

## Practical No 2

Aim: Implement C programs using constants and variables.

### 1) Program Using Constants:

- Theory

In C programming constants are used to define value that remain unchanged throughout the execution of a program. They can be used to simplify code and make it more readable by avoiding the repetition of constant values.

Defined constants :- These constants are defined using `#define` or `const` keyword and can be used throughout the program.

#define: This preprocessor directive allows you to define a constant without specifying a type. It is replaced with its value before the program is compiled.

const keyword: This defines a constant with a specific data type. It is typically used for defining constants at a particular scope.

- Write a algorithm to calculate the area of a circle using a constant for  $\pi$  and draw a flow chart
- Write a C program to calculate the area of a circle using a constant for  $\pi$ .
- formula :  $\text{Area} = \pi \times \text{radius}^2$
- Code :

```
# include <stdio.h>
# define PI 3.14159 // Defining a constant for PI
int main (C)
{
    float radius, area;
    // Input : Take radius form the user
    printf("Enter the radius of the circle: ");
    scanf("%f", &radius);
    printf("Name: Divya Jagtap Roll No : 244028");
    // calculate the area using the constant PI
    area = PI * radius * radius;
    // Output the result
    printf("Area of the circle: %.2f\n", area);
    return 0;
}
```

#### • Conclusion :

using constant in C programming makes your code clear and helps prevent errors. In this example, we used a constant PI to the value of  $\pi$ , which is used in the formula to calculate the area of a circle.



## Output

```
divya jagtap, roll no: 244028  
Enter the radius of the circle: 5  
Area of the circle: 78.54
```

## 2) Program using Variable

- Theory

What are variable?

A variable i.e C is essentially a container for storing data that can be modify during the program execution. Each variable has:

A name (identifier)

- Write a algorithm to calculate the sum of two number using variable and draw a flow chart.
- Write a program to calculate the sum of two number using variable
- Code:

```
# include <stdio.h>
```

```
int main ( )
```

```
{
```

```
// Declar variable to store user input
```

```
int num1, num2, sum;
```

```
// Input : Take two number from the user
```

```
printf (Name: Divya Jagtap roll no: 2440221);
```

```
printf ("Enter two integers:");
```

```
scanf ("%d", &num1, &num2);
```

```
// calculate the sum of the two numbers
```

```
sum = num1 + num2;
```

```
// output the result
```



## Output

```
[■] divya jagtap, roll no: 244028  
Enter two integers: 28  
36  
Sum of 28 and 36 is: 64
```

num

g  
can  
for

```
printf("sum of %.d and %.d is: %.d\n", num  
1, num2, sum);  
return 0;
```

}

Conclusion:

Variable are fundamental in C programming because they allow us to store and manipulate data. By using variable, we can create programs that can take input, perform calculation and store results dynamically.

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