

Practical No 2

Aim: Implement C programs using constant and variables.

I) Program Using Constants:

• Theory

In C programming constant are used to define value that remain unchanged throughout the execute of a program. They can be used to simplify code and make it more readable by avoiding the repetition of constant values.

~~Defined constants~~: These constant are defined using ~~# define~~ or const keyword and can be used throughout the program.

~~# define~~: This preprocessor directive allows you to define a constant without specifying a type. It is replaced its value before the program is compiled.

Const keyword : This define a constant with a specific data type .It is typically used for defining constant at a particular scope.

- Write a algorithm to calculate the area of a circle using a constant for π (π) and draw a flow chart
- Write a C program to calculate the area of a circle using a constant for π (π).
- formula : $\text{Area} = \pi \times \text{radius}^2$
- Code :

```
# include < stdio.h>
# define PI 3.14159 // Defining a constant for pi
int main ()
{
    float radius, area;
    // Input : Take radius form the user
    printf(" Enter the radius of the circle: ");
    scanf("%f", &radius);
    printf("Name: Divya Jagtap Roll No : 244028");
    // calculate the area using the constant PI
    area = PI * radius * radius;
    // Output the result
    printf("Area of the circle: %.2f\n", area);
    return 0;
}
```

- Conclusion :

Using constant in C programming makes your code clear and helps prevent errors. In this example, we used a constant PI to the value of Pi, which is used in the formula to calculate the area of a circle.

Output =

```
[1] divya jagtap, roll no: 244028  
Enter the radius of the circle: 5  
Area of the circle: 78.54
```

2) Program using Variable

- theory
What are variable?

A variable in C is essentially a container for storing data that can be modified during the program execution. Each variable has:

A name (identifier)

- Write an algorithm to calculate the sum of two numbers using variables and draw a flow chart.
- Write a program to calculate the sum of two numbers using variables
- Code :

```
#include <stdio.h>
int main ()
{
    // Declare variables to store user input
    int num1, num2, sum;
    // Input : Take two numbers from the user
    printf("Name: Divya Jagtap roll no: 244028");
    printf("Enter two integers:");
    scanf("%d %d", &num1, &num2);
    // Calculate the sum of the two numbers
    sum = num1 + num2;
    // Output the result
}
```

diaja just tap , roll 1 no : 244928

Enter two integers : 28

36

Sum of 28 and 36 is : 64

Output

num
g
can
for

```
printf ("sum of %d and %d is : %d\n", num  
1, num2, sum);  
return 0;
```

3

Conclusion:

Variable are fundamental in C programming because they allow us to store and manipulate data. By using variable we can create programs that can take input, perform calculation and store results dynamically.

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