We allocate two-dimensional array DP_{r*c} to store all the possible outcomes. DP_{ij} means the number of all the unique path from (0,0) to (i,j). since we want to count the number of unique ways, we can assume that the length of each move is 1:

consider an arbitary allowed move in direction d and length of x. we can we can decompose it into x moves in direction d with length 1 and the route would be the same.

we first initialize $DP_{00}=1$. it state(r,t) is an barrier , $DP_{rt}=0$ is constant consier an arbitary position $DP_{i,j}$:

- 1. if i=0 (DP_{0J}) : it means we are in the first row, we can only reach this state if we move from $DP_{0,j-1}$ to $DP_{0,j}$.
- 2. if j=0 (DP_{i0}): it means we are in the first column, we can only reach this state if we move from $DP_{i-1,0}$ to $DP_{i,0}$.
- 3. o.w: there are three ways to reach the state(i,j) so $DP_{ij} = DP_{i-1\; j} + DP_{i\; j-1} + DP_{i-1\; j-1}$

Implimentation:

In order to save space, we show the grid and DP in the same array. first we initialize all barrier as 1 and the rest of grid cells as 0. the we update the cells as below:

if $DP_{00}=1$ the starting call is an barrier so there is no way to reach the final cell so we return 0.

first we set DP_{00} =1.

in the first row(i=0):

- ullet if DP_{ij} is not an barrier: $DP_{ij_{new}} = DP_{i,j-1}$
- ullet if DP_{ij} is an barrier: $DP_{ij_{new}}=0$

we repeat the same algorithm for the first column(j=0)

then for the rest of the (r-1,c-1)grid:

- ullet if DP_{ij} is not an barrier: $DP_{ij_{new}} = DP_{i-1\,j} + DP_{i\,j-1} + DP_{i-1\,j-1}$
- ullet if DP_{ij} is an barrier: $DP_{ij_{new}}=0$

we set the values of barrier to 0 becouse there is no way to reach them

```
def unique_paths(dp):
    r = len(dp)
    c = len(dp[0])
    if (dp[0][0]==1):
```

```
return 0
    dp[0][0] = 1
    for j in range(1,c):
        if (dp[0][j] == 0):
            dp[0][j] = dp[0][j - 1]
        else:
            dp[0][j] = 0
    for i in range(1,r):
        if (dp[i][0] == 0):
            dp[i][0] = dp[i - 1][0]
        else:
            dp[i][0] = 0
    for i in range(1,r):
        for j in range(1,c):
            if (dp[i][j] == 0):
                dp[i][j] = dp[i - 1][j] + dp[i][j - 1] + dp[i-1][j - 1]
            else:
                dp[i][j] = 0
    return dp[r -1][c-1]
grid = [[0 for x in range(6)] for x in range(6)]
grid[2][1]=1
grid[2][3]=1
grid[4][3]=1
print("the grid space:")
grid
     the grid space:
     [[0, 0, 0, 0, 0, 0],
      [0, 0, 0, 0, 0, 0],
      [0, 1, 0, 1, 0, 0],
      [0, 0, 0, 0, 0, 0],
      [0, 0, 0, 1, 0, 0],
      [0, 0, 0, 0, 0, 0]]
sum_way=unique_paths(grid)
```

total ways to reach from A to B: 318

print("total ways to reach from A to B: ",sum_way)