

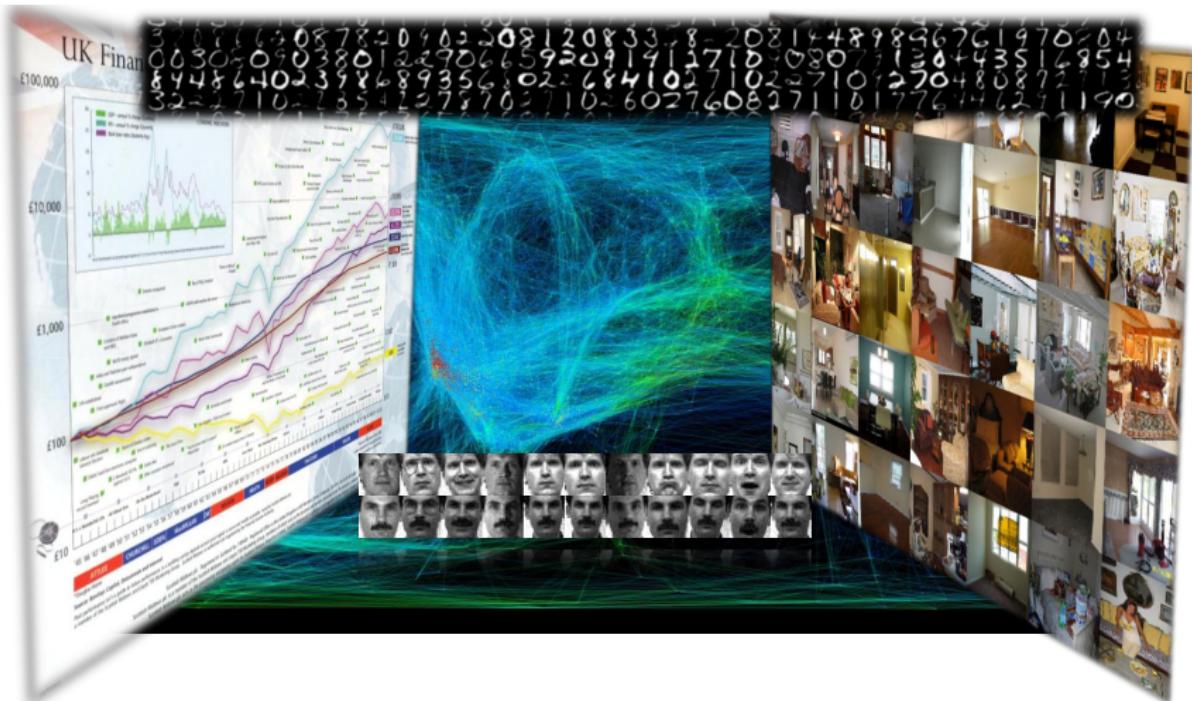
CPSC 8420 Advanced Machine Learning

Week 8: Spectral Clustering and Manifold Learning

Dr. Kai Liu

October 8, 2020

Machine Learning



Machine Learning

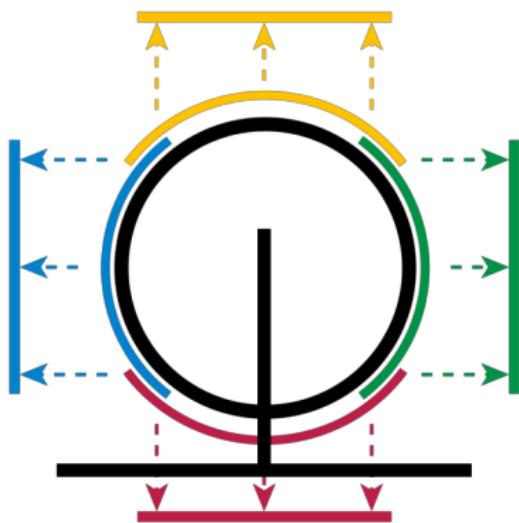


f

?

Manifold

Manifold = Many + Fold



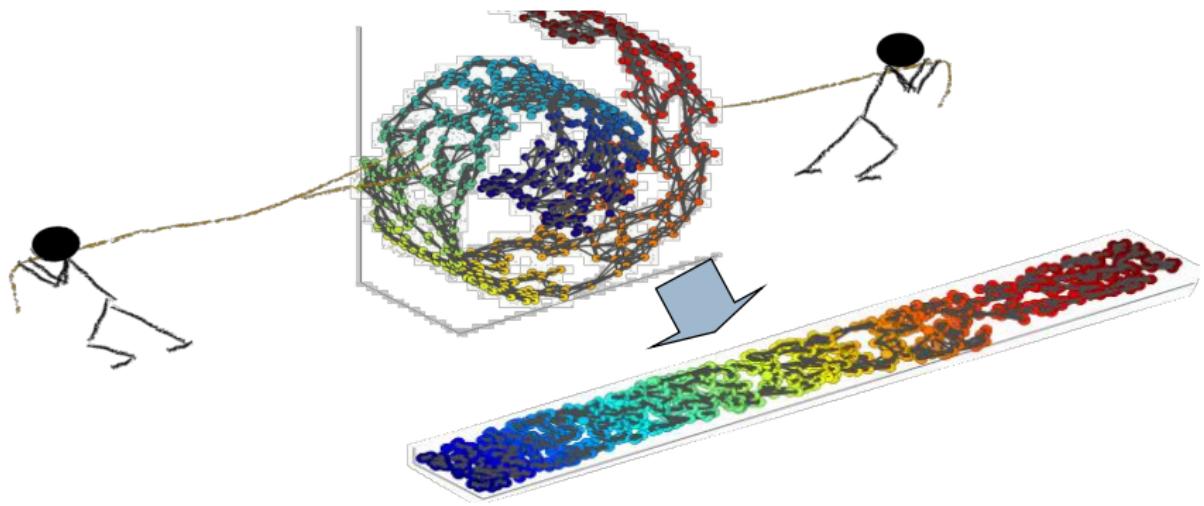
Manifold



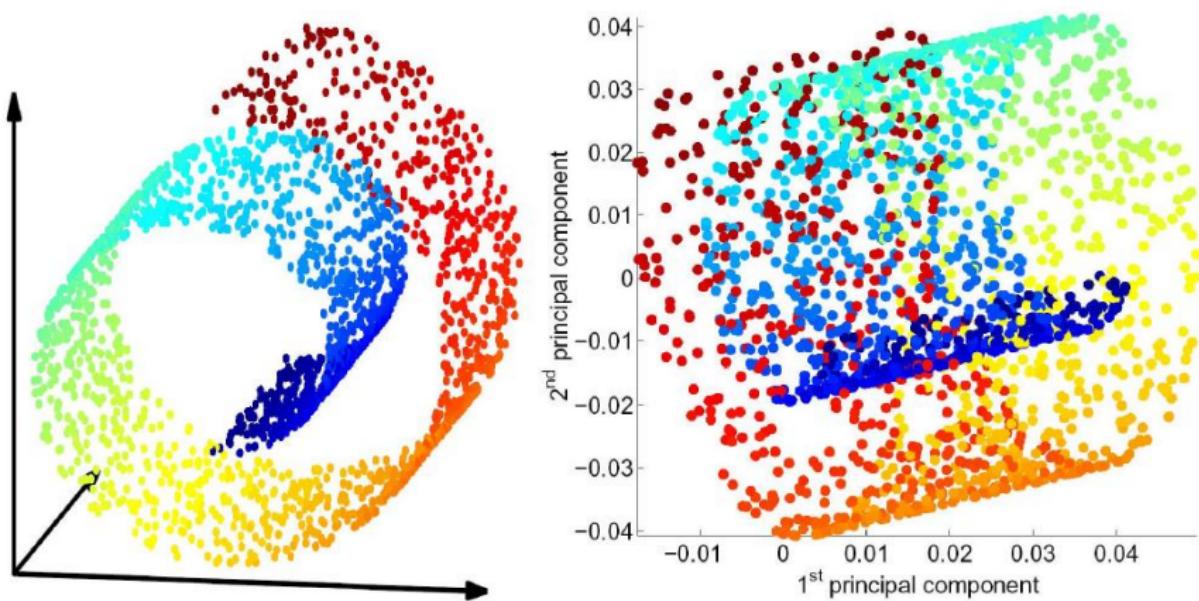
Manifold



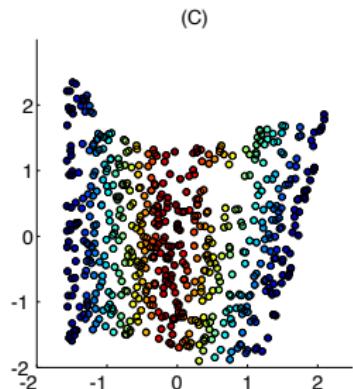
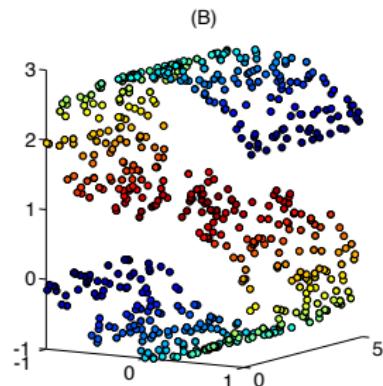
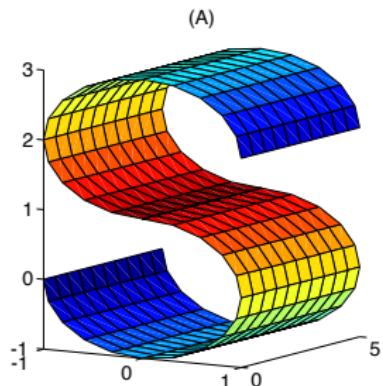
Manifold



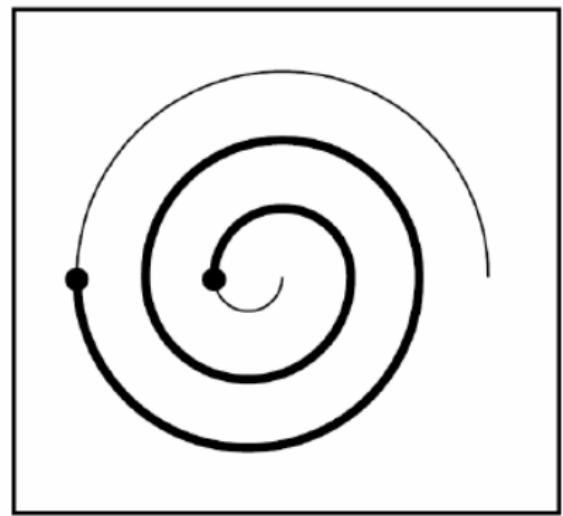
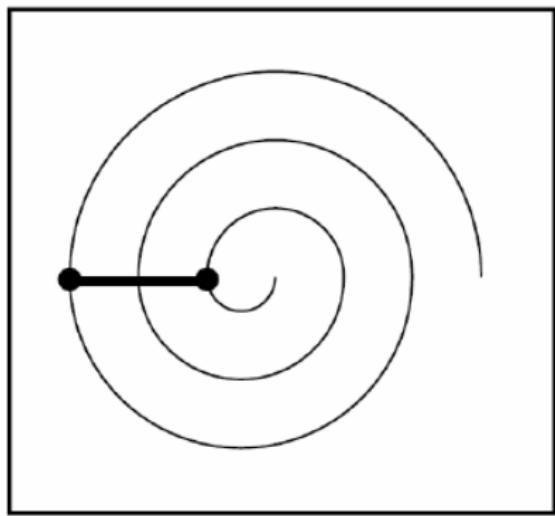
Manifold



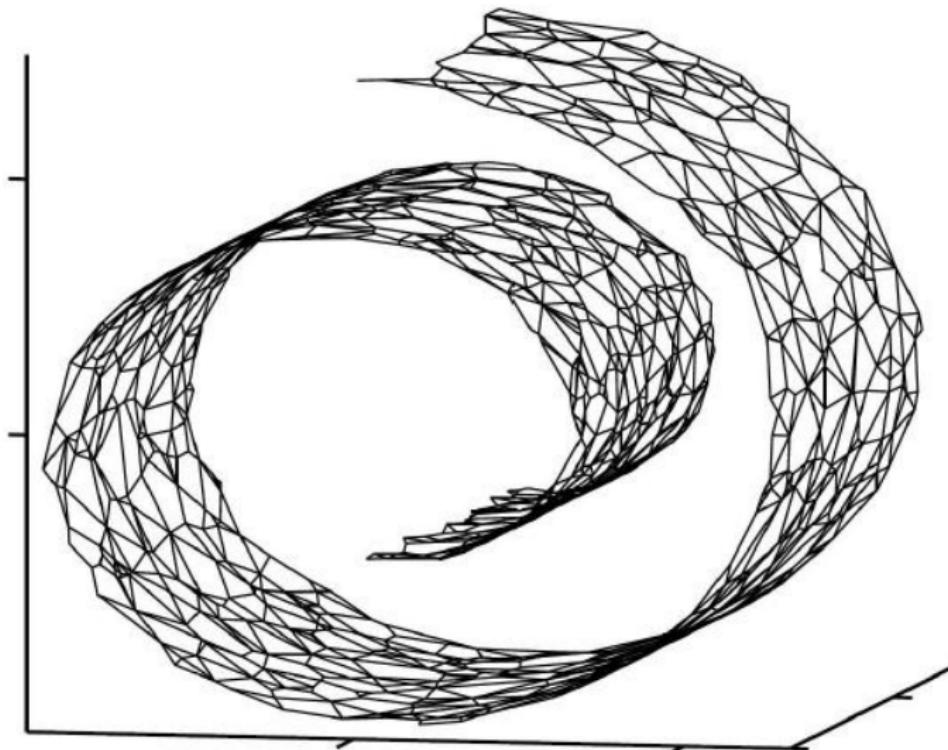
Manifold



ISOMAP

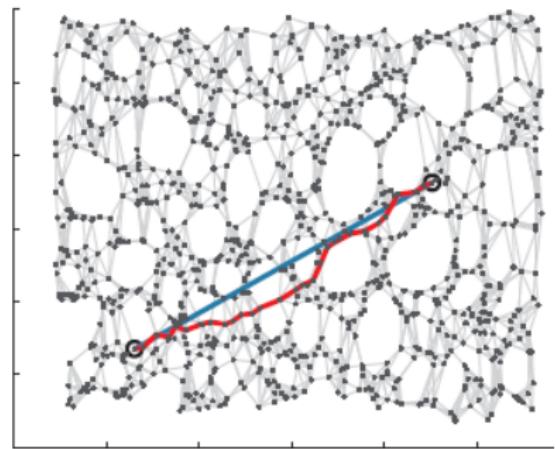
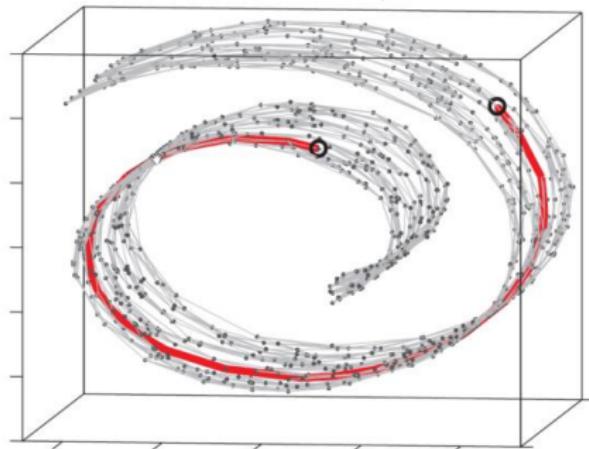


ISOMAP

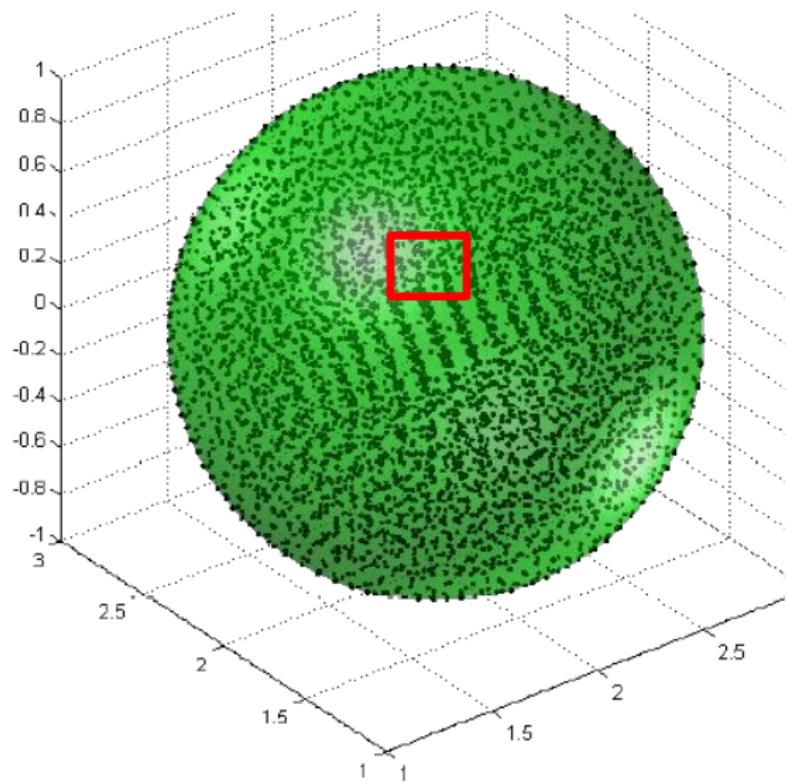


ISOMAP

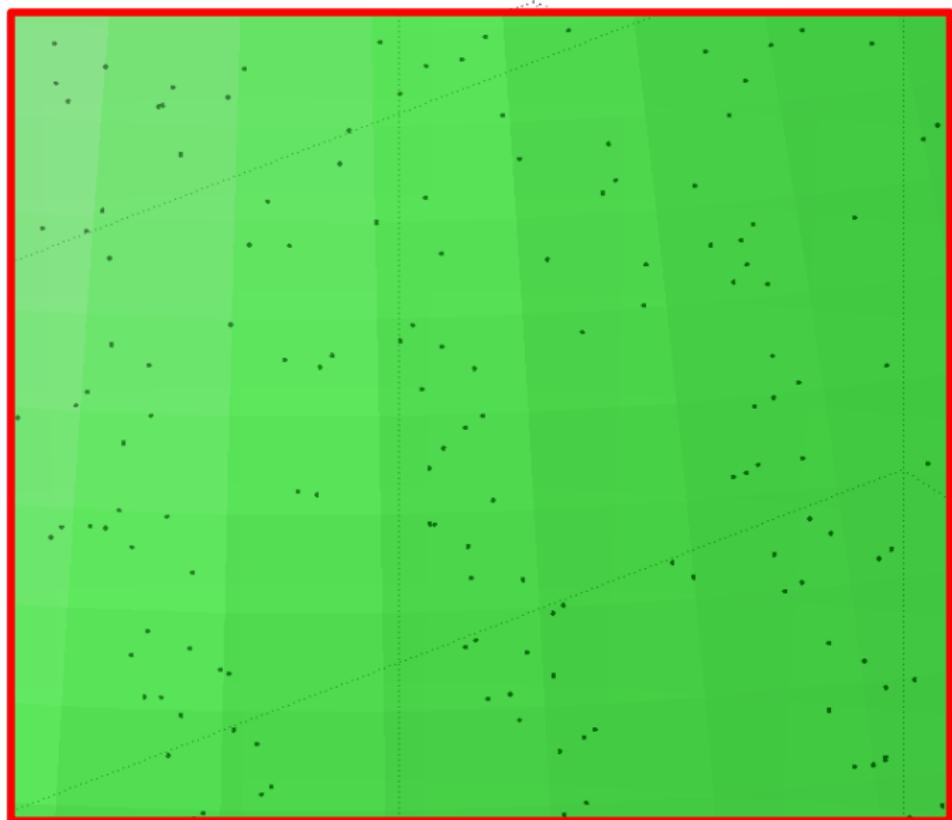
$$\min_y \sum_{i,j} (d_M(x_i, x_j) - \|y_i - y_j\|)^2$$



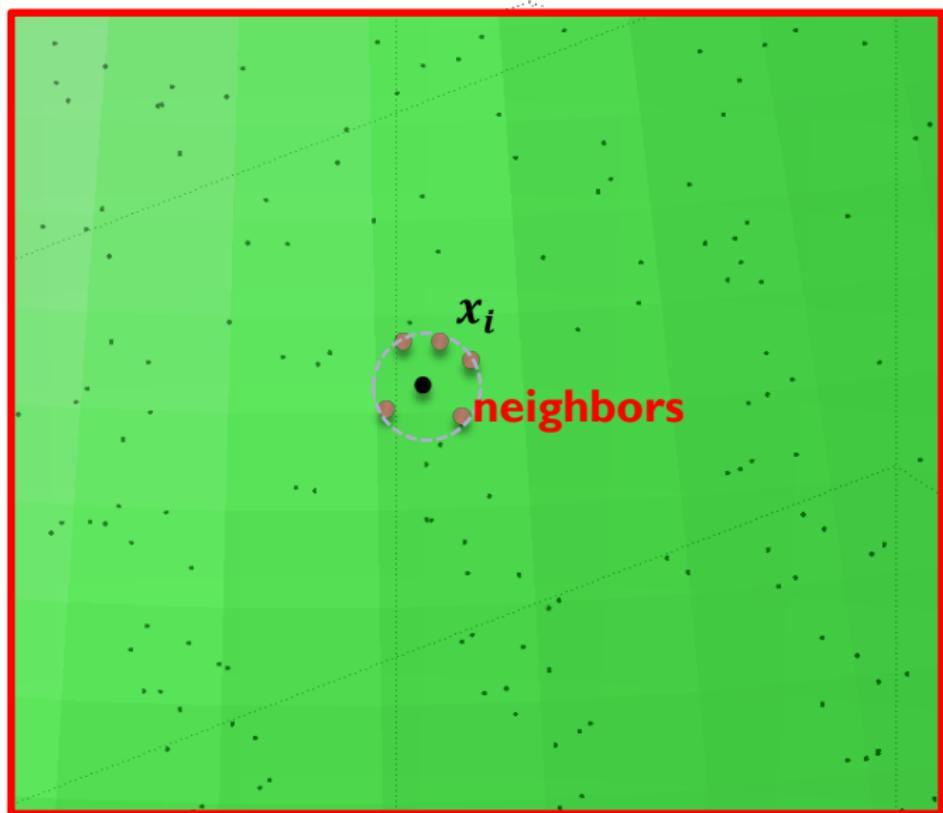
LLE



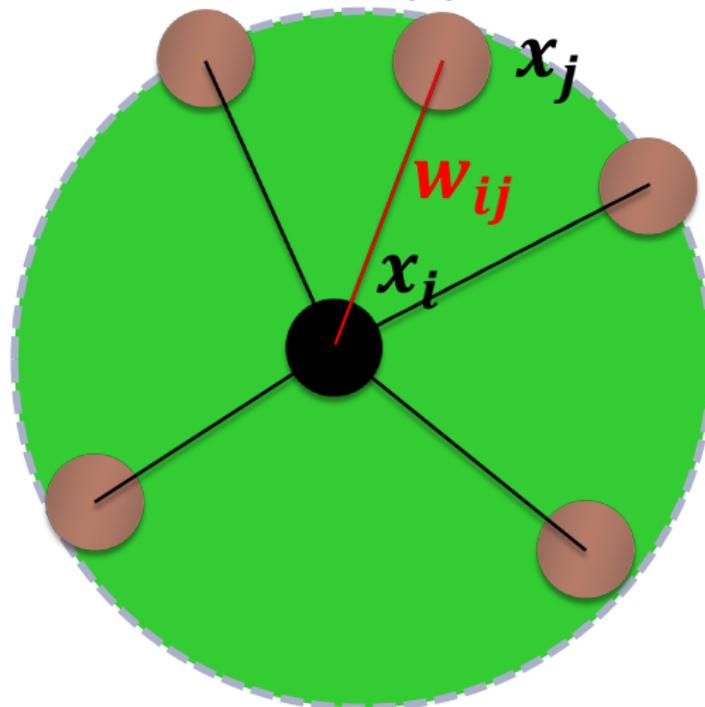
LLE



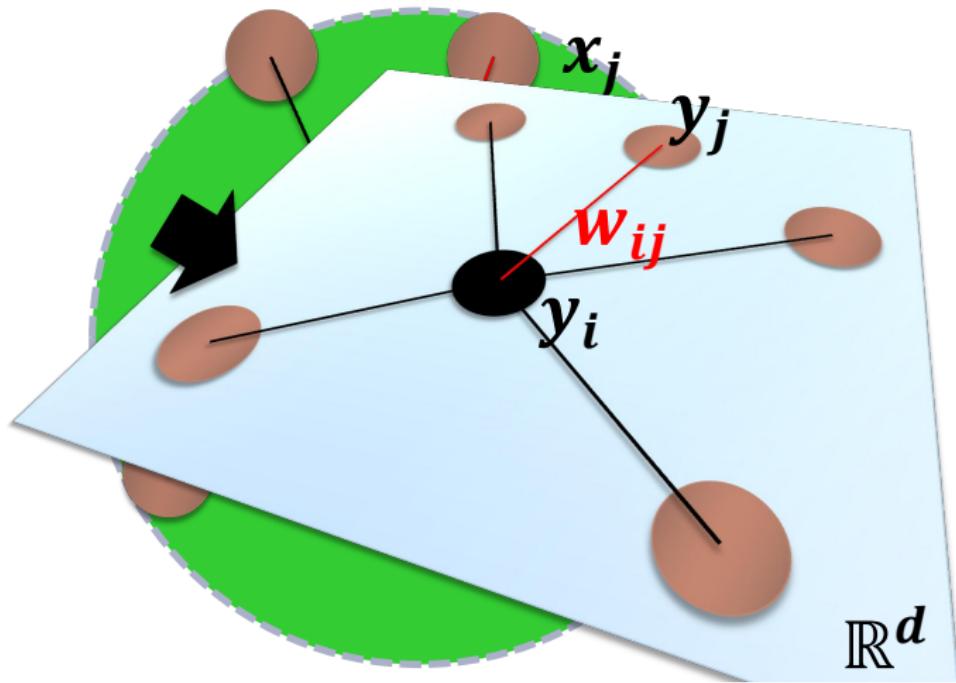
LLE



$$x_1 = w_{12}x_2 + w_{13}x_3 + w_{14}x_4$$



$$x'_1 \approx w_{12}x'_2 + w_{13}x'_3 + w_{14}x'_4$$



Weight Learning

$$J(w) = \sum_{i=1}^m \|x_i - \sum_{j \in Q(i)} w_{ij} x_j\|_2^2, \quad s.t. \quad \sum_{j \in Q(i)} w_{ij} = 1$$

$$\begin{aligned} J(W) &= \sum_{i=1}^m \|x_i - \sum_{j \in Q(i)} w_{ij} x_j\|_2^2 \\ &= \sum_{i=1}^m \left\| \sum_{j \in Q(i)} w_{ij} x_i - \sum_{j \in Q(i)} w_{ij} x_j \right\|_2^2 \\ &= \sum_{i=1}^m \left\| \sum_{j \in Q(i)} w_{ij} (x_i - x_j) \right\|_2^2 \\ &= \sum_{i=1}^m W_i^T (x_i - x_j) (x_i - x_j)^T W_i, \quad s.t. \quad \sum_{j \in Q(i)} w_{ij} = W_i^T \mathbf{1}_k = 1 \end{aligned} \tag{1}$$

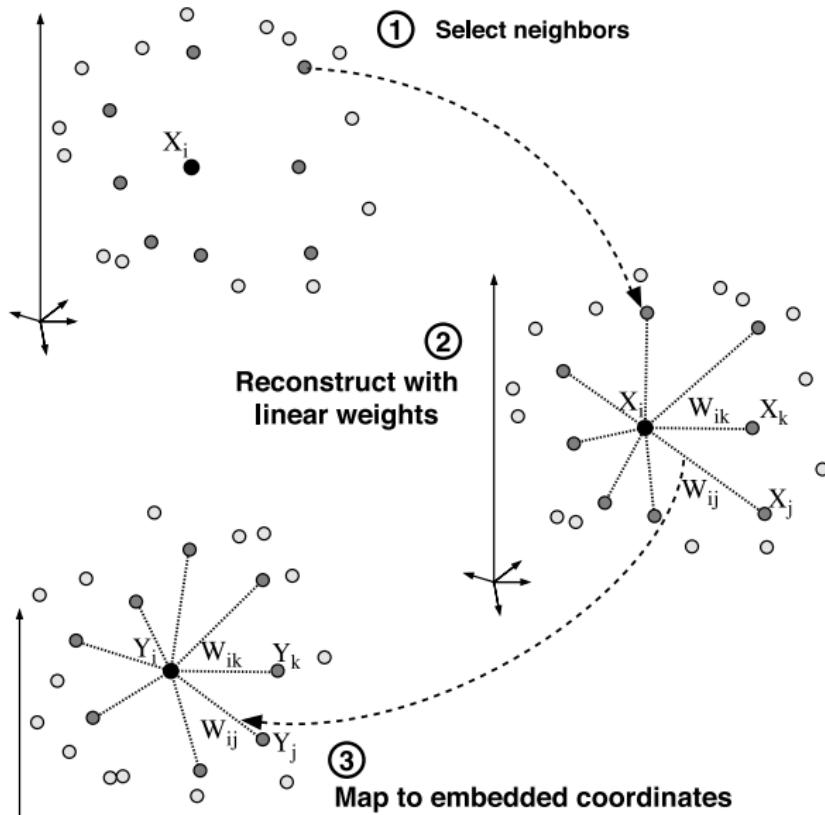
Projection

$$J(y) = \sum_{i=1}^m \|y_i - \sum_{j=1}^m w_{ij}y_j\|_2^2, \quad s.t. \quad \sum_{i=1}^m y_i = 0; \quad \frac{1}{m} \sum_{i=1}^m y_i y_i^T = I$$

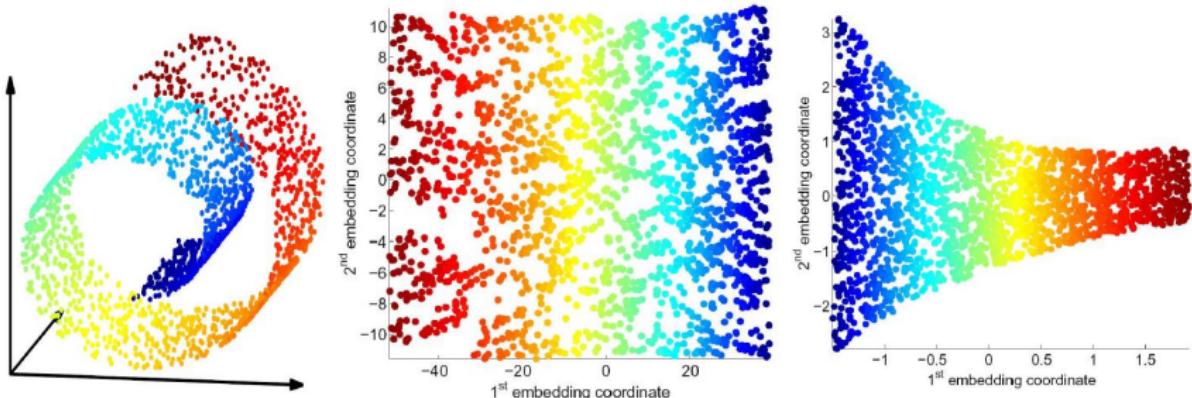
$$\begin{aligned} J(Y) &= \sum_{i=1}^m \|y_i - \sum_{j=1}^m w_{ij}y_j\|_2^2 \\ &= \sum_{i=1}^m \|YI_i - YW_i\|_2^2 \\ &= \text{tr}(Y(I - W)(I - W)^T Y^T) \end{aligned} \tag{2}$$

$$L(Y) = \text{tr}(YMY^T + \lambda(YY^T - mI))$$

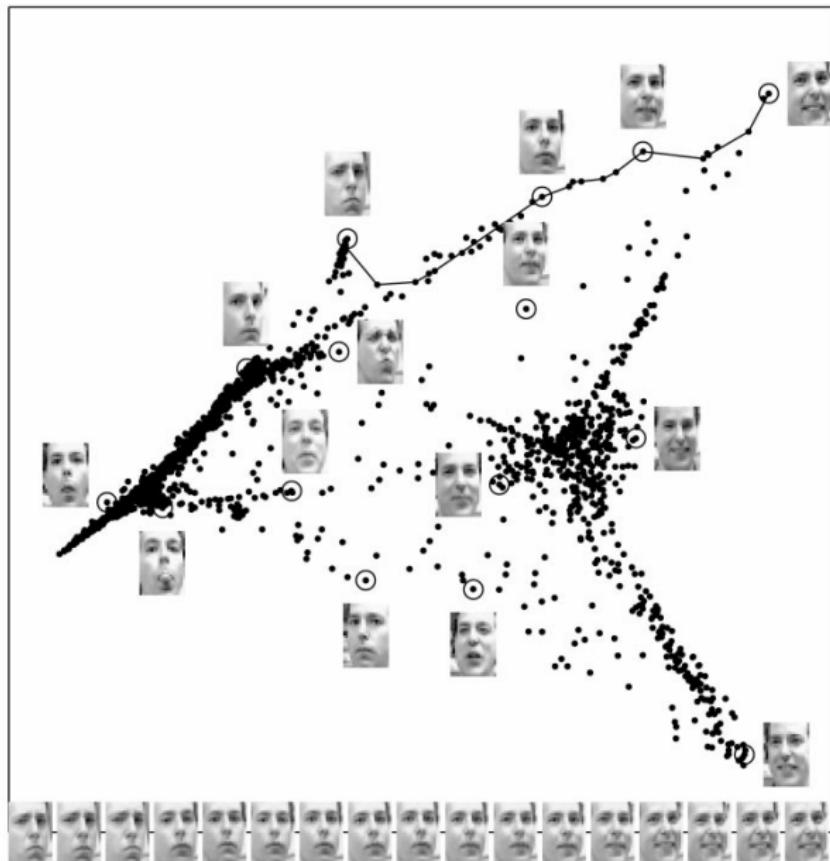
LLE Algorithm



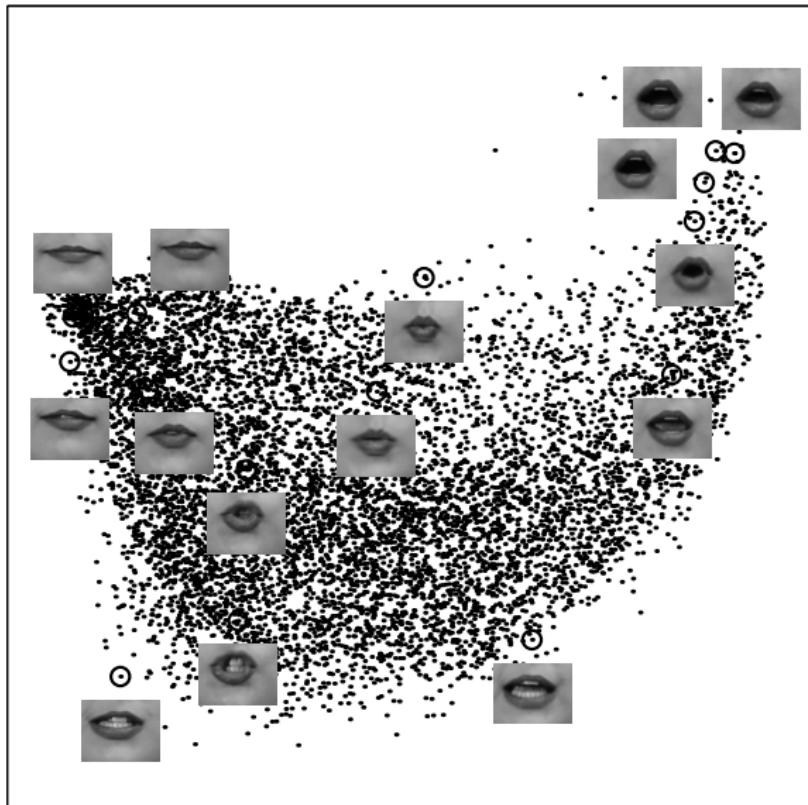
ISOMAP vs. LLE



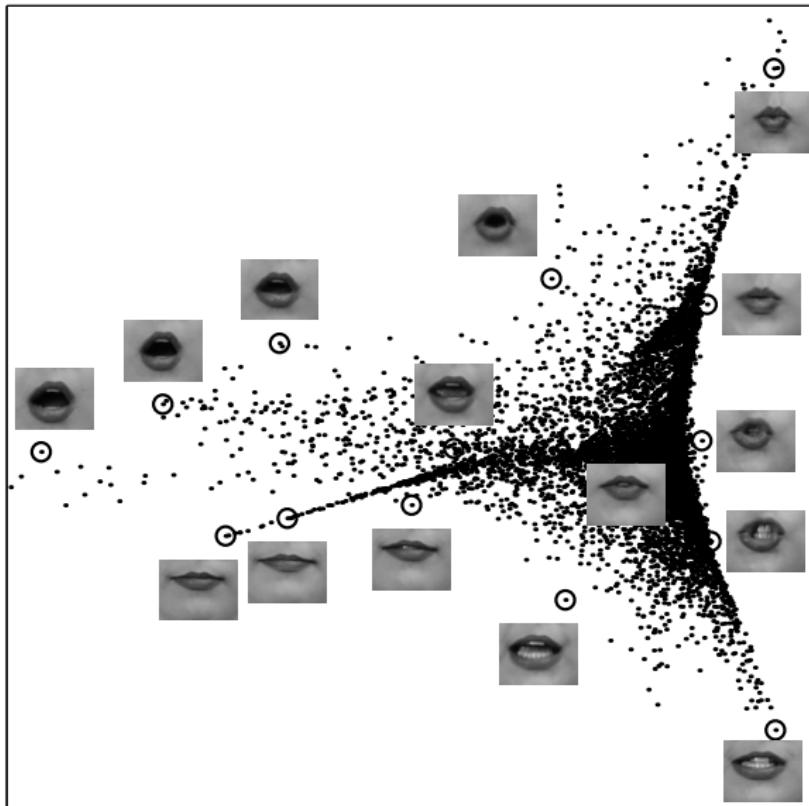
Facial Expression



Lips

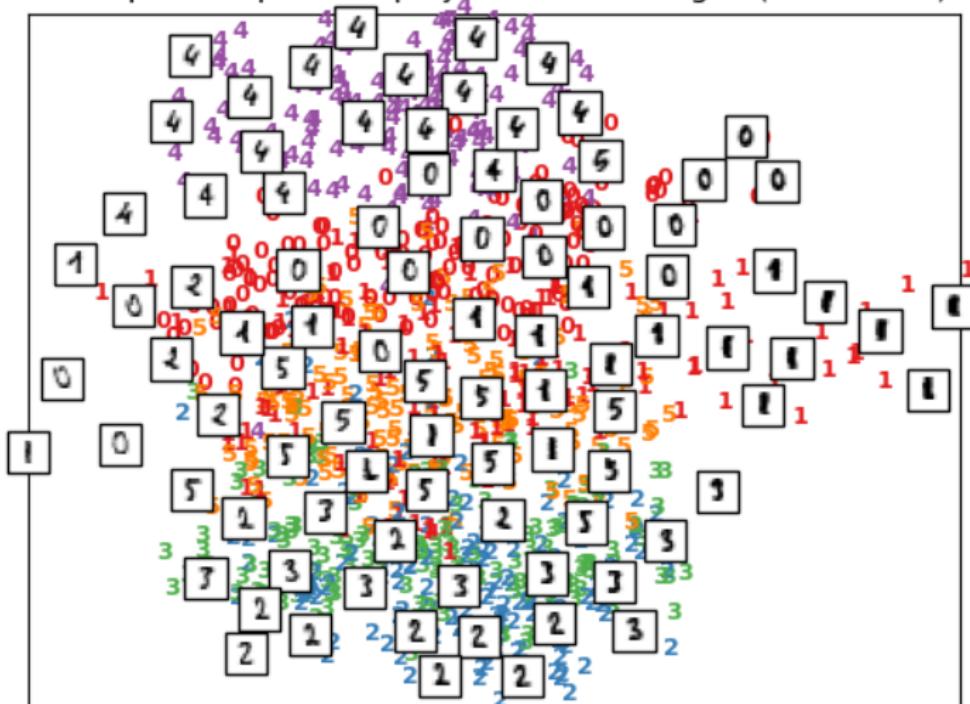


Lips



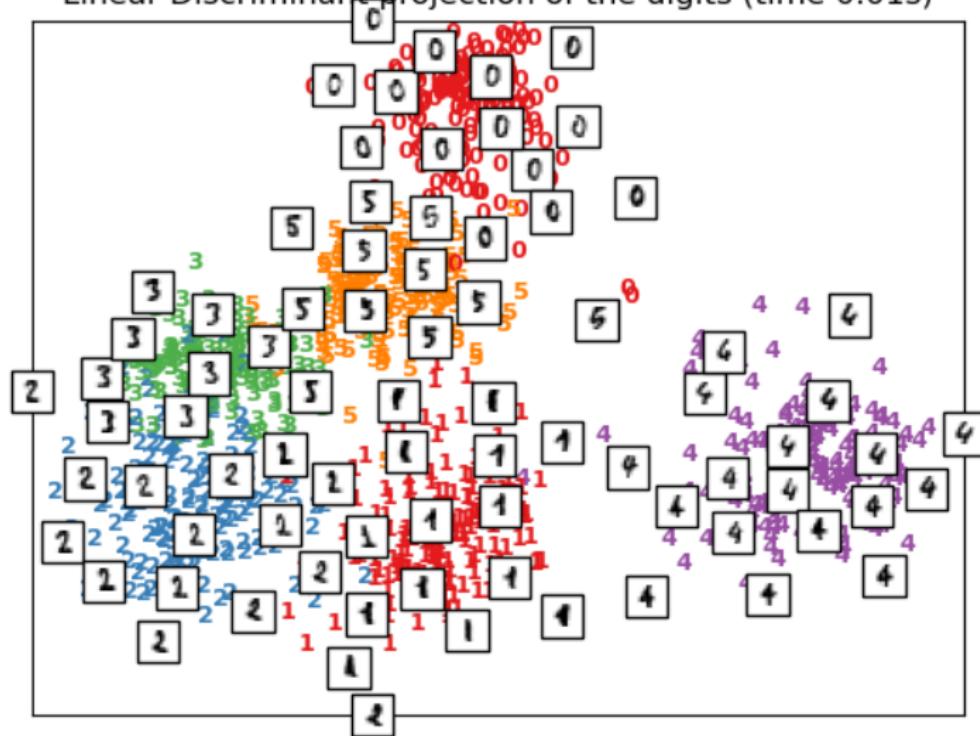
Digits

Principal Components projection of the digits (time 0.00s)



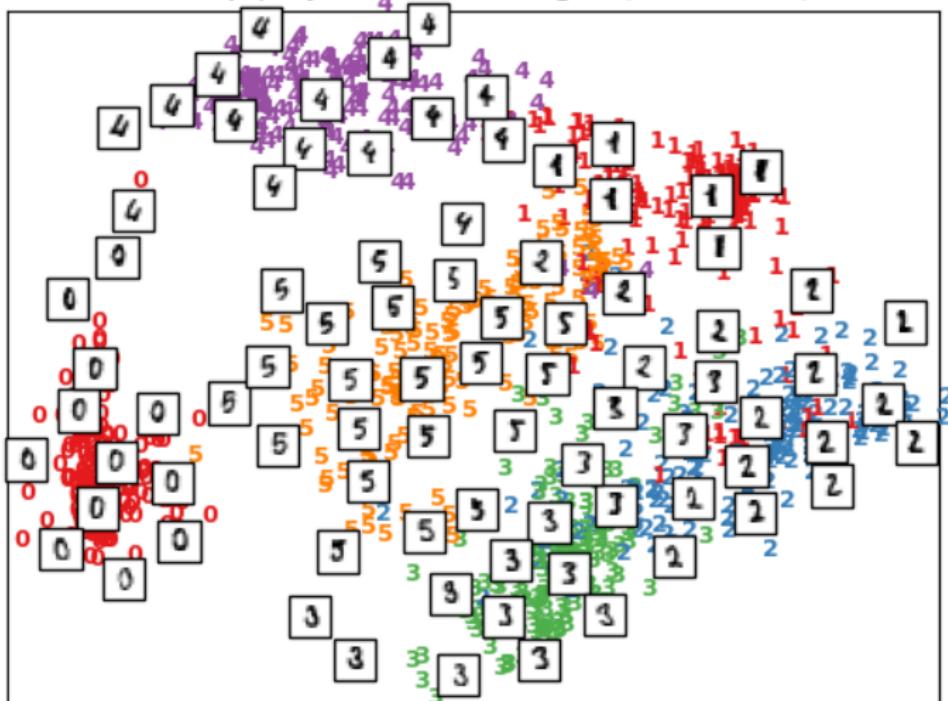
Digits

Linear Discriminant projection of the digits (time 0.01s)



Digits

Isomap projection of the digits (time 0.89s)



Digits

Hessian Locally Linear Embedding of the digits (time 0.62s)

