Software Requirements Specification for Software Engineering: subtitle describing software

Team #22, TeleHealth Insights
Mitchell Weingust
Parisha Nizam
Promish Kandel
Jasmine Sun-Hu

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Revision History

Date	Version	Notes
Date 1	1.0	Notes
Date 2	1.1	Notes

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9.1 Authentication

A1: Description.

Insert formal Specification

Rational: Insert Rational

9.2 System Setup

SS1: Description.

Insert formal Specification Rational: Insert Rational

9.3 User Interactions and Question Handling

UIQH1: Description.

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9.4 Data Collection and Storage

DCS1: Description.

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9.5 Video and Audio Data Analysis

VADA1: Description.

Insert formal Specification
Rational: Insert Rational

9.6 Data Processing and Display

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10 Look and Feel Requirements

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24 User Documentation and Training

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25 Waiting Room

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26 Ideas for Solution

Appendix — Reflection

The information in this section will be used to evaluate the team members on the graduate attribute of Lifelong Learning. Please answer the following questions:

- 1. What knowledge and skills will the team collectively need to acquire to successfully complete this capstone project? Examples of possible knowledge to acquire include domain specific knowledge from the domain of your application, or software engineering knowledge, mechatronics knowledge or computer science knowledge. Skills may be related to technology, or writing, or presentation, or team management, etc. You should look to identify at least one item for each team member.
- 2. For each of the knowledge areas and skills identified in the previous question, what are at least two approaches to acquiring the knowledge or mastering the skill? Of the identified approaches, which will each team member pursue, and why did they make this choice?