```
Games (Collection)
                                                     Associated_Contests_For_Games (Collection)
                                                           Document
     Document
     -gameld: String
                                                           -gameld
     -gameStatus: String
                                                           -contests: [String]
     -homeTeam: String
     -awayTeam: String
     -homeScore: Int | null
     -awayScore: Int | null
                                                     Unfinished_Games (Collection, only a single
     -currentQuarter: Int | null
                                                     document)
     -minsLeft: Int | null
                                                           Document1:
     -secsLeft: Int | null
                                                           - id
     -overUnder: Double
                                                           - games: [String]
     -spread: Double
     -favoritedTeam: String
                                                     Usernames (Collection)
                                                           -uid: String | null
Contest_Bets (Collection)
     Document
      -contestId
                                                     Users (Collection)
     -finishedBetslips : [
                                                           -username: String | null
                                                           -recentOpponents: [String] | null
                          "gameId": String,
                          "betInfo": String
                     ] | null
                                                     Drafts (Collection)
     -unfinshedBetslips : [
                                                           Document
                                                           -draftId: String
                          "gameId": String,
                                                           -contestId: String
                          "betInfo": String
                                                           -draftStatus: String
                                                           -firstPickPlayerId: String
                     ] | null
                                                           -secondPickPlayerId: String
                                                           -currentTurnId: String
                                                           -numRounds: Int
                                                           -currentRound: Int
Invitations (Collection)
                                                           -currentPick: Int
     Document
                                                           -lastDraftPickInfo: String | null
     -inviteeld: String
                                                           -player1_betslip: [
     -recipientId: String
     -invitationStatus: String
                                                                              "gameId": String,
     -contestId: String
                                                                              "betType": String,
                                                                              "betInfo": String
Statistics (Collection)
                                                           -player2_betslip: [
     Document
     -userId: String
                                                                              "gameld": String,
     -allTimeWinTotal: Int
                                                                              "betType": String,
      -allTimeLossTotal: Int
     -allTimeTieTotal: Int
                                                                               "betInfo": String
     -allTimeForcedWinPct: Double
      -allTimeDraftedWinPct: Double
Contests (Collection)
     Document
      -contestId: String
     -numBets: Number
     -numBetsRemaining: Number
     -numBetsCompleted: Number
     -player1_uid: String
     -player1_uname: String
     -player2_uid: String
     -player2_uname: String
     -player1_total: Number | nil
     -player2_total: Number | nil
     -player1_forced: Number | nil
     -player2_forced: Number | nil
     -player1_drafted: Number | nil
     -player2_drafted: Number | nil
     -players: [
                 "player1_uid": String,
                 "player2_uid": String
     -contestStatus: String
     -contestResults:
                       "player1": String {"WON", "LOST", or "PUSH"},
                      "player2": String {"WON", "LOST", or "PUSH"}
     -firstGameStartDateTime: Timestamp | nil
      -completionDateTime: Timestamp | nil
     -upcoming_games: [
                "awayTeam": String
                "gameStartDateTime": Timestamp
                 "gameStartDateTimeStr": String
                "homeTeam": String
                "overUnderBet":
                              "player1": String
                             "player2": String
                            } | nil
                "spreadBet":
                             "player1": String
                             "player2": String
                            } | nil
           -completed_games: [
                "awayTeam": String
                 "homeTeam": String
                 "homeTeamScore: Number
                 "awayTeamScore: Number
                "gameCompletionDateTime": Timestamp
                 "gameWinner": String
                "overUnderBetResults":
                              "player1": {
                                        "bet": String,
                                        "result": String
                              "player2": {
                                        "bet": String,
                                        "result": String
                            } | nil
                "spreadBetResults":
                              "player1":
                                        "bet": String,
                                        "result": String
                              "player2":
                                        "bet" : String,
                                        "result": String
                            } | nil
           ] | nil
     -inprogress_games: [
                gameld: String
                homeTeam: String
                 awayTeam: String
                 timeGameStarted: Timestamp
                "overUnderBet":
                              "player1": String
                             "player2": String
```

"spreadBet":

}]

"player1": String "player2": String