

# Voice Changer Filter Asset Manual

“Voice Changer Filter” is Asset that can add voice changer feature into your apps.

## Get Started

- Use Microphone
  1. Connect microphone to your computer.
  2. Drag into your scene Assets/VoiceChangerFilter/prefabs/VoiceChanger prefab.
  3. Go to play mode.
  4. Speak to microphone.
  5. You can adjust Pitch and Formant on inspector of “Voice Changer Filter” component.
- Use other audio clip
  1. Drag into your scene Assets/VoiceChangerFilter/prefabs/VoiceChanger prefab.
  2. Disable or Remove “Setup Microphone” component.
  3. Set Audio Clip on inspector of “Audio Source” component.
  4. Go to play mode.
  5. You can adjust Pitch and Formant on inspector of “Voice Changer Filter” component.

## Important

- This asset supports windows 32bit/64bit platform.
- The delay for approximately 0.6 seconds occurs from microphone input to the output for sound convert process.
- Please try headphones when you hear howling because probably a speaker is too near a microphone.
- The lower limit of the pitch is 0.3. If you set under that, will ignored.