

CIS 3260 – Introduction to Programming Individual Assignment 6

Submission:

- Add your full name and email address as comments on top of each python program. Add appropriate comments at other locations of your python programs for readability.
- Name your python program as IA6Q#.py. For example, for question #1, your program should have a name IA6Q1.py
- For each question, put corresponding answers in a word document. Name your word document as **IA6.doc**
- Submit following items into iCollege -> Assessment -> Assignment 6
 - o IA6.doc
 - o IA6Q1.py
 - o IA6Q2.py
 - o IA6Q3.py

[Some Comments from your instructor]:

I highly recommend you use PyCharm to write following two programs. You can open existing python project and create two new python files IA6Q1.py, IA6Q2.py and IA6Q3.py.

1. [Objectives: 5.1,5.2,5.3]

1) [33 points] Write a program that reads an unspecified number of integers, determines how many even numbers have been read, and computes the average of the input values (~~not counting zeros~~). Your program ends with the input "End". It displays the average as a floating-point number and rounds it to 2 decimal places.

Sample Run 1

```
Enter an integer, the input ends if user enters " End ": 1
Enter an integer, the input ends if user enters " End ": 2
Enter an integer, the input ends if user enters " End ": -1
Enter an integer, the input ends if user enters " End ": 3
Enter an integer, the input ends if user enters " End ": 0
Enter an integer, the input ends if user enters " End ": End
The number of even numbers is 2
The average is 1.0
```

Sample Run 2

```
Enter an integer, the input ends if user enters "End": End
No numbers are entered
```

- A. [5 points] System Analysis: What is(are) the input(s) and output(s)?
- B. [3 points] Assume we plan to use loop in the program, describe what action should be repeated in English.
- C. [4 points] Assume we have stored one input number into an integer variable **data**, how to write the condition used in the while loop header in Python?
- D. [3 points] What step should be added to control the loop to let the condition become true eventually? Please describe this step in English.

- D. [5 points] System Design: List the steps to get output(s) from input(s) in English
- E. [5 points] Write your program and put your source code here.
- F. [2 points] A screenshot of the output of program

2) Share with us ONE error you experienced when writing this program. [It is common to experience errors. I will be surprised if you do not see any errors. In case this happens, you can make some errors by yourself.]

- A. [2 pts] Explain what is the type of the error (syntax, run-time, or logical error)?
- B. [2 pts] How you resolve it?
- C. [2 pts] How much time you spent to resolve it?

2. [Objectives: 5.3,5.4]

1) [36 points] Assume letters A, E, I, O, and U as the vowels. Write a program that prompts the user to enter a string and displays the number of vowels and consonants in the string. We ignore cases when counting frequency of vowels and consonants.

Hint: use a for loop; in range function, the stop should be the length of entered string.

Sample Run

```
Enter a string: Programming is fun
The number of consonants is 11
The number of vowels is 5
```

- A. [5 points] System Analysis: What is(are) the input(s) and output(s)?
- B. [3 points] Describe what action should be repeated in English.
- C. [4 points] Assume we use an integer variable `i` at the `for` loop header, how to write the `for` loop header.
- D. [5 points] System Design: List the steps to get output(s) from input(s) in English
- E. [5 points] Write your program and put your source code here.
- F. [2 points] A screenshot of the output of program

2) Share with us TWO errors you experienced when writing this program.

I. Error 1

- A. [2 pts] Explain what is the type of the error (syntax, run-time, or logical error)?
- B. [2 pts] How you resolve it?
- C. [2 pts] How much time you spent to resolve it? 3 pts

II. Error 2

- A. [2 pts] Explain what is the type of the error (syntax, run-time, or logical error)?
- B. [2 pts] How you resolve it?
- C. [2 pts] How much time you spent to resolve it?

3. [Objectives: 5.3,5.4, 6.1-6.5]

1) [31 points] Let us repeat the question from IA 5 below. But this time, we will use a for loop to make our program shorter and define a function to make our program be more organized. Hint: in the `range` function, the `stop` should be 9.

Assume you are working in a library. You are given a task to develop an ISBN-9 to ISBN-10 converter. An ISBN-10 (International Standard Book Number) consists of 10 digits: $d_1 d_2 d_3 d_4 d_5 d_6 d_7 d_8 d_9 d_{10}$. The last digit, d_{10} , is a checksum, which is calculated from the other nine digits using the following formula:

$$(d_1*1+d_2*2+d_3*3+d_4*4+d_5*5+d_6*6+d_7*7+d_8*8+d_9*9)\%11$$

If the checksum is 10, the last digit is denoted as `X` according to the ISBN-10 convention. Write a program that prompts the user to enter the first 9 digits and displays the 10-digit ISBN (including leading zeros).

Note: your program should be able to check if the input string has a length of 10 or not.

Sample Run 1

```
Enter the first 9 digits of an ISBN as a string: 3601267
Incorrect input. It must have exact 9 digits
```

Sample Run 2

```
Enter the first 9 digits of an ISBN as a string: 013601267
The ISBN-10 number is 0136012671
```

Sample Run 3

```
Enter the first 9 digits of an ISBN as a string: 013031997
The ISBN-10 number is 013031997X
```

A. [3 points] Assume we are going to develop a function. It should take one string argument (the **9-digit ISBN**) and return a string value (the **10-digit ISBN**) as the result. How to define the header of this function? You can use any names for the function name and parameter name.

B. [4 points] How to call the function at question A? (Please provide one example.)

D. [5 points] How to define the body of the function at question A? (Please write down a complete function definition including both header and body). Note: The function does not print out any messages.

E. [5 points] Write a complete program which creates the function and calls the function to meet the requirements.

F. [2 points] A screenshot of the output of program

2) Share with us TWO errors you experienced when writing this program.

I. Error 1

A. [2 pts] Explain what is the type of the error (syntax, run-time, or logical error)?

B. [2 pts] How you resolve it?

C. [2 pts] How much time you spent to resolve it? 3 pts

II. Error 2

- A. [2 pts] Explain what is the type of the error (syntax, run-time, or logical error)?
- B. [2 pts] How you resolve it?
- C. [2 pts] How much time you spent to resolve it?

Objectives:

Week 4

--- Chapter 3 ---

- 3.1 To write Boolean expressions using relational operators (§3.2).
- 3.2 To program with Boolean expressions (§3.3).
- 3.3 To implement selection control using one-way if statements (§3.4).
- 3.4 To implement selection control using two-way if-else statements (§3.5).
- 3.5 To implement selection control with nested if and multi-way if-elif-else statements (§3.6).
- 3.6 To combine conditions using logical operators (and, or, and not) (§3.10).
- 3.7 To use selection statements with combined conditions (§§3.11–3.12).

Week 7

--- Chapter 4 ---

- 4.1 To solve mathematics problems by using the functions in the math module (§4.2)
- 4.2 To represent and process strings and characters (§4.3).
- 4.3 To encode characters using ASCII and Unicode (§4.3.1).
- 4.4 To use the ord function to obtain a numerical code for a character and the chr function to convert a numerical code to a character (§4.3.2).
- 4.5 To represent special characters using the escape sequence (§4.3.3).
- 4.6 To test substrings using the in and not in operators (§4.3.8).
- 4.7 To compare strings (§4.3.9).
- 4.8 To use string functions min, max, and len (§4.3.10).

Week 8

--- Chapter 4 ---

- 4.9 To obtain a character in a string using the index operator [] (§4.3.11).
- 4.10 To obtain a substring in a string using the slicing operator [start : end] (§4.3.12).
- 4.11 Use repetition operator * to duplicate strings (§4.3.6).

- 4.12 To introduce objects and methods (§4.5).
- 4.13 To introduce the methods in the str class (§4.6).
- 4.14 To program using characters and strings (§4.7.1).
- 4.15 To invoke the print function with the end argument (§4.3.4).

--- Chapter 5 ---

- 5.1 To write programs for executing statements repeatedly using a while loop (§5.2).

Week 9

--- Chapter 5 ---

- 5.2 To control a loop with the user's confirmation and a sentinel value (§5.5).
- 5.3 To develop loops following the loop design strategy (§5.4).
- 5.4 To use for loops to implement counter-controlled loops (§5.6).
- 5.6 To implement program control with break. (§5.10).

Week 10

--- Chapter 6 ---

- 6.1 To understand what is a function (§[6.1](#))
- 6.2 To define functions with formal parameters (§[6.2](#)).
- 6.3 To distinguish the differences between the functions that return and do not return a value (§[6.4](#)).
- 6.4 To invoke functions with actual parameters (i.e., arguments) (§[6.3](#)).
- 6.5 To determine the scope of variables (§[6.8](#))