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| Name Of Company: | Wunderbar Company |
| Members: | Parker Fink, Jayson Zeigler, Chris Mooney |
| Product: | Portable Raspberry Pi Game Device |
| Repo: | https://github.com/parke2023059/Wunderbar-Company |
| Organization: | Trello, Github |
| Primary Function: | Entertainment and proof of concept. But also to give us insight to how raspberry pis work and how to teach the next set of kids how to use them with our documentation. |
| Benefits: | Gives us programming knowledge and gives future kids a programming project to work on. |
| Documentation: | Trello. At some upcoming phase right instructions on upkeep, make sure code is commented greatly, write document on functionality. |

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| Supplies: | Workstation, raspberry pi(and all its components), |
| Phases: | Development, printing, assembly, bug fixing, testing, wiring/coding |
| Timetable: | First, we figure out a plan on what to do.  Then we start to program the Pi.  After that we have to program the controllers to connect to the pi.  Then we have to print the proper pieces to assemble.  We can assemble the pieces together so that way everything works how it is meant to.  When all the pieces are together we can cable everything together.  Find a spot for the battery.  Make sure everything works for the minimal viable product.  Turn in for credit.  Do more work to make it work even better. |