PARKER MARTEL

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PROJECTS

Compiler Program

Individual Project

- Implemented a program in C++ that traces input strings over an arithmetic alphabet while checking against the production rules to verify if given input string will be accepted or rejected by the compiler.
- Utilizes a parsing table and data structures such as a stack to store the symbols.

Client-Side JavaScript Web Application

Group Project

- Designed and implemented a client-side game application, Rock Paper Scissors, using HTML, CSS, and JavaScript.
- Features a scoreboard, round counter, theme switcher, game over popup menu, and working HTML Web Storage to save the game.
- Collaborated with my team and used Node.js, Tailwind CSS, and DaisyUI to help build the application.

WORK EXPERIENCE

Produce Clerk, Courtesy Clerk, & Cashier

Ralphs Grocery

📅 07/2017 - 08/2021 📍 Foothill Ranch, CA

- Offered strong customer service skills for over 4 years by responding to inquiries and locating products.
- Helped team members and managers when necessary, especially adapting to and working multiple departments upon request.
- Increased sales in the produce department by cleaning shelves, managing displays, and stocking items in a purposeful way.
- Rewarded multiple times for excellent customer reviews.

EDUCATION

Irvine Valley College

📅 Aug, 2019 - May, 2021

📍 Irvine, CA

Pursuing Bachelor's degree in Computer Science, expected graduation date May 2024

California State University, Fullerton

📅 Aug, 2021 - Present

📍 Fullerton, CA

🎓 GPA: 3.7

Awards

- Dean's List

SKILLS

- **Languages:** Python, C++, HTML, CSS, JavaScript
- **Technologies:** Git, Node.js, MySQL, Tailwind
- **Operating Systems:** Windows, UNIX, Linux

PORTFOLIO WEBSITE

More info about me and my other projects!

- parker-martel.github.io