Set 10: Section 4.2, Expectation and Variance We explore *expectation* in more detail.

Proposition: For a discrete rv X with pmf $p_X(x)$

$$E[g_1(x) + \cdots + g_k(x)] = E[g_1(x)] + \cdots + E[g_k(x)]$$

Definition: The *variance* of a discrete rv X with pmf $p_X(x)$ is

$$\sigma^2 \equiv \sigma_X^2 \equiv \operatorname{Var}(X) \equiv E\{[X - \operatorname{E}(X)]^2\}$$

- we call σ or σ_X the standard deviation of X
- σ and σ^2 are measures of spread of $p_X(x)$
- contrast sample quantities (\bar{x}, s) with popln quantities (μ, σ)

Example:

Computation Formula for Variance:

$$\sigma^2 = \operatorname{Var}(X) = E(X^2) - (\mu)^2$$

Example:

Laws of Variance: (a, b are constants)

- **1.** Var(b) = 0
- **2.** Var(X+b) = Var(X)
- 3. $Var(aX) = a^2 Var(X)$

Example: Consider the experiment consisting of three flips of a coin. Let $X \equiv$ the number of heads. Obtain Var(X).

Example: Let X be the average January temperature in degrees Celsius where $\mathbb{E}(X) = 5$ °C and $\mathrm{Var}(X) = 3$ °C². Find the expected value and the variance of Y where Y is the average January temperature in degrees Fahrenheit.

Problem: Calculate σ and $E(3X + 4X^2)$ corresponding to the rv X with pmf $p_X(x)$ where

$$\begin{array}{c|ccccc} x & 4 & 8 & 10 \\ \hline p_X(x) & 0.2 & 0.7 & 0.1 \end{array}$$

Example: In a game of chance, I bet x dollars. With probability p, I win y dollars. What should x be for this to be a fair game?