Parker King-Fournier

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Education

McGill University

Montreal, QC

B.Sc., Computer Science & Biology

Sep. 2013 - Aug. 2018

Relevant courses: Discrete Mathematics, Linear Algebra, Probability Theory,
 Statistics, Software Systems, Algorithms and Data Structures, Artificial Intelligence,
 Computational Biology Methods, Applied Machine Learning, Computer Graphics,
 Independent Research Project in Machine Learning and Ecology

McGill University

Montreal, QC

B.Mus., Trumpet

Sep. 2013 - May 2018

- Relevant courses: Music and Audio Computing 1 & 2
- Studied under the tutelage of Andrew Dunn (Trinity Laban Conservatoire of Music and Dance), Chris Smith (San Diego Symphony) and Russel DeVuyst (Orchestre symphonique de Montréal)

Work Experience

Mobeewave Montreal, QC

Embedded Systems Payment Application Developer

Oct 2018 - Ongoing

Specialized in designing payment applets on the eSE chip, developing testing applications to test and certify the applets according the the PCI standard. Gained international business experience through supervising a project in coordination with the India-based telecommunications company Jio. Aided in the development of a softSE, a cryptographically secure software secure element to replace the use of the eSE.

McGill University Tutoring Services

Montreal, QC

Personal Math, Computer Science, Biology and Music tutor

Sept 2017 - Ongoing

— Work one on one with undergraduate students to help them grasp core concepts taught in various programs. Disciplines include Mathematics, Computer Science, Biology, Ecology and Music. Responsibilities include designing practice exams and problem sets that address the specific weaknesses of each student.

Independent Contract

Montreal, QC

Ice Climbing Instructor and Guide

Jan. 2017 - March. 2017

 Instructed the proper techniques for climbing waterfall ice and the construction of safe anchors. Coordinated food, shelter and accommodations for multi-day group courses.

Appalachian Mountain Club August Camp

Seattle, WA

Crew Member

July 2015 - Aug. 2018

 Provided food and lodging in the back-country. Responsibilities included making food orders, designing menus, building camp facilities, interacting with local suppliers, managing grey water, cooking meals, and interacting with customers while living in a rural setting.

Schulich School of Music

Montreal, QC

 $Student\ Ambassador$

Sep. 2017 - May. 2018

Represented the school to prospective students by giving tours, coordinating
recruitment events, creating online content and personally advising students interested
in pursuing non-traditional educational paths.

Northern Star Council Base Camp

St. Paul, MN

Outdoor Leadership and Team Building Guide

May 2014 - Aug. 2017

Taught team building, archery, rock climbing and led outdoor development programs to children from the ages of 5 to 18 as well as adults with disabilities. Responsibilities included designing curricula tailored to each participants' needs, as well as assuming responsibility for large groups of children for extended periods of time.

Projects

3D Rendering of the King-Fournier Attractor

Montreal, QC

Independent

May 2018 - Aug. 2018

 Extended pre-existing libraries to visualize a chaotic attractor that was discovered in my studies of population dynamics.

Inferring Network Topology from Chaotic Time Series

Montreal, QC

Supervised by Frederic Guichard (McGill University)

May 2018 - Aug. 2018

- Created multiple data sets used for training machine learning algorithms.
- Designed and tested machine learning architectures for the tasks of regression and classification of the food web topology that generated a given population time series.
- In the process of publication as machine learning is new in the field of ecology.

Real Time Signal Harmonizer

Montreal, QC

Independent

Jan 2018 - April. 2018

- Implemented a GUI to harmonize an input signal in real time using Pure Data. This patch allows the quality of chord (major, minor, etc.) and octave to be chosen by the user. These parameters are used to transform an input signal into specific harmonies in real time.

Reproducability Study of ICLR 2018 Submissions

Montreal, QC

Supervised by Joelle Pineau (McGill University)

November 2017 - Dec. 2017

 Attempted to reproduce the experiment detailed in the paper "Do Convolutional Neural Networks act as Compositional Nearest Neighbors?" as part of a reproducability study for ICLR 2018 headed by Joelle Pineau.

Image Analysis on the Modified MNIST Dataset

Montreal, QC

Independent

Oct. 2017

 Compared the effectiveness of three different Machine Learning models on detecting which digits are present in a given image. This dataset was similar to the MNIST Dataset, but featured more noise and multiple digits per image.

Creation of the UWM8 Dataset

Montreal, QC

Supervised by Joelle Pineau (McGill University)

September 2017.

 Created a dataset of human to human conversations in French that contain sarcastic remarks. All data was pulled from Reddit, cleaned and stored in a user friedly fashion for future use in Machine Learning.

Das Bohnenspiel Artificial Intelligence Algorithm

Montreal, QC

Supervised by Jackie Cheung (McGill University)

Sep. 2016 - Dec. 2017

 Implementation of the Principal Variation Search algorithm as applied to the Mankala-like game Das Bohnenspiel. The algorithm was tested against random players, bots, and humans.

Voice to R2-D2 Sound Synthesizer

Montreal, QC

Supervised by Gary Scavone (McGill University)

Jan 2016 - April. 2016

Developed an application utilizing programs implemented in Matlab and Max/MSP which would take input .wav files and play a random string of R2-D2 sounds that were mapped to pitches in the input file.

Awards

Friends of Music Award (\$1,500)	2017
Student of the Year in Music	2013
National Council of English Teachers Writing Award	2013

Skills

Languages: English (first language), French (intermediate spoken and written)

Programming Languages: Bash, C, C++, Java, Java Card, Javascript, Python, Perl, Matlab, R, LATEX, Max/MSP, Pure Data, PHP, HTML

Libraries: Tensorflow, PyTorch, EchoTorch, NumPy, Matplotlib, OpenGL, GLSL, JSON, Swing (Java)

Applications: Mathematica, MatLab, LaTeX, Microsoft Office Suite, Android Studio, Max/MSP, Eclipse, NetBeans, Visual Studio, Meshlab, Pure Data, Graph Tea

Operating Systems: MacOS, Linux (Ubuntu), UNIX

Lab Skills: Data Visualization, Signal Processing, Arduino UNO circuit building and software implementation, formal training in methods relevant to biology labs (Polymerase Chain Reaction, gel electrophoresis, protein isolation, use of restriction enzymes, western, northern and southern blots, DNA/RNA extraction, etc.)

Miscellaneous: strong ability to self-teach, strong debugging abilities, algorithmic intuition, strong verbal and written communication skills, exceptional problem solving skills, excel in team environments, self-motivated and curious, self-reliant, highly adaptable

Interests

Academic: Chaos theory, mathematics in music and biology, fractal geometries, ecology, computer graphics, dynamical systems, quantum theory and computation, discrete mathematics, machine learning, artificial intelligence

Sports: Rock climbing, swimming, soccer, skateboarding, snowboarding

Musical: Classical & jazz trumpet, singing, piano

Other: Cooking & baking, camping, hiking, animal care, child care