

Homework #3: Color Graph (100 pts)

For this assignment, you must submit **C++** source code that reads in a *directed* graph and outputs **two** items: 1) the **graph structure** and 2) the **number** of unique color combinations between *adjacent* nodes.

Specifically, your code must meet the following requirements:

- *Inputs* **N > 0** lines of input from **stdin**
 - Each line will have the format: **COLOR-# COLOR-#**
 - **COLOR** is a color string (e.g., *RED*)
 - **#** is a node identifier (e.g., *4*)
 - Each line represents a *directed* connection, e.g.,
 - **RED-1 GREEN-2**
 - indicates a *directed* edge between node “RED-1” and “GREEN-2”
- *Outputs* the **graph structure** with the following format:

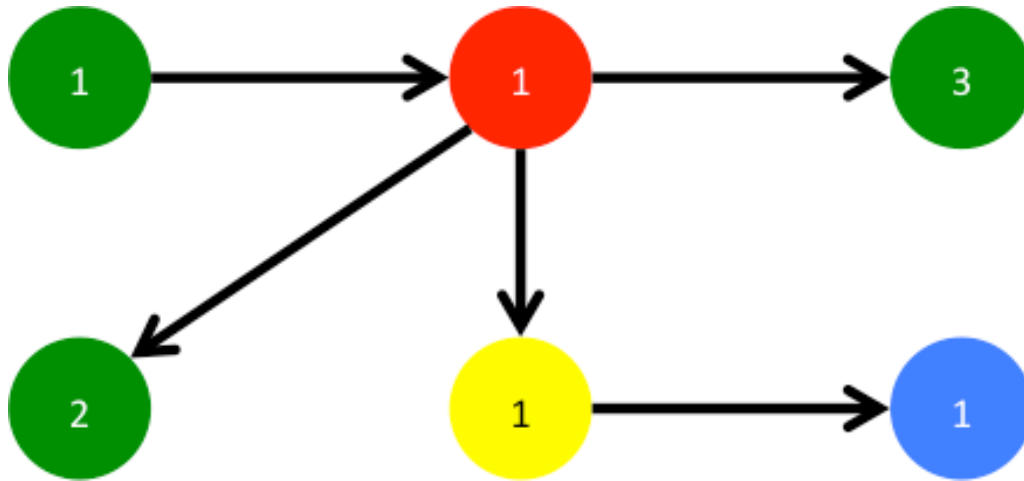

```

COLOR-#
    => COLOR-#
    => COLOR-#
    => ...
COLOR-#
    => COLOR-#
...
      
```

 - The left column represents all “parent” nodes
 - Under each “parent”, all of its *adjacent* nodes are listed
- *Outputs* the **number** of *unique* color combinations between adjacent nodes, e.g.,
 - RED -> GREEN: 6
 - RED -> YELLOW: 4

HINTS:

- while(cin >> str1 >> str2)
- maps
- iterator
- Node struct (or class)
- strings
- string functions
- test, test, test
- file redirection for rapid testing

EXAMPLE:

```
UNIX> cat input.txt
```

```
GREEN-1 RED-1
RED-1 GREEN-2
RED-1 YELLOW-1
YELLOW-1 BLUE-1
RED-1 GREEN-3
```

```
UNIX> ./a.out < input.txt
```

```
===== GRAPH =====
```

```
BLUE-1
GREEN-1
  => RED-1
GREEN-2
GREEN-3
RED-1
  => GREEN-2
  => GREEN-3
  => YELLOW-1
YELLOW-1
  => BLUE-1
===== END GRAPH =====
```

```
===== COLOR COMBINATIONS =====
```

```
GREEN -> RED: 1
RED -> GREEN: 2
RED -> YELLOW: 1
YELLOW -> BLUE: 1
```

```
UNIX>
```