Divide and Conquer

- Approach:
 - Break problem into smaller sub-problems
 - Solve smaller sub-problems via recursion
 - Combine solutions of sub-problems to get a solution to the original problem
- A special case of recursion
- Reduce a given problem to multiple smaller instances of the original problem
 - constant factor smaller (n -> n/b)

Problem: Inversion counting

- Input: an array A containing numbers 1,2,...,n
 in arbitrary order
- Output: number of inversions, i.e., the number of pairs (i, j) such that i < j and A[i] > A[j]

Example

• Input (1, 4, 2, 5, 3)

Why study this problem?

Consider a set of n movies

You and I can both rank them according to how much we like them

Mine: 1, 2, 3, 4, ...n

Yours: 5, 4, 1, ...

Measure the difference between two ranked lists --- a fundamental operation behind all the recommender systems (collaborative filtering)

High level idea

Brute force counting

- Divide and conquer
 - Break the array into two parts
 - Count the left part
 - Count the right part
 - Count in the inversions cross the two parts

High level algorithm

```
Count(A, n)
 if n=1 return 0
 else
         x=Count\left(A_{l},\frac{n}{2}\right)
         y=Count(A_r, \frac{n}{2})
         z=CountCross(A_1, A_r)
 return x+y+z
```

countcross (A_l, A_r) needs to run in O(n) in order to achieve an overall runtime of $O(n \log n)$

What if A_l and A_r are already sorted?

Can we count the cross inversions in O(n) time?

$$A_l = (2,4,5)$$
 $A_r = (1,3,6)$

Building on Merge_sort

```
Sort-and-Count(A, n)
if n=1 return 0
else
       (L_S, x)=Sort-and-Count(A_l, \frac{n}{2})
       (R_S, y)=Sort-and-Count(A_r, \frac{n}{2})
        (A_s, z)=Merge-and-CountCross(L_s, R_s)
return (A_s, x + y + z)
```

Pseudo code for merge sort

L: the left-half sorted array

R: the right-half sorted array

A: output sorted array of size n

```
i=1;\ j=1 for k=1 to n if L(i)\leq R(j) A(k)=L(i);\ i++ else A(k)=R(j);\ j++ end if End for
```

(Ignore the end case)

Pseudo code for merge sort

L: the left-half sorted array

R: the right-half sorted array

A: output sorted array of size n

$$i=1;\ j=1$$
 for $k=1$ to n if $L(i)\leq R(j)$
$$A(k)=L(i);\ i++$$
 else
$$A(k)=R(j);\ j++$$
 end if

End for

What would happen if there is no inversion between L and R?

How many inversions can we be sure of when the else branch is taken?

(Ignore the end case)

Example

• Consider merging (1, 3, 5) and (2, 4, 6)

- Claim: when an element y of R is copied into the output array A, the number of inversion y incurs = the number of elements left in L
- Proof:

Let x be an element of L.

- 1. If x is copied into A before y, we know x < y, which does not cause inversion
- 2. If x is copied into A after y, we know y < x, which causes inversion

Pseudo code for Merge-and-CountCross

L: the left-half sorted array

R: the right-half sorted array

A: output sorted array of size n

z: the # of cross inversions

$$i=1;\ j=1;\ z=0$$
 for $k=1$ to n if $L(i)\leq R(j)$
$$A(k)=L(i);\ i++$$
 else
$$A(k)=R(j);\ j++$$

$$z=z+\left(\frac{n}{2}+1-i\right)$$
 end if

End for

(Ignore the end case)

Run time of subroutine: O(n)

Run time of the overall algorithm:

$$T(n) = 2T\left(\frac{n}{2}\right) + O(n)$$

Same as merge_sort: $O(n \log n)$