

Homework #1 – 50 pts

Submit your homework to [TEACH](#) by Wed. 10/03/2018, at 11:59pm

Your submission should be comprised of two files: a .pdf file containing written answers to the questions and one .c file containing C code. You do not need to submit your assembly code. Legible, handwritten solutions are acceptable for undergraduate students (472). The handwritten solutions must be electronically scanned and submitted as a PDF file. Graduate students (572) must compose their solutions in MS Word, LaTeX, or some other word processor and submit the results as a PDF file.

1. (8 pts) Assume that the signed numbers in this question utilize the two's complement convention.
 - a. What is the 12 bit binary representation of -142 (decimal)?
 - b. Perform the following equation in 12 bit binary (show your work): $119 + (-142)$
 - c. What is the smallest number of bits that can correctly represent the **signed binary number** corresponding to 56841 (decimal)?
 - d. What is the **unsigned** hexadecimal representation of 56841?
2. (7 pts) Using the 32 bit IEEE 754 standard:
 - a. What is the binary representation of 572.375?
 - b. What is the most-negative floating point number that can be represented in 32 bit IEEE 754 format (ignoring negative infinity)?
 - c. Show the binary representation of the number in part (2b) above.
3. (4 pts) Assuming the decimal number: 472.2
 - a. Why is it not possible to 100% accurately represent the number 472.2 in 32 bit IEEE 754 format?
 - b. Can this number be represented with 100% accuracy in IEEE 754 double precision format (64 bits)?
4. (4 pts) For these questions, assume that the initial register values are as follows:
\$t1 = 0x0004, \$s0 = 0x01A7, \$a1 = 0x6B20, \$sp = 0x8034
Now assume that the following MIPS code is executed:

```
addi  $sp, $sp, -4
sw    $s0, 0($sp)
add   $s0, $zero, $zero
add   $t1, $s0, $a1
```

After execution, what are the values of \$t1, \$s0, \$a1, and \$sp?

9/27/18 Clarification: provide each value in hexadecimal.

5. Note: For this problem you must connect to **flip.engr.oregonstate.edu** using an SSH client. For help, see the links:

[Windows Instructions](#)

[Mac/Linux Instructions](#)

A properly submitted, correctly operational C file is worth 20 pts.

- a. Create a file named **prime_number.c** and insert the starter code below. You will then implement an algorithm (of your choosing) in C to determine whether a provided number is prime.

```
/*
    Short program to determine whether a provided positive number is prime.
*/
int main() {
    // do not change this section
    // you MUST retain the following two variable names:
    int num = 59;
    int is_prime;

    // your code goes in between the following markers
    // <----->

    // <----->

    // should return 0 if "num" was not prime
    // should return 1 if "num" was prime
    return is_prime;
}
```

- b. Compile your code and **ensure that the algorithm works** by executing the following commands at the terminal prompt:

```
# compile the code
gcc -std=c11 ./prime_number.c
# print the return value and see if it is 1 or 0
a.out; echo $?
```

- c. Try changing the value of **num** (and recompiling the code) to make sure that your program properly detects prime numbers.
- d. Once your program is working properly, run the following command to generate the x86 assembly code. The output will be stored in a file named **prime_number_x86.s**

```
# generate x86 assembly code
gcc -fno-asynchronous-unwind-tables -std=c11 -Og -S -o ./prime_number_x86.s ./prime_number.c
```

- e. (3 pts) x86 assembly uses 8 32-bit registers. They are: eax, ebx, ecx, edx, esi, edi, ebp, and esp. Which of these registers are used in the assembly code generated in step (5d)?
- f. Run the following command to generate MIPS assembly code. The output will be stored in a file named `prime_number_mips.s`

```
# generate MIPS assembly code
mips64-linux-gnu-gcc -fno-asynchronous-unwind-tables -std=c11 -Og -S -o ./prime_number_mips.s ./prime_number.c
```

- g. (4 pts) As noted in the textbook, MIPS has 32 32-bit registers (see figure 2.1 in the textbook). Which of these registers are used in the assembly code generated in step (5f)?