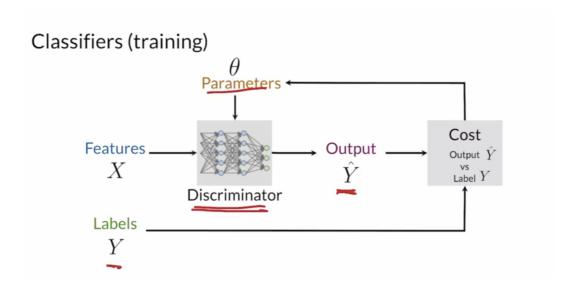
Week 1 - Intro to GAN

Intuition Behind GANs

Generative Adversarial Network

- Generator learns to make *fakes* that look real
- Discriminator learns to distinguish real from fake

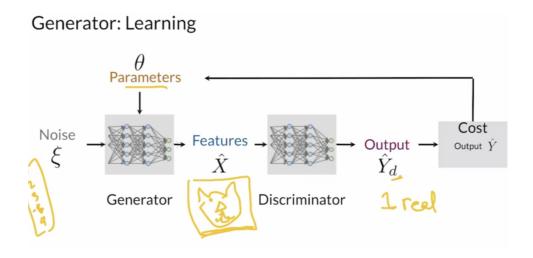
Discriminator



- The discriminator is a classifier
- It learns the probability of class Y(real or fake) given feature X
- The probabilities are the feedback for the generator

Generator

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- The generator produces fake data
- It learns the probability of features X
- The generator takes as input noise(random features)

BCE(Binary Cross Entropy) Cost Function

$$J(heta) = -rac{1}{m} \sum_{i=1}^m [y^{(i)} logh(x^{(i)}, heta) + (1-y^{(i)}) log(1-h(x^{(i)}, heta))]$$

- $x^{(i)}$: features, $y^{(i)}$: Label, θ : parameters
- h(): prediction

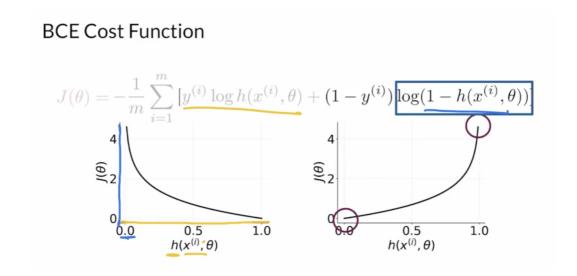
$y(i)\log h(x(i),\theta)$

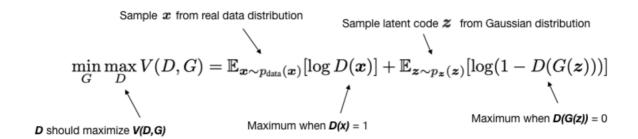
<u>Aa</u> Name	≡ y(i)	$\equiv h(x(i), \theta)$	= y (i) logh(x (i) ,θ)
<u>Untitled</u>	0	any	0
<u>Untitled</u>	1	0.99	~0
<u>Untitled</u>	1	~0	-inf

$(1-y(i))\log(1-h(x(i),\theta))$

<u>Aa</u> Name	≡ y(i)	$\equiv h(x(i), \theta)$	$\equiv (1-y(i))\log(1-h(x(i),\theta))$
<u>Untitled</u>	1	any	0
<u>Untitled</u>	0	0.01	~0
<u>Untitled</u>	0	~1	-inf

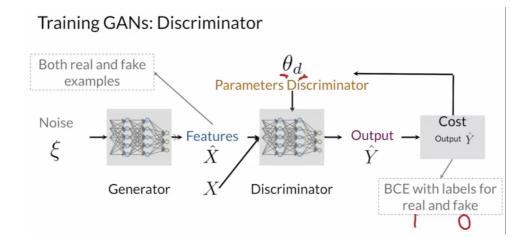
- The BCE cost function has two parts (one relevant for each class)
- Close to zero when the label and the prediction are similar
- · Approaches infinity when the label the prediction are different



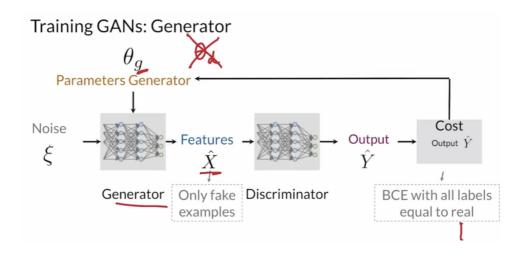


Putting It All Together

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The discriminator learns to recognize the real image as real, and the fake image as fake.



When training a Generator, it is important to freeze the weights of the discriminator so that only the weights of the Generator are updated. Otherwise, the Generator's image can be adjusted to be true. The generated image should be predicted to be close to 1 (real image), not because the discriminator is weak, but because the Generator is strong.

Reference

- https://www.coursera.org/specializations/generative-adversarial-networks-gans
- https://velog.io/@hwany/GAN

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