

Kenny Park

Unity Game Developer

(408)520-8703
parkkennypark@gmail.com
Portfolio: kennypark.xyz

Education

Purdue University, West Lafayette, IN
Pursuing a Bachelor's Degree in Computer Graphics Technology, Game Design
Minoring in Computer Science
GPA: 3.84

Expected Graduation: May 2023

Work Experience

iTap Envision Center, West Lafayette, IN
Unity3D C# Programmer

September 2019 - Present

- Write C# scripts within Unity to create features for various virtual lab projects
- Work with pre-existing code to extend or change program functionality
- Actively communicate project updates to clients while answering to any questions or changes they may have

Technical Proficiencies

Skilled

- Unity3D
- C# Scripting
- Godot
- Blender

Working Knowledge

- Android and IOS Publishing
- Git
- Java, C
- Adobe Suite

Projects

Purdue Virtual Labs, Unity Engine
Programmer

September 2019 - Present

- Integrate assets from other team members into the engine
- Utilize Unity's UI system to make interfaces that are responsive, intuitive, and aesthetically pleasing
- Create and maintain builds hosted on Amazon's S3 service

Be Not Afraid, Godot Engine
Lead Programmer, VFX Artist

March 2021 - August 2021

- Led a student team of eight in learning Godot and Github and keeping active communication
- Programmed systems for movement, dialogue, and boss behavior
- Shaped the game's unique visual identity through post-processing and visual effects

Wreck The Halls, Unity Engine
Sole Developer

Game Jam, October 2019

- Rapidly ideated and executed gameplay within a 24 hour game jam period
- Balanced difficulty to provide a challenge without being overly frustrating
- Optimized performance for mobile devices using Unity's profiler

Duck Warfare, Unity Engine
Sole Developer

May 2016 - August 2017

- Scripted systems for combat, dialogue, upgrades, and achievements
- Designed a story, characters, and gameplay that is simple yet rewarding
- Learned what is required to take a game from conception to release
- Amassed over one million downloads between the Apple and Google app stores

More projects at kennypark.xyz