

Virtual reality informant

What is virtual reality? (VR)

The difference of VR to other
gaming systems.

About me

Contacts.



VR for console

VR for PC

Virtual reality informant

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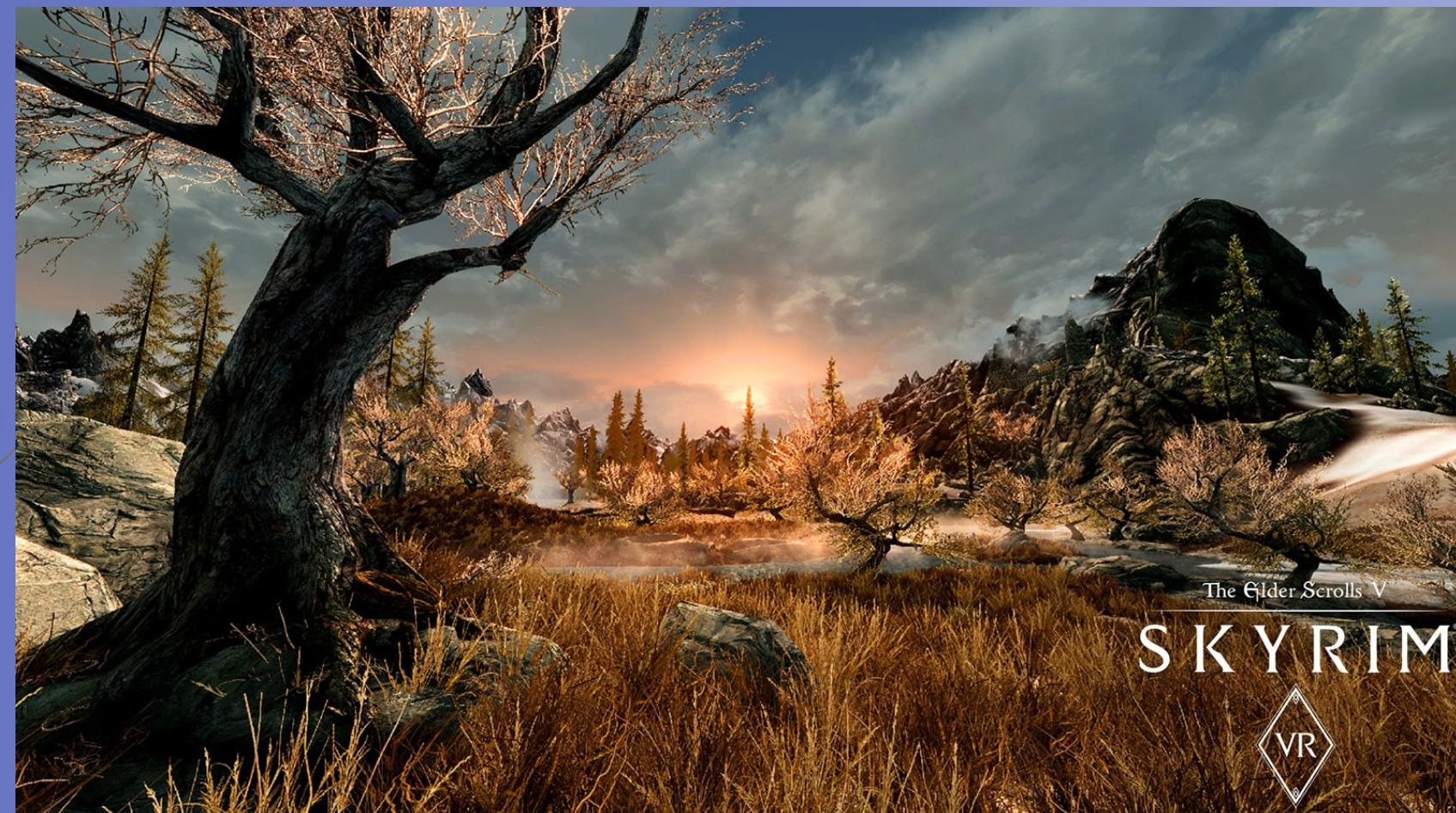
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Virtual reality has recently had some time under the spotlight but what is it? Virtual reality isn't anything too new, however recently the technology behind it has improved enough for it to become a common thing. Although a bit on the pricy end if you are looking for high end gear you can also purchase a lower end product, consoles have a good value option but you can even experiment with it using a phone app and some cardboard.

What is needed to use this? Well for an honest and true VR set you would need a camera, gloves/controls, and the headset itself. Although some have managed to go without a need of a camera. The basis of this is that the camera tracks your movement which then correlates with you within the game world. And the headset displays the screen in a way which makes them appear real instead of a TV in front of your face, while also controlling the view from the screen with your head movements.



All of this applies a level of immersion that is unrivaled within the entertainment industry, some wonderfully gorgeous games have been created for VR or adapted to VR. Ever wanted to explore inside the world of Skyrim? Well you can with VR, exploring vast scenic landscapes and being a part of the world is something that has really boosted these systems into popularity.

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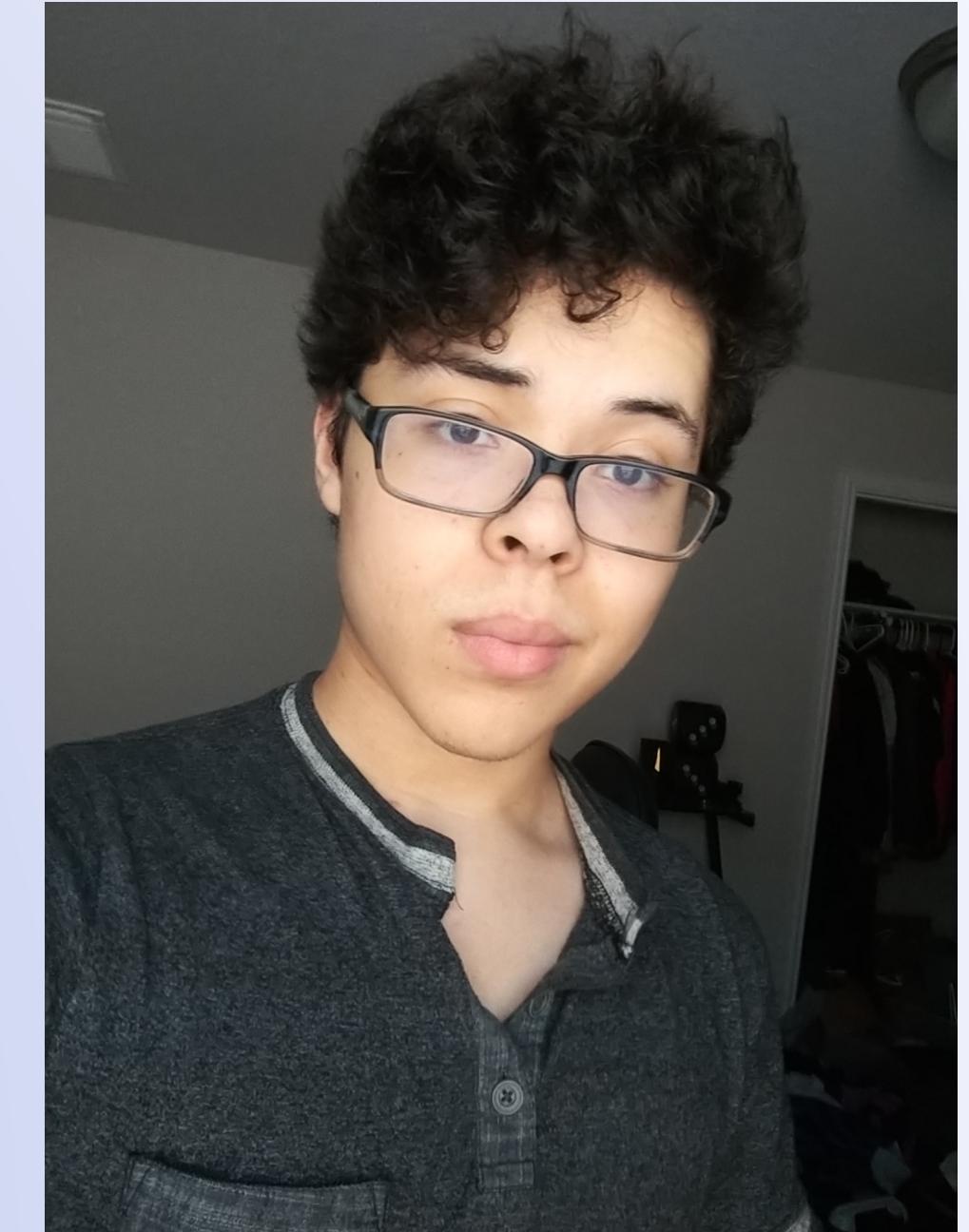
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Zachary Wise

20yrs old

Web designer student

I'm doing this project for school however I chose this because I've always been interested in game design and this is a subcategory of designing a game. I've played games since I was about 8 or 9 years old, being 20 that means I've spent most of my life playing games, I became vastly into them, from simple means of enjoyment to being interested in how they were made and what tricks creators used to make a game run better while looking the same. I was fascinated. I got into VR relatively recently thanks to its blowing up in popularity and my PS4 coming out with its own VR system, currently I am building a PC that has better components to run a better VR system but I've put in a decent few hours with my VR headset to have a firsthand experience and have been interests in gaming as a whole as well.



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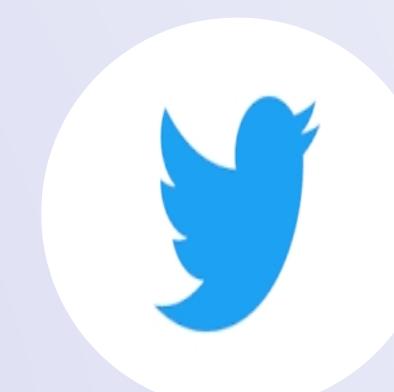
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Gaming consoles provide some of the most immersive experiences inside the entertainment industry. More so than movies and books due to the ability to directly affect the world and become a part of it. Video games are not anything new but have been contently improving raining in popularity and normality. Now most households have a gamin console or someone that plays on a pc. Modern games tend to have an immersive story and with graphics constantly improving it's even easier to lose yourself inside a gaming world, but with vr you can actually enter it.



Virtual reality take this to the next level by placing you into the world rather than just letting you control it through an avatar. This gives the most immersion possible by connecting you to the games themselves, you raise your hand in reality and you raise your hand inside the VR world. The downside of this is that while virtual reality technology isn't too recent its surge in popularity is, many people can get motion sickness and other problems however this is something that can be overcome by repeated use.

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Consoles are in a unique place for virtual reality, although it is at a lower overall quality than the pc counterpart the general price is cheaper as well. Due to the lower output the game library is smaller and its capabilities are in a similar situation.

With both major consoles being harder to mod, the games remain simple, larger games wouldn't work and only a few vr systems are compatible with consoles. Sony has a vr just for their PlayStation which is a cheap option for beginners and their console has a decent variety of games

Virtual reality for console is strictly games with a small side of watching shows, nothing else due to advancements happening slower, however the next generation of consoles has just arrived and with it brings larger hardware, currently there are no special vr games but in the future creators can make games that are closer to what can be run on pc.

Although the console has a smaller library and less powerful hardware then its pc counterpart it remains the cheaper and simpler option, with easier set ups and easy controls this is a wonderful option for the skeptical players or for simply those on a budget.

VR for PC



A viewing library for console showing you to view a documentary on each biome/location.

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With the enhanced capabilities that a high end computer's hardware provides, virtual reality can do more here than anywhere else. High quality immersive games use the most of what pcs provide, games like Half-Life Alyx which couldn't run on a console due to the amount of power they need to show the environment in high levels of detail. It's not only the games however, the vr equipment itself is more accurate and complex than its console counterparts. Some even going as far as to being entirely self-contained, meaning you have free movement without the hassle of cords.

The power provided by all of this gives even the players to enhance their own experience, modders especially have taken storm using all of what's capable with a pc to make games more then what they originally were.

However vr on pc is not only for games, even if that's the main focus currently vr is being experimented with in many ways for many fields, including medical, space and science, and even the military. As of now however vr is mainly used for entertainment. All of these pieces placed together makes pc and more advanced but also more committed place to experience virtual reality, with better gar but also a larger price tag



Half-life Alyx is an immersive virtual reality experience, being one of the more demanding yet visually stunning games. Providing an immersive game that rivals any book, show, or game. Winning multiple rewards and being a key point in the power of vr.

VR for console