# SOHEE PARK

646-708-3608     soheepark114@gmail.com     LinkedIn     Github     AngelList     Portfolio     Bayside, NY

## SKILLS

React, Redux, JavaScript, Ruby, Ruby on Rails, HTML5, CSS3, SCSS, Mongoose, MongoDB, Node.js, Express.js, SQL, SQLite3, PostgreSQL, Webpack,  jQuery, Git, Heroku

## PROJECTS

**Yump** | *(React, Redux, Ruby on Rails, JavaScript, PostgresQL, HTML, CSS, Webpack, Google Maps API, Amazon Web Services (AWS))*     **live** | **github**
*Yump, a Yelp clone, allows users to search restaurants by category, and leave reviews and ratings for each business.*
- Built a secure user authentication system, utilizing Bcrypt to hash and salt passwords, strengthening protection of user data.
- Streamlined user experience when managing form data, allowing users to optionally submit form changes.
- Implemented Google Maps API to render markers representing business' location according to user search results.
- Designed a search feature using redux.

**PharmAssist** | *(React, Redux, JavaScript, MongoDB, Express.js, Node.js, HTML, CSS, Google Maps API)*     **live** | **github**
*PharmAssist provides users with an individualized experience in maintaining their medication regimen.*
- Implemented Google Maps API and Places to query for nearby locations and render markers on the map.
- Employed Git workflow to effectively collaborate with 3 other team members, separating features into different branches and increasing productivity output and workflow.
- Employed SCSS Flexbox and z-index for an appealing and responsive layout.

**Invasion** | *(JavaScript, HTML, CSS)*     **live** | **github**
*Invasion is a game inspired by the classic "Whack-a-mole" game.*
- Utilized setInterval() and setTimeout functions to generate a countdown and render HTML elements based on the countdown.
- Leveraged Javascript's asynchronicity to create an interactive and responsive game, via DOM manipulations and the use of event handlers and listeners.

## EXPERIENCE

### Overseas Sales Manager
*Model Model Hair Fashion*                                                                 Feb 2018 - Apr 2021
- Established and managed over 30 overseas wholesale accounts for 2 years.
- Increased the sales of low performing items by using merchandising techniques that included product visuals.
- Created sales project reports for a team of sales representatives to generate a strategic plan to meet monthly sales targets.
- Increased overseas market sales by 5% by reaching monthly sales targets of over $250K.
- Conducted training for new hires in the usage of the sales software program.

### Production Manager
*KOKO Style NY, INC*                                                                       Dec 2015 - Feb 2018
- Maintained pre-production and top of production samples received for production factories.
- Conducted quality control (QC) to ensure that product quality is maintained and improvements can be done.
- Established and managed Chain Store accounts and maintained good business relationships.

## EDUCATION

**Stony Brook University** *- BS Biology, 2010-2014*
**AppAcademy** - A 16-week, 1000-hour Full Stack Software Engineering Immersive Course with < 3% acceptance rate,  2021