

# Infinite-dimensional compressed sensing

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# Outline

Compressed sensing

Towards infinity

To infinity and beyond!

Back to finite dimensions

Conclusions

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# Setup

Consider the linear system

$$y = \Psi^* x,$$

where

- $x = (x_1, x_2, \dots, x_N)^\top \in \mathbb{C}^N$  is the unknown **object**,
- $y = (y_1, y_2, \dots, y_N)^\top \in \mathbb{C}^N$  is the vector of **measurements**,
- $\Psi \in \mathbb{C}^{N \times N}$  is an **measurement matrix** (assumed to be an isometry).

Typically, we can access only a small subset of measurements

$$\{y_j, j \in \Omega\},$$

where  $\Omega \subseteq \{1, 2, \dots, N\}$ ,  $|\Omega| = m \ll N$ .

**Problem:** Recover  $x$  from the **underdetermined** system  $P_\Omega \Psi^* w = P_\Omega y$ , where  $P_\Omega$  is the projection onto indices in  $\Omega$ .

# Compressed sensing (CS)

Under appropriate conditions on  $x$ ,  $\Psi$  and  $\Omega$ , we can recover  $x$  from  $P_{\Omega}y$  in a stable and robust manner with efficient numerical algorithms.

- Origins: Candès, Romberg & Tao (2006), Donoho (2006).
- Since then, the subject of thousands of papers, dozens of survey articles, and one textbook (Foucart & Rauhut, Birkhauser, 2013).
- Applications: medical imaging, seismology, analog-to-digital conversion, microscopy, radar, sonar, communications,...

Key principles: sparsity, incoherence, uniform random subsampling

# Principles

**Sparsity:** There exists an isometry  $\Phi \in \mathbb{C}^{N \times N}$  (e.g. a wavelet transform) such that  $x = \Phi z$ , where the vector  $z$  is **s-sparse**:

$$|\{j : z_j \neq 0\}| \leq s.$$

**Incoherence:** The coherence of  $U = (u_{ij}) = \Psi^* \Phi$  is

$$\mu(U) = \max_{i,j=1,\dots,N} |u_{ij}|^2 \in [N^{-1}, 1]$$

The pair  $(\Psi, \Phi)$  is **incoherent** if  $\mu(U) \leq c/N$ .

**Uniform random subsampling:** The index set

$$\Omega \subseteq \{1, \dots, N\}, \quad |\Omega| = m,$$

is chosen **uniformly at random**.

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# Reconstruction algorithm

Typically, one solves the **convex optimization** problem

$$\min_{w \in \mathbb{C}^N} \|\Phi^* w\|_1 \text{ subject to } \|P_\Omega \Psi^* w - y\|_2 \leq \delta,$$

where  $\|w\|_1 = |w_1| + |w_2| + \dots + |w_N|$  is the  $l^1$ -norm, and

$$y = P_\Omega \Psi^* x + e$$

are noisy measurements with  $\|e\|_2 \leq \delta$ .

- Other approaches: greedy methods (e.g. OMP, CoSaMP), thresholding methods (e.g. IHT, HTP), message passing algorithms,....

# Compressed sensing theorem

Theorem (see Candès & Plan, Adcock & Hansen)

Let  $0 < \epsilon \leq e^{-1}$  and suppose that

$$m \gtrsim s \cdot N \cdot \mu(U) \cdot \log(\epsilon^{-1}) \cdot \log N,$$

for some universal constant  $C$ . Then with probability greater than  $1 - \epsilon$  any minimizer  $\hat{x}$  of the problem

$$\min_{w \in \mathbb{C}^N} \|\Phi^* w\|_{l^1} \text{ subject to } \|P_\Omega \Psi^* w - y\|_{l^2} \leq \delta \sqrt{N/m},$$

satisfies

$$\|x - \hat{x}\|_{l^2} \lesssim \sigma_s(x) + \sqrt{s}\delta,$$

where  $\sigma_s(x) = \min\{\|\Phi^* x - z\|_{l^1} : z \text{ is } s\text{-sparse}\}$ .

⇒ If  $U$  is incoherent, i.e.  $\mu(U) = \mathcal{O}(N^{-1})$ , then  $m \approx s \log N \ll N$ .

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# Recovery from the Fourier transform

**Applications:** Magnetic Resonance Imaging (MRI), X-ray Computed Tomography, Electron Microscopy, Seismology, Radio interferometry,....

Mathematically, all these problems can be reduced (possibly via the Fourier slice theorem) to the following:

Given  $\{\hat{f}(\omega) : \omega \in \Omega\}$ , recover the image  $f$ .

Here  $\Omega \subseteq \hat{\mathbb{R}}^d$  is a finite set and  $\hat{f}$  is the Fourier transform (FT).

However,  $f$  is a **function** (not a vector) and  $\hat{f}$  is its **continuous** FT.

## Standard CS approach

We approximate  $f \approx x$  on a discrete grid, and let

- $\Psi$  be the DFT,
- $\Phi$  be a discrete wavelet transform.

However, this setup is a **discretization** of the continuous model:

continuous FT  $\approx$  discrete FT  $\Rightarrow$  measurements mismatch

Issues:

1. If measurements are simulated via the DFT  $\Rightarrow$  **inverse crime**.
  - In MRI, see Guerquin-Kern, Häberlin, Pruessmann & Unser (2012)
2. If measurements are simulated via the continuous FT. Minimization problem has no sparse solution  $\Rightarrow$  **poor reconstructions**.

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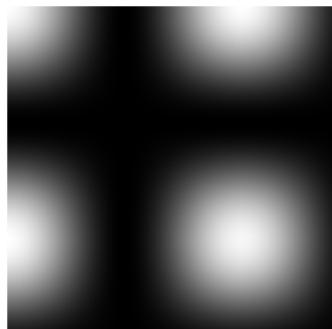
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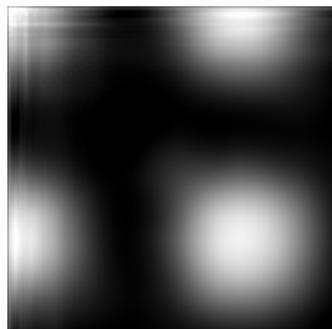
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# Poor reconstructions with standard CS

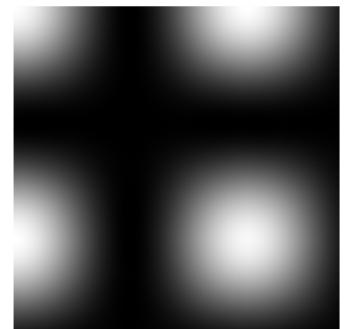
**Example:** Electron microscopy,  $f(x, y) = e^{-x-y} \cos^2\left(\frac{17\pi x}{2}\right) \cos^2\left(\frac{17\pi y}{2}\right)$ , 6.15% Fourier measurements.



Original (zoomed)



Fin. dim. CS, Err = 12.7%



Inf. dim. CS, Err = 0.6%

# Infinite-dimensional formulation

Consider two orthonormal bases of a Hilbert space  $H$  (e.g.  $L^2(0, 1)^d$ ):

- **Sampling basis:**  $\{\psi_j\}_{j \in \mathbb{N}}$ , e.g. the Fourier basis  $\psi_j(x) = \exp(2\pi i j \cdot x)$ .
- **Sparsity basis:**  $\{\phi_j\}_{j \in \mathbb{N}}$ , e.g. a wavelet basis.

Let  $f \in H$  be the object to recover. Write

- $x_j = \langle f, \phi_j \rangle$  for the **coefficients** of  $f$ , i.e.  $f = \sum_{j \in \mathbb{N}} x_j \phi_j$ ,
- $y_j = \langle f, \psi_j \rangle$  for the **measurements** of  $f$ .

Define the infinite matrix  $U = \{\langle \phi_j, \psi_i \rangle\}_{i,j \in \mathbb{N}} \in B(\ell^2(\mathbb{N}))$  and note that

$$Ux = y.$$

## New concepts

**Uniform random subsampling:** It is meaningless to draw  $\Omega \subseteq \mathbb{N}$ ,  $|\Omega| = m$  uniformly at random. It is also infeasible in practice due to bandwidth limitations. Hence, we fix the **sampling bandwidth**  $N$  and let

$$\Omega \subseteq \{1, \dots, N\}, \quad |\Omega| = m,$$

be drawn uniformly at random.

**Sparsity:** Given finite sampling bandwidth, we cannot expect to recover any  $s$ -sparse infinite vector  $x$  stably. Let  $M$  be the **sparsity bandwidth**, and suppose that  $x$  is  $(s, M)$ -sparse:

$$|\{j = 1, \dots, M : x_j \neq 0\}| \leq s, \quad x_j = 0, \quad j > M.$$

**Coherence:** Define  $\mu(U) = \sup |u_{ij}|^2$  as before.

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# Uneven sections and the balancing property

Let  $P_N : l^2(\mathbb{N}) \rightarrow l^2(\mathbb{N})$  be the projection onto the first  $N$  elements, i.e.  
 $P_N x = \{x_1, \dots, x_N, 0, 0, \dots\}$ ,  $x \in l^2(\mathbb{N})$ .

**Key idea:** Given a sparsity bandwidth  $M$ , we need to take the sampling bandwidth  $N$  **sufficiently large**.

## Definition (The balancing property)

$N \in \mathbb{N}$  and  $K \geq 1$  satisfy the strong balancing property with respect to  $s, M \in \mathbb{N}$  if

- (i)  $\|P_M U^* P_N U P_M - P_M\|_{l^\infty} \leq \frac{1}{8} (\log_2(4\sqrt{s}KM))^{-1/2}$ ,
- (ii)  $\|P_M^\perp U^* P_N U P_M\|_{l^\infty} \leq \frac{1}{8}$ .

**Why:** The **uneven section**  $P_N U P_M$  dictates the stability of the mapping from sampling bandwidth  $N$  to sparsity bandwidth  $M$ .

- Typically cannot take  $M = N$ , i.e. the finite section  $P_N U P_N$ .

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# Infinite-dimensional CS theorem

## Theorem (BA, Hansen)

Suppose that  $N \in \mathbb{N}$  and  $K = N/m \geq 1$  satisfy the strong balancing property with respect to  $s, M \in \mathbb{N}$  and also, for some for  $0 < \epsilon \leq e^{-1}$ ,

$$m \gtrsim s \cdot N \cdot \mu(U) \cdot \log(\epsilon^{-1}) \cdot \log(K\tilde{M}\sqrt{s})$$

where  $\tilde{M} = \min\{i \in \mathbb{N} : \max_{k \geq i} \|P_N U P_{\{i\}}\| \leq 1/(32K\sqrt{s})\}$ . If  $\hat{x}$  is any minimizer of

$$\inf_{z \in \ell^1(\mathbb{N})} \|z\|_{\ell^1} \text{ subject to } \|P_\Omega U z - y\|_{\ell^2} \leq \delta\sqrt{K},$$

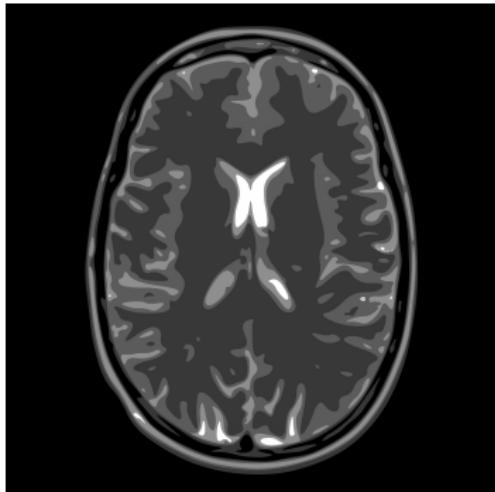
then

$$\|x - \hat{x}\|_{\ell^2} \lesssim \sigma_{s,M}(x) + \sqrt{s}\delta,$$

where  $\sigma_{s,M}(x) = \min\{\|x - z\|_{\ell^1} : z \text{ is } (s, M)\text{-sparse}\}$ .

# Is this useful?

Consider the Fourier/wavelets problem.



Image



Reconstruction

Unfortunately, for any wavelet basis with Fourier samples,

$$\mu(U) = \mathcal{O}(1), \quad N \rightarrow \infty.$$

$\Rightarrow$  one must take  $m \approx s \cdot N \cdot \mu(U) = \mathcal{O}(N)$  measurements.

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# Lack of incoherence

Recall that

$$\mu(U) = \sup_{i,j \in \mathbb{N}} |u_{ij}|^2.$$

Hence  $\mu(U)$  is a **fixed** quantity, independent of  $N$ .

This means that the bound

$$m \gtrsim s \cdot N \cdot \mu(U) \times \text{log factors},$$

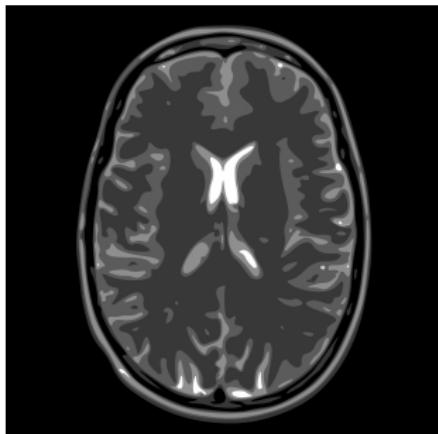
is  $\gg s$  unless the **sparsity bandwidth**  $M$ , and therefore  $N$ , is small.

Hence, any such problem we run into the **coherence barrier**: *when subsampling uniformly at random, the number of samples required is typically much larger than the sparsity  $s$ .*

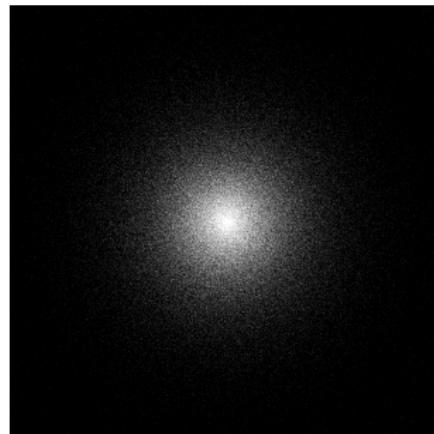
## But CS is known to work in practice for MRI

To use CS here, one must sample according to a **variable density** (Lustig, Donoho & Pauly (2007)). Rather than choosing  $\Omega$  uniformly at random, one **oversamples** at low frequencies.

**Example:** same image and same number of samples.



Image

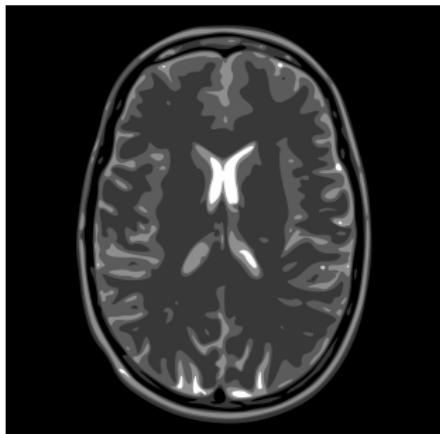


index set  $\Omega \subseteq \mathbb{Z}^2$

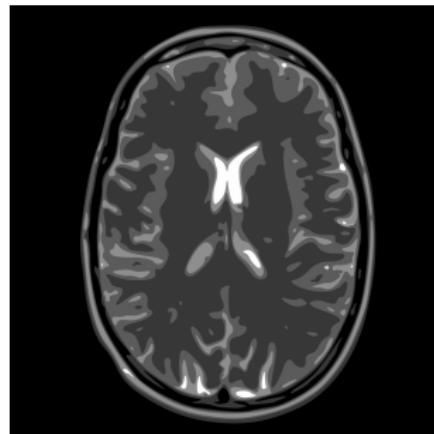
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# Infinite-dimensional CS requires new concepts

As shown by the previous example, neither

- Incoherence
- Uniform random subsampling

are applicable in this infinite-dimensional setting.

**Claim:** In the previous example, **sparsity** alone does not explain the reconstruction quality observed. In fact, the **structure/ordering** of the sparsity plays a crucial role.

# The Flip Test

**Recall:** Sparsity means that there are  $s$  important coefficients, and their locations do not matter.

The Flip Test (BA, Hansen, Poon & Roman (2013)):

1. Take an image  $f$  with coefficients  $x$ . Form the measurements  $y = P_\Omega Ux$  and compute the approximation  $f_1 \approx f$  by the usual CS reconstruction with appropriate  $\Omega$

$$\min_{z \in \mathbb{C}^N} \|z\|_1 \text{ subject to } \|P_\Omega Uz - y\|_2 \leq \delta.$$

2. Permute the order of the wavelet coefficients by flipping the entries of  $x$ , to get a vector  $\tilde{x}$ .
3. Form measurements  $\tilde{y} = P_\Omega U\tilde{x}$  and use exactly the same CS reconstruction to get the approximation  $\tilde{x}_1 \approx \tilde{x}$ .
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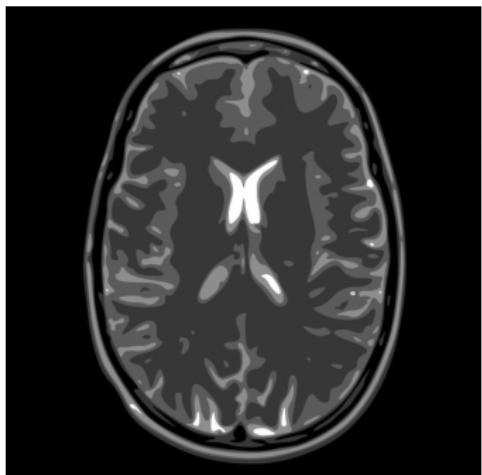
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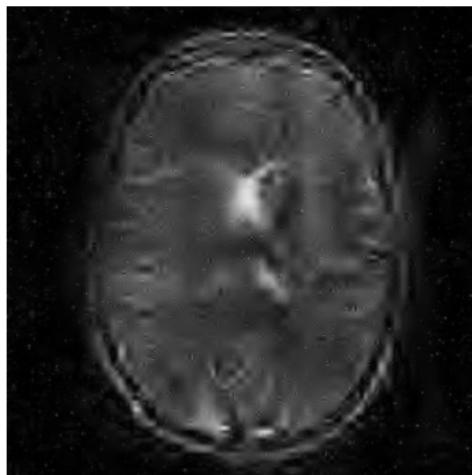
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## Numerical results

Sparsity is unaffected by permutations, so  $f_1$  and  $f_2$  should give the same reconstructions:



unflipped reconstruction  $f_1$



flipped reconstruction  $f_2$

- 10% subsampling at  $1024 \times 1024$  with a variable density strategy

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# New assumptions for compressed sensing

Conventional assumptions of CS:

- Incoherence
- Sparsity
- Uniform random subsampling

New assumptions:

- Local coherence in levels
- Sparsity in levels
- Multilevel random subsampling

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# Asymptotic incoherence

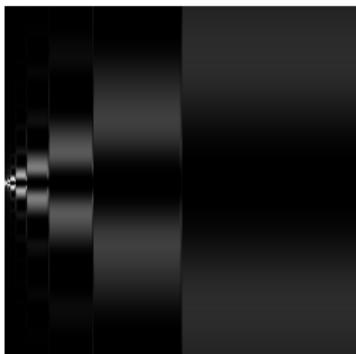
## Definition

An infinite matrix  $U$  is asymptotically incoherent if

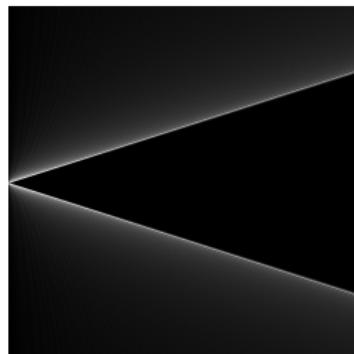
$$\mu(P_K^\perp U), \mu(UP_K^\perp) \rightarrow 0, \quad K \rightarrow \infty.$$

- High coherence occurs only in the leading  $K \times K$  submatrix of  $U$ .

Absolute values of the entries of  $U$  (both examples are coherent):



Fourier/wavelets,  $\mathcal{O}(K^{-1})$



Fourier/polynomials,  $\mathcal{O}(K^{-2/3})$

## Local coherence in levels

We divide  $P_N U P_M$  into **rectangular blocks**. Let

- $\mathbf{N} = (N_1, \dots, N_r) \in \mathbb{N}^r$  with  $0 = N_0 < N_1 < \dots < N_r = N$ ,
- $\mathbf{M} = (M_1, \dots, M_r) \in \mathbb{N}^r$  with  $0 = M_0 < M_1 < \dots < M_r = M$ .

Notation: for  $a, b \in \mathbb{N}$ , let  $P_a^b = P_a P_b^\perp$ .

### Definition

The  $(k, l)^{\text{th}}$  local coherence of  $U$  is given by

$$\mu(k, l) = \begin{cases} \sqrt{\mu(P_{N_k}^{N_{k-1}} U P_{M_l}^{M_{l-1}}) \mu(P_{N_k}^{N_{k-1}} U)} & l \neq r \\ \sqrt{\mu(P_{N_k}^{N_{k-1}} U P_{M_{l-1}}^\perp) \mu(P_{N_k}^{N_{k-1}} U)} & l = r \end{cases} \quad k, l = 1, \dots, r.$$

Asymptotically incoherent matrices are globally coherent, but locally incoherent as  $k$  or  $l$  tends to infinity.

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New assumptions:

- Local coherence in levels
- Sparsity in levels
- Multilevel random subsampling

# Multilevel random subsampling

We divide up the first  $N$  rows of  $U$  into the same levels indexed by  $\mathbf{N}$ , and define

- $\mathbf{m} = (m_1, \dots, m_r) \in \mathbb{N}^r$  with  $m_k \leq N_k - N_{k-1}$ ,
- $\Omega_k \subseteq \{N_{k-1} + 1, \dots, N_k\}$ ,  $|\Omega_k| = m_k$  be chosen uniformly at random.

We call  $\Omega_{\mathbf{N}, \mathbf{m}} = \bigcup_k \Omega_k$  an **( $\mathbf{N}, \mathbf{m}$ )-multilevel sampling scheme**.

- Note that variable density strategies can be modelled by multilevel schemes with  $m_k/(N_k - N_{k-1}) \rightarrow 0$  as  $k \rightarrow \infty$ .

# New assumptions for compressed sensing

Conventional assumptions of CS:

- Incoherence
- Sparsity
- Uniform random subsampling

New assumptions:

- Local coherence in levels
- **Sparsity in levels**
- Multilevel random subsampling

## Sparsity in levels

The flip test shows we must incorporate structure into the new sparsity assumption.

To do this, we divide  $P_M x$  up into levels corresponding to the column blocks of  $U$  indexed by  $\mathbf{M}$ . Let

$$\mathbf{s} = (s_1, \dots, s_r) \in \mathbb{N}^r, \quad s_k \leq M_k - M_{k-1}.$$

We say that  $x = (x_1, \dots, x_N)^\top$  is **( $\mathbf{s}, \mathbf{M}$ )-sparse** if

$$|\{j : x_j \neq 0\} \cap \{M_{k-1} + 1, \dots, M_k\}| \leq s_k, \quad k = 1, \dots, r.$$

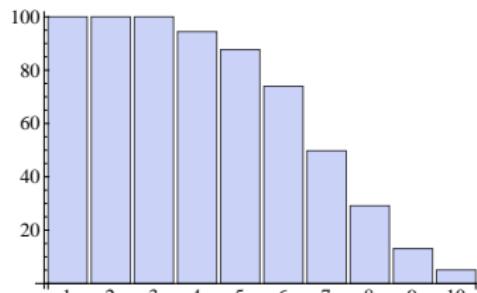
Write  $\sigma_{\mathbf{s}, \mathbf{M}}(x) = \min\{\|x - z\|_{l^1} : z \text{ is } (\mathbf{s}, \mathbf{M})\text{-sparse}\}$

# Images are asymptotically sparse in wavelets

## Definition

An infinite vector  $x$  is asymptotically sparse in levels if  $x$  is sparse in levels with  $s_k/(M_k - M_{k-1}) \rightarrow 0$  as  $k \rightarrow \infty$ .

Wavelet coefficients are not just sparse, but **asymptotically sparse** when the levels correspond to wavelet scales.



Left: image. Right: percentage of wavelet coefficients per scale  $> 10^{-3}$ .

# Towards the main theorem

We need the concept of a relative sparsity.

## Definition

Let  $x \in \mathbb{C}^N$  be  $(\mathbf{s}, \mathbf{M})$ -sparse. Given  $\mathbf{N}$ , we define the relative sparsity

$$S_k = \max_{\eta \in \Theta} \|P_{N_k}^{N_{k-1}} U \eta\|^2,$$

where  $\Theta = \{\eta : \|\eta\|_{l^\infty} \leq 1, \eta \text{ is } (\mathbf{s}, \mathbf{M})\text{-sparse}\}$ .

This concept takes into account **interference** between different sparsity levels, i.e. the fact that  $U$  is not block diagonal.

# Main theorem

Theorem (BA, Hansen, Poon & Roman (2013))

Suppose that  $N = N_r$ ,  $K = \max_{k=1,\dots,r} \left\{ \frac{N_k - N_{k-1}}{m_k} \right\}$  satisfy the **strong balancing property** with respect to  $M = M_r$  and  $s = s_1 + \dots + s_r$ , and

- we have

$$m_k \gtrsim (N_k - N_{k-1}) \left( \sum_{l=1}^r \mu(k, l) \cdot s_l \right) \cdot \log(\epsilon^{-1}) \cdot \log(K \tilde{M} \sqrt{s}),$$

- we have  $m_k \gtrsim \hat{m}_k \cdot \log(\epsilon^{-1}) \cdot \log(K \tilde{M} \sqrt{s})$ , where  $\hat{m}_k$  satisfies

$$1 \gtrsim \sum_{k=1}^r \left( \frac{N_k - N_{k-1}}{\hat{m}_k} - 1 \right) \cdot \mu(k, l) \cdot S_k, \quad l = 1, \dots, r.$$

Then with probability at least  $1 - s\epsilon$ , we have

$$\|x - \hat{x}\|_{l^2} \lesssim \sigma_{\mathbf{s}, \mathbf{M}}(x) + \sqrt{s}\delta.$$

# Interpretation

The key parts of the theorem are the estimates

$$m_k \gtrsim (N_k - N_{k-1}) \left( \sum_{l=1}^r \mu(k, l) \cdot s_l \right) (\log(\epsilon^{-1}) + 1) \cdot \log(\tilde{M}), \quad (1)$$

and  $m_k \gtrsim \hat{m}_k \cdot (\log(\epsilon^{-1})) \cdot \log(\tilde{M})$ , where

$$1 \gtrsim \sum_{k=1}^r \left( \frac{N_k - N_{k-1}}{\hat{m}_k} - 1 \right) \cdot \mu(k, l) \cdot S_k, \quad l = 1, \dots, r. \quad (2)$$

**Main point:** The local numbers of samples  $m_k$  depend on

- the **local sparsities**  $s_1, \dots, s_r$ ,
- the **relative sparsities**  $S_1, \dots, S_r$ ,
- the **local coherences**  $\mu(k, l)$ ,

rather than the global sparsity  $s$  and global coherence  $\mu$ .

**Sharpness:** Estimates reduce to inf.-theoretic limits in certain cases.

# The Fourier/wavelets case

Recall this is the usual setup for CS in MRI and other applications.

**Theorem (BA, Hansen, Poon & Roman (2013))**

*Let  $\mathbf{M}$  correspond to wavelet scales and  $\mathbf{s}$  the sparsities within them. Let  $A > 1$  be a constant depending on the smoothness and number of vanishing moments of the wavelet used. Then, subject to appropriate, but mild, conditions one can find  $N_k = \mathcal{O}(M_k)$  such that it suffices to take*

$$m_k \gtrsim \left( s_k + \sum_{l \neq k} s_l A^{-|k-l|} \right) \cdot \log(\epsilon^{-1}) \cdot \log(\tilde{N}). \quad (*)$$

**Remark:** This theorem explains why CS works in such applications.

- $(*)$  is in agreement with the flip test.
- In the presence of asymptotic sparsity, the subsampling fraction  $m_k/(N_k - N_{k-1})$  decreases as  $k \rightarrow \infty$ .

# Outline

Compressed sensing

Towards infinity

To infinity and beyond!

Back to finite dimensions

Conclusions

## Type II CS problems

Unlike in MRI, CT, etc, many CS applications are **finite-dimensional**, and there is **substantial freedom** to design the matrix  $\Psi$ .

- E.g. Single-pixel camera (Rice), lensless imaging (Bell Labs), fluorescence microscopy
- Hardware constraints:  $\Psi$  must be binary.

**CS 'gospel':** Gaussian random measurements are the 'optimal' choice.

- We should try to redesign MRI to produce random Gaussians.

**Question:** Is there a better choice when there is sparsity and structure?

**Answer:** No. Multilevel subsampled Fourier or Hadamard matrices lead to significant improvements.

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Unlike in MRI, CT, etc, many CS applications are **finite-dimensional**, and there is **substantial freedom** to design the matrix  $\Psi$ .

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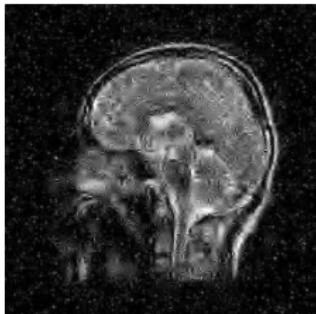
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# Example: 12.5% measurements using DB4 wavelets

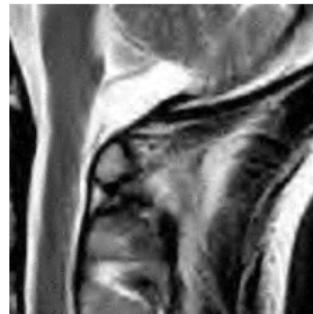
$256 \times 256$



$512 \times 512$



$1024 \times 1024$



Err = 41.6%



Err = 25.3%



Err = 11.6%



Err = 21.9%

Err = 10.9%

Err = 3.1%

Top row: Gaussian. Bottom row: Multilevel Fourier

# Structured sampling vs. structured recovery

## Multilevel subsampling with Fourier/Hadamard matrices

- Use standard recovery algorithm ( $\ell^1$  minimization)
- Exploit asymptotic sparsity in levels structure in the **sampling process**, e.g. multilevel subsampled Fourier/Hadamard

**Other structured CS algorithms:** Model-based CS, Baraniuk et al. (2010), Bayesian CS, Ji, Xue & Carin (2008), He & Carin (2009), Turbo AMP, Som & Schniter (2012)

- Exploit the **connected tree** structure of wavelet coefficients
- Use **standard** measurements, e.g. random Gaussians/Bernoullis
- **Modify** the recovery algorithm (e.g. CoSaMP or IHT)

# Comparison: 12.5% sampling at $256 \times 256$ resolution



Original

 $\ell^1$  Gauss., Err = 15.7%

Model-CS, Err = 17.9%



BCS, Err = 12.1%

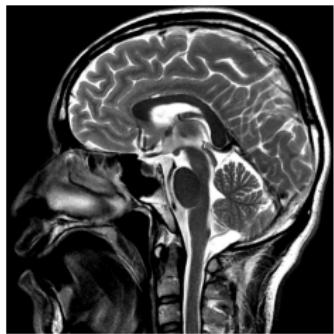


TurboAMP, Err = 17.7%

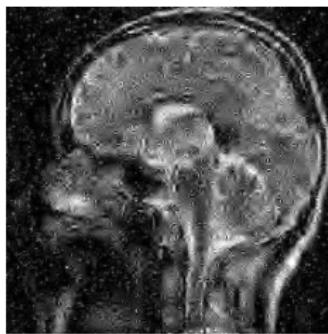


Mult. Four., Err = 8.8%

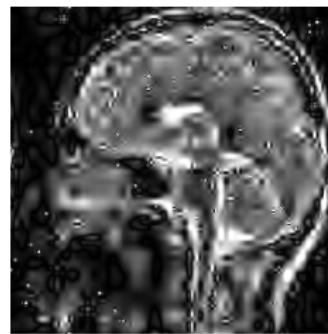
# Comparison: 12.5% sampling at $256 \times 256$ resolution



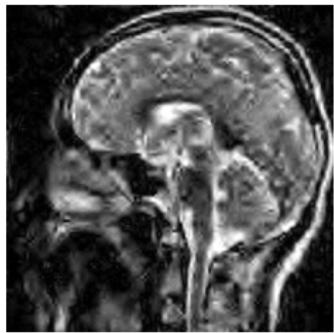
Original



$\ell^1$  Bern., Err = 41.2%



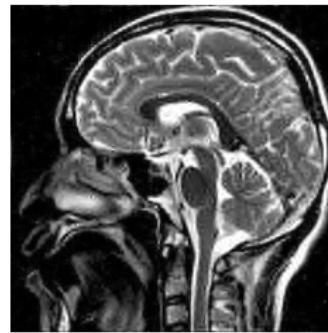
Model-CS, Err = 41.8%



BCS, Err = 29.6%



TurboAMP, Err = 39.3%



Mult. Four., Err = 18.2%

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# Conclusions

1. Finite-dimensional CS is based on sparsity, incoherence and uniform random subsampling. However, in applications arising from continuous models, these are often not appropriate.
2. In infinite dimensions, more suitable properties are sparsity in levels, local coherence and multilevel random subsampling.
3. The mathematical framework introduced provides a theoretical explanation for the success of CS in some key applications.
4. Moreover, the insight gained from infinite dimensions about the key role played by structure leads to new and better approaches to finite-dimensional problems.

## References

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