Mathematical Tripos Part II: Michaelmas Term 2020

Numerical Analysis – Lecture 4

Algorithm 1.15 (The fast Fourier transform (FFT)) We assume that n is a power of 2, i.e. $n = 2m = 2^p$, and for $\mathbf{y} \in \Pi_{2m}$, denote by

$$\mathbf{y}^{(E)} = \{y_{2j}\}_{j \in \mathbb{Z}}$$
 and $\mathbf{y}^{(O)} = \{y_{2j+1}\}_{j \in \mathbb{Z}}$

the even and odd portions of y, respectively. Note that $y^{(E)}, y^{(O)} \in \Pi_m$. Suppose that we already know the inverse DFT of both 'short' sequences,

$${m x}^{({
m E})} = {m \mathcal{F}}_m^{-1} {m y}^{({
m E})}, \qquad {m x}^{({
m O})} = {m \mathcal{F}}_m^{-1} {m y}^{({
m O})}.$$

It is then possible to assemble $x = \mathcal{F}_{2m}^{-1} y$ in a small number of operations. Since $\omega_{2m}^{2m} = 1$, we obtain $\omega_{2m}^2 = \omega_m$, and

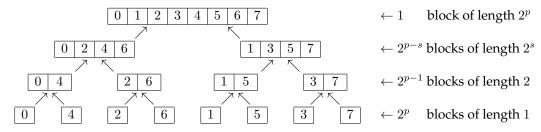
$$x_{\ell} = \sum_{j=0}^{2m-1} \omega_{2m}^{j\ell} y_{j} = \sum_{j=0}^{m-1} \omega_{2m}^{2j\ell} y_{2j} + \sum_{j=0}^{m-1} \omega_{2m}^{(2j+1)\ell} y_{2j+1}$$

$$= \sum_{j=0}^{m-1} \omega_{m}^{j\ell} y_{j}^{(E)} + \omega_{2m}^{\ell} \sum_{j=0}^{m-1} \omega_{m}^{j\ell} y_{j}^{(O)} = x_{\ell}^{(E)} + \omega_{2m}^{\ell} x_{\ell}^{(O)}, \qquad \ell = 0, \dots, m-1.$$

Therefore, it costs just m products to evaluate the first half of x, provided that $x^{(E)}$ and $x^{(O)}$ are known. It actually costs nothing to evaluate the second half, since

$$\omega_m^{j(m+\ell)} = \omega_m^{j\ell}, \qquad \omega_{2m}^{m+\ell} = -\omega_{2m}^{\ell} \qquad \Rightarrow \qquad x_{m+\ell} = x_\ell^{(\mathrm{E})} - \omega_{2m}^{\ell} x_\ell^{(\mathrm{O})}, \qquad \ell = 0, \dots, m-1.$$

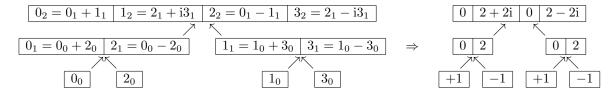
To execute FFT, we start from vectors of unit length and in each s-th stage, s=1...p, assemble 2^{p-s} vectors of length 2^s from vectors of length 2^{s-1} : this costs $2^{p-s}2^{s-1}=2^{p-1}$ products. Altogether, the cost of FFT is $p2^{p-1}=\frac{1}{2}n\log_2 n$ products.



For $n=1024=2^{10}$, say, the cost is $\approx 5\times 10^3$ products, compared to $\approx 10^6$ for naive matrix multiplication! For $n=2^{20}$ the respective numbers are $\approx 1.05\times 10^7$ and $\approx 1.1\times 10^{12}$, which represents a saving by a factor of more than 10^5 .

Matlab demo: Check out the online animation for computing the FFT at http://www.damtp.cam.ac.uk/user/naweb/ii/fft_gui/fft_gui.php and download the Matlab GUI from there to follow the computation of each single FFT term.

Example 1.16 Computation of FFT for n = 4 in general, and for the vector $\mathbf{y} = (1, 1, -1, -1)$ in particular.



2 Partial differential equations of evolution

Method 2.1 We consider the solution of the diffusion equation

$$\frac{\partial u}{\partial t} = \frac{\partial^2 u}{\partial x^2}\,, \qquad 0 \le x \le 1, \quad t \ge 0,$$

with initial conditions $u(x,0)=u_0(x)$ for t=0 and Dirichlet boundary conditions $u(0,t)=\phi_0(t)$ at x=0 and $u(1,t)=\phi_1(t)$ at x=1. By Taylor's expansion

$$\begin{array}{rcl} \frac{\partial u(x,t)}{\partial t} & = & \frac{1}{k} \big[u(x,t+k) - u(x,t) \big] + \mathcal{O}(k), & k = \Delta t \,, \\ \frac{\partial^2 u(x,t)}{\partial x^2} & = & \frac{1}{h^2} \big[u(x-h,t) - 2u(x,t) + u(x+h,t) \big] + \mathcal{O}(h^2), & h = \Delta x \,, \end{array}$$

so that, for the true solution, we obtain

$$u(x,t+k) = u(x,t) + \frac{k}{h^2} \left[u(x-h,t) - 2u(x,t) + u(x+h,t) \right] + \mathcal{O}(k^2 + kh^2). \tag{2.1}$$

That motivates the numerical scheme for approximation $u_m^n \approx u(x_m, t_n)$ on the rectangular mesh $(x_m, t_n) = (mh, nk)$:

$$u_m^{n+1} = u_m^n + \mu \left(u_{m-1}^n - 2u_m^n + u_{m+1}^n \right), \qquad m = 1...M.$$
 (2.2)

Here $h=\frac{1}{M+1}$ and $\mu=\frac{k}{h^2}=\frac{\Delta t}{(\Delta x)^2}$ is the so-called *Courant number*. With μ being fixed, we have $k=\mu h^2$, so that the local truncation error of the scheme is $\mathcal{O}(h^4)$. Substituting whenever necessary initial conditions u_m^0 and boundary conditions u_0^n and u_{M+1}^n , we possess enough information to advance in (2.2) from $\boldsymbol{u}^n:=[u_1^n,\dots,u_M^n]$ to $\boldsymbol{u}^{n+1}:=[u_1^{n+1},\dots,u_M^{n+1}]$.

Similarly to ODEs or Poisson equation, we say that the method is *convergent* if, for a fixed μ , and for every T > 0, we have

$$\lim_{h\to 0}|u_m^n-u(x_m,t_n)|=0\quad \text{uniformly for}\quad (x_m,t_n)\in [0,1]\times [0,T]\,.$$

In the present case, however, a method has an extra parameter μ , and it is entirely possible for a method to converge for some choice of μ and diverge otherwise.

Theorem 2.2 *If* $\mu \leq \frac{1}{2}$, then method (2.2) converges.

Proof. Let $e^n_m:=u^n_m-u(mh,nk)$ be the error of approximation, and let $e^n=[e^n_1,\dots,e^n_M]$ with $\|e^n\|:=\max_m|e^n_m|$. Convergence is equivalent to

$$\lim_{h\to 0}\max_{1\leq n\leq T/k}\|\boldsymbol{e}^n\|=0$$

for every constant T > 0. Subtracting (2.1) from (2.2), we obtain

$$e_m^{n+1} = e_m^n + \mu(e_{m-1}^n - 2e_m^n + e_{m+1}^n) + \mathcal{O}(h^4)$$

= $\mu e_{m-1}^n + (1 - 2\mu)e_m^n + \mu e_{m+1}^n + \mathcal{O}(h^4)$.

Then

$$\|e^{n+1}\| = \max_{m} |e_m^{n+1}| \le (2\mu + |1 - 2\mu|) \|e^n\| + ch^4 = \|e^n\| + ch^4,$$

by virtue of $\mu \leq \frac{1}{2}$. Since $\|e^0\| = 0$, induction yields

$$\|e^n\| \le cnh^4 \le \frac{cT}{k}h^4 = \frac{cT}{\mu}h^2 \to 0 \qquad (h \to 0)$$

Discussion 2.3 In practice we wish to choose h and k of comparable size, therefore $\mu = k/h^2$ is likely to be large. Consequently, the restriction of the last theorem is disappointing: unless we are willing to advance with tiny time step k, the method (2.2) is of limited practical interest. The situation is similar to stiff ODEs: like the Euler method, the scheme (2.2) is simple, plausible, explicit, easy to execute and analyse – but of very limited utility....

Matlab demo: Download the Matlab GUI for *Stability of 1D PDEs* from http://www.damtp.cam.ac.uk/user/naweb/ii/pde_stability/pde_stability.php and solve the diffusion equation in the interval [0,1] with method (2.2) and $\mu=0.51>\frac{1}{2}$. Using (as preset) 100 grid points to discretise [0,1] will then require the time steps to be $5.1\cdot10^{-5}$. The solution will evolve very slowly, but wait long enough to see what happens!