

## PROJECT: VIDEO PRESENTATION SPECIFICATIONS

## OVERVIEW

Large programming projects can be inherently difficult to assess. The complexity and uniqueness of student solutions make it very easy to miss key features, requirements, and student specific nuances. To mitigate these difficulties and assess student work more accurately, projects will be required to have a short, three to five minute, video as a part of the submission.

## SPECIFICATIONS

The video presentation should meet the following specifications.

**Note:** It is advisable to make an outline of the items to cover in the video and the order in which they will be covered.

	Requirements	Points
<b>Length</b>	The video should be three to five minutes in length. (No longer)	4
<b>Introduction</b>	Begin with a brief introduction that includes; author, date, and project description.	4
<b>Demonstration</b>	All required and completed features should be demonstrated from a working application. Features not completed should be disabled and referenced from the working application.	4
<b>Coding</b>	Include a brief walkthrough of the code that demonstrates: coding conventions, readability, architecture, robustness, and examples of efficient code structure. Discuss particular pieces of code that were problematic and how they were resolved.	4
<b>Next Version</b>	Discuss briefly the feature set for the next sprint/version.	4
	<b>Total</b>	<b>20</b>