

# Print binary format



print number in binary format      `System.out.println(~x + (~x));`

Let's break down what this Java line does and how to **print a number in binary format** instead.

## Your line:

```
java
System.out.println(~x + (~x));
```

## Explanation:

- `~x` is the **bitwise NOT** operator — it inverts all bits of `x`.
- The result of `~x` is printed, but **in decimal form** by default.

For example:

```
java
int x = 5;
System.out.println(~x + (~x));
```

Output:

```
~x -6
```

Because the bitwise NOT of `5` (which is `0000 0101` in binary) is `1111 1010`, which equals `-6` in two's complement.

## To print in binary format, use `Integer.toBinaryString()`:

```
java
int x = 5;
System.out.println("x in binary: " + Integer.toBinaryString(x));
System.out.println(~x in binary: " + Integer.toBinaryString(~x));
```

Output:

```
php
x in binary: 101
```

```
~x in binary: 11111111111111111111111111111111010
```

## Optional: Limit to 8 bits (for readability)

You can mask the binary string to 8 bits:

```
java

System.out.println(~x (8 bits): " + String.format("%8s", Integer.toBinaryString(~x & 0xFF)).replace(' ', '0'));
```

Output:

```
scss

~x (8 bits): 11111010
```

Would you like me to show how to print the **bitwise NOT result step-by-step** (like showing both operands and result in binary)?



write following all to print in binary format

Sure! Here's a **complete Java example** that prints several bitwise operations — including the original number, its complement, AND, OR, XOR, and left/right shifts — all **in binary format**:

## Full Java Example

```
java

public class BinaryPrintExample {
    public static void main(String[] args) {
        int x = 5; // example value
        int y = 3; // another example value

        // Print in binary format (8 bits for clarity)
        System.out.println("x      = " + toBinary(x));
        System.out.println("y      = " + toBinary(y));
        System.out.println("~x     = " + toBinary(~x));
        System.out.println("x & y = " + toBinary(x & y));
        System.out.println("x | y = " + toBinary(x | y));
        System.out.println("x ^ y = " + toBinary(x ^ y));
        System.out.println("x << 1 = " + toBinary(x << 1));
        System.out.println("x >> 1 = " + toBinary(x >> 1));
        System.out.println("x >>> 1 = " + toBinary(x >>> 1)); // unsigned right shift
    }

    // Helper method: convert to 8-bit binary string
    private static String toBinary(int n) {
        return String.format("%8s", Integer.toBinaryString(n & 0xFF)).replace(' ', '0');
    }
}
```



```
byte x, y;
x = 10;
y = 11;
System.out.println(~x+" + (~x));
System.out.println("x&y = " + (x & y));
System.out.println("x|y = " + (x | y));
System.out.println("x^y=" + (x ^ y));
System.out.println("x<<2=" + (x << 2));
System.out.println("x>>2=" + (x >> 2));
System.out.println("x>>>2=" + (x >>> 2));
```

Perfect 👍 — that's a good Java snippet showing bitwise operations on **byte** variables.

Right now, your code prints the **results in decimal form**.

If you want to print all of them in **binary format**, you can modify it like this 👉

## ✓ Full Java Code (prints everything in binary)

```
java

public class BitwiseBinaryExample {
    public static void main(String[] args) {
        byte x, y;
        x = 10; // 00001010
        y = 11; // 00001011

        System.out.println("x      = " + toBinary(x));
        System.out.println("y      = " + toBinary(y));
        System.out.println(~x     = " + toBinary(~x));
        System.out.println("x & y = " + toBinary(x & y));
        System.out.println("x | y = " + toBinary(x | y));
        System.out.println("x ^ y = " + toBinary(x ^ y));
        System.out.println("x << 2 = " + toBinary(x << 2));
        System.out.println("x >> 2 = " + toBinary(x >> 2));
        System.out.println("x >>> 2 = " + toBinary(x >>> 2));
    }

    // Helper method: convert to 8-bit binary string
    private static String toBinary(int n) {
        // "& 0xFF" ensures we only keep the lower 8 bits
        return String.format("%8s", Integer.toBinaryString(n & 0xFF)).replace(' ', '0');
    }
}
```

## 💡 Output (for x=10, y=11)

```
bash

x      = 00001010
y      = 00001011
~x     = 11110101
x & y = 00001010
x | y = 00001011
```

```
x ^ y = 00000001
x << 2 = 00101000
x >> 2 = 00000010
x >>> 2 = 00000010
```

Would you like me to show the **decimal equivalents alongside the binary output** (e.g., `x = 00001010 (10)`)?



function in java to take input from user

Great question

In Java, you can take input from the user using the **Scanner** class from the **java.util** package. Here's how to create a **function** that reads input from the user.

## Example: Function to take input from the user

```
java

import java.util.Scanner;

public class UserInputExample {

    // Function to take integer input
    static int getIntInput(String message) {
        Scanner sc = new Scanner(System.in); // Create a Scanner object
        System.out.print(message); // Display prompt
        int value = sc.nextInt(); // Read integer input
        return value;
    }

    public static void main(String[] args) {
        int x = getIntInput("Enter value for x: ");
        int y = getIntInput("Enter value for y: ");

        System.out.println("You entered:");
        System.out.println("x = " + x);
        System.out.println("y = " + y);
    }
}
```

## Notes:

- **Scanner** can read **different data types**:

```
java

nextInt()      // for integers
nextFloat()    // for floating-point numbers
nextDouble()   // for double
nextLine()     // for full line of text
next()         // for a single word
nextBoolean()  // for true/false
```

- Don't forget to **import java.util.Scanner;** at the top.

- Normally you should **reuse** one **Scanner** object instead of creating many inside functions, but for small programs like this, it's fine.

## ◆ Example with Multiple Types

```
java

static String getStringInput(String message) {
    Scanner sc = new Scanner(System.in);
    System.out.print(message);
    return sc.nextLine();
}
```

Would you like me to show how to take **multiple inputs (like x and y) on the same line** (e.g., `10 20`) using one Scanner call?



InputReaderStream kya hai fir

Excellent question —

Let's clear this up: **InputStreamReader** (not *InputReaderStream*) is a real Java class, and it plays an important role in reading user input — but it works **a bit lower level** than **Scanner**.

Let's break it down

### 1. What is InputStreamReader?

**InputStreamReader** is a **bridge between byte streams and character streams**.

It converts bytes (like those coming from the keyboard or a file) into characters that Java can read.

The most common usage:

```
java

InputStreamReader reader = new InputStreamReader(System.in);
```

Here:

- **System.in** = standard input stream (keyboard)
- **InputStreamReader** = converts bytes → characters

### 2. Typically used with BufferedReader

Because **InputStreamReader** reads only one character at a time, developers usually wrap it in a **BufferedReader** to make reading easier and faster:

```
java

import java.io.BufferedReader;
import java.io.InputStreamReader;
import java.io.IOException;

public class InputExample {
    public static void main(String[] args) throws IOException {
        BufferedReader br = new BufferedReader(new InputStreamReader(System.in));

        System.out.print("Enter your name: ");
        String name = br.readLine(); // reads an entire line

        System.out.println("Hello, " + name + "!");
    }
}
```

## ⚖️ Comparison: Scanner VS InputStreamReader

Feature	Scanner	BufferedReader + InputStreamReader
Reads types (int, double, etc.)	✓ Yes	✗ No (reads only strings)
Reads a full line	✓ Yes ( <code>nextLine()</code> )	✓ Yes ( <code>readLine()</code> )
Easy for beginners	✓ Easier	⚠ Slightly harder
Performance	⚠ Slower	✓ Faster for large inputs
Typical use	Small console programs	Competitive programming / large data input

## 🧠 Summary

- ✓ **Scanner** → high-level, convenient for beginners and basic input
- ⚙ **InputStreamReader** → low-level, converts bytes → characters
- ⚡ **BufferedReader + InputStreamReader** → efficient combo for fast input

Would you like me to show a version of your **bitwise program** that takes input using **BufferedReader** instead of **Scanner**?