

1. Project Details

- **Project Title:** Game Desing Free Project
 - **Your Name:** Pablo Rozalén
 - **Team Members:** Pablo Rozalén, Javier Portillo
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2. Your Contribution

- **What were your assigned tasks?**

(List your assigned responsibilities, e.g., coding, design, testing, etc.)

Thinking About Mecanics and then Coding it

- **What specific work did you complete?**

(Be detailed, e.g., "Created the main menu UI," "Designed level 2.")

Coding of the game in Unity

- **How much time did you spend on the project?**

☐ < 5 hours

☒ 5–10 hours

☐ 10–20 hours

☐ 20+ hours

- **Rate your contribution compared to others (1 = Did less, 3 = Equal, 5 = Did more):**

1

2

3

4

5

☐ ☐ ☐ ☐ ☐

3. Team Collaboration

- Did you attend meetings and work sessions?

☒ Yes

☐ No

- Did you complete your tasks on time?

☒ Yes

☐ No

- How often did you communicate with the team?

☐ Rarely

☐ Sometimes

☒ Often

- Were there any issues with teamwork (e.g., lack of contribution, conflict)?

No

4. Final Reflection

- What went well in the project?

All

- What could have been done better (including your part)?

Maybe I could have done more