

## 1. Orientation

1.1. Welcome to Aletheia University!

1.2. Your Dorm Room

## 2. Player Mechanics

2.1. Your Backpack & Notebook

2.2. Conversations, Decisions, & Memories

2.3. Interactive Flashbacks

2.5. Personal Morality

2.6. Personal Sanity

## 3. Classes and Class Scheduling

3.1. Block Scheduling

3.2. Responsibilities of the Student

## 4. Relationships & Influence

4.1. Friendship

4.2. Romance

4.3. Good and Bad Influence

4.4. School Atmosphere & Character Sanity

## 5. On-Campus Areas

5.1. Campus Map

5.2. Campus Directory

5.3. Class-Specific Areas

5.4. Event-Specific Areas

5.5. Character Dorms

## 6. Off-Campus Areas

6.1. Town Map

6.2. Places of Interest

6.3. Character-Specific Areas

## 7. Semesters & Seasons

7.1. Fall Semester

7.2. Winter Break

7.3. Spring Semester

7.4. Summer Break

## 8. Endings & the Epilogue

8.1. Epilogue Chapter

8.2. Romantic Epilogue Endings

8.3. Aromantic Epilogue Endings

8.4. Asexual Epilogue Endings

8.5. Platonic Epilogue Endings

8.6. Explicit Epilogue Endings