

## Document Info

Kara

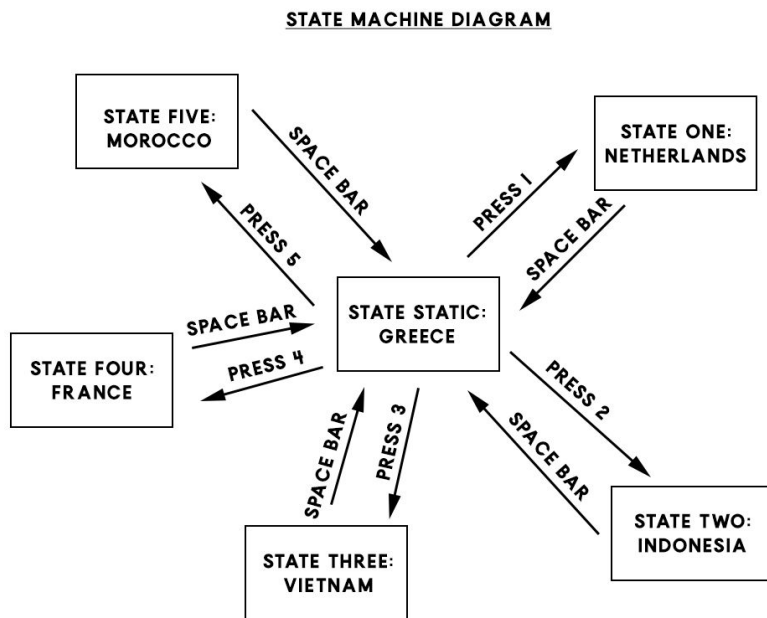
ART385

Glitch Image Arrays

## Re-state the Assignment

Create a state machine with 6 states. Each state must contain mouse interactivity.

## Hand-drawn sketches



## Reflections

After completing this assignment, I have a better understanding of how the state machine works. I really enjoyed coming up with mouse interactivity for each state. I hope to learn and understand more how `millis()` works soon so that I can incorporate it into my first project.