

How to Transfer the Header Animation This guide explains how to extract and use the background and hero molecule animations from the landing page in another project.

1. Get the Code I have extracted the complete, standalone animation code into `extracted_animation.html`. You can open this file in any browser to see the animations in isolation.

[Download extracted_animation.html](#)

2. Implementation Steps To add this to your project, you need three parts:

A. The CSS Copy the CSS from the

`.page-background (and @keyframes backgroundDrift) .hero-molecules, .hero-molecule, .hero-molecule--1, .hero-molecule--2 (and @keyframes moleculeCombined1, moleculeCombined2)`

B. The HTML Structure Paste the following HTML into your page.

For the Background Pattern: Place this directly inside your tag:

For the Hero Molecules: Place this inside your hero section container (which should have `position: relative`):

(Copy the full SVG code from the extracted file) C. Dependencies The extracted code uses standard CSS.

Tailwind CSS: The original project uses Tailwind. If you are NOT using Tailwind, the animations will still work, but you may need to manually style the container positioning (e.g., set `position: absolute; inset: 0;` manually if you don't use Tailwind's absolute inset-0). SVGs: The background pattern is a Data URI in the CSS, so no external image files are needed. The molecules are inline SVGs. 3. Customization Speed: Adjust the animation-duration in the CSS (currently 90s and 75s) to change the speed. Colors: Edit the stroke and fill colors in the SVG