



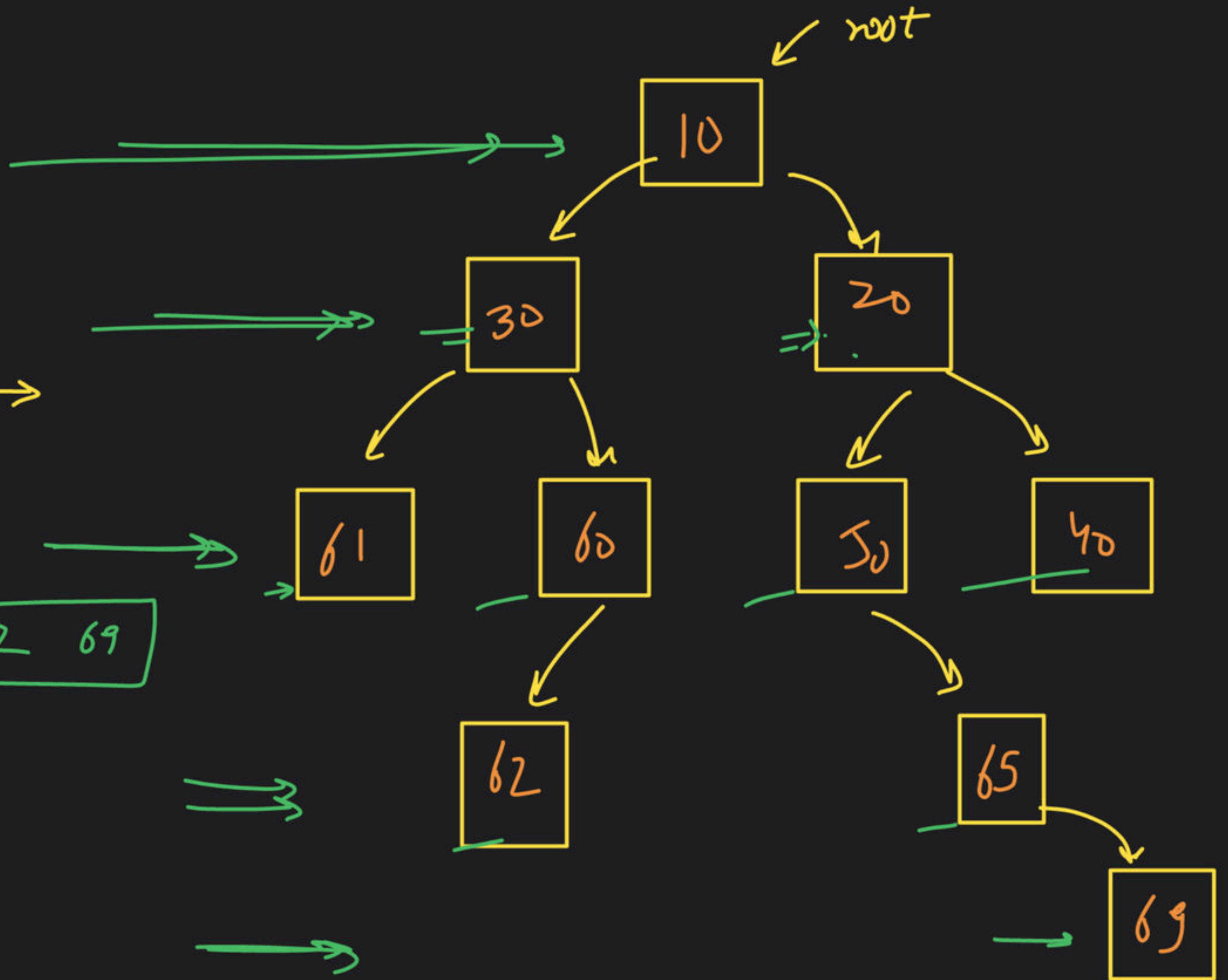
# Binary Trees Class - 3

Special class

Views

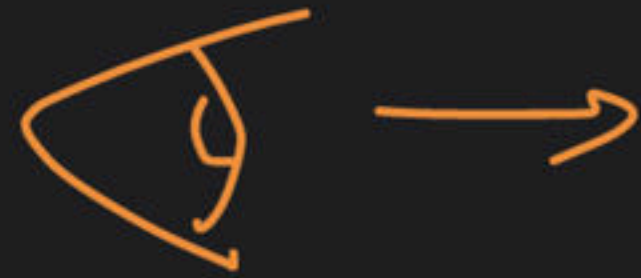
ans.

10 30 61 72 69



# har level ka first element) → (H/W)

# RLV



ans → 10, 7, 9, 5, 4, 2, 3





function → vector<int> → return  
 ↗ left view

arr.size == |v|  
 ↗ ↘ store

root  
 ↓ 0 1 1

← Lvl 0

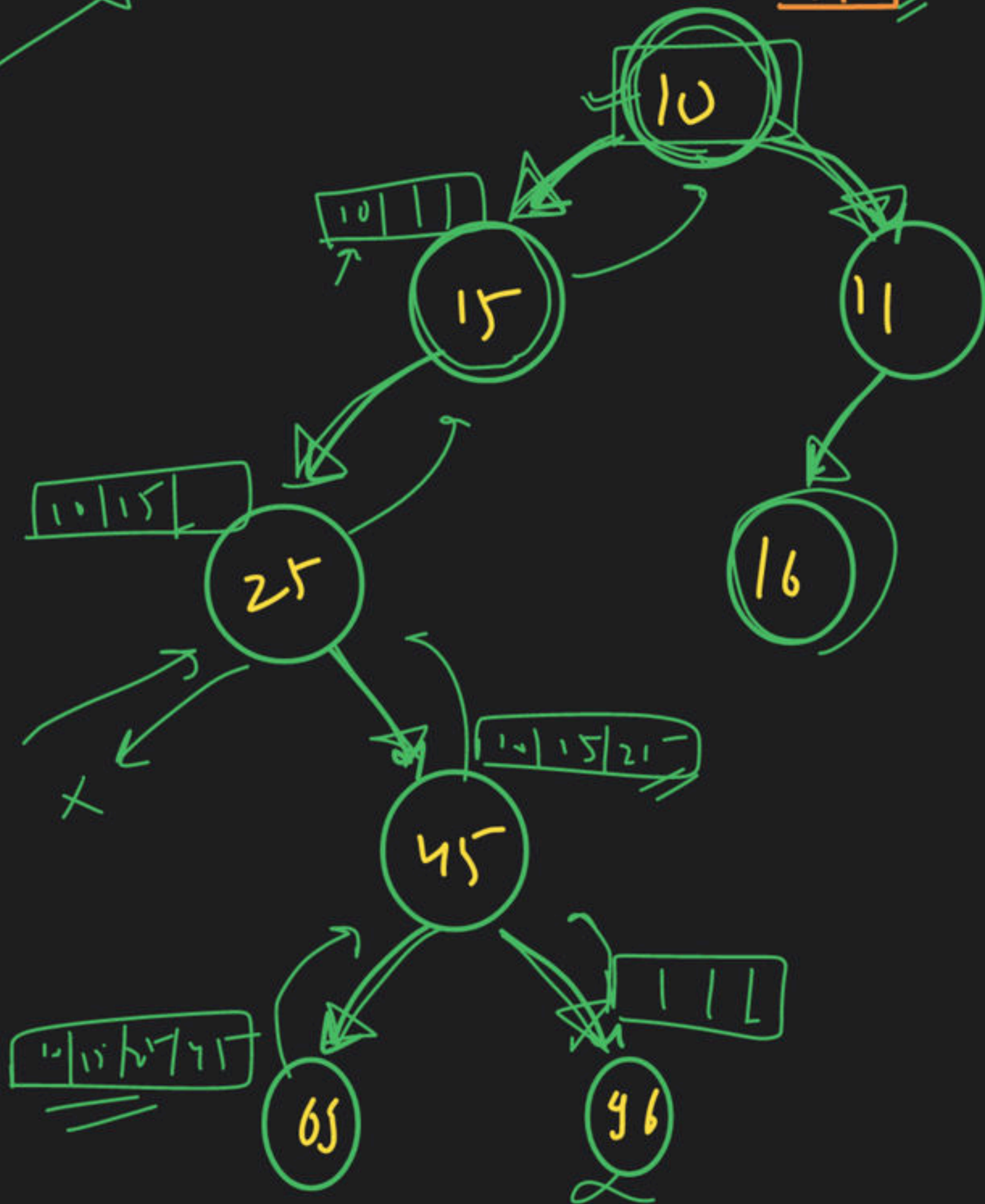
← Lvl 1

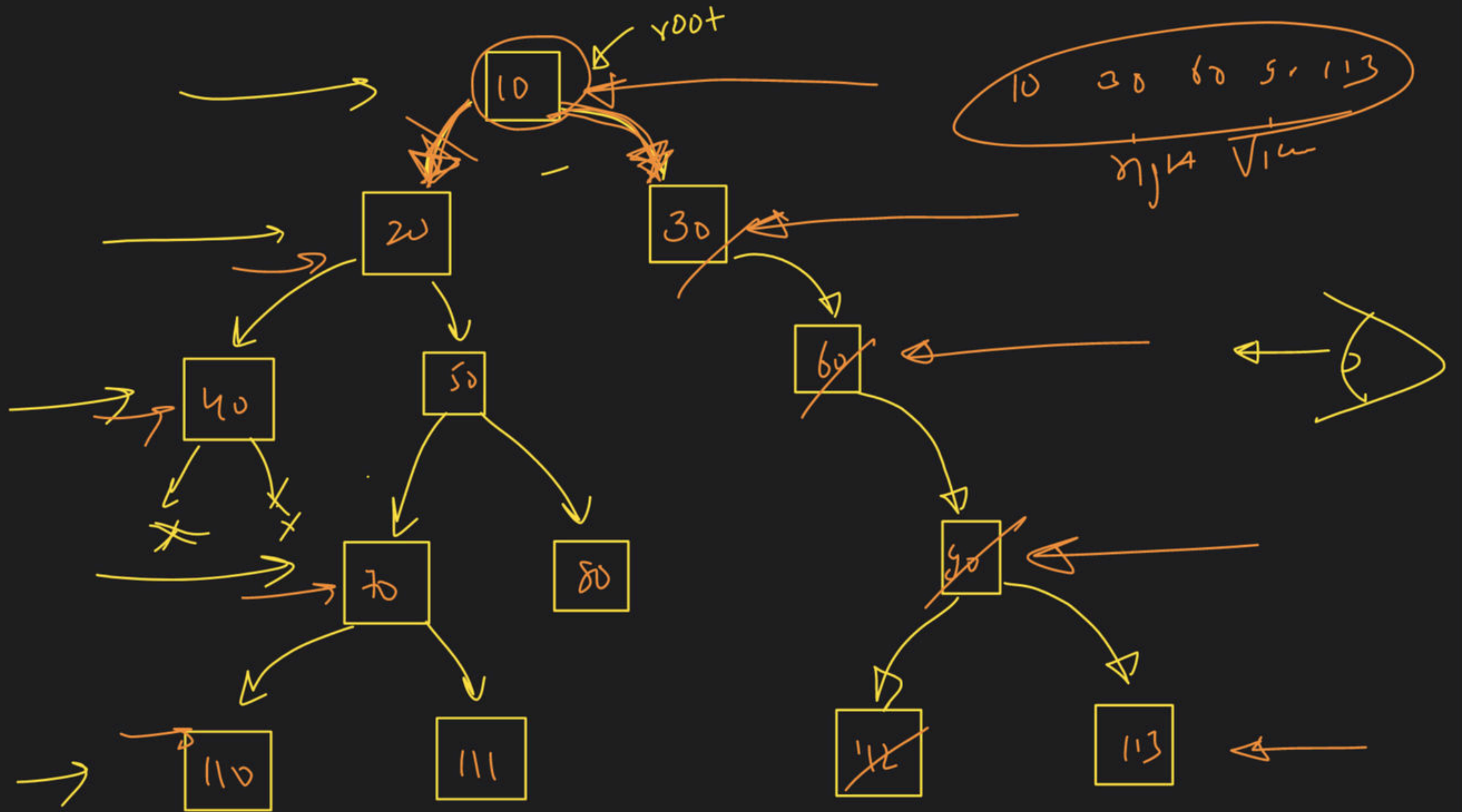
← Lvl 2

← Lvl 3

← Lvl 4

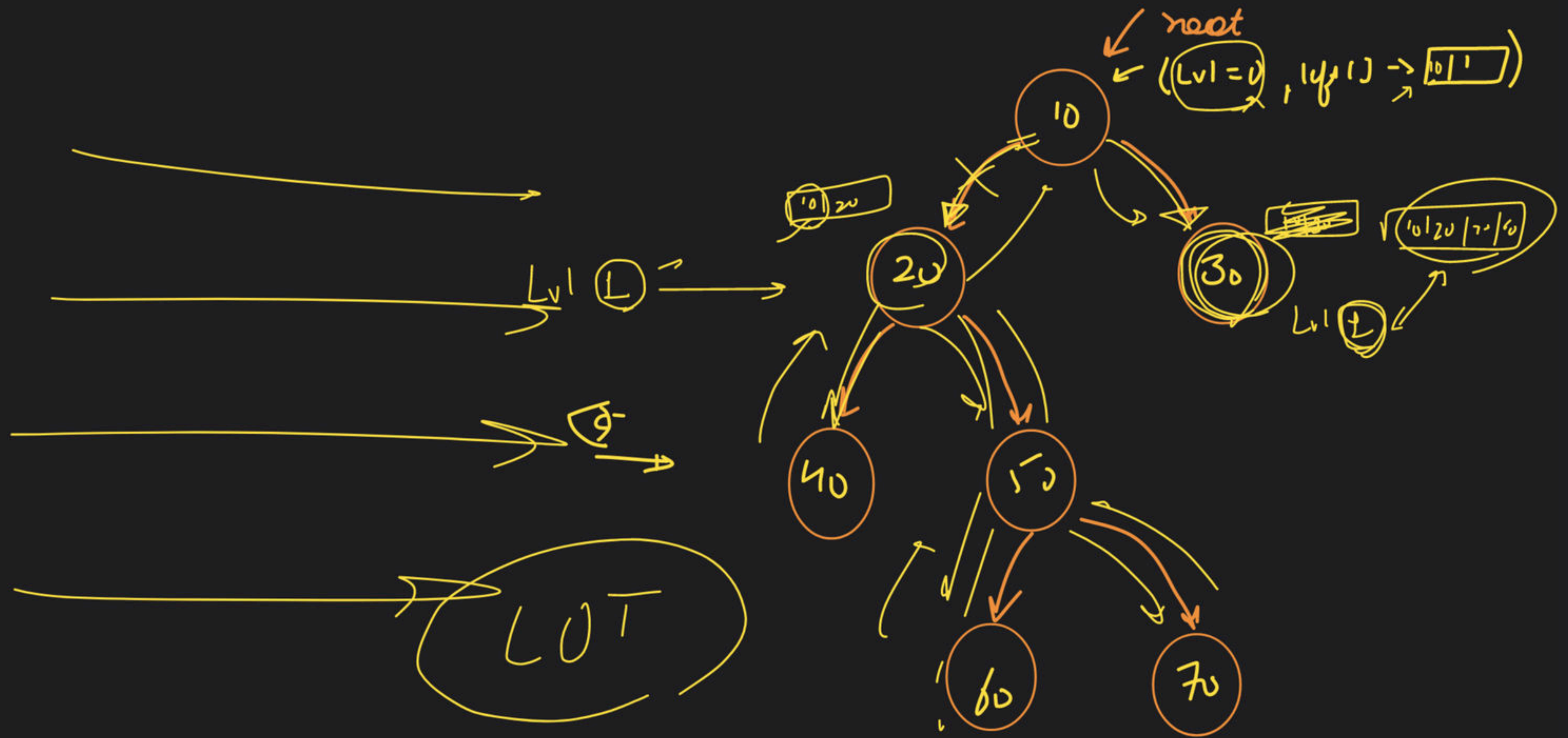
10 | 15 | 25 | 45 | 65





10 20 40 70 110











```
for (auto v : map1)
{
    cout << v.second;
}
```

map1

-1	→	(40)
-2	→	(60)
0	→	(50)

v → pair → <-1, (40)>  
      pair → <-2, 60>  
      pair → <0, 50>



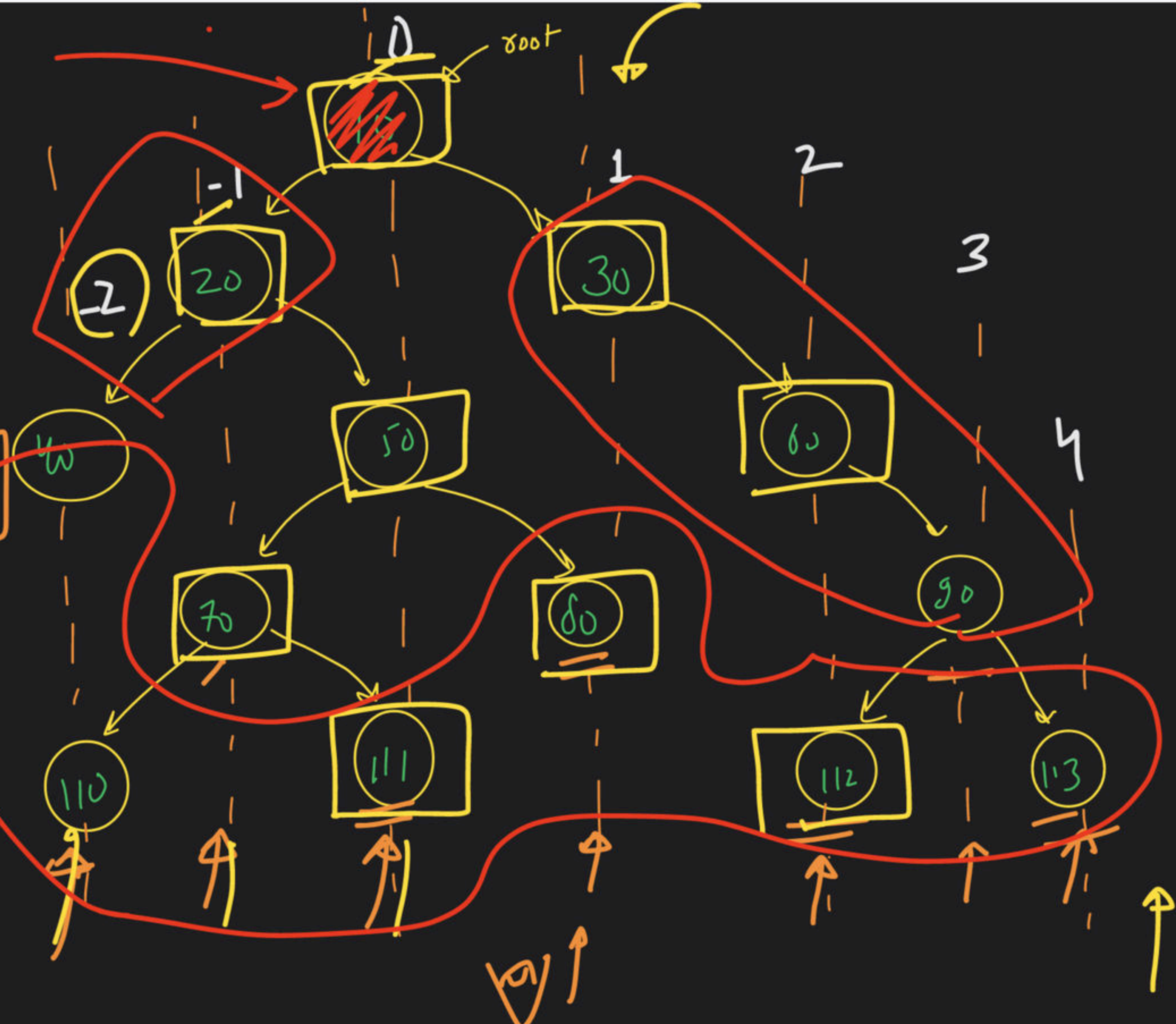
30 has view

(10)

110 70 111 80 112 50 113

(A) root → 111

(1) → left  
(2) → left  
(3) → right





→ Boundary traversal

