





## How to Perform a Rapid Assessment of any Software Architecture

Tim Kertis, Principal Software Engineer, Raytheon 3 May 2017

#### **SATURN** 2017

#### Who Am I?

- Tim Kertis, Principal Software Engineer/Software Architect
- Chief Software Architect, Raytheon IIS, Indianapolis
- Master of Science, Computer & Information Science, Purdue
- Software Architecture Professional through the Software Engineering Institute (SEI), Carnegie-Mellon University (CMU)
- Over 30 years of diverse Software Engineering experience
- Currently working in the V-22 Avionics department

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#### Schedule

#### ■ Day 1:

- Interview Software Technical Lead
- Complete the Form/Checklist and Capture:
  - Software Quality Attributes
  - Key Architectural Decisions
  - References to Architectural Design Artifacts

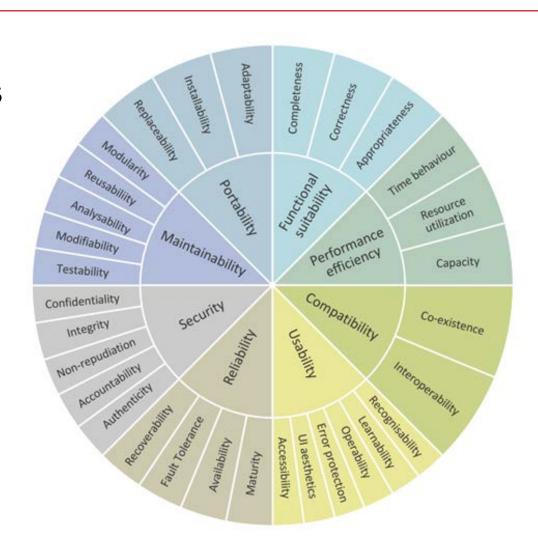
#### Day 2:

- Verify Software Design Artifacts
- Analyze the Captured SWA Information
- Produce an Opinion/Report
- Distribute Report to Stakeholders, Managers, SW Technical Lead



#### **Software Quality Attributes**

- List of Stakeholders
- Stakeholder Views and Opinions
- Prioritized Set of SW Quality Attributes
  - Elicited
  - Recorded
  - Analyzed
- Software Quality Attributes
   Workshop (documentation)
  - For large projects





#### **Key Architectural Decisions**

- Computing Platform
- Software Technology
- Software Development Tools
- Software Reuse Strategy







#### **Computing Platform**

- Hardware/Processor
- Operating System
- Graphics Cards/Drivers
- Database Application Interface (API) Drivers
- Data Bus Communication Cards/Drivers
- Real-Time Operating System (RTOS), Board Support Packages (BSPs) and Hypervisor

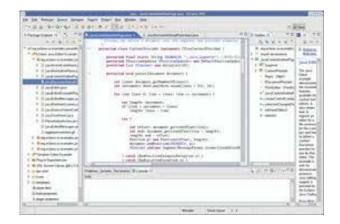




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#### **Software Development Tools**

- Software Development Design Tools
- Software Development Graphics Implementation Tools
- Graphics Development Tools
- Database/Persistence Frameworks
- Bus Communications Development Tools
- IPC Development Tools





eclipse









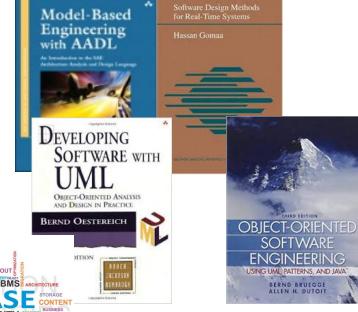
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#### **Software Technology**

- Software Design Methodology
- Programming Languages and Mixed Technology
- Graphics Technology
- Persistence Technology
- Bus Communication Protocols
- Inter-ProcessCommunications (IPC)Mechanisms



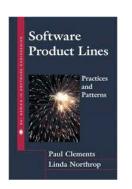






#### **Software Reuse Strategy**

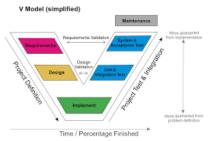
- Product Line Architecture
- Internal Software Components
- External Software Components
- Software Design Patterns
- Historical Productivity Cost Estimation Data
- Software Processes







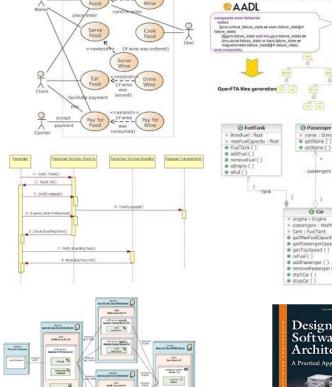




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#### **Architectural Design**

- UML Use Cases
  - Use Case Diagrams
- UML Software Components and Interfaces
  - Class Diagrams
  - Component-Connector Diagrams
  - Sequence Diagrams
  - Interface Definition Description
- UML Software Component Deployment
  - Deployment Diagrams
- Other Modeling Languages
  - AADL
  - SysML
  - etc.







Fault Tree Analysis



#### **Software Architecture Report**

- Form/Checklist
- Report
- Distribution



Software Architecture Review:		
Project Name: Architect Name: Project Engineer: Customer: Stakeholders:		
Reviewers:		
Review Date: Estimated Code Size:	/K ELOC	



Software Quality Attributes:			
[] Functional Suitability [] Reliability [] Modifiability [] Security [] Scalability [] RASU (Reliability, Availability [] FURPS (Functionality, Usabi [] RASR (Reliability, Availability [] ACID (Atomicity, Consistency [] RAMS (Reliability, Availability [] Agility (Debug Ability, Extension	[] Performance [] Portability [] Modularity [] Safety [] Availability , Serviceability, Usability and Instaity, Reliability, Performance and Some seliability and Recoverability) [downward or Integrity) and Durabe shility, Portability, Scalability, Securability, Safety, Integrity and Maindaling Safety, Integrity and Sa	Supportability) latabases] bility [databases] ty critical systems] rability, Testability &	
[] Functional Suitability [] Reliability [] Modifiability [] Security [] Scalability [] RASU (Reliability, Availability [] FURPS (Functionality, Usabi [] RASR (Reliability, Availability [] ACID (Atomicity, Consistency [] RAMS (Reliability, Availability [] Agility (Debug Ability, Extension Understandability) [] Dependability (Availability, Reliability, Reliability, Reliability)	[] Portability [] Modularity [] Safety [] Availability , Serviceability, Usability and Instaity, Reliability, Performance and S, Scalability and Recoverability) [doi: 1.00], Isolation (or Integrity) and Durability, Maintainability and Safety) [safety]	[] Usability [] Extensibility [] Integrity [] Interoperability allability) supportability) latabases] bility [databases] ty critical systems] rability, Testability &	



Key Software Architecture Decisions:	
Hardware/Driver/OS  [] RTOS/BSPs/Hypervisor:  [] Bus Communication Card/Drivers:  [] Database API Drivers:  [] Graphics Card/Drivers:  [] Operating Systems:  [] Hardware Platforms:  [] Other:	



Key Software Architecture Decisions (continued):		
Software Technology  [] IPC Mechanisms:  [] Bus Communication Protocols:  [] Persistence Technology:  [] Graphics Technology:  [] Programming Languages:  [] Mixed Language Bindings:  [] Software Design Methodology:  [] Other:		



Key Software Architecture Decisions (continued):		
Software Tools  [] IPC Development Tools:  [] Bus Communication Dev Tools:  [] Database/Persistence Frameworks:  [] Graphics Dev Tools:  [] Integrated Dev Environment:  [] Software Design Tools:  [] Other:		



Key Software Architecture Decisions (continued):		
Software Reuse Strategy [] Software Processes: [] Historical Productivity Data: [] Software Design Patterns: [] External Software Components: [] Internal Software Components: [] Software Product Line: [] Other:		



Architectural Design:	
Use Case Diagrams:	<u></u>
Software Components and Interfaces [] Class Diagrams: [] Component-Connector Diagrams: [] Sequence Diagrams: [] Interface Definition Descriptions:	
Software Component Deployment [] Deployment Diagrams:	



#### **SWA** Report

- Powerpoint Slides
- Word Document



#### **SWA Report Distribution**

- Stakeholders
- Software Technical Lead
- Software Department Manager



#### **Summary**

- Day 1:
  - Interview the Software Technical Lead
  - Capture
    - Software Quality Attributes
    - Key Architectural Decisions
    - Architectural Design
- Day 2:
  - Verify and Document Design Documentation References
  - Analyze the Software Architecture
  - Produce a Completed Checklist and Report
  - Distribute the Report to Stakeholders, Managers, Software Technical Lead

# **How to Perform a Rapid Assessment of Any Software Architecture**



