

* Array

- ① Array is a continuous block of memory which is used to store homogeneous type of data.
- ② Array is fixed in size And It is a non-static member.
- ③ If we want to access elements of the Array we have to go for 'index' where index starts with 0 to n-1.
- ④ If we cross the Range of Index It will get a Runtime error known as "ArrayIndexOutOfBoundsException".
- ⑤ In array we can also store default values.

* 2 ways to create array in Java.

- ① Using array literal (When we have the values).
datatype [] variable = {values,}
- ② Using new keyword (When input from user).
datatype [] variable = new datatype [size];

e.g.

```
class Driver {
    public static void main(String[] args) {
        int[] arr = {10, 20, 30, 40, 50, 60};

        for (int i = 0; i < arr.length; i++) {
            System.out.println(arr[i]);
        }
    }
}
```

import java.util.Scanner;

class Driver

{

public static void main (String [] args)

{

Scanner sc = new Scanner (System.in);

int size = sc.nextInt();

int [] arr = new int [size];

for (int i=0; i < arr.length; i++)

{

arr[i] = sc.nextInt();

}

for (int i=0; i < arr.length; i++)

{

S.O.P. (arr[i]);

}

}

}

2D Arrays.

TYPES OF ARRAYS.

1. One / Single Dimensional Arrays.
2. Multi Dimensional Arrays.

1. one / single dimensional arrays

A single dimensional array is a group of elements having the same data type which are stored in a linear arrangement under a single variable name.

Syntax : int [] arr = {} - or

int [] arr = new int [3];

2. Multi Dimensional Arrays.

In multi-dimensional array, data is stored in row and column based index (also known as matrix form).

A multidimensional array is an array of array.

2D Arrays. (Two-Dimensional Arrays.)

2D Array is the simplest form of multidimensional array.

A 2D array can be seen as an array of 1D array for easier understanding.

Syntax: `data_type [][] variable_name = new datatype`

`int [][] arr = new int [10][20];`

X is outer size.

OR

Y is inner size.

`int [][] arr = { {1, 2}, {3, 4} }`

e.g.

`class P {`

`public static void main(String[] args)`

{

`int [][] arr = { {1, 2}, {3, 4}, {5, 6} };`

`for (int i = 0; i < arr.length; i++)`

{

`for (int j = 0; j < arr[i].length; j++)`

{

`s.o.p. (arr[i][j])`

}

}

3D Array.

Three-dimensional array is a complex form of a multidimensional array.

A 3D array can be seen as an array of two-dimensional array for easier understanding.

Syntax:

datatype [X][Y][Z] variable = new datatype [X][Y][Z];

int [X][Y][Z] arr = new int [10][20][30];

Size;

X Outer size 3D array

inner size of 3D Y Outer size of 2D array

Z inner size of 2D array.

e.g. class P

{

public static void main(String[] args).

{

int [X][Y][Z] arr = { { { 1, 2 }, { 3, 4 } },
{ { 5, 6 }, { 7, 8 } } };

for (int i = 0; i < arr.length; i++)

{

for (int j = 0; j < arr[i].length; j++)

{

for (int k = 0; k < arr[i][j].length; k++)

{

S.O.P. (arr[i][j][k]);

}

}

S.O.P.();

}

}

}

ADVANTAGES

- Code optimization: It makes the code optimized, we can retrieve or sort the data efficiently
- Random access: We can get any data located at an index position.

Disadvantages

- size limit: we can store only the fixed size of elements in the array. It doesn't grow its size at runtime. To solve this problem, collection framework is used in java.

* Anonymous Arrays.

Java supports the feature of an anonymous array, so you don't need to declare the array while passing an array to the method.

Syntax: `methodName(new int[] {1, 2, 3});`

* ArrayIndexOutOfBoundsException:

The Java Virtual Machine (JVM) throws an `ArrayIndexOutOfBoundsException` if length of the array is negative equal to the array size or greater than the array size while traversing the array.

* What is the class name of Java array?

In java, an array is an object. For any array object, a proxy class is created whose name can be obtained by `getClass().getName()` method on the object.

Element Type	Encoding
boolean	Z
byte	B
char	C

class or interface	class name;
double	D
float	F
int	I
long	J
short	S

* Copying a java array.

we can copy an array to another by the `arraycopy()` method of `System` class.

Syntax: `arraycopy (Object src, int srcPos, Object dest, int destPos, int length);`

`System.arraycopy (arr1, 2, arr2, 0, arr1.length);`

printing

`S.o.p.(String.valueOf(arr2));`

* Cloning an array.

• Since, Java array implements the `Cloneable` interface, we can create the clone of the java array.

• If we create the clone of a single-dimensional array, it creates the deep copy of the Java array. It means, it will copy the actual values.

• If we create the clone of a multidimensional array, it creates the shallow copy of the Java array which means it copies the references.

Syntax: `int[] OgArr = { 3, 4, 5, 6 }`

`int[] cloneArr = OgArr.clone();`