

# Semantic Person Retrieval in Surveillance Using Soft Biometrics

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November 27th, 2018



# Table of contents

① Schedule

② Introduction

③ Challenges

④ Final remarks

# Workshop Schedule

## Session 1:

- 9:00am Organisers: Challenge Summary and Overview.
- 9:25am Gabriel R. Goncalves, Antonio C. Nazare, Matheus Diniz, Luiz Eduardo Lima Coelho and William R. Schwartz: Soft Biometric Retrieval Using Deep Multi-Task Network
- 9:50am Emil Barbuta Cipcigan and Mark Nixon: Feature Selection for Subject Ranking using Soft Biometric Queries
- 10:10am Morning Tea

# Workshop Schedule

## Session 2:

- 11:00am Takuya Yaguchi and Mark Nixon: Transfer Learning Based Approach for Semantic Person Retrieval
- 11:25am Arne Schumann and Andreas Specker: Attribute-based Person Retrieval and Search in Video Sequences
- 11:50am Hiren Galiyawala, Kenil S. Shah, Vandit J. Gajjar and Mehul Raval: Person Retrieval in Surveillance Video using Height, Color and Gender
- 12:15pm Organisers: Discussions, conclusions, and results presentation
- 12:30pm Workshop Close and Lunch

# The Organisers



**Michael Halstead** Queensland University of Technology



**Simon Denman** Queensland University of Technology



**Clinton Fookes** Queensland University of Technology



**YingLi Tian** City College of New York



**Mark Nixon** University of Southampton

# Motivation

- Australian Federal Police recognised a disconnect between research output and their requirements.
- Facial recognition (traditional biometric), gait recognition (soft biometric), and re-identification (soft biometrics) contribute to the state-of-the-art.
  - Facial recognition (primarily higher definition).
  - Gait requires enrollment.
  - Re-Id requires enrollment through a visual representation of the target subject.

What about when enrollment is not possible?

# Motivation



**Figure:** Example of soft biometrics in use where traditional biometrics may fail [7].

# Motivation

What did that figure tell us?

- Perpetrators often hide their face.
- Soft biometrics such as clothing are still highly visible.
- You do not need the subjects express consent to search.
- Ideal for general purpose surveillance.

# Motivation

- Soft biometrics like clothing are easy to comprehend and pass on to authorities or security operators.
  - Compared to facial recognition, how easily can you describe someones face?
- No requirement for pre-enrollment.
- Finally, this challenge is bringing researchers in this field together.

# Semantic Search Overview

Semantic search is based around soft biometrics, which are:

- Easy to extract visually by a person and relay to another person.
- Non-permanent (clothing can be changed).
- Lack distinctiveness (multiple people with green eyes).
- Good as a short term solution to narrow a search field.



# Semantic Search Overview

Developing field of research.

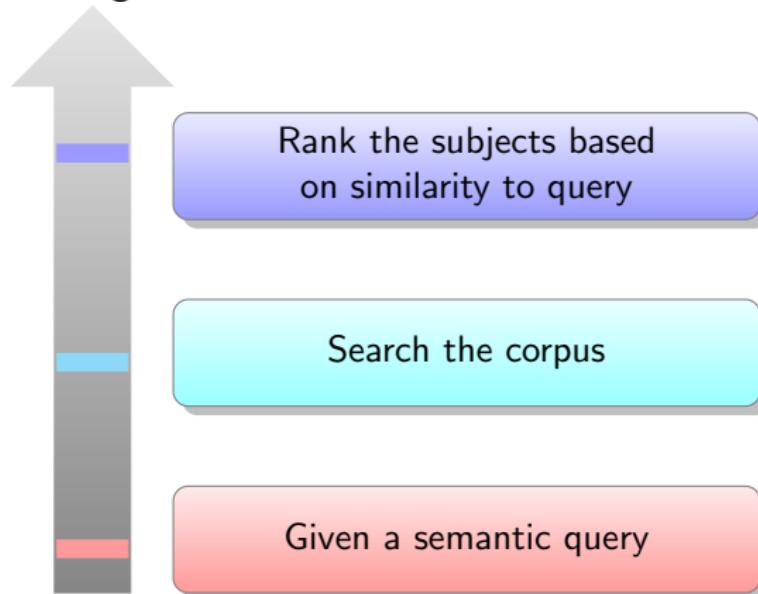
- No common protocols.
- Few real datasets, existing issues:
  - Sterile backgrounds [6];
  - Extensions to re-id (ViPER [4] - colour by [10]);
  - Not specific for this purpose (RAP [9], attribute recognition [2]).

# Challenge Overview

- Task 1: Retrieval/Indexing Task.
- Task 2: Video Search Task.
- Why two tasks?
  - Capture different use cases.

# Task 1

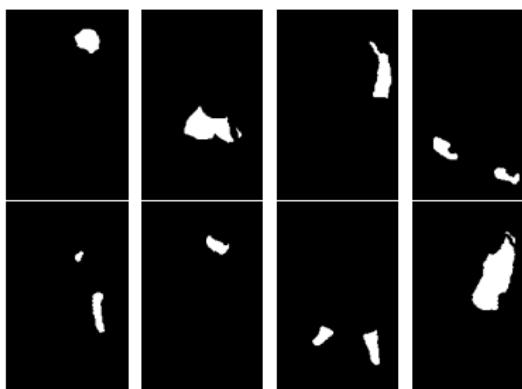
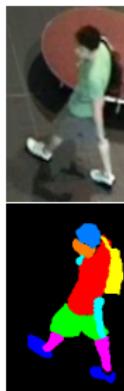
Analogous to re-identification



# Task 1

Data:

- Separated into training (520 images) and evaluation (196 images) sets.
- Subjects were captured across two locations on a university campus, using ten cameras.
- Each “image” has an RGB image, a soft biometric query, and in the training set a semantic mask is included.



# Task 1

What's included in the query?

- Clothing Colour for leg and torso:
  - Three each: primary, secondary, and ancillary;
  - Eleven colours based on “Culture Colours” [1].
- Clothing patterns (textures) leg and torso:
  - Eight leg and torso textures describing a broad range.



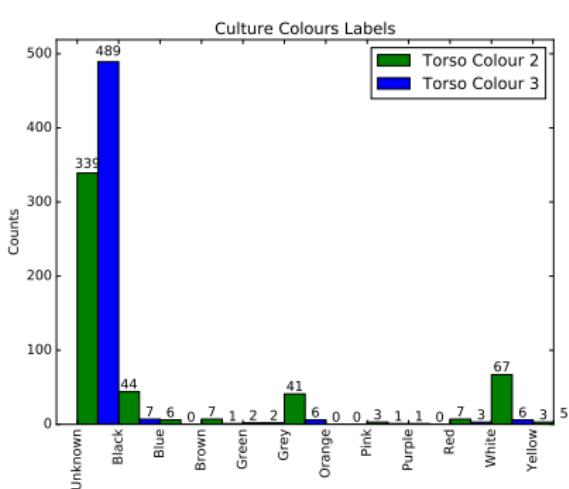
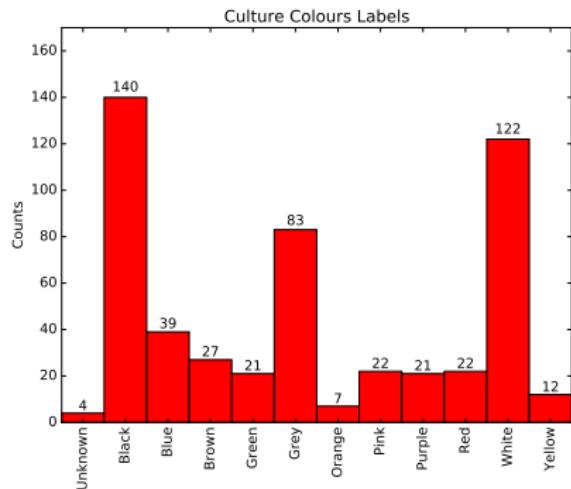
# Task 1

- Leg and torso type as either long or short.
- Gender.
- Luggage (carrying or not).
- Pose (front, back, 45°, or 90°).



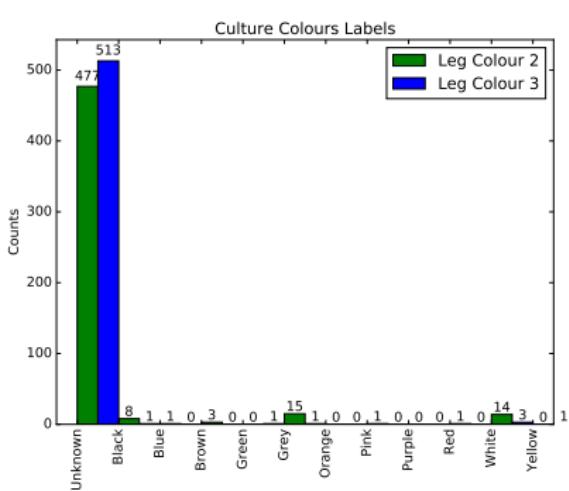
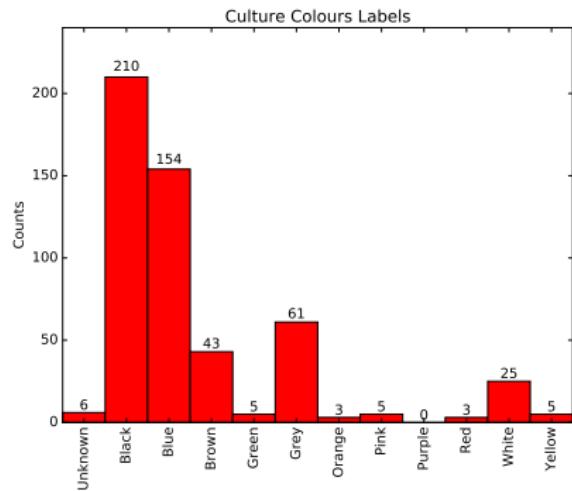
# Task 1

Distribution of traits (training set).

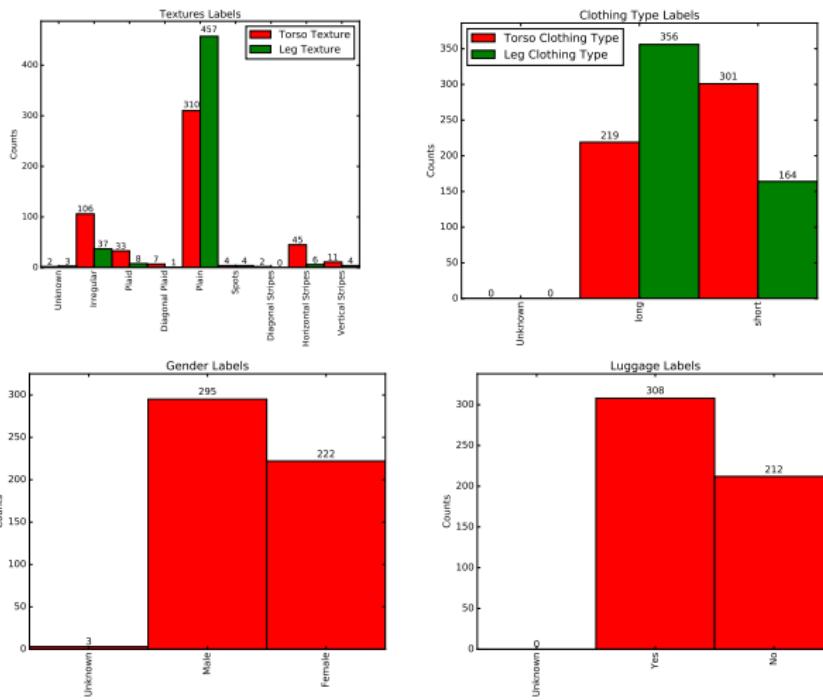


# Task 1

## Distribution of traits (training set).

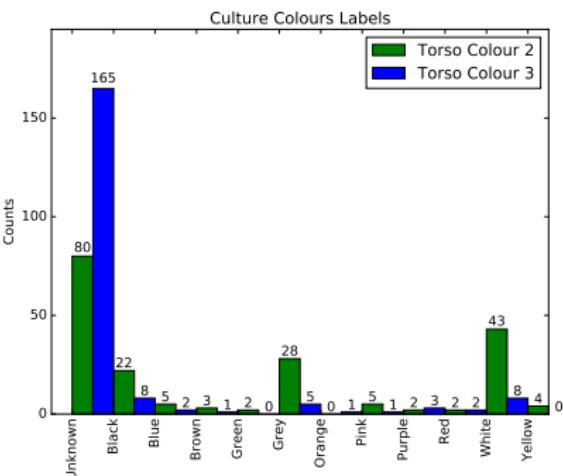
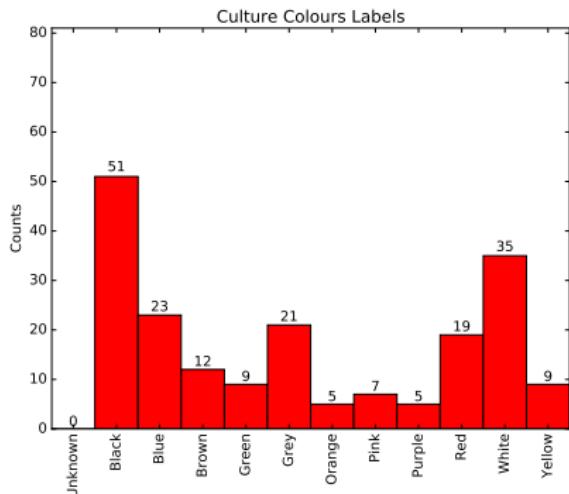


# Task 1



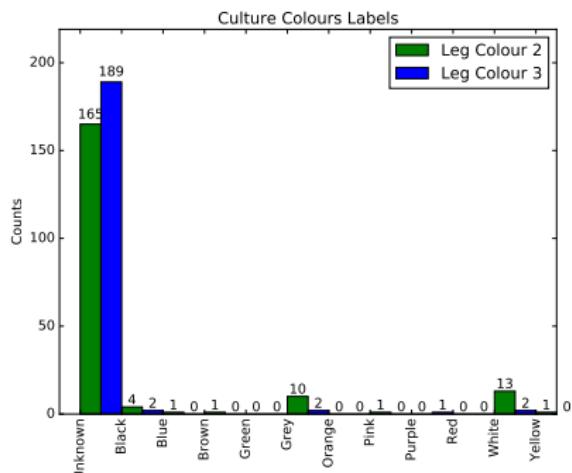
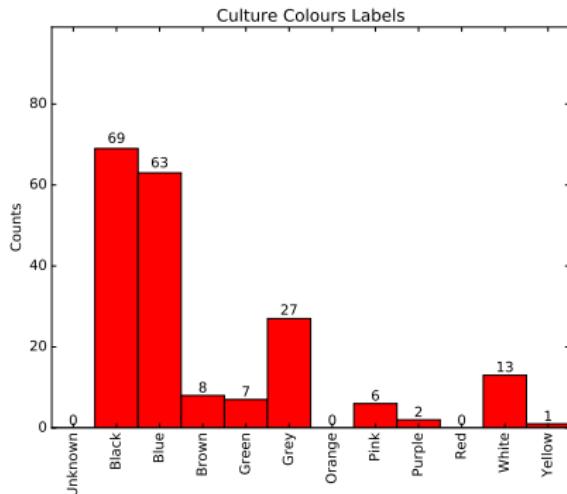
# Task 1

Distribution of traits (testing set).

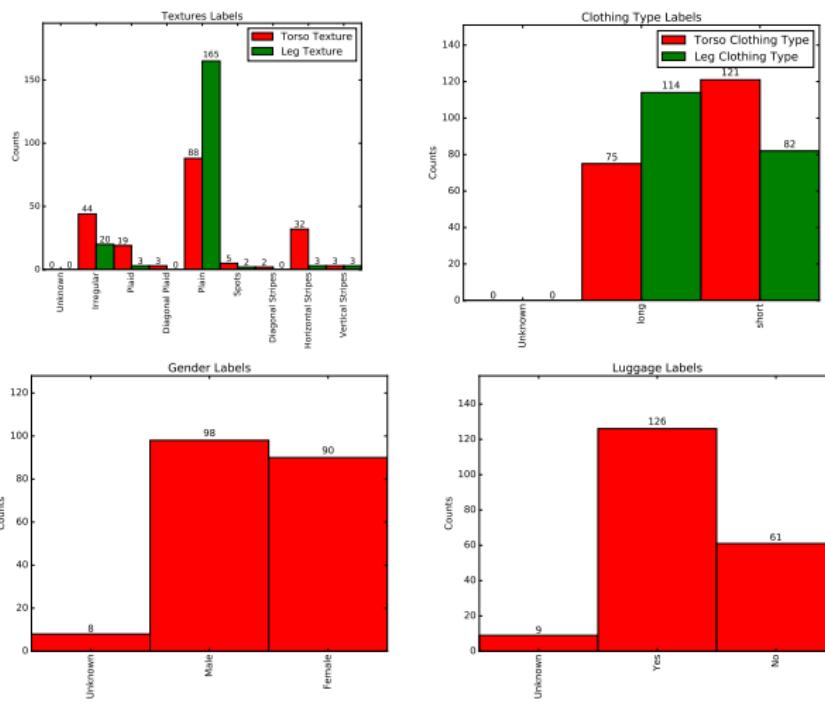


# Task 1

Distribution of traits (testing set).



# Task 1



# Task 1

## Evaluation metrics:

- Evaluated similar to re-identification techniques [8].
- Uses cumulative match characteristic (CMC) curves and performance evaluated at:
  - Rank 1
  - Rank 5
  - Rank 10
  - Rank 25

## Task 2

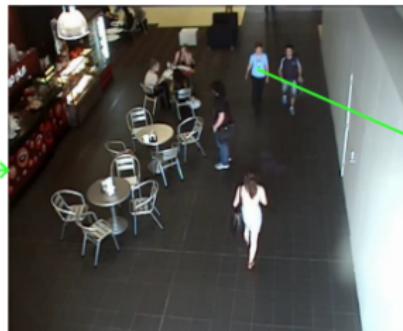
How is this different from Task 1?

- More inline with a surveillance situation.
- The query is used to search a video for the desired subject.
- Multiple potential pedestrians in a scene.
- Varying levels of crowd density, crowd flow, occlusions, and illumination.

Query



Scene



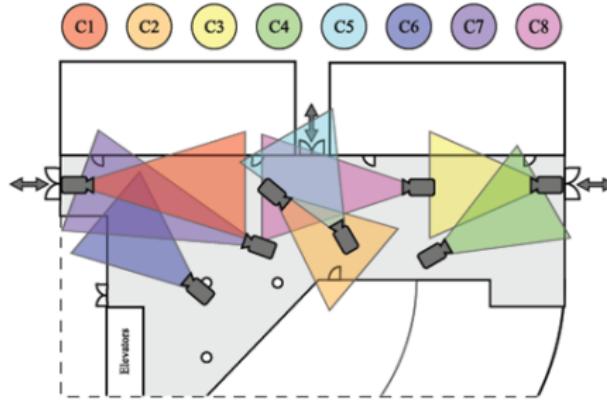
Selected



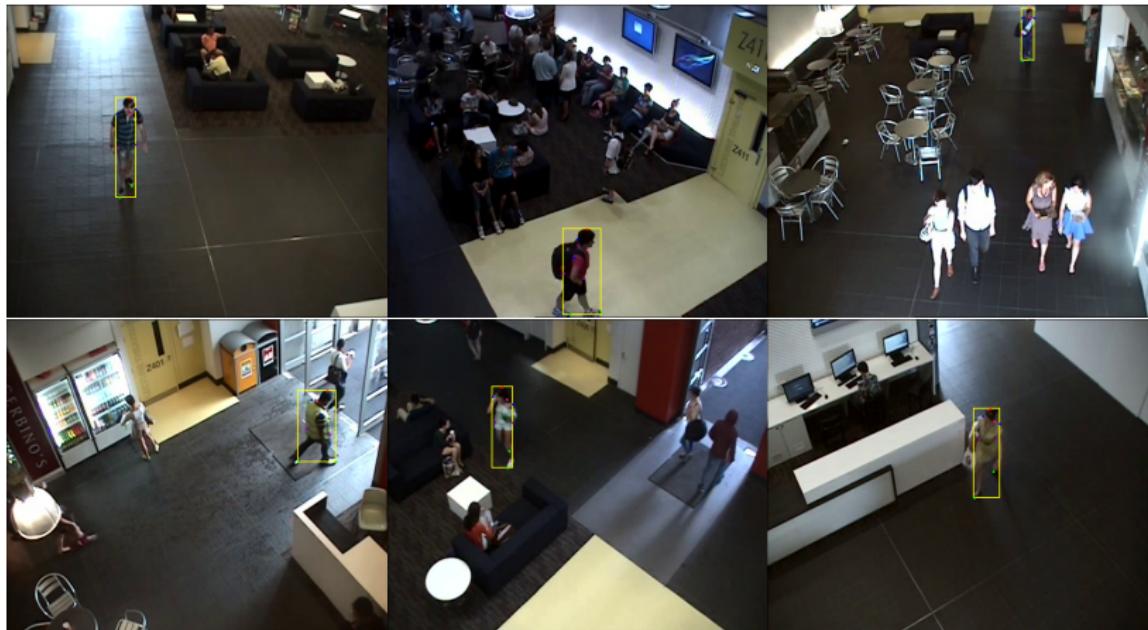
## Task 2

Where did the database come from?

- Captured at university setting in one location - 6 cameras in total.
- Training set contains 110 short video segments taken from [5].
- Evaluation set contains 41 segments captured from 4 of the 6 cameras.

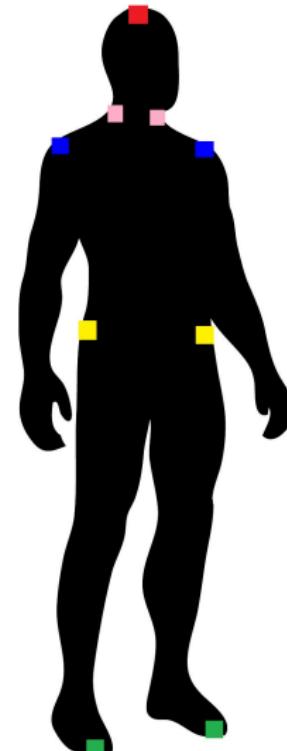


## Task 2



## Task 2

- Each camera is calibrated with Tsai's calibration scheme [11].
- First 30 frames left un-annotated regardless of subject presence (to initialise any models).
- Annotated by a single person with checks when ambiguous.
- Annotations include soft biometric attributes and key body locations.
- Ambiguity results in a “-1” in annotation.



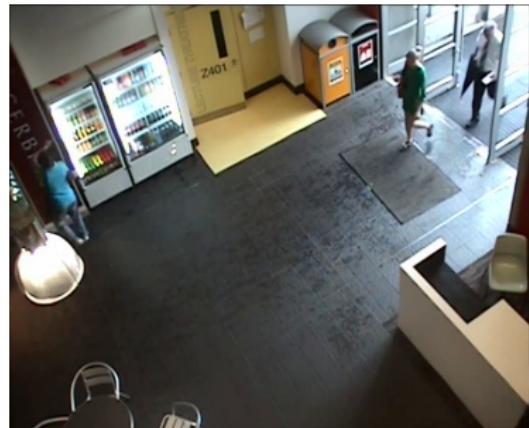
## Task 2

Annotations vary slightly from Task 1.

- Colours again based on “Culture Colours”, two colours per article (rather than three).
- Texture uses:
  - Plain, check, diagonal stripe, vertical stripe, horizontal stripe, spots, pictures.
- Clothing type:
  - Torso clothing is from long sleeve, short sleeve, no sleeve;
  - Leg clothing is from long pants, dress, skirt, long shorts, short shorts.

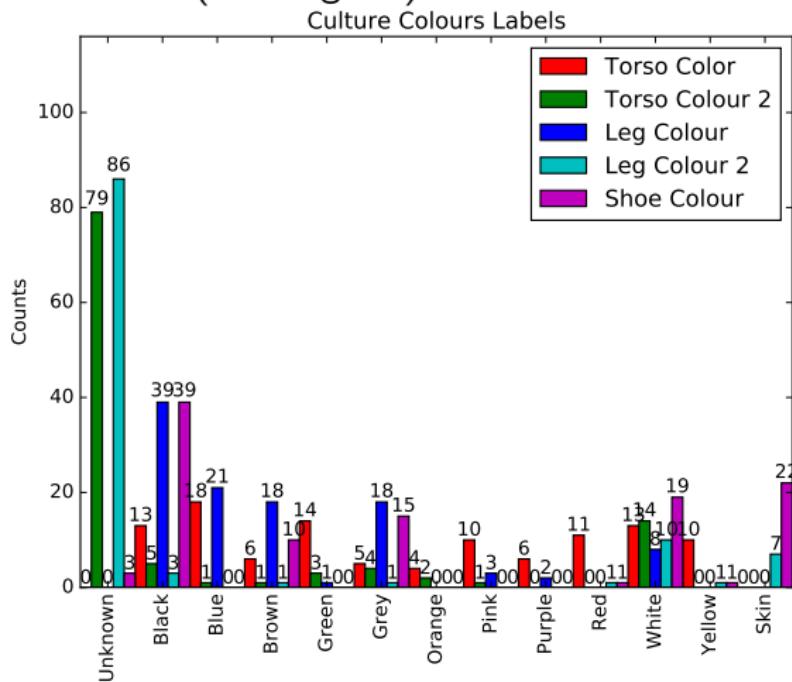
## Task 2

- Also includes annotations for: age, gender, height, build, skin, hair.

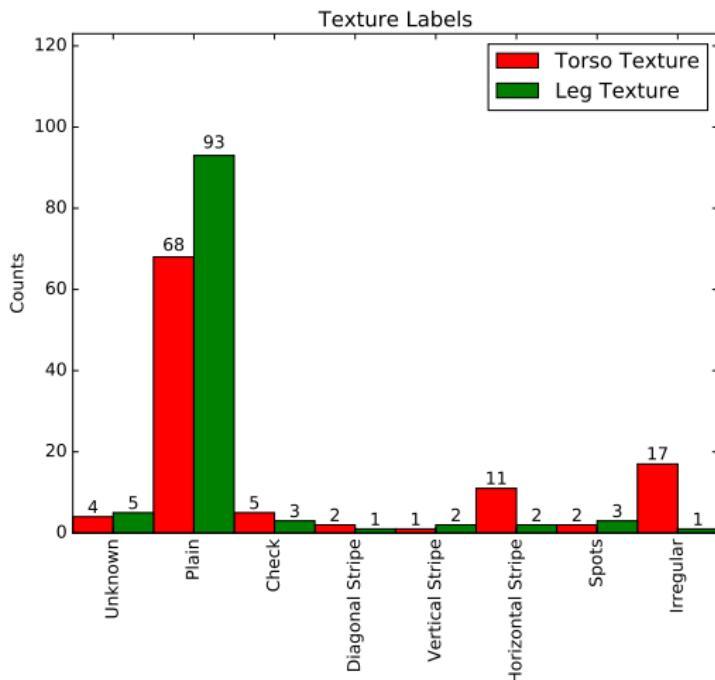


## Task 2

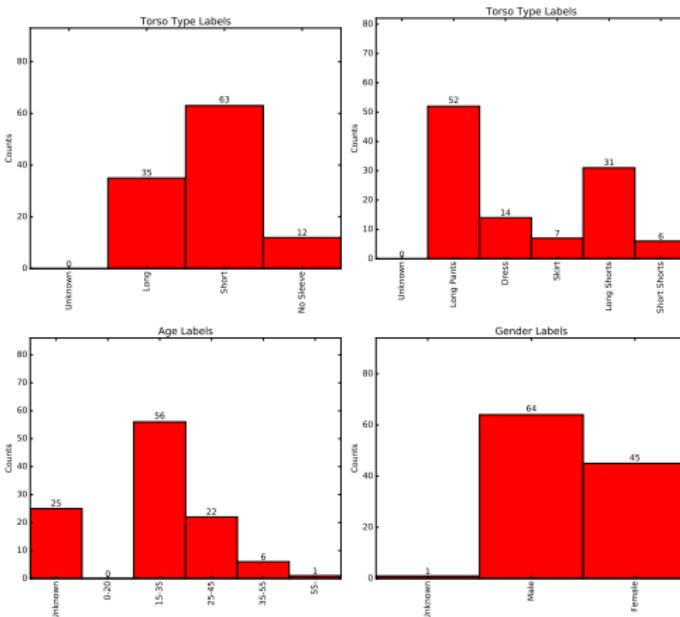
### Distribution of traits (training set).



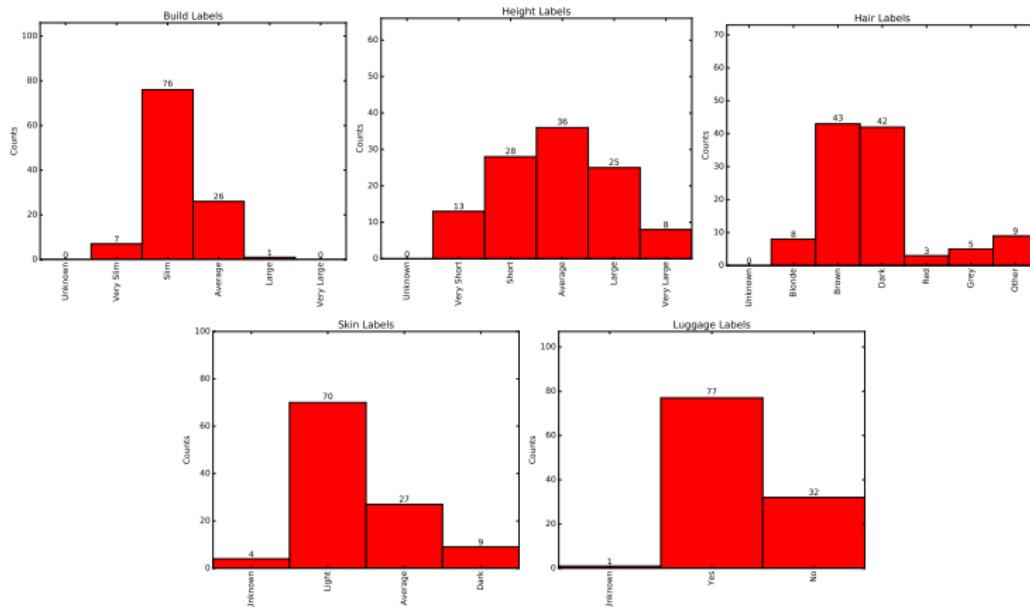
# Task 2



# Task 2

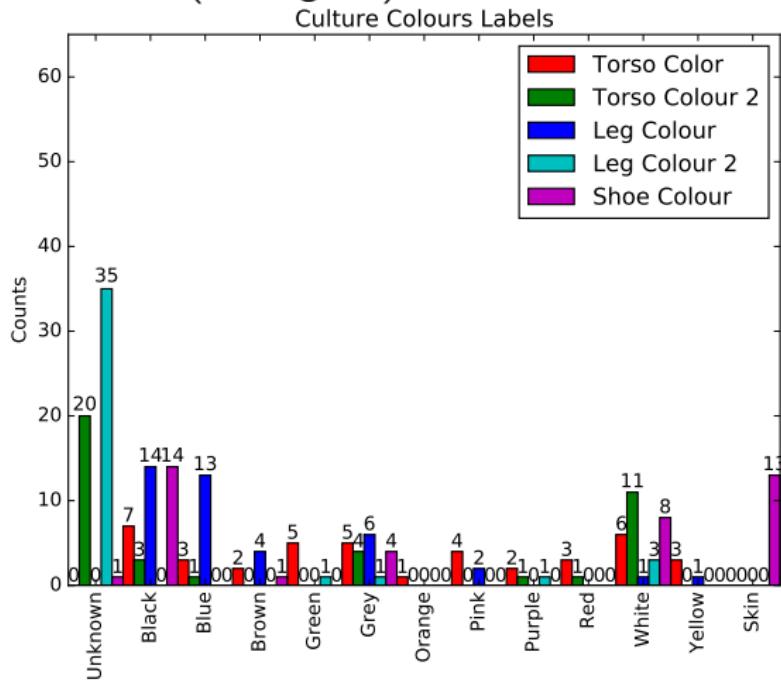


# Task 2

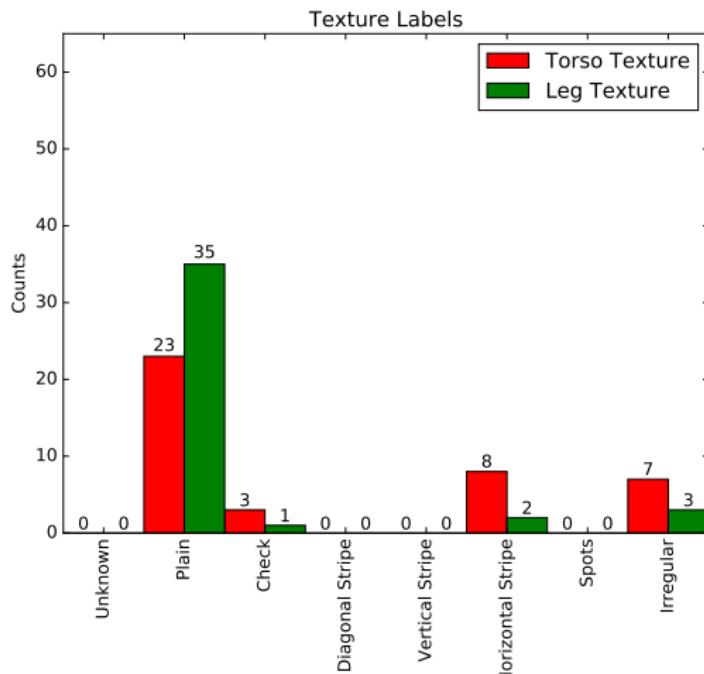


# Task 2

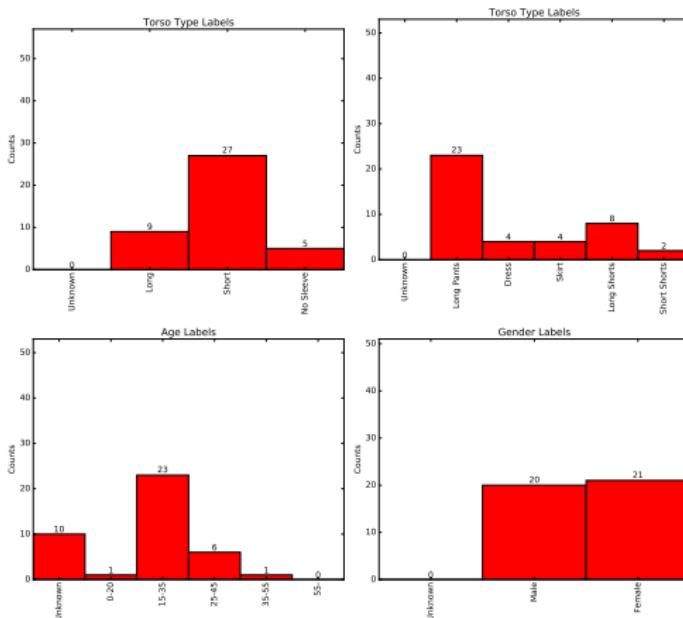
## Distribution of traits (testing set)



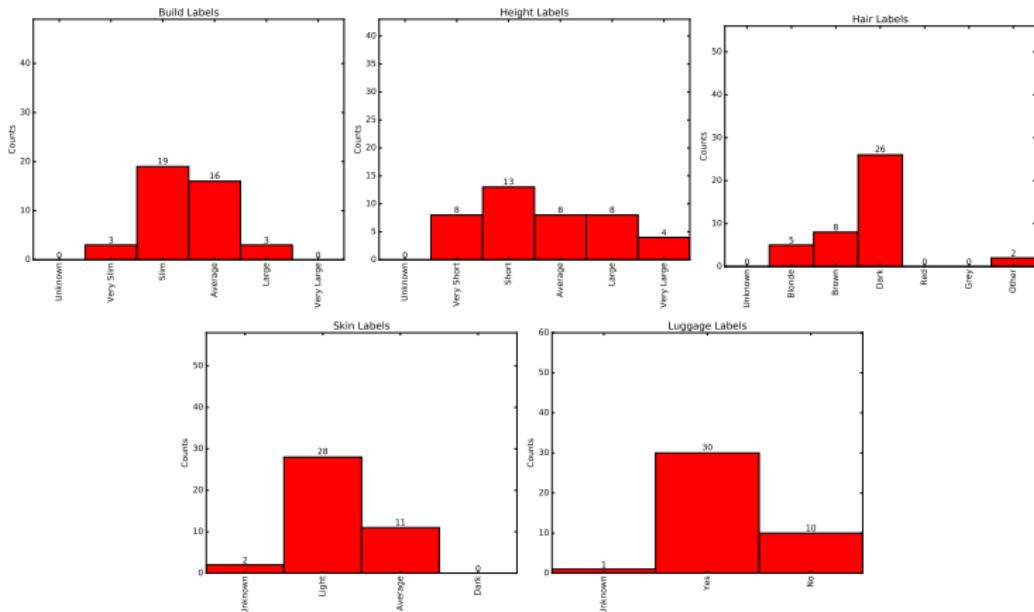
# Task 2



# Task 2



## Task 2



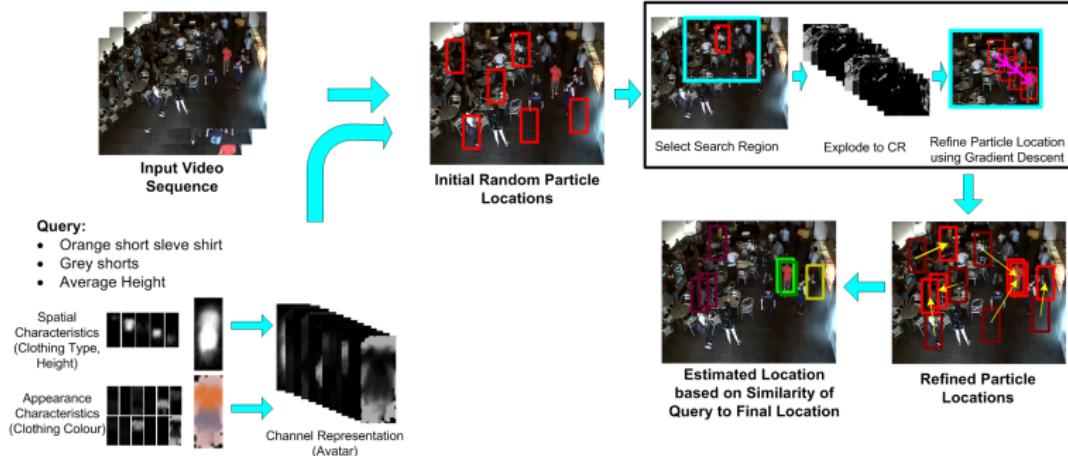
## Task 2

### Baseline System [3]:

- Creates an avatar as a channel representation, and uses a particle filter driven search to locate the subject
- Prone to errors in high clutter
- Avatar very simplistic: only colour and broad (long/short) clothing types are considered

# Task 2

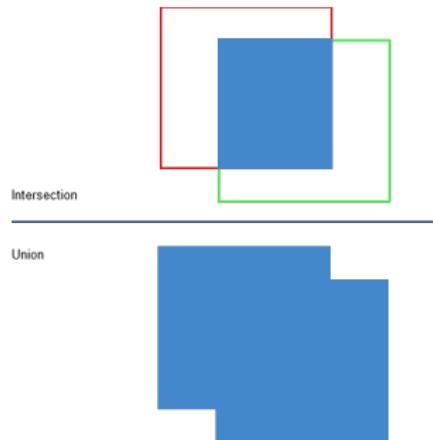
## Baseline System [3]:



## Task 2

Metric used for evaluation:

- Intersection over Union of detection and ground truth bounding boxes, as per [5].
- The average IoU for a sequence is calculated.
- Final score is the average of all sequences.



## Final Remarks

- Two semantic search problems.
- One relating to re-identification
- One more in-line with surveillance type searches.
- Two publicly available datasets each with a training and testing set.
- Semantic queries for both databases and sets available.

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