

*Joke



Due to local laws,
we are temporarily
restricting access to
this content until
DEF CON can
estimate your age

West of the DEF CON Creator stages

You are standing in the midst of the bustling DEF CON crowds. There's a mysterious flyer on the ground here.

> pick up flyer

You grab the flyer and read it.

(taken)

"WELCOME TO 'THE POWER(POINT) GLOVE'!

This is a talk of adventure, failures and low cunning. In it you will explore usage of weird presentation props. No hacker should be without one!"

> go east

Creator stages.

You are here!

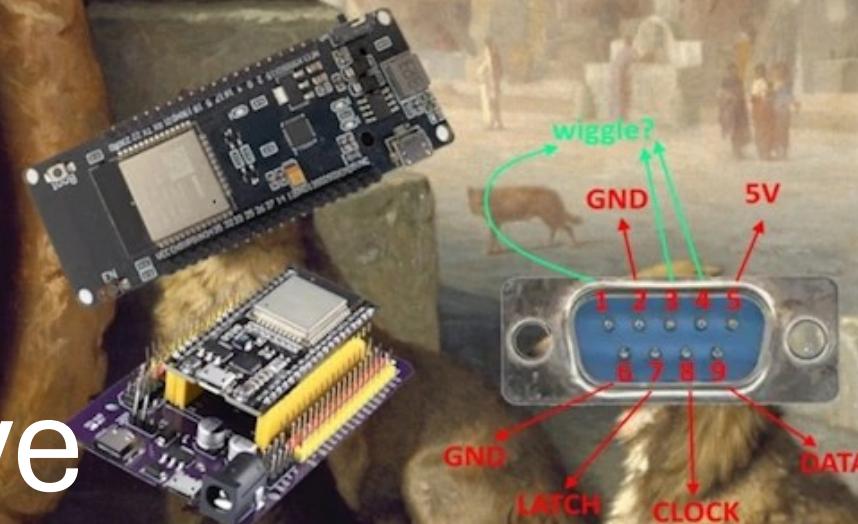
The Power(Point) Glove

Parsia Hakimian Hackerman

DEF CON 33 (8-10 Aug 2025)
Hardware Hacking and Soldering Skills Village



‘Diogenes’, painting by Jean-Léon Gérôme (1824-1904) released under CC 1.0 Universal by The Walters Art Museum



Friendship ended with Clicker

Now

PowerPoint
Glove

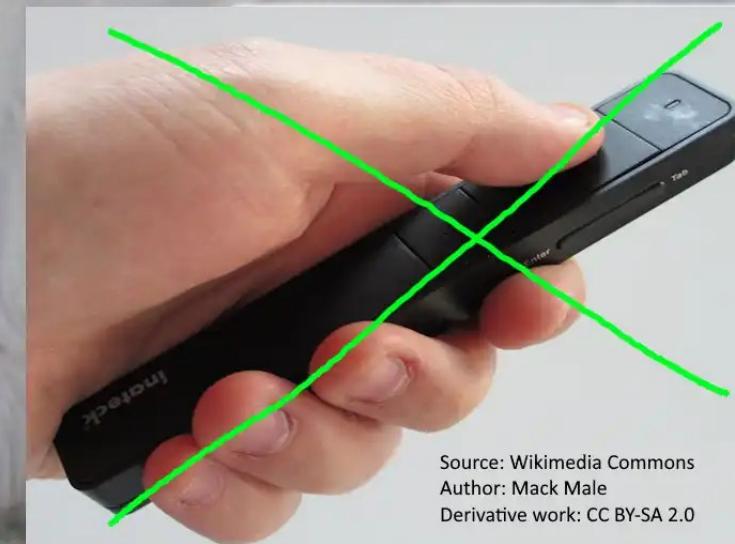
is my
best friend



Source:
Wikimedia Commons - public domain



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Author: Mack Male
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Agenda

- Intro
- Motivation
- Power Glove History
- How it Works
- Literature Review
- Development Boards
- ESP32 Development
- Controller Button Presses
- ESP32 as HID
- Demo

Humble Brag about.md

- Security @ MSFT
- DEF CON 26/28/33
- No 1337 name
- LARPs as a hacker



Incoming Transmission from the Big Giant Head

- Independent "research"
- Not affiliated with:
 - My employer
 - Your employer
 - Any employer
 - Your uncle at Nintendo



Conertainment!

- A talk about (info-sec) talks
 - Haroon Meer
 - 44CON 2013 Keynote
- Entertainment fills the seats
- No one remembers how many bugs you found!

Conertainment

- Insidious
- Constantly Creeping
- Wears many masks..

Learning the Wrong Lessons from Haroon

1. Magic

- "Any sufficiently advanced technology is indistinguishable from magic."
- Arthur C. Clarke

2. Charisma

- Have rizz, will travel.

3. Pizzaz

- Make it pop!



Barnaby Jack – Black Hat US 2010, photo by Dan Tentler (Viss)

History

- NES accessory
- 1989 @ \$75~100
 - \$200~250
- Not created by Nintendo.
 - Abrams/Gentile Entertainment
- Production:
 - Pax (Japan)
 - Mattel (US)



What even is a Power Glove?



Source: "Diogenes searching for a man." Attributed to J. H. W. Tischbein (1751-1829)

The Beauty and the Beast



Source: 'School of Athens' by Raffaello Sanzio (1483-1520)

The Wizard



The Wizard

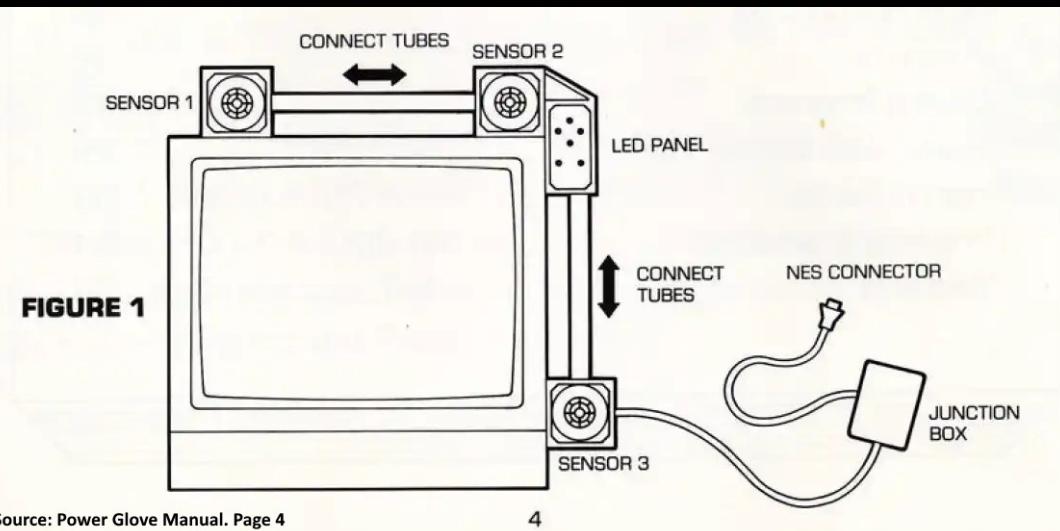


The Wizard

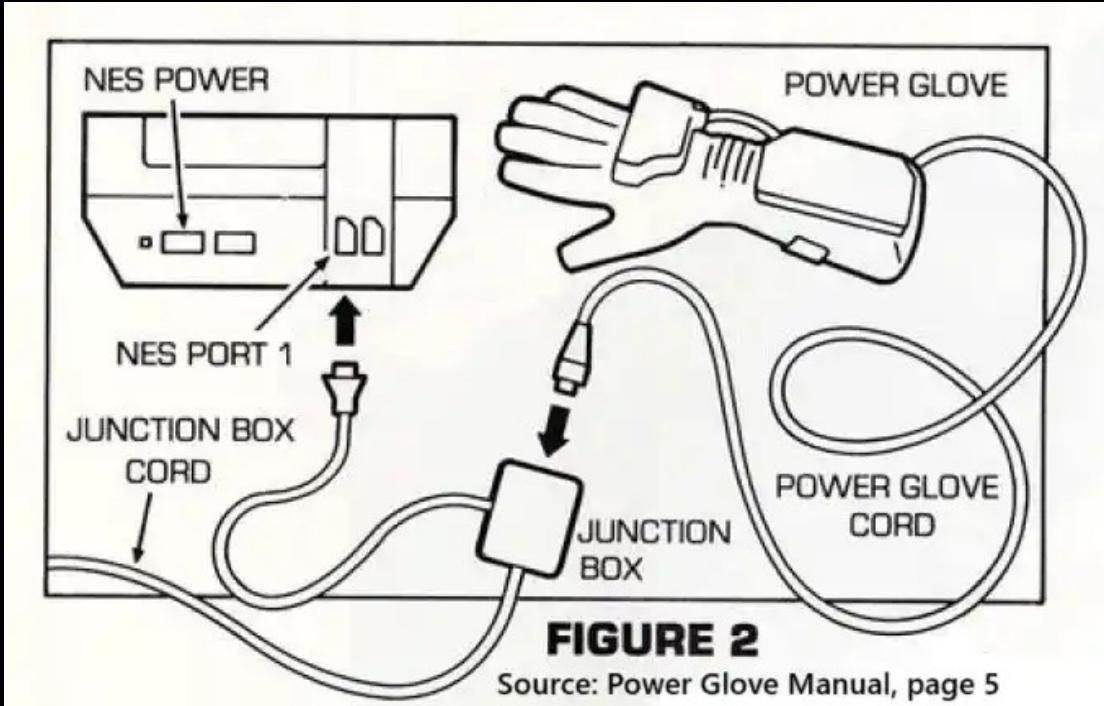


I love the Powerglove. It's so bad.

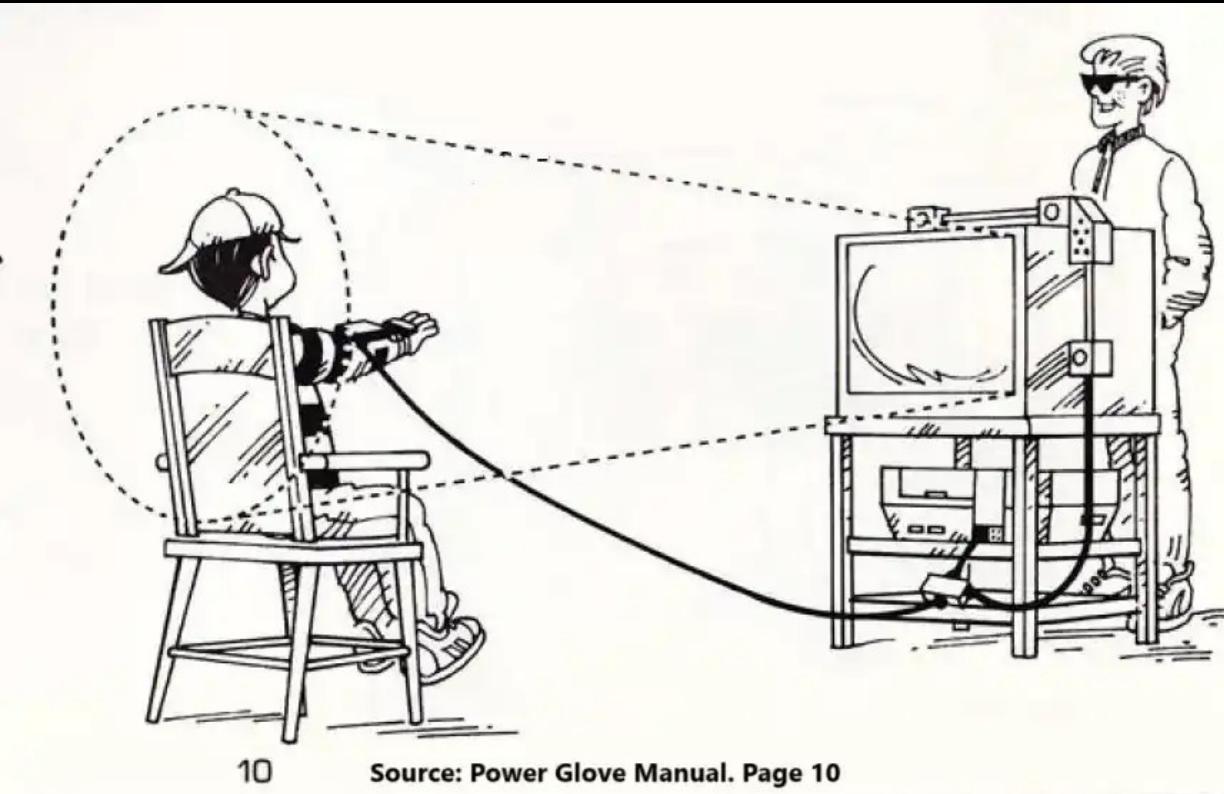
The Sensor Array



The Junction Box



I am Batman So it's like a bat (without the echo)

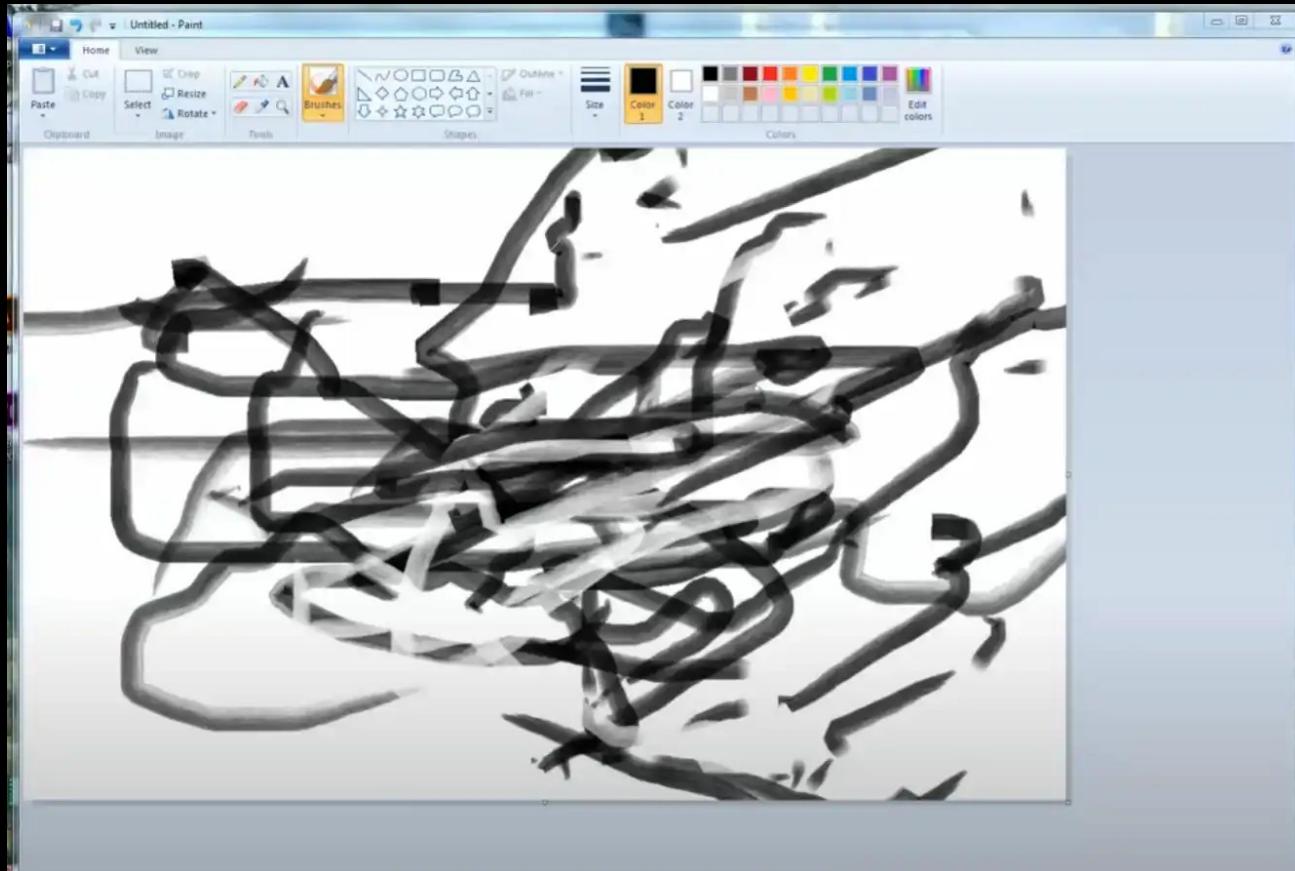


Literature Review – Flipper Zero (2023)



Source: Twitter user @lamp_sec @ DEF CON 31 (2023)

Literature Review

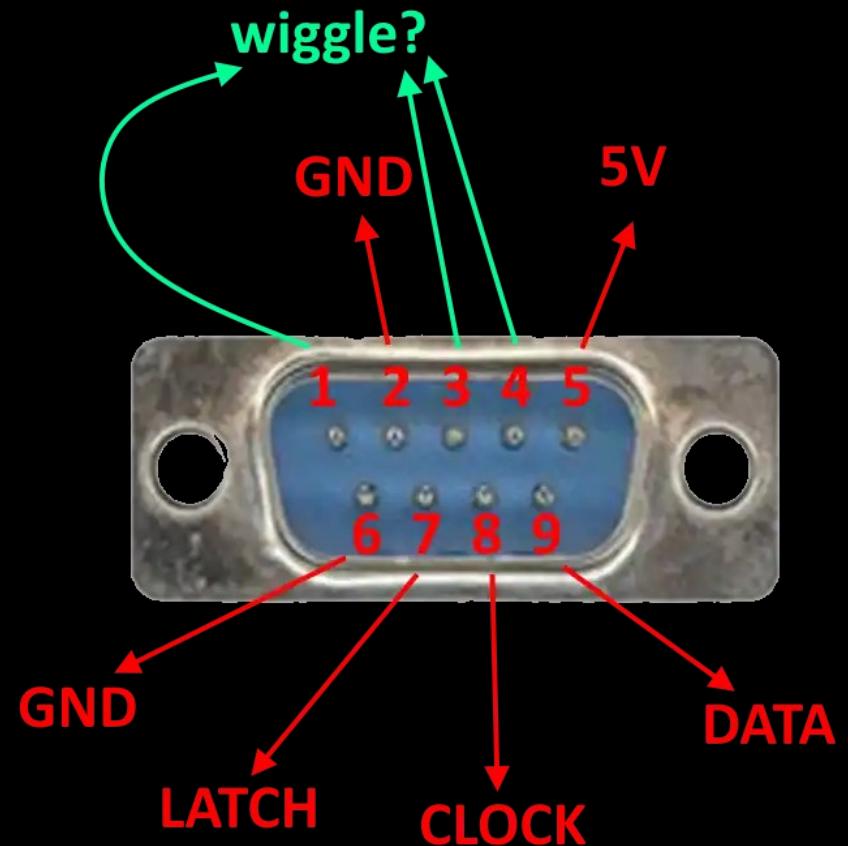


Ben Heck's Power Glove Teardown (2016)
https://www.youtube.com/watch?v=KAUp1c3_8wg

Dr. Benjamin Blundell (2018)
Blog: <https://benjamin.computer/posts/2018-10-15-powerglove.html>
Code: <https://github.com/OniDaito/PowerGlove>

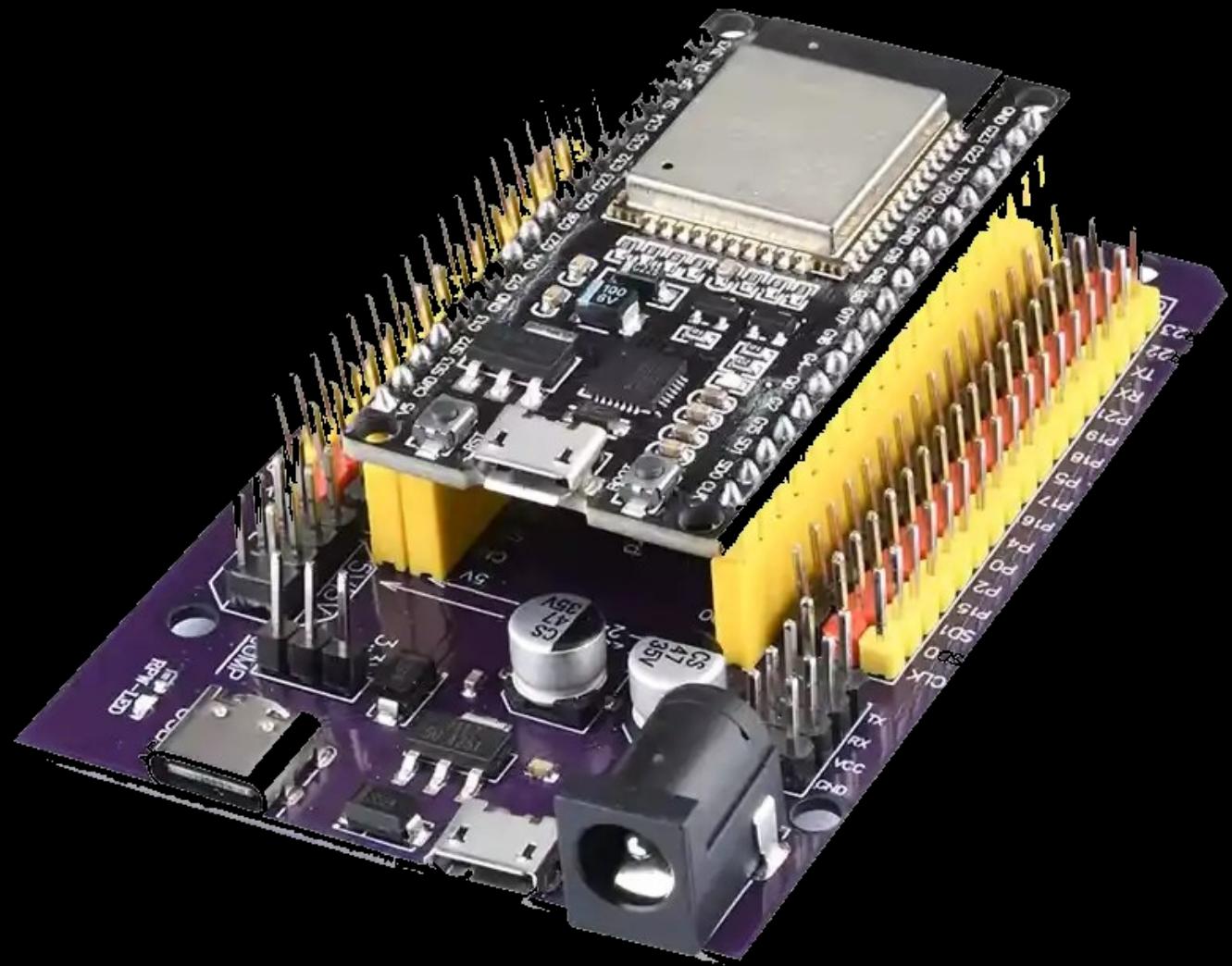
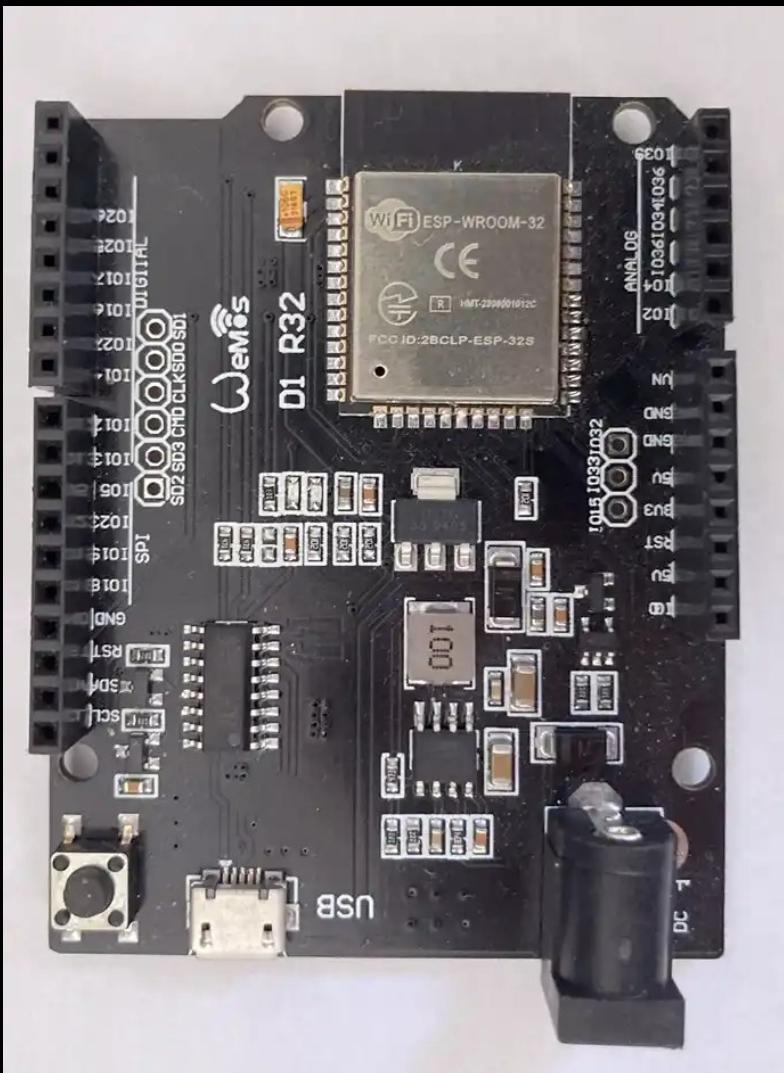


DB9/DE9 Diagram

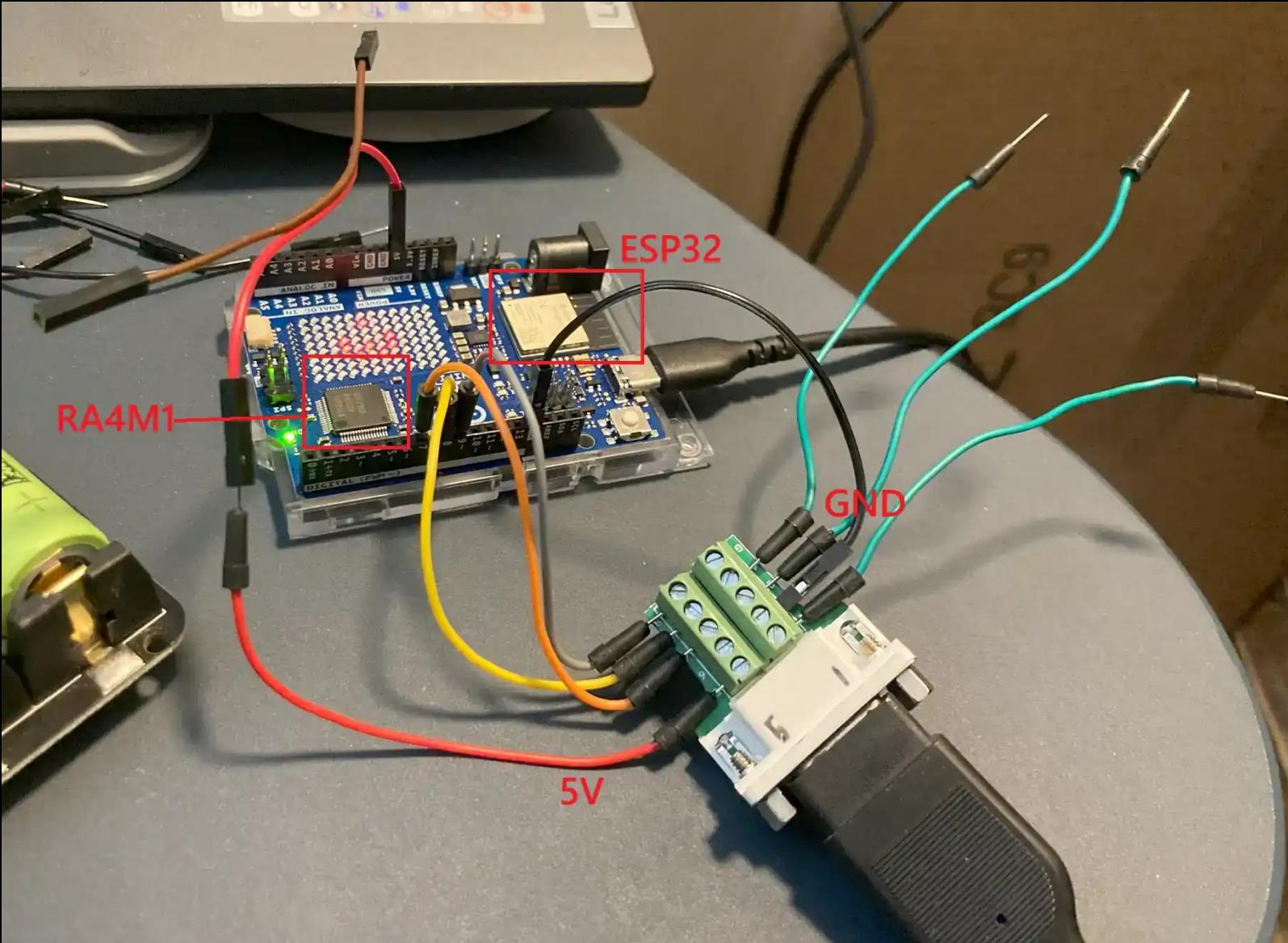


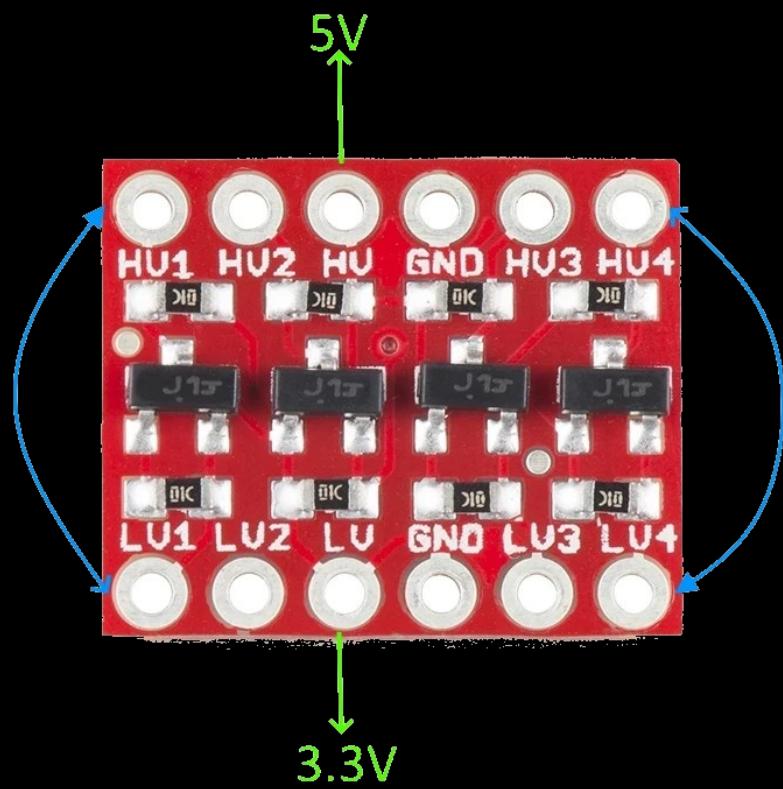
<https://www.retrousb.com/product/nes-retroport/24>

ESP32



He was a 5V boy, She was a 3.3V girl!





<https://www.sparkfun.com/sparkfun-logic-level-converter-bi-directional.html>

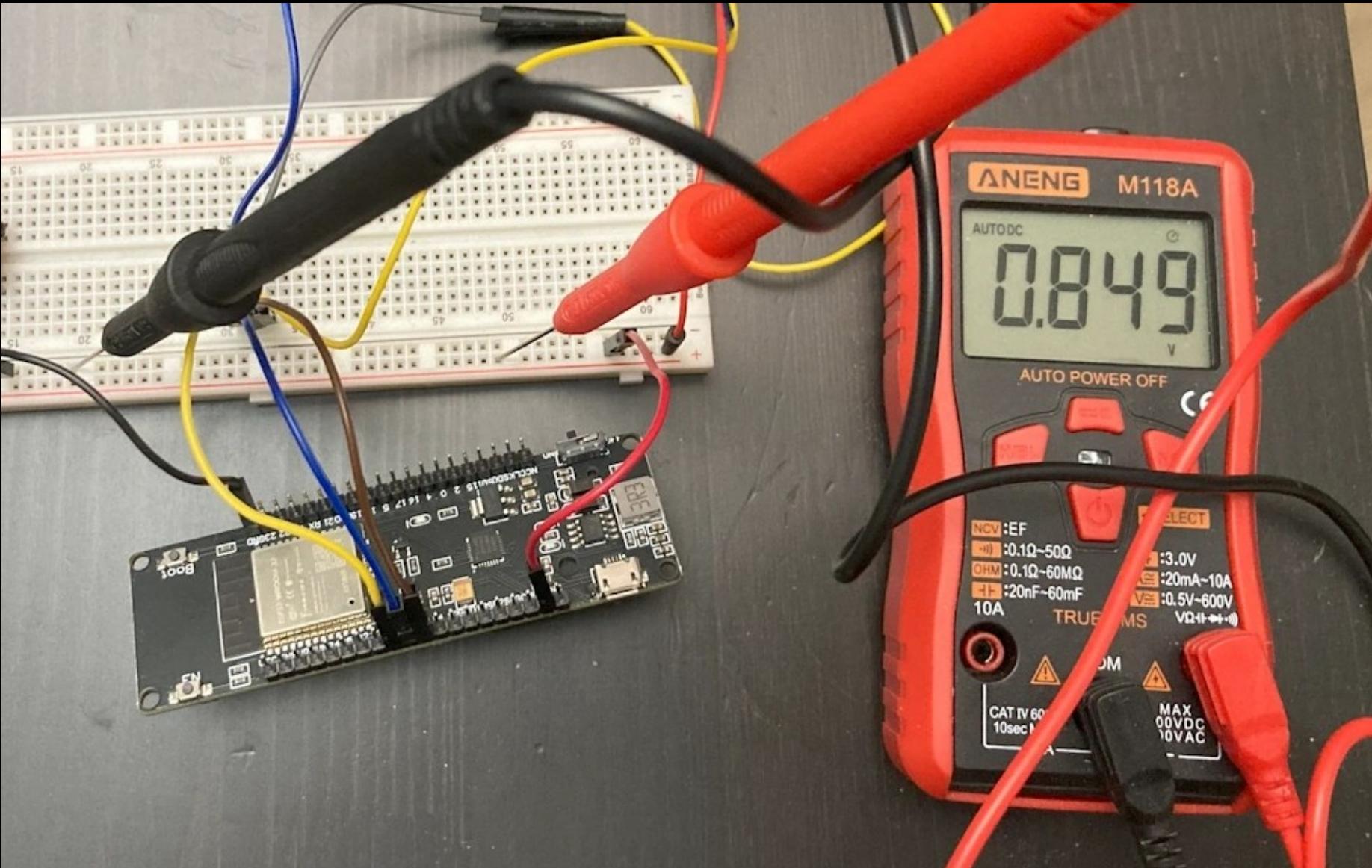
<https://www.taydaelectronics.com/wifi-and-bluetooth-battery-esp-wroom-32-with-18650-battery-socket.html>

18650

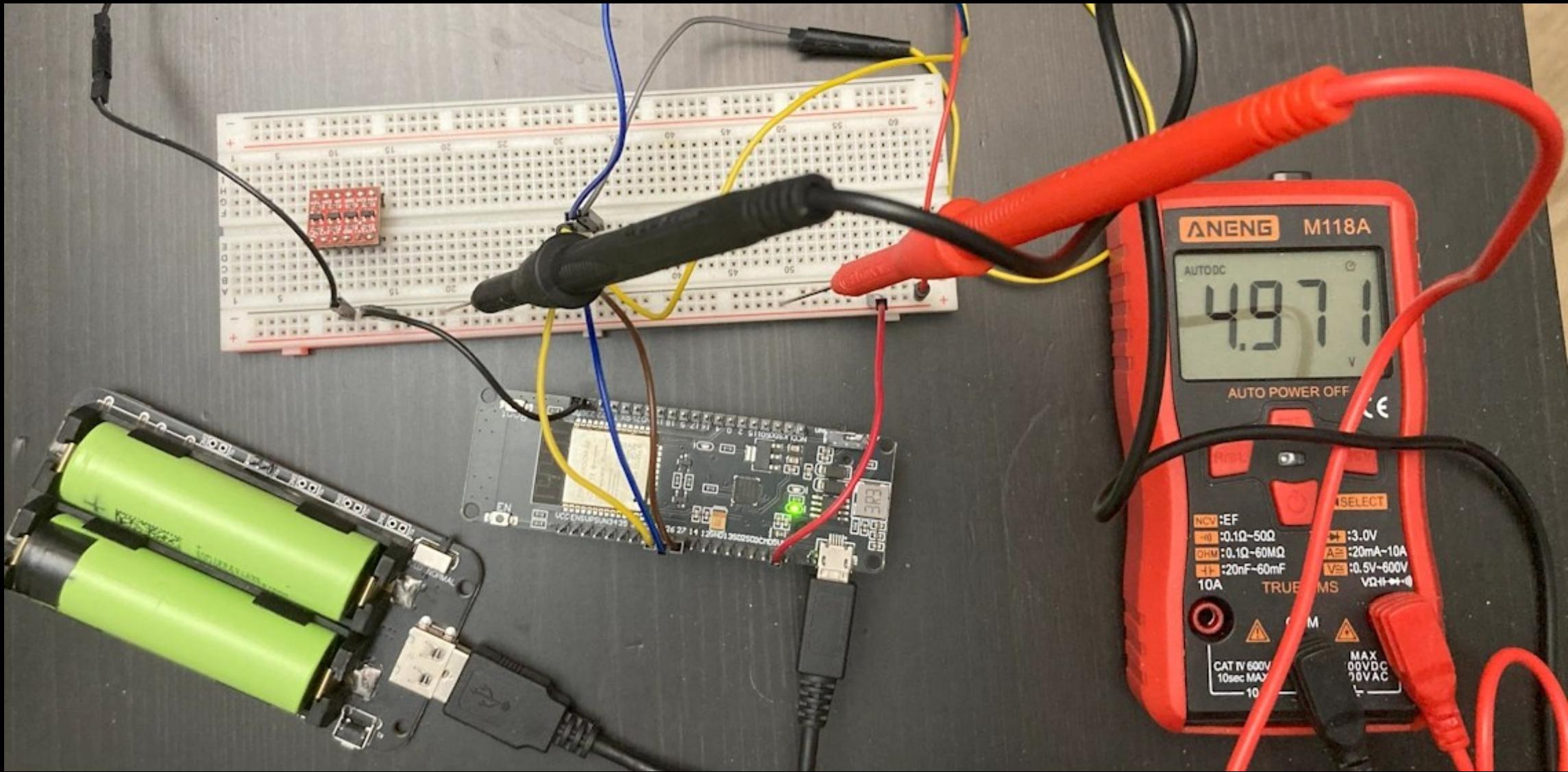


- Over discharge --> battery dies!
- Over charge --> bad!
- TP4056

Festival of Failures!



5V 5V Whatcha Gonna Do?



Development Environment

- Arduino IDE
 - Better on Windows (for me)
 - Has ESP32 support
 - Didn't put the board in download mode – hold boot
- ESP-IDF
 - Better on WSL (for me)
 - No hands downloading
- Unlicensed code samples from Espressif are a life saver (some Apache V2).
 - <https://github.com/espressif/esp-idf/blob/master/examples/>

Setup in WSL

- On Windows:
 - winget install usbipd
 - usbipd list
 - usbipd --bind --b 1-13 (admin cmd)
 - usbipd attach --wsl --busid 1-13
 - After restart
- In WSL:
 - sudo modprobe vhci_hcd

```
PS C:\Users\Parsia> usbipd list
Connected:
BUSID  VID:PID   DEVICE                                     STATE
1-6    048d:c988  USB Input Device                           Not shared
1-9    0639:7213  Billboard                                 Not shared
1-11   30c9:00ac  Integrated Camera, APP Mode, Tobii Experience  Not shared
1-13   10c4:ea60  Silicon Labs CP210x USB to UART Bridge (COM5)  Not shared
1-14   8087:0033  Intel(R) Wireless Bluetooth(R)               Not shared
7-1    1532:0037  USB Input Device                           Not shared
7-3    17ef:30e1  Billboard Device, Vendor Interface          Not shared
7-4    1038:2253  SteelSeries Arctis Nova 5X, USB Input Device, SteelSeries...  Not shared
8-4    046d:c338  G610, USB Input Device, Virtual HID Framework (VHF) HID d...  Not shared

Persisted:
GUID                  DEVICE
813f5128-ed64-401c-b277-f5065f62d27c  USB-Enhanced-SERIAL CH9102 (COM5)
a67f9604-8456-405a-a4bf-6d782f4c0f55  USB Input Device, USB Serial Device (COM8)
d0328100-93a2-4036-ae85-2d6590c601a4  USB Serial Device (COM9), USB JTAG/serial debug unit

PS C:\Users\Parsia> |
```

Read NES Controller

```
uint8_t readController() {
    uint8_t tempData = 255; // Preload a variable with all 1s. This means nothing is pressed.

    digitalWrite(LATCH, LOW);
    digitalWrite(CLOCK, LOW);
    delayMicroseconds(12);

    digitalWrite(LATCH, HIGH); // Pulse the LATCH
    delayMicroseconds(12);

    // After latching, we can read the first bit (A_BUTTON).
    if (digitalRead(DATA) == LOW) bitClear(tempData, 0);

    digitalWrite(LATCH, LOW);
    delayMicroseconds(6);
    // We have to read 7 more bits. So PULSE the clock and read the bits.
    for (int i = 1; i < 8; i++) {
        digitalWrite(CLOCK, HIGH);
        delayMicroseconds(6);
        if (digitalRead(DATA) == LOW) {
            bitClear(tempData, i);
        }
        digitalWrite(CLOCK, LOW);
        delayMicroseconds(6);
    }
    return tempData;
}
```

Bluetooth Mouse

```
uint8_t buttons = 0;
char dx = 0;
char dy = 0;

// Up
if (!(incomingData & BUTTON_UP)) dy = -1;
// Down
if (!(incomingData & BUTTON_DOWN)) dy = 1;
if (!(incomingData & BUTTON_LEFT)) dx = -1;
// Right
if (!(incomingData & BUTTON_RIGHT)) dx = 1;

// A was pressed. Left-click, set the first bit to 1.
if (!(incomingData & BUTTON_A)) buttons = 1;

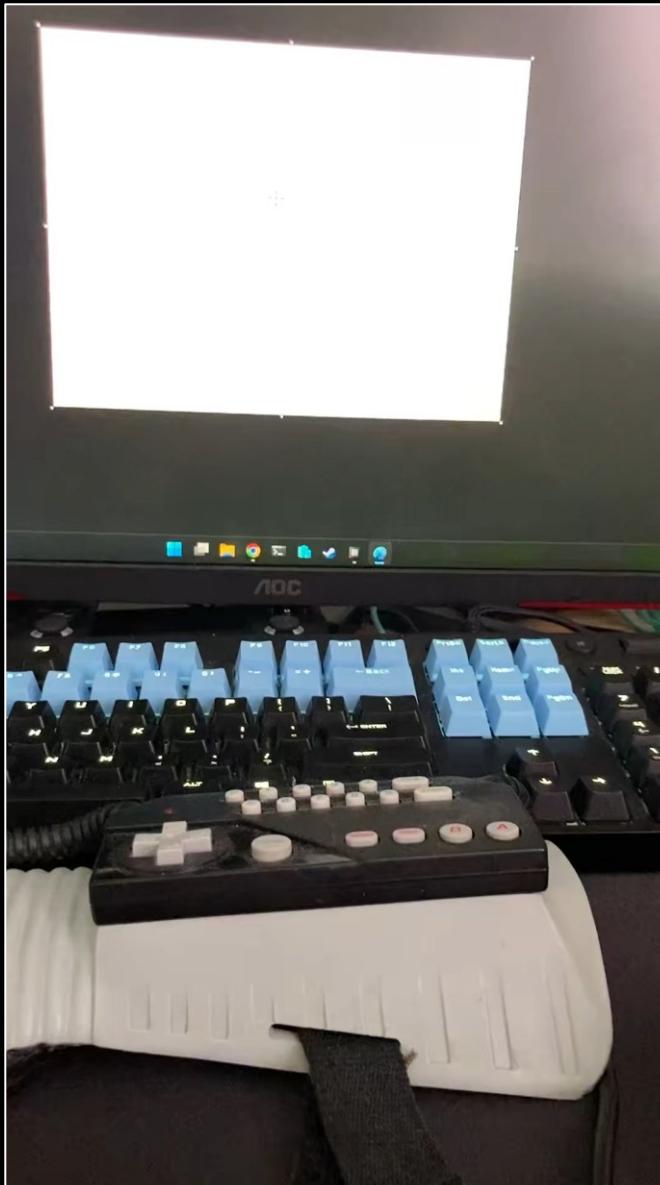
// B was pressed. Right-click, set the 2nd bit to 1.
if (!(incomingData & BUTTON_B)) buttons = 2;

// Optional: Do stuff with 'Start' and 'Select'.
// if (!(incomingData & BUTTON_SELECT)) actionC(); // Select
// if (!(incomingData & BUTTON_START)) actionD(); // Start

// 4th item is wheel which is zero here.
send_mouse(buttons, dx*STEP, dy*STEP, 0);
```

[esp-idf/esp_hid_device example](#)

World's Clunkiest Etch A Sketch



Keyboard Report #1

```
// Check if lower or upper case
if(ch >= 'a' && ch <= 'z')
{
    buffer[0] = 0;
    // convert ch to HID letter, starting at a = 4
    buffer[2] = (uint8_t)(4 + (ch - 'a'));
}

else if(ch >= 'A' && ch <= 'Z')
{
    // Add left shift
    buffer[0] = USB_HID_MODIFIER_LEFT_SHIFT;
    // convert ch to lower case
    ch = ch - ('A'-'a');
    // convert ch to HID letter, starting at a = 4
    buffer[2] = (uint8_t)(4 + (ch - 'a'));
}
```

Bluetooth Keyboard Mappings

```
ButtonMapping arrowMappings[] = {
    {BUTTON_RIGHT, KEY_RIGHT_ARROW},
    {BUTTON_LEFT, KEY_LEFT_ARROW},
    {BUTTON_UP, KEY_UP_ARROW},
    {BUTTON_DOWN, KEY_DOWN_ARROW},
};

MediaButtonMapping mediaMappings[] = {
    // KEY_MEDIA_WWW_SEARCH
    {BUTTON_A, {0, 8}},
    // KEY_MEDIA_LOCAL_MACHINE_BROWSER
    // My computer on Windows
    {BUTTON_B, {0, 1}},
    // KEY_MEDIA_CALCULATOR
    {BUTTON_SELECT, {0, 2}},
    // KEY_MEDIA_WWW_BOOKMARKS
    // Doesn't work on Windows :(
    {BUTTON_START, {0, 4}},
};
```

The Loop

```
void loop() {  
    if(bleKeyboard.isConnected()) {  
  
        uint8_t incomingData = readController();  
  
        if ((incomingData == 0x00) || (incomingData == 0xFF) ) {  
            delay(DELAY);  
            return;  
        }  
  
        for (int i = 0; i < sizeof(arrowMappings) / sizeof(arrowMappings[0]); i++) {  
            if (!(incomingData & arrowMappings[i].buttonMask)) {  
                bleKeyboard.write(arrowMappings[i].keyboardEvent);  
            }  
        }  
  
        for (int i = 0; i < sizeof(mediaMappings) / sizeof(mediaMappings[0]); i++) {  
            if (!(incomingData & mediaMappings[i].buttonMask)) {  
                bleKeyboard.write(mediaMappings[i].keyboardEvent);  
            }  
        }  
        // Avoid multiple actions with one press.  
        delay(300);  
    }  
}
```

Library used: <https://github.com/TriDEntApollo/ESP32-BLE-Keyboard-V2>

Demo?



Source: 'School of Athens' by Raffaello Sanzio (1483-1520)

Demo!



I Better See Some Weird Presentation Props Next Year

- Code: <https://github.com/parsiya/PowerPointGlove>
- Slides: <https://github.com/parsiya/presentations>
- Suggestions/feedback/jokes (after Aug 15th please):
 - <https://parsiya.net>
 - <https://twitter.com/CryptoGangsta>
 - “parsiya” in pretty much every place.