

## **Group Assignment - Part 1**

### Create Robot in Gazebo World

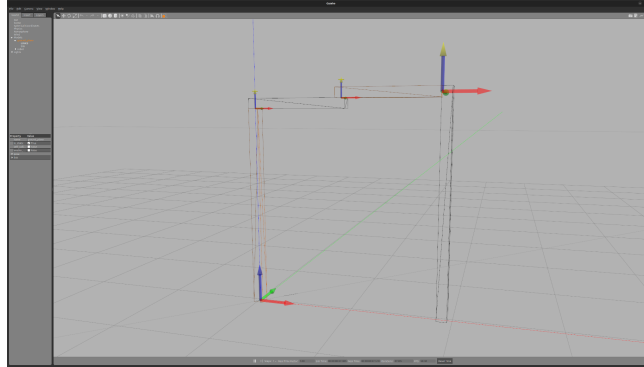


Figure 1: Custom made SCARA robot in Gazebo, frames visible

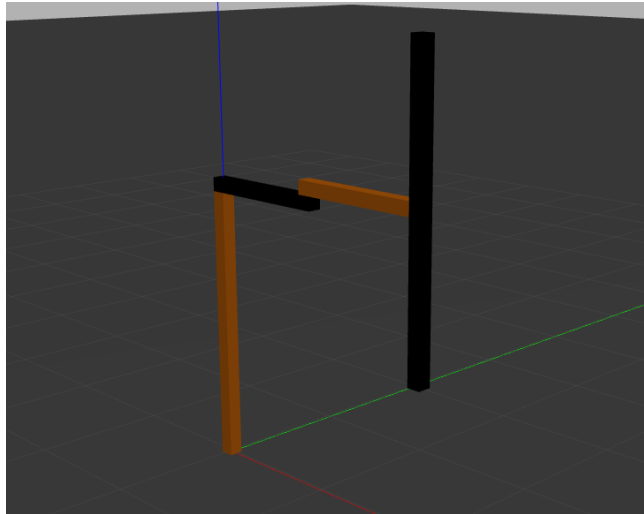


Figure 2: Home configuration of SCARA robot in Gazebo

## Testing the Forward and Inverse Kinematics

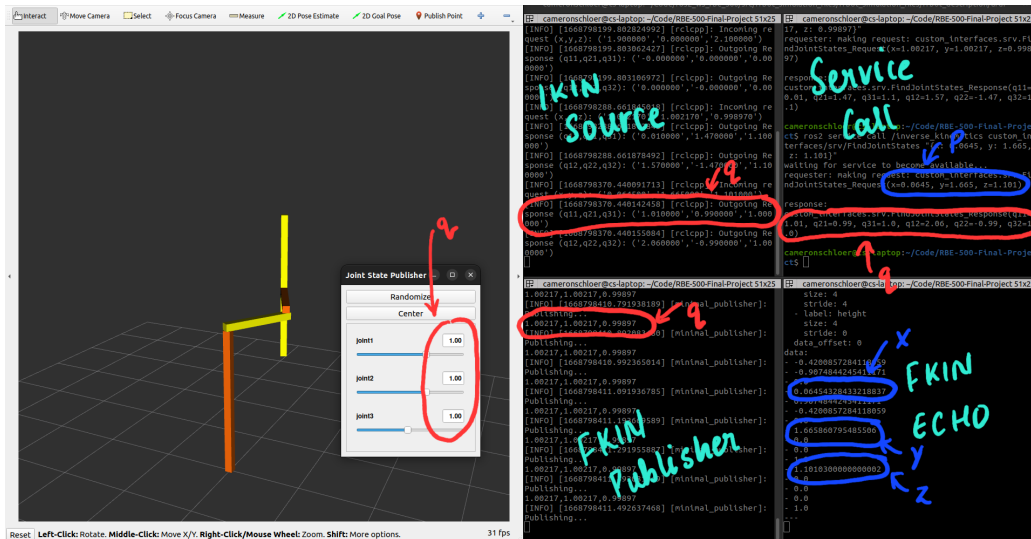


Figure 3: First position that tests Forward and Inverse Kinematics

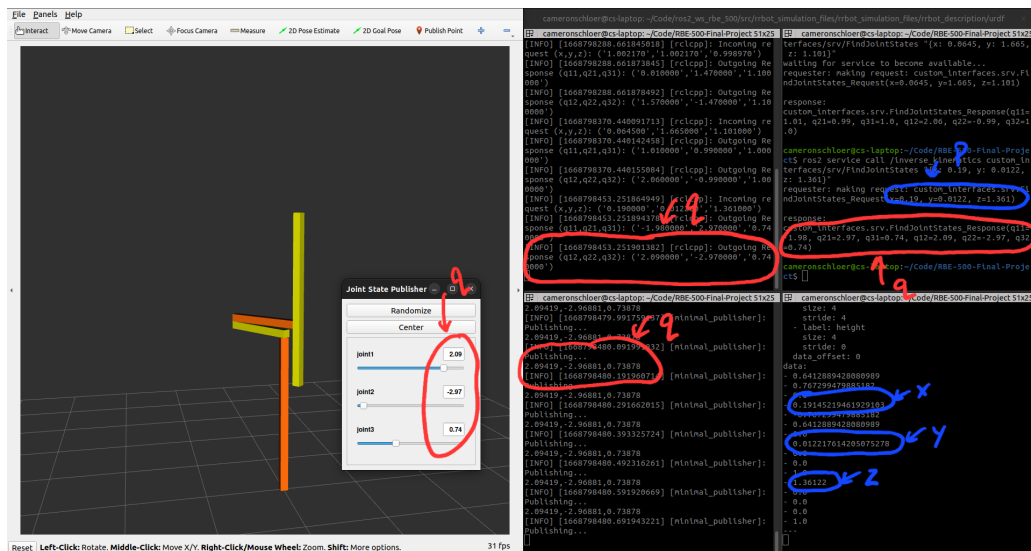


Figure 4: Second position that tests Forward and Inverse Kinematics

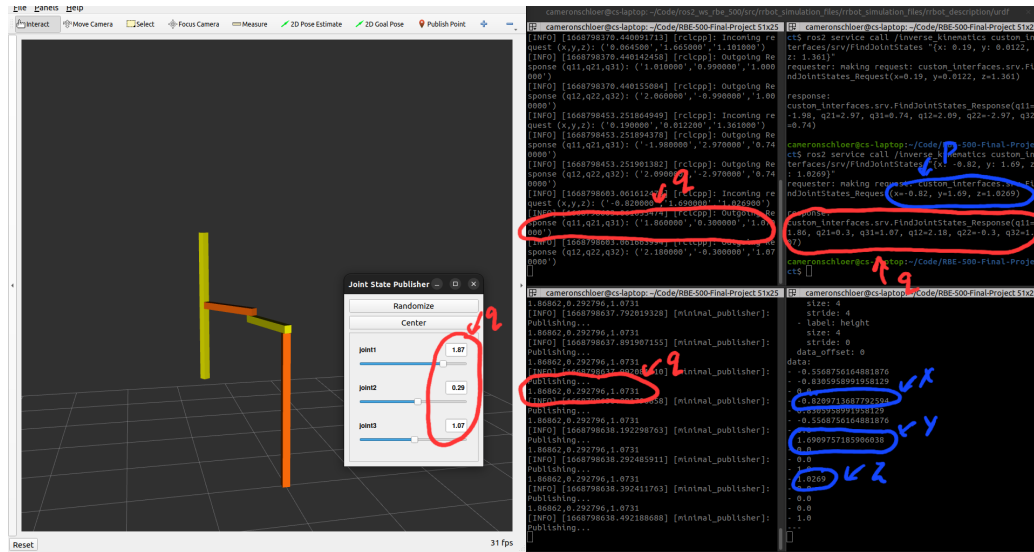


Figure 5: Third position that tests Forward and Inverse Kinematics

## Robot URDF

```

1 <!-- robot version 1.0 -->
2 <robot xmlns:xacro="http://www.ros.org/wiki/xacro">
3
4   <xacro:macro name="rbot" params="parent prefix *origin">
5
6     <!-- Constants for robot dimensions -->
7     <xacro:property name="mass" value="1" />
8     <!-- arbitrary value for mass -->
9     <xacro:property name="width" value="0.1" />
10    <!-- Square dimensions (width/height) of beams -->
11    <xacro:property name="base_link_length" value="2" />
12    <!-- Link 1 -->
13    <xacro:property name="link1_length" value="1" />
14    <!-- Link 2 -->
15    <xacro:property name="link2_length" value="1" />
16    <!-- Link 3 -->
17    <xacro:property name="link3_length" value="2.2" />
18    <!-- Link 4 -->
19    <xacro:property name="camera_link" value="0.05" />
20    <!-- Size of square 'camera' box -->
21    <xacro:property name="axel_offset" value="0.05" />
22    <!-- Space btw top of beam and the each joint -->
23
24    <joint name="$(prefix)base joint" type="fixed">
25      <xacro:insert_block name="origin" />
26      <parent link="$(parent)" />
27      <child link="$(prefix)base link" />
28    </joint>
29
30    <!-- Base link -->
31    <link name="$(prefix)base link">
32      <collision>
33        <origin xyz="0 0 $(base_link_length/2)" rpy="0 0 0"/>
34        <geometry>
35          <box size="$(width) $(width) $(base_link_length)"/>
36        </geometry>
37      </collision>
38
39      <visual>
40        <origin xyz="0 0 $(base_link_length/2)" rpy="0 0 0"/>
41        <geometry>
42          <box size="$(width) $(width) $(base_link_length)"/>
43        </geometry>
44        <material name="orange"/>
45      </visual>
46
47      <inertial>
48        <origin xyz="0 0 $(base_link_length/2)" rpy="0 0 0"/>
49        <mass value="$(mass)"/>
50        <inertia ixx="$(mass / 12.0 * (width*width + base_link_length*base_link_length))"
51          iyy="$(mass / 12.0 * (base_link_length*base_link_length + width*width))"
52          izz="$(mass / 12.0 * (width*width + width*width))"/>
53      </inertial>
54    </link>
55
56    <joint name="$(prefix)joint1" type="continuous">
57      <parent link="$(prefix)base link" />
58      <child link="$(prefix)link1" />
59      <origin xyz="0 0 $(base_link_length)" rpy="0 0 0"/>
60      <axis xyz="0 0 1"/>
61      <dynamics damping="0.7"/>
62    </joint>
63
64    <!-- Link 1 -->
65    <link name="$(prefix)link1">
66      <collision>
67        <origin xyz="$(link1_length/2 - axel_offset) 0 $(axel_offset)" rpy="0 -1.5708 0"/>
68        <geometry>
69          <box size="$(width) $(width) $(link1_length)"/>
70        </geometry>
71      </collision>
72
73      <visual>
74        <origin xyz="$(link1_length/2 - axel_offset) 0 $(axel_offset)" rpy="0 -1.5708 0"/>
75        <geometry>
76          <box size="$(width) $(width) $(link1_length)"/>
77        </geometry>
78        <material name="yellow"/>
79      </visual>
80
81      <inertial>
82        <origin xyz="$(link1_length/2 - axel_offset) 0 $(axel_offset)" rpy="0 -1.5708 0"/>
83        <mass value="$(mass)"/>
84        <inertia ixx="$(mass / 12.0 * (width*width + link1_length*link1_length))"
85          iyy="$(mass / 12.0 * (link1_length*link1_length + width*width))"
86          izz="$(mass / 12.0 * (width*width + width*width))"/>
87      </inertial>
88    </link>
89
90    <joint name="$(prefix)joint2" type="continuous">
91      <parent link="$(prefix)link1" />
92      <child link="$(prefix)link2" />
93      <origin xyz="$(link1_length - 2*axel_offset) 0 $(2*axel_offset)" rpy="0 0 0"/>
94      <axis xyz="0 0 1"/>
95      <dynamics damping="0.7"/>
96    </joint>
97
98    <!-- Link 2 -->
99    <link name="$(prefix)link2">
100      <collision>
101        <origin xyz="$(link2_length/2 - axel_offset) 0 $(axel_offset)" rpy="0 -1.5708 0"/>
102        <geometry>
103          <box size="$(width) $(width) $(link2_length)"/>
104        </geometry>
105      </collision>
106
107      <visual>
108        <origin xyz="$(link2_length/2 - axel_offset) 0 $(axel_offset)" rpy="0 -1.5708 0"/>
109        <geometry>
110          <box size="$(width) $(width) $(link2_length)"/>
111        </geometry>
112        <material name="orange"/>
113      </visual>
114
115      <inertial>
116        <origin xyz="$(link2_length/2 - axel_offset) 0 $(axel_offset)" rpy="0 -1.5708 0"/>
117        <mass value="$(mass)"/>
118        <inertia ixx="$(mass / 12.0 * (width*width + link2_length*link2_length))"
119          iyy="$(mass / 12.0 * (link2_length*link2_length + width*width))"
120          izz="$(mass / 12.0 * (width*width + width*width))"/>
121      </inertial>
122    </link>
123
124    <joint name="$(prefix)joint3" type="prismatic">
125      <limit upper="$(link3_length - 2*axel_offset)" lower="0" effort="50" velocity="10.0"/>
126      <parent link="$(prefix)link2" />
127      <child link="$(prefix)link3" />
128      <origin xyz="$(link2_length - axel_offset) 0 $(link2_length + axel_offset)" rpy="3.1416 0 0"/>
129      <axis xyz="0 0 1"/>
130      <dynamics damping="0.7"/>
131    </joint>
132
133    <!-- Link 3 -->
134    <link name="$(prefix)link3">
135      <collision>
136        <origin xyz="$(axel_offset) 0 $(link3_length/2 + axel_offset)" rpy="0 0 0"/>
137        <geometry>
138          <box size="$(width) $(width) $(link3_length)"/>
139        </geometry>
140      </collision>
141
142      <visual>
143        <origin xyz="$(axel_offset) 0 $(link3_length/2 + axel_offset)" rpy="0 0 0"/>
144        <geometry>
145          <box size="$(width) $(width) $(link3_length)"/>
146        </geometry>
147        <material name="yellow"/>
148      </visual>
149
150      <inertial>
151        <origin xyz="$(axel_offset) 0 $(link3_length/2 + axel_offset)" rpy="0 0 0"/>
152        <mass value="$(mass)"/>
153        <inertia ixx="$(mass / 12.0 * (width*width + link2_length*link2_length))"
154          iyy="$(mass / 12.0 * (link2_length*link2_length + width*width))"
155          izz="$(mass / 12.0 * (width*width + width*width))"/>
156      </inertial>
157    </link>
158
159    <joint name="$(prefix)tool joint" type="fixed">
160      <parent link="$(prefix)link3" />
161      <child link="$(prefix)tool link" />
162    </joint>
163
164    <!-- Tool link -->
165    <link name="$(prefix)tool link">
166      <collision>
167        <origin xyz="$(axel_offset) 0 $(link3_length + axel_offset)" rpy="0 0 0"/>
168        <geometry>
169          <box size="$(width) $(width) $(link3_length)"/>
170        </geometry>
171      </collision>
172
173      <visual>
174        <origin xyz="$(axel_offset) 0 $(link3_length + axel_offset)" rpy="0 0 0"/>
175        <geometry>
176          <box size="$(width) $(width) $(link3_length)"/>
177        </geometry>
178        <material name="yellow"/>
179      </visual>
180
181      <inertial>
182        <origin xyz="$(axel_offset) 0 $(link3_length + axel_offset)" rpy="0 0 0"/>
183        <mass value="$(mass)"/>
184        <inertia ixx="$(mass / 12.0 * (width*width + link3_length*link3_length))"
185          iyy="$(mass / 12.0 * (link3_length*link3_length + width*width))"
186          izz="$(mass / 12.0 * (width*width + width*width))"/>
187      </inertial>
188    </link>
189
190    <xacro:macro>
191      <!-- robot -->
192    </robot>
193  </macro>

```

# Forward Kinematics Node

```

position_publisher.cpp - ros2_ws - Visual Studio Code
File Edit Selection View Go Run Terminal Help
C++ position_publisher.cpp
src > rbot_simulation_files > rbot_gazebo > src > C++ position_publisher.cpp > FKin_Publisher > topic_callback(const sensor_msgs::msg::JointState::SharedPtr) const
1 #include <chrono>
2 #include <functional>
3 #include <memory>
4 #include <string>
5 #include <vector>
6 #include <math.h> /* round, floor, ceil, trunc */
7
8 #include "rcpp/rcpp.hpp"
9 #include "std_msgs/msg/float64_multi_array.hpp"
10 #include "sensor_msgs/msg/joint_state.hpp"
11
12 using namespace std::chrono_literals;
13 using std::placeholders::_1;
14
15 /* ----- Robot Parameter Definition ----- */
16 std::double_t l1 = 1, l2 = 1, a0 = 0.65, l0 = 1;
17
18 class FKin_Publisher : public rcpp::Node
19 {
20 public:
21     FKin_Publisher()
22     {
23         : Node("minimal_publisher"), count_(0)
24     }
25     fkin_publisher_ = this->create_publisher<std_msgs::msg::Float64MultiArray>("/forward_position_controller/commands", 10);
26     joint_state_subscriber_ = this->create_subscription<sensor_msgs::msg::JointState>("/joint_states", 10, std::bind(&FKin_Publisher::topic_callback, this, _1));
27 }
28
29 private:
30 void topic_callback(const sensor_msgs::msg::JointState::SharedPtr msg) const
31 {
32     std::vector<std::double_t> joint_states = {
33         msg->position[0],
34         msg->position[1],
35         msg->position[2];
36     };
37     std::cout << "joint_states[0] << ", << joint_states[1] << ", << joint_states[2] << std::endl;
38     std::double_t pose[4][4] = {
39         {
40             (cos(joint_states[1] + joint_states[0])),
41             (-sin(joint_states[1] + joint_states[0])),
42             (0),
43             (cos(joint_states[1] + joint_states[0]) + (9 * cos(joint_states[0])) / 10),
44         },
45         {
46             (sin(joint_states[1] + joint_states[0])),
47             (cos(joint_states[1] + joint_states[0])),
48             (0),
49             (sin(joint_states[1] + joint_states[0]) + (9 * sin(joint_states[0])) / 10),
50         },
51         {
52             (0),
53             (0),
54             (1),
55             (2.1 - joint_states[2]),
56         },
57         {
58             (0),
59             (0),
60             (1),
61         };
62     };
63     std_msgs::msg::Float64MultiArray message;
64     message.layout.dim.push_back(std_msgs::msg::MultiArrayDimension());
65     message.layout.dim.push_back(std_msgs::msg::MultiArrayDimension());
66     message.layout.dim[0].label = "width";
67     message.layout.dim[0].size = 4;
68     message.layout.dim[0].stride = 4 * 4;
69     message.layout.dim[1].label = "height";
70     message.layout.dim[1].size = 4;
71     message.layout.dim[1].stride = 4;
72     message.layout.data_offset = 0;
73     message.data.clear();
74     std::vector<double_t> vec(16, 0);
75     for (size_t i = 0; i < 4; i++)
76     {
77         for (size_t j = 0; j < 4; j++)
78         {
79             vec[i * 4 + j] = pose[i][j];
80         }
81     }
82     message.data = vec;
83     RCLCPP_INFO(this->get_logger(), "Publishing...");
84     fkin_publisher->publish(message);
85 }
86
87 rcpp::Publisher<std_msgs::msg::Float64MultiArray>::SharedPtr fkin_publisher_;
88 rcpp::Subscription<sensor_msgs::msg::JointState>::SharedPtr joint_state_subscriber_;
89 size_t count_;
90
91 int main(int argc, char *argv[])
92 {
93     rcpp::init(argc, argv);
94     rcpp::spin(std::make_shared<FKin_Publisher>());
95     rcpp::shutdown();
96     return 0;
97 }

```

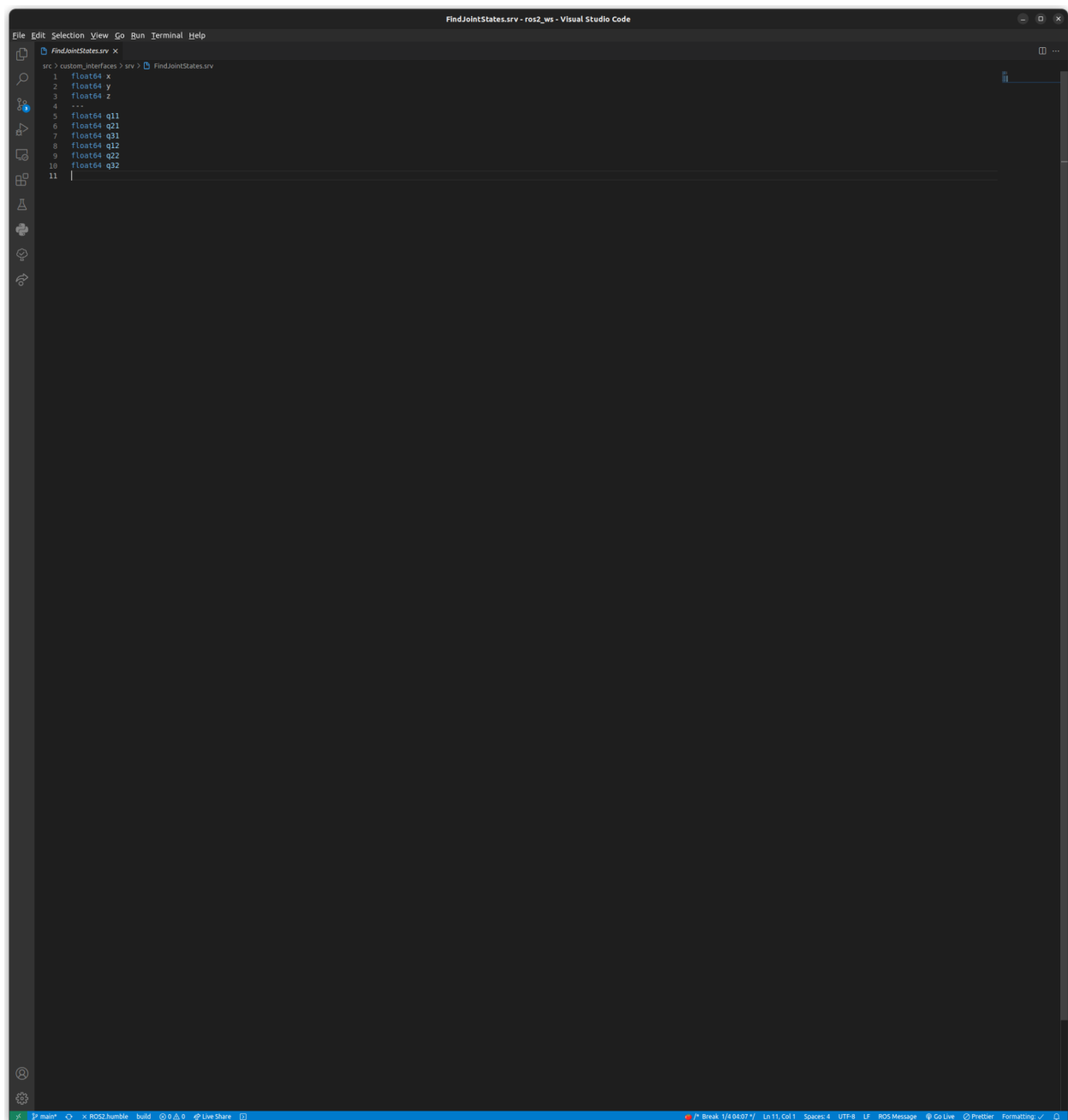
# Inverse Kinematics Service

```

joint_state_publisher.cpp - ros2_ws - Visual Studio Code
File Edit Selection View Go Run Terminal Help
C++ joint_state_publisher.cpp X
src > robot_state_publisher > robot_state_publisher > src > joint_state_publisher.cpp > add(const std::shared_ptr<custom_interfaces::srv::FindJointStates::Request>, std::shared_ptr<custom_interfaces::srv::FindJointStates::Response>)
1 #include "custom_interfaces/srv/find_joint_states.hpp"
2 #include "rclcpp/rclcpp.hpp"
3 #include <bits/stdc++.h>
4 #include <math.h>
5 #include <memory>
6
7 void add(const std::shared_ptr<custom_interfaces::srv::FindJointStates::Request> request, std::shared_ptr<custom_interfaces::srv::FindJointStates::Response> response)
8 {
9     std::double_t x = round(request->x * 100) / 100; // x component of the end effector pose
10    std::double_t y = round(request->y * 100) / 100; // y component of the end effector pose
11    std::double_t z = round(request->z * 100) / 100; // z component of the end effector pose
12    bool solution_possible = true;
13    if (std::sqrt(x * x + y * y) > 2)
14    {
15        RCLCPP_ERROR(rclcpp::get_logger("rclcpp"), "XY Values out of Bound");
16        solution_possible = false;
17    }
18    if (x == 0 && y == 0)
19    {
20        RCLCPP_ERROR(rclcpp::get_logger("rclcpp"), "XY Values not reachable. Detected Singularity");
21        solution_possible = false;
22    }
23    if (z > 2.1 || z < 0)
24    {
25        RCLCPP_ERROR(rclcpp::get_logger("rclcpp"), "Z Value out of Bound");
26        solution_possible = false;
27    }
28    if (!solution_possible)
29        return;
30
31    std::double_t lb = 2; // length of the base of the robot
32    std::double_t l1 = 0.9; // length of first link
33    std::double_t l2 = 1; // length of second link
34    std::double_t l3 = 2.2; // length of third link
35
36    std::double_t q1_1, q1_2, q2_1, q2_2;
37    std::double_t q3 = lb + 0.1 - z; // prismatic joint displacement
38
39    double cos_of_q2 = (pow(x, 2) + pow(y, 2) - pow(l1, 2) - pow(l2, 2)) / (2 * l1 * l2);
40    auto get_q2 = [=](bool is_positive, double cos_of_q2)
41    {
42        return atan2((is_positive ? 1 : -1) * sqrt(1 - pow(cos_of_q2, 2)), cos_of_q2);
43    };
44    q2_1 = get_q2(true, cos_of_q2);
45    q2_2 = get_q2(false, cos_of_q2);
46    auto get_q1 = [=](double q2)
47    {
48        return atan2(y, x) - atan2(l2 * sin(q2), l1 + (l2 * cos(q2)));
49    };
50    q1_1 = get_q1(q2_1);
51    q1_2 = get_q1(q2_2);
52
53    // allocating the joint values to the server response
54    response->q11 = round(q1_1 * 100) / 100;
55    response->q21 = round(q2_1 * 100) / 100;
56    response->q31 = round(q3 * 100) / 100;
57
58    response->q12 = round(q1_2 * 100) / 100;
59    response->q22 = round(q2_2 * 100) / 100;
60    response->q32 = round(q3 * 100) / 100;
61
62    RCLCPP_INFO(rclcpp::get_logger("rclcpp"), "Incoming request (x,y,z): (%f,%f,%f)", request->x, request->y, request->z);
63    RCLCPP_INFO(rclcpp::get_logger("rclcpp"), "Outgoing Response (q11,q21,q31): (%f,%f,%f)", response->q11, response->q21, response->q31);
64    RCLCPP_INFO(rclcpp::get_logger("rclcpp"), "Outgoing Response (q12,q22,q32): (%f,%f,%f)", response->q12, response->q22, response->q32);
65
66    }
67
68 int main(int argc, char **argv)
69 {
70     rclcpp::init(argc, argv);
71     std::shared_ptr<rclcpp::Node> node = rclcpp::Node::make_shared("inverse_kinematics_server");
72     rclcpp::Service<custom_interfaces::srv::FindJointStates>::SharedPtr service = node->create_service<custom_interfaces::srv::FindJointStates>("inverse_kinematics", &add);
73     RCLCPP_INFO(rclcpp::get_logger("rclcpp"), "Calculating Inverse Kinematics.");
74     rclcpp::spin(node);
75     rclcpp::shutdown();
76 }

```

## Custom Service



The image shows a Visual Studio Code editor window titled "FindJointStates.srv - ros2\_ws - Visual Studio Code". The editor is displaying a custom ROS service file named "FindJointStates.srv". The file content is as follows:

```
src > custom_interfaces > srv > FindJointStates.srv
1 float64 x
2 float64 y
3 float64 z
4 ---
5 float64 q11
6 float64 q21
7 float64 q31
8 float64 q12
9 float64 q22
10 float64 q32
11 |
```

The editor interface includes a sidebar on the left with icons for Explorer, Search, Source Control, Run and Debug, and Extensions. The bottom status bar shows the current file is "FindJointStates.srv" with a line length of 11, column 1, and a UTF-8 encoding. The status bar also includes icons for Break, Run and Debug, and other editor features.

```
clc;
clear all;
close all;
```

## Defining DH Parameters

```
syms l1 l2 lb theta1 theta2 d3 ao
% Theta D A Alpha
l1_dh = [0 lb 0 0]
```

```
l1_dh = [0 lb 0 0]
```

```
l2_dh = [theta1 2*ao l1-2*ao 0]
```

```
l2_dh =  $[\theta_1 \quad 2ao \quad l_1 - 2ao \quad 0]$ 
```

```
l3_dh = [theta2 ao l2-ao 0]
```

```
l3_dh =  $[\theta_2 \quad ao \quad l_2 - ao \quad 0]$ 
```

```
l4_dh = [0 d3-ao ao 0]
```

```
l4_dh =  $[0 \quad d_3 - ao \quad ao \quad 0]$ 
```

## Making Symbolic A Matrix

```
syms theta d a alpha
A = [cos(theta) -sin(theta)*cos(alpha) sin(theta)*sin(alpha) a*cos(theta);
     sin(theta) cos(theta)*cos(alpha) -cos(theta)*sin(alpha) a*sin(theta);
     0 sin(alpha) cos(alpha) d;
     0 0 0 1]
```

A =

$$\begin{bmatrix} \cos(\theta) & -\cos(\alpha) \sin(\theta) & \sin(\alpha) \sin(\theta) & a \cos(\theta) \\ \sin(\theta) & \cos(\alpha) \cos(\theta) & -\sin(\alpha) \cos(\theta) & a \sin(\theta) \\ 0 & \sin(\alpha) & \cos(\alpha) & d \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

```
A1 = simplify(subs(A,[theta,d,a,alpha],l1_dh));
A2 = simplify(subs(A,[theta,d,a,alpha],l2_dh));
A3 = simplify(subs(A,[theta,d,a,alpha],l3_dh));
A4 = simplify(subs(A,[theta,d,a,alpha],l4_dh));
T = A1*A2*A3*A4;
T = simplify(subs(T,[l1,l2,lb,ao],[1,1,2,0.05]))
```

T =



$$\begin{bmatrix} \cos(\theta_2 + \theta_1) & -\sin(\theta_2 + \theta_1) & 0 & \cos(\theta_2 + \theta_1) + \frac{9 \cos(\theta_1)}{10} \\ \sin(\theta_2 + \theta_1) & \cos(\theta_2 + \theta_1) & 0 & \sin(\theta_2 + \theta_1) + \frac{9 \sin(\theta_1)}{10} \\ 0 & 0 & 1 & \frac{21}{10} + d_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

## Modelling the Robot from DH Parameters

```
L(1) = Link(double(subs(l1_dh,[l1,l2,lb,theta1,theta2,d3,ao],[1,1,1,0,0,1.2,0.05])), 's
L(1).qlim = pi/180 * [-90 90];
L(2) = Link(double(subs(l2_dh,[l1,l2,lb,theta1,theta2,d3,ao],[1,1,1,0,0,1.2,0.05])), 's
L(2).qlim = pi/180 * [-90 90];
L(3) = Link(double(subs(l3_dh,[l1,l2,lb,theta1,theta2,d3,ao],[1,1,1,0,0,1.2,0.05])), 's
L(3).qlim = pi/180 * [-90 90];
L(4) = Link(double(subs(l4_dh,[l1,l2,lb,theta1,theta2,d3,ao],[1,1,1,0,0,1.2,0.05])), 's
L(4).qlim = [0 2];
scara_robot = SerialLink(L);
scara_robot.name = 'SCARA Robot';
scara_robot.plot([0 0 0 0], 'workspace', [-2 2 -2 2 0 2])
scara_robot.teach
```

