Parth Shelgaonkar

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Education

Purdue University, West Lafayette - IN | Bachelors of Science

Fall 2016 - Spring 2020

- Bachelors of Science in Computer Science (Class of 2020)
- Relevant Coursework- Programming Languages, Reasoning About Programs, Artificial Intelligence, Operating Systems, Security Foundations, Compiling & Programming Systems, Data Communication & Computer Networks, Data Mining & Machine Learning, Database Systems, Operating Systems, Systems Programming, Software Engineering, Competitive Programming, DS & Algorithms, Computer Architecture, Fundamentals of CS, Statistics.

Experience

Engineer.Al, Los Angeles - CA | Engineering Intern

May 2019 – Aug 2019

- Worked on Solution Builder project to reduce software development time by generating code based on catalog of building blocks & integrating with platform specific run engine framework.
- Designed high-level, platform agnostic DSL (PRPL) and implemented the assembler engine backend translators for Swift, Kotlin, Ruby and TypeScript.

Purdue University, West Lafayette - IN | Undergraduate Research Assistant

Jan 2019 - May 2019

- Worked on data center networking architecture that supports live VM migration.
- DCnet project funded by DARPA.

Purdue University, West Lafayette - IN | Undergraduate Research Assistant

July 2018 - Dec. 2018

- Worked on research in Blockchain-based distributed systems.
- Verifying transactions of active bundles (data dissemination) for user data privacy.

Findability Sciences, Aurangabad - India | Data Science Intern

May 2018

Worked on NLP project for sentiment analysis on Indian languages - Hindi and Marathi.

Purdue University, West Lafayette - IN | Undergraduate Teaching Assistant

Aug. 2017 - Dec. 2019

Teaching Assistant for CS 408 (Software Testing), CS 354 (Operating Systems), CS 252 (Systems Programming), CS 251 (Data Structures and Algorithms), CS 240 (C Programming) & CS 193 (Freshman Tools & Resources).

Programming Skills / Technologies

Proficient: C/C++, Rust, Scala, Java, Python (SciKit, PyTorch, TensorFlow), C# (.NET Core), Shell scripting, ARM/x86 Familiar: JavaScript (Node/Express), Cog, SQL, HTML, CSS

Projects

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Jan. 2018 - Apr. 2018

- Developed a cross-platform package manager for the *nixes.
- Developed the client-end command line utility and repo server backend in C/C++.
- Designed and implemented the client-server protocol for package transmission and metadata schema for package management and dependency trees.

pshell

Aug. 2018

A simple *nix shell, with support for pipes, logical operators, I/O redirection, environment variables, wildcarding, history & tab completion, written in Rust.

naïve-bayes

June 2018

- Bayesian classifier API and spam filtering application written in C++.
- Designed and implemented project skeleton and supporting modules as a TA for DS & Algorithms course.
- Wrote an editorial solution for the students, explaining a step by step implementation of the project.

DRACO

Dec. 2017 - Jan. 2018

DRAwing COmpression library to compress images, written in C.

SCRIBBLE drawings are compressed by carving outlines to map shapes using scan line algorithm. Scribble

2015

- Designed MS Paint like scribble pad using the Borland Graphics Interface Library in C (DOS).
- Implemented optimized image file saving to reduce memory footprint.
- Ported legacy code to X11 for UNIX like systems.

Activities

Purdue Linux Users Group | Treasurer

May 2018 - May 2019

Organize Vim workshops, Git tech talks, install fests, LAN parties & suicide Linux contests.