HTML

1.1

->1.1.1

What is Html?

Html is hyper text markup language it is used to develop a webpage. It is start with <!doctype html > and then <html> and last </html>.

Use of html

Basic use of html is create a webpages and other uses of html is text, inputs, image, video, audio, link, range, navigation etc.

About different browser

There are many browser like chrome, opera, edge, brave, firefox is reading a html code and then display result on webpage.

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Html version

Html 1.0 -> 1991 – it is simple structure and limited attribute and element.

Html 2.0 -> 1995 - add a new attribute element and list.

Html 3 -> 1997 - this version is support for forms tables image.

Html $4 \rightarrow 1999$ – this version is in add a css property and image , video , audio etc.

Html $5 \rightarrow 2012 - this$ version is in add a navbar, header, section, metatag. like a strong structure. it is provides javascript to run in the background in console.

->1.1.3

Structure of html

- <!doctype html>-> declaration define hai .
- <html> -> root element of html page.
- <head> -> information of html page
- <title> -> title of html page in web browser.
- <body> -> it is display content of webpage like headings , paragraph ,
 image , link , audio , video , list etc.

(Basic Controls)

->1.2.1

Form (method type, action..)

Form is used to collect a input data.

Form element is a container from different types of input element.

Form element is used to create a intrective form on web page.

Method:

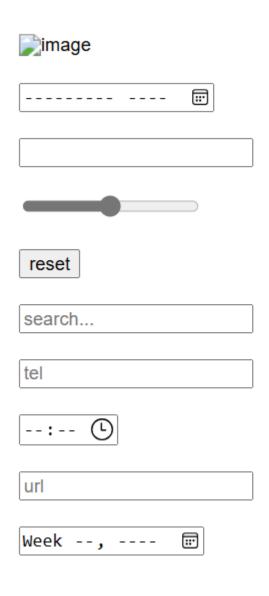
- 1. Get:
- -> append data to the url.
- ->data submit then show in form of url.
- ->it is not secure.
- ->it can be pass limited size of data(2048 char)
- 2. Post:
- ->append data to the server.
- ->data submitted then not shown in url so it is more secure.
- -> it can be passed large size of data .
- ->no limited size of data.

Different type input:

```
<input type="text" name="username" placeholder="enter username"><br><br><br>
<input type="password" name="password" placeholder="enter password"><br><br>
<input type="button" name="button" value="submit" >
<input type="checkbox" name="checkbox" value="subscribe to box">subscribe to box <br>< <br/> <br>
<input type="color" >color<br>  <br>>
<input type="date" >date <br> <br>
<input type="email" name="email" placeholder="enter your email"><br> <br>
<input type="file" name="filetoupload"> <br> <br>
<input type="submit" value="submit"><br> <br>
<input type="hidden" ><br> <br>>
<input type="image" value="image"><br> <br>
<input type="month" ><br> <br>>
<input type="number" ><br> <br>>
<input type="range"><br> <br>>
<input type="reset" value="reset" ><br> <br>
<input type="search" placeholder="search..."><br> <br>
<input type="tel" placeholder="tel"><br> <br>
<input type="time" ><br> <br>>
<input type="url" placeholder="url"><br> <br><input type="week" ><br> <br>
```

all input type

enter username
enter password
submit subscribe to box
○male
○ female
color
dd/mm/yyyy 📰 date
dd/mm/yyyy: datetime-local
enter your email
Choose File No file chosen
submit



->1.2.3

Textarea:

It is use a large amount of text size and use it.

It is use a create feedback, rate, message, etc.

Code:

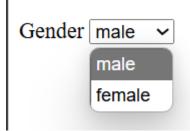
```
<label>Enter your message</label><br/>
<textarea placeholder="enter your message" ></textarea><br/>
```

Enter your message

```
enter your message
```

->1.2.4:

Selectbox:



->1.2.5:

Checkbox

□ subscribe to box

->1.2.6

Radio button:

Rating \bigcirc 1 \bigcirc 2 \bigcirc 3 \bigcirc 4 \bigcirc 5

->1.2.7:

Button

```
<button type="reset">reset</button>
<button type="submit">submit</button><br/>
reset submit
```

->1.2.8

Submit input

If I click submit button then start initial a process like a data sent to server.

->1.2.9

File control with its attribute

Value:

Value attr. is represents a the path to be the selected files.

Accept:

Accept attr. is used to example(if I can choose a .pdf so it can only allow pdf file).

Multiple:

It's attr is use to select a multiple file.

->1.3

->1.3.1

Name:

It is used to identify element and when we can submitted form then data is sent to server.

->1.3.2

ld:

It is use to uniquely identify element on a web page.

```
<!DOCTYPE html>
<<html lang="en">

√ <head>

     <meta charset="UTF-8">
     <meta name="viewport" content="width=device-width, initial-scale=1.0">
     <title>Document</title>
  </head>
<<style>
     #div1{
         color: ■ red
 </style>
< <body>
     <div id="div1">
        <h1>hello jee</h1>
         hello every one
     </div>
  </body>
```

->1.3.3

Value:

It is used to specify value of an element . and input elements to define a initial or default value on input field.

```
<input type="text" name="username" value="parth"><br><br>
```

Class:

It is used to one or more class name to an element .

It is allow you to multiple element together and then they common style it.

->1.4

Basic tag

->1.4.1

Img tag:

It is used to display image on web page . like jpg , png ,webp etc.

```
<img src="tofu.webp" alt="tofuhai" width="100" height="100">
<!--alt ka matlab hai ki jab image load hogi tab hamara tofuhai vala alt dekhega -->
```

A tag:

->1.4.2

What is meta tag:

Short form data about data.

It is not display on web page.

It is used to provide a metadata about your web page.

```
<meta name="parth" content="this is my page">
<meta name="project" content="html css js">
```

Usage:

SEO(search engine optimization)

How to display content

Reload page

Description of web page

->1.4.3

What is responsive website?

A responsive website is a automatically fit a different screen size

How user can do it?

Media query

Flexible content

Responsive image

It is using css property like max width , min width , sm, flexbox , grid , wrap .

Grid is two dimensionals system and flexbox is one dimensional system.