WINNING CONDITION (FOLLOW THE DIRECTIONS):

- Entrance → Hallway (North)
- Hallway → Study Room (North)
- Study Room → Library (West)
- Library → Living Room (South)
- Living Room → Garden (East)
- Garden → Lunch Hall (South)
- Lunch Hall → Basement (South)
- Basement → Classroom (North)
- Classroom → Attic (East)
- Attic → Rooftop(North)
- Rooftop -> Outside (North)
- Outside → Room One Twenty (North) [Winning Room]