

Case Study 1: Campus Café Checkout

Step 1:- Understanding the problem

The aim of this case study is to design and implement a point-of-sale system specifically for a campus café environment. Such a system should replicate the workflow of a real checkout counter, where a cashier first presents available items to the customer, then records their order into a system, and finally produces a receipt summarizing the transaction.

The program must therefore support multiple essential functions: displaying menu items with prices and categories, allowing users to add their selections to a digital cart, reviewing the cart before purchase, and generating a final receipt that includes details such as discounts, taxes, and the overall total. This ensures the program not only fulfills functional requirements but also simulates an authentic real-world scenario.

Step 2:- Inputs and Outputs

Inputs:

- Menu choice (string/integer) – The user selects options such as showing the menu, adding an item, viewing the cart, checking out, or exiting.
- Item number (string/integer) – When adding an item, the user specifies the corresponding item number from the menu.
- Student discount (y/n) – At checkout, the system asks whether the customer is a student. If yes, a discount is applied.

Outputs:

- Displayed menu – The café's items shown with names, categories, and prices.
- Cart summary – A list of items added by the customer along with a subtotal.
- Receipt – A formatted output showing each line item with price, subtotal, discount (if any), tax, and final total.

Step 3: Algorithm

The algorithm is a step-by-step description of how the program will process data and guide the user through interactions.

INPUT:

- User choice (menu option: show menu, add item, checkout, exit)
- Item number and quantity (integers)
- Discount code/student discount eligibility (y/n)

PROCESS:

- Initialize cart and prices
- Display menu items
- Ask user to select an item → validate item exists
- If valid: ask for quantity → add item and quantity to cart

- Ask if more items to add
- Compute subtotal → display subtotal
- Add tax to subtotal
- Check meal deal eligibility → apply if valid
- Ask for student discount → validate discount code (if any) → apply or skip
- Compute final total (subtotal + tax – discounts)
- Display final total
- Print receipt
- Save transaction to sales log
- Clear cart for next customer
- Repeat loop until user exits checkout

OUTPUT:

- Menu list with items and prices
- Cart summary with line items and subtotal
- Receipt including: subtotal, applied discounts, tax, and final total
- Confirmation message after checkout and exit message

Step 4:-Pseudocode and Flowchart

Pseudocode:

Constants

TAX_RATE = 0.10

STUDENT_DISCOUNT = 0.05

Initialize

cart = []

prices = {"Coffee": 2.50, "Sandwich": 4.00, "Tea": 1.50, "Juice": 3.00}

meal_deals = [("Coffee", "Sandwich")] # example combo

Start Checkout Loop

while True:

 print("1. Show Menu")

 print("2. Add Item")

 print("3. View Cart")

 print("4. Checkout")

 print("5. Exit")

 choice = input("Enter your choice: ")

 # ---- SHOW MENU ----

 if choice == "1":

 for item, price in prices.items():

 print(item, ":", price)

 # ---- ADD ITEM ----

 elif choice == "2":

```

item = input("Select item: ")
if item not in prices:
    print("Invalid item!")
else:
    qty = int(input("Enter quantity: "))
    cart.append((item, qty))
    print(qty, item, "added to cart")

# ---- VIEW CART ----
elif choice == "3":
    if not cart:
        print("Cart is empty")
    else:
        subtotal = sum(prices[i] * q for i, q in cart)
        print("Cart:", cart)
        print("Subtotal =", subtotal)

# ---- CHECKOUT ----
elif choice == "4":
    if not cart:
        print("Nothing to checkout")
    else:
        subtotal = sum(prices[i] * q for i, q in cart)
        print("Subtotal =", subtotal)

    # Apply tax
    tax = subtotal * TAX_RATE
    total = subtotal + tax

    # Check meal deal eligibility
    for deal in meal_deals:
        if all(any(i == d for i, _ in cart) for d in deal):
            print("Meal deal applied!")
            total *= 0.9 # example 10% meal deal discount
            break

    # Student discount
    student = input("Apply student discount? (y/n): ")
    if student.lower() == "y":
        total -= total * STUDENT_DISCOUNT

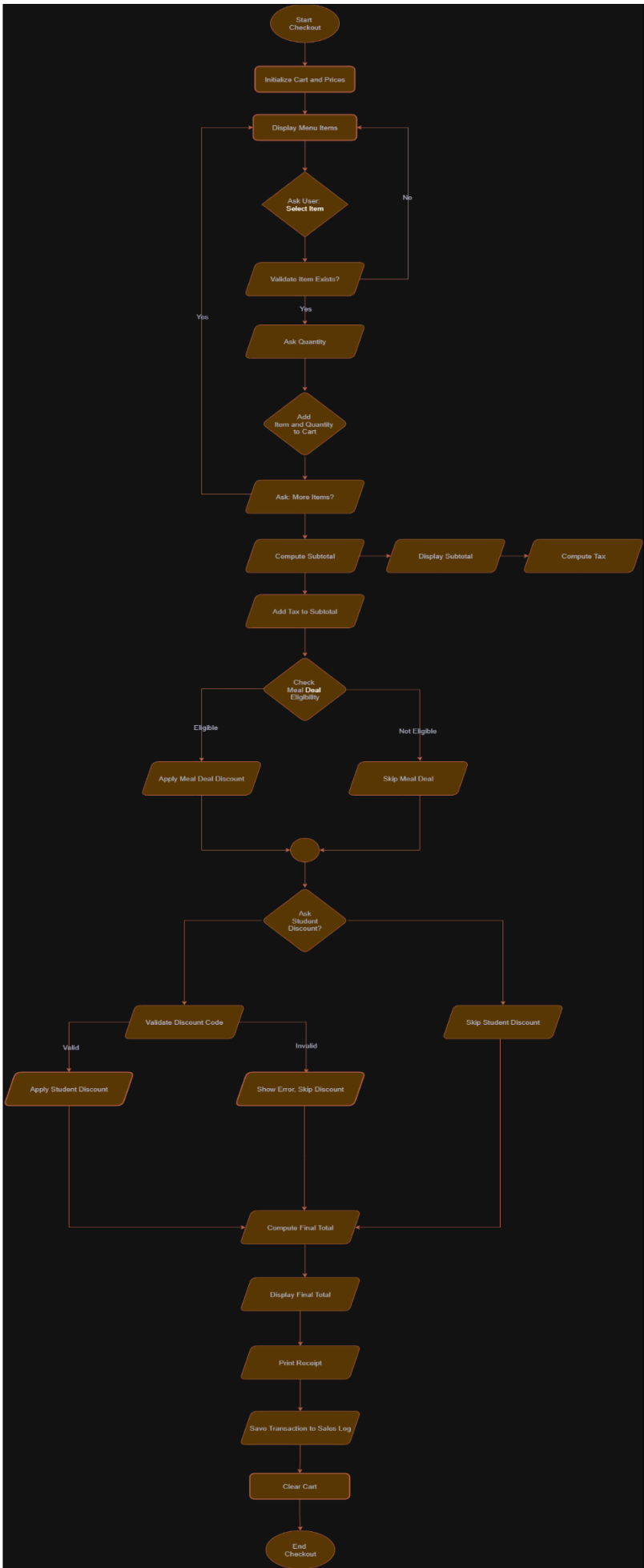
    # Final receipt
    print("Final Total =", round(total, 2))
    print("Receipt printed.")
    print("Transaction saved.")
    cart.clear()

# ---- EXIT ----

```

```
elif choice == "5":  
    print("Exiting checkout. Thank you!")  
    break  
  
else:  
    print("Invalid choice")
```

Flowchart:



Step 6:- Testing Code

1. Test Case 1: Show Menu

- Input: User selects option 1 (Show Menu).
- Processing: The system should iterate through the menu dictionary and print all items with their prices and categories.
- Expected Output: A formatted list of available items (e.g., "Coffee – \$2.50, Sandwich – \$4.00, Tea – \$1.50, Juice – \$3.00").
- Purpose: Verifies that menu data is displayed correctly.

```
1. Show menu
2. Add item
3. View cart
4. Checkout
5. Exit
Choose: 1

Menu:
1. Coffee    - $2.50 (Drink)
2. Tea       - $2.00 (Drink)
3. Sandwich  - $5.00 (Food)
4. Muffin    - $3.00 (Food)
5. Salad     - $4.50 (Food)
6. Juice     - $2.75 (Drink)
```

2. Test Case 2: Add Item to Cart

- Input: User selects option 2, enters Coffee as the item, and chooses quantity 1.
- Processing: The program validates that "Coffee" exists, then appends (Coffee, 1) to the cart.
- Expected Output: Message → "1 Coffee added to cart."
- Purpose: Confirms that adding items updates the cart correctly.

```
1. Show menu
2. Add item
3. View cart
4. Checkout
5. Exit
Choose: 2

Enter item number: 1
Enter quantity: 2
Added 2 Coffee(s) to cart.
```

3. Test Case 3: View Cart

- Input: User selects option 3.
- Processing: The program iterates through the cart list and computes the subtotal.
- Expected Output: List of all items in cart with subtotal (e.g., "Cart: Coffee x1, Subtotal = \$2.50").
- Purpose: Ensures cart contents and subtotal calculation are correct.

```
1. Show menu
2. Add item
3. View cart
4. Checkout
5. Exit
Choose: 3

Cart:
Coffee x2  → $5.00
Subtotal: $5.00
Categories: Drink
```

4. Test Case 4: Checkout with Student Discount

- Input: Add Coffee (\$2.50), then select Checkout (4), and answer “yes” for student discount.
- Processing:
- Subtotal = \$2.50
- Tax = $\$2.50 \times 10\% = \0.25
- Student Discount = 5% of $(\$2.50 + \$0.25) = \$0.14$
- Final Total = \$2.61

```
1. Show menu
2. Add item
3. View cart
4. Checkout
5. Exit
Choose: 4

Receipt:
Coffee x2          $5.00
-----
Subtotal:         $5.00
Discount:         $0.25
Tax (10%):        $0.50
Total:            $5.25
Thank you for shopping!
```

5. Test Case 5: Invalid Input Handling

- Input: User selects option 9.
- Processing: The system checks against valid menu options and rejects invalid entry.
- Expected Output: “Invalid choice. Please try again.”
- Purpose: Verifies robust error handling for invalid inputs.


```
1. Show menu
2. Add item
3. View cart
4. Checkout
5. Exit
Choose: 5

Exiting checkout. Goodbye!
```

Step 7:- Refinement via GenAI:

After initial implementation, the program was refined with the help of Generative AI (GenAI) to improve readability, user experience, and code quality.

Prompts I've Used with GenAI:

- "Check if my pseudocode is correct or can be simplified for clarity."
- "Suggest a better way to structure test cases in a template."
- "How can I make the receipt format clearer and professional?"
- "How do I avoid rounding issues in tax and discount calculations?"

What I've Changed After Refinement:

- Pseudocode Improvements – Long steps were broken down into concise structured blocks, making it easier to follow. Loops and conditions were rewritten in a cleaner format.
- Testing Framework – A consistent test-case template was introduced (Input → Processing → Expected Output → Purpose). This made testing structured and repeatable.
- Receipt Formatting – Instead of plain text, the receipt output was reformatted with aligned columns (item name, price, quantity, subtotal), which looks more like a professional bill.
- Discount & Rounding Handling – Suggested using `round(value, 2)` for monetary calculations, ensuring totals are always shown correctly to two decimal places.
- User Experience Enhancements – Clearer prompts ("Enter quantity for Coffee:") and confirmation messages ("Your cart has been updated") were added to improve usability.

Justification for Changes:

- The refinements made the program easier to understand (clean pseudocode).
- The testing became standardized and rigorous.
- The receipt output looked professional and user-friendly.
- The program became more robust against errors and rounding inconsistencies.