<div align="center">

Team Name - **NinerNav**
Sprint Name - **Sprint Twon**

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1. Update for **Paul**
   a. November 13th, 2023
      i. What have I accomplished - minimal optimization to conversion script
      ii. What will I accomplish - increased customization of fisheye conversion
      iii. What blockers do I have - GIMP's ScriptFu and CLI
   b. November 15th, 2023
      i. What have I accomplished - finished GIMP conversion script
      ii. What will I accomplish - depending on new camera, either updating the conversion script or database design
      iii. What blockers do I have - the new camera is currently not working
   c. November 20th, 2023
      i. What have I accomplished - initial database design, researching authentication in Flask
      ii. What will I accomplish - sign up/log in systems, Google Maps integration
      iii. What blockers do I have - none
2. Update for **Parth**
   a. November 13th, 2023
      i. What have I accomplished - Solution Sketches for the current feature list and started the Low-Fidelity prototype. Also, I set up the sprint documents for Sprint Twon.
      ii. What will I accomplish - Complete the Low-Fidelity Prototype and help with conversion to actual site setup.
      iii. What blockers do I have - None
   b. November 15th, 2023
      i. What have I accomplished - Completed the Low-Fidelity Prototype and started helping with the actual site setup by working on the banner/header of the site.
      ii. What will I accomplish - Help with the actual site setup by working on the leaderboard, game, and result pages. I plan to create a slider for a set of images on the home page.
      iii. What blockers do I have - None
   c. November 20th, 2023
      i. What have I accomplished - Helped out with the actual site setup by creating the the following pages: leaderboard, game, and result. I also created a slider for a set of images on the home page. I also updated the CSS to work with nicer colors.

      ii.   What will I accomplish - Create the end game, signed-in, and game prep pages. Also, update the CSS for all pages to make it look more professional. Also, work with Sriya to create a plan to have the site look neat and clean by our timetable.

      iii.   What blockers do I have - None

3. Update for **Joshua**
   a. November 13th, 2023
      i. What have I accomplished - Additions to feature list, user stories. Almost finalized figma design. Research HTML skybox
      ii. What will I accomplish - Switch gears to HTML Skyox so scenes can switch
      iii. What blockers do I have - Very little HTML experience.
   b. November 15th, 2023
      i. What have I accomplished - Began html, css, and js files to experiment with A Frame
      ii. What will I accomplish - Implement UI over the A frame images for the game screen
      iii. What blockers do I have - No experience with A Frame and adding a UI to an A frame 360 image
   c. November 20th, 2023
      i. What have I accomplished - I have a working UI that goes over a 360 A frame image. Images are pulled from the gallery array. Order of array is randomized at the beginning of each game. Linked this game screen to a main menu
      ii. What will I accomplish - Want cleanup this screen and make it look more like the design our group has come up with for low fidelity prototypes. Want to take a look at the GitHub repository and try to implement this UI/360 image screen as a container on the html pages Parth and Sriya have completed.
      iii. What blockers do I have - Currently no major blockers. Implementing the game container onto the existing pages will be my biggest challenge.

4. Update for **Sriya**
   a. November 13th, 2023
      i. What have I accomplished - Created a basic skeleton site with 2 functional buttons and 3 pages
      ii. What will I accomplish - Update the site based on the low fidelity sketch as well
      iii. What blockers do I have - None
   b. November 15th, 2023

       i.   What have I accomplished - Went over what implementations we need to add for the next sprint based on the low fidelity prototype.

      ii.   What will I accomplish - Adding features for the home page for user functionality.

     iii.   What blockers do I have - None

5. Update for **Manny**
   a. November 13th, 2023
             i.   What have I accomplished -I have found resources to help me make the project more digestible. And also have recruited josh

            ii.   What will I accomplish - I will be trying to figure out a way to switch scenes/sky boxes with buttons

           iii.   What blockers do I have - I'm unfamiliar with html/A-frame script library

   b. November 15th, 2023
             i.   What have I accomplished - I have created a method to change sky boxes with buttons

            ii.   What will I accomplish - I want to make a way to randomize which skybox will load in

           iii.   What blockers do I have - I need to find more resources to learn html and A-frame