

Team Name - NinerNav
Sprint Name - Sprint Tron

1. Update for Paul

- a. November 27th, 2023
 - i. What have I accomplished - Log in, sign up
 - ii. What will I accomplish - Templatization of HTML files
 - iii. What blockers do I have - HTML files are not finalized
- b. November 29th, 2023
 - i. What have I accomplished - Partial templatization of HTML files
 - ii. What will I accomplish - Full templatization of HTML files
 - iii. What blockers do I have - None
- c. December 4th, 2023
 - i. What have I accomplished - Templatization
 - ii. What will I accomplish - Displaying per-user info, adding DB operations
 - iii. What blockers do I have - None

2. Update for Parth

- a. November 27th, 2023
 - i. What have I accomplished - Created the end game, signed-in, and game prep pages. Also, update the CSS for all pages to make it look more professional.
 - ii. What will I accomplish - Work on CSS for the site. Implement the 360 game frame on the game page.
 - iii. What blockers do I have - None
- b. November 29th, 2023
 - i. What have I accomplished - Implemented the 360 game frame on the game page. Also, updated the CSS for the site.
 - ii. What will I accomplish - Implement the minimap into the game page. Work on the CSS for the site.
 - iii. What blockers do I have - None
- c. December 4th, 2023
 - i. What have I accomplished - Implemented the minimap onto the site. Updated the CSS a bit.
 - ii. What will I accomplish - Create the final report for the project.
 - iii. What blockers do I have - None.

3. Update for Joshua

- a. November 27th, 2023

- i. What have I accomplished - Worked on implementing the game screen onto the final page. Redesign buttons and freshen UI for game screen. Updated “compass” buttons. Prototyped overhaul for UI redesign.
 - ii. What will I accomplish - Get google maps working and figure out how to create our “mini map”. Update image gallery. Implement the changes to the UI that we discussed. Flasks.
 - iii. What blockers do I have - No experience with Google Maps API we want to implement
 - b. November 29th, 2023
 - i. What have I accomplished - Setup the google map. Frame is set to UNCC campus by default. Users can drop a pin -> confirm guess -> calculate distance to a predetermined location. Started messing around with the score system
 - ii. What will I accomplish - Flasks, polish score system, change it so that predetermined target points are associated with their respective 360 image.
 - iii. What blockers do I have - Time.
 - c. December 4th, 2023
 - i. What have I accomplished - Updated UI buttons. Score algorithm and scoring system
 - ii. What will I accomplish - Remove temp items. Modes?
 - iii. What blockers do I have - Time
- 4. Update for **Sriya**
 - a. November 27th, 2023
 - i. What have I accomplished - Worked on the front end home page and updated buttons/functionality. Set up the sign in and sign up for the redirect page on the site.
 - ii. What will I accomplish - Integrate the backend with the site and update the front end accordingly
 - iii. What blockers do I have - None
 - b. November 29th, 2023
 - i. What have I accomplished - Scrapping unnecessary buttons and functions that won't make it to the final template
 - ii. What will I accomplish - Creating functionality without complex solutions by Friday
 - iii. What blockers do I have - None
 - c. December 4th, 2023
 - i. What have I accomplished - Going over todo list and going through what needs to be prioritized and what needs to be scrapped
 - ii. What will I accomplish - Scrapping game prep page and adding a small blurb of what the game is about on the front page

- iii. What blockers do I have - None

5. Update for **Manny**

a. November 27th, 2023

- i. What have I accomplished - I have been researching methods to implement the google api
- ii. What will I accomplish - I will begin integrating the google api in the near future.
- iii. What blockers do I have - I broke the camera and will have to get a new one

b. November 29th, 2023

- i. What have I accomplished - I worked on the map integration and finished it with with josh
- ii. What will I accomplish - integrate any loose ends and make sure everything is running smoothly
- iii. What blockers do I have - time