

Team Name - NinerNav
Sprint Name - Sprint Won

1. Update for Paul

- a. November 6th, 2023
 - i. What have I accomplished - Acquired a 360 camera, took test images, and manually converted single hemispherical to equirectangular
 - ii. What will I accomplish - Automatically convert single hemispherical to equirectangular, work with Manny Merino to display images on a website
 - iii. What blockers do I have - finding tools, code, or math to convert the images programmatically
- b. November 8th, 2023
 - i. What have I accomplished - Converted automation to a GIMP script
 - ii. What will I accomplish - Finish automation of conversion
 - iii. What blockers do I have - GIMP CLI

2. Update for Parth

- a. November 6th, 2023
 - i. What have I accomplished - Set up sprint documents and created user stories and a feature list.
 - ii. What will I accomplish - Develop the User Journey Map and Story Board.
 - iii. What blockers do I have - None
- b. November 8th, 2023
 - i. What have I accomplished - User Journey Map and StoryBoard
 - ii. What will I accomplish - Create Solution Sketches for the feature list and Start Low-Fidelity.
 - iii. What blockers do I have - None

3. Update for Joshua

- a. November 6th, 2023
 - i. What have I accomplished - Made some concepts for Figma(using Figma to get a skeleton site) with
 - ii. What will I accomplish - Converse with the group what concepts we like and don't like. Acquire the 360 cam and add some images to our gallery.
 - iii. What blockers do I have - None
- b. November 8th, 2023
 - i. What have I accomplished - Concept for figma that entire group agrees on
 - ii. What will I accomplish - Implement new features to Figma as we discuss them. Should be done with Figma shortly. Figma is helping us visualize our concept and make sure everyone is on the same page, its also helping us keep track of random pop up feature ideas.

- iii. What blockers do I have - Cant implement the major feature of our site(the cam). Will probably “hard code” a placeholder so we can see what the final site will roughly feel like.

4. Update for **Sriya**

- a. November 6th, 2023
 - i. What have I accomplished - Figma site navigation planning to figure out how the layout of the homescreen will be setup for the user interaction.
 - ii. What will I accomplish - Figure out what features we want to keep and add and configure the figma to have functionality while also having a optimized user experience
 - iii. What blockers do I have - Figuring out how to add the 360 bug eye panerama to the UI
- b. November 8th, 2023
 - i. What have I accomplished - Finialize the figma and features we will like to add
 - ii. What will I accomplish - Create an front end website skeleton with the basic features
 - iii. What blockers do I have - None

5. Update for **Manny**

- a. November 6th, 2023
 - i. What have I accomplished - I have researched techniques for converting fisheye to equirectangular images. Created a a 3d environment using A-frame.io
 - ii. What will I accomplish - finish and refine the HTML 360 environment.
 - iii. What blockers do I have - learning how to implement controls in aframe.io
- b. November 8th, 2023
 - i. What have I accomplished - I have minimized distortion in the pano image, and been primarily focused on learning HTML
 - ii. What will I accomplish - I want to learn how to switch scenes whether its loading one skybox in to replace another or loading a new file
 - iii. What blockers do I have - the learning curve of A-frame and HTML at the same time