

navneetgupta / Using_Custom_XMPP_stanza_in_Ejabberd.md

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<> Code -o Revisions 16

Create Custom Ejabberd XMPP elements as well as tools to work with them.

 [ejabberd_new_stanza_record.md](#)

Creating new Custom XMPP elements/ Codecs steps:

- Clone the <https://github.com/processone/xmpp>.

As Per Repository Readme.md

All XMPP elements (records) are defined in `include/xmpp_codec.hrl` file.
For convenience, every record has the corresponding type spec.
There is also predefined `xmpp_element()` type which is a container for all defined record types:
so sometimes we will refer to an arbitrary XMPP element as `xmpp_element()` in the rest of this document.
These records are generated automatically by XML generator from specification file `specs/xmpp_codec.spec`.
The specification file contains information about XML elements defined within XMPP related namespace.

Adding Custom XMPP elements.

- add the required spec in `xmpp_codec.spec` . **refer other elements in same file for how to write the spec.**
- run `make specs` to generate the related modules and tools for processing the element.

General representation of an XMPP xml Element

```
<element_name xmlns="namespace" attr1_name="attr1_value"
attr2_name="attr2_value">{...subEls}</element_name>
```

Few important parts of Spec:

```
-xml($name_of_spec,
    #elem{name = $element_name,
        xmlns = $namespace ,
        module = $module_name,
        result = {$recordname, '$xmlns', '$attr1_name', , '$attr2_name',
        attrs = [#attr{name = <<"xmlns">>},
                #attr{name = <<"attr1_name">>, required = true},
                #attr{name = <<"attr2_name">>}]
    }).
```

Replace

\$name_of_spec -- should be atom, spec_name can be used in nested spec.

\$element_name -- should be binary, it would be the name of custom element created.

\$module_name -- this will be the module where related processing tools for the element will be created.

\$recordname -- is optional, If exists generally same as \$name_of_spec. Record created will be of this name.

\$namespace -- could be single binary namespace or list of binary namespaces this xmpp element supports.

\$_els => represent the xmpp element support for child elements and will be represented in record by key **sub_els** of list type. -- optional put this only if xmpp element could have other child element.

Above spec will generate below items:

1. **\$module_name.erl** file in **src** folder, and contain related tools for processing to/from record/xml.
2. **\$recordname** record and corresponding related type definition in **xmpp_codec.hrl**.

Example:

```
-xml(message_custom,
    #elem{name = <<"message_c">>,
        xmlns = <<"urn:ns:message_c:0">> ,
        module = message_custom_module,
        result = {message_custom, '$xmlns', '$to', , '$from', '$text',
        attrs = [#attr{name = <<"xmlns">>},
                #attr{name = <<"to">>, required = true},
                #attr{name = <<"from">>},
                #attr{name = <<"from">>, required = true}]
    }).
```

```
}).
```

Above spec will generate:

```
-- module src/message_custom_module.erl .
```

```
-- Below entry in include/xmpp_codec.erl .
```

```
-record(message_custom, {xmlns = <<>> :: binary(),
                          to = <<>> :: binary(),
                          from = <<>> :: binary(),
                          text = <<>> :: binary()}).
-type message_custom() :: #message_custom{}.
```

-- and Will represent xmpp Element

```
<message_c xmlns="urn:ns:message_c:0" to="to@domain"
from="from@domain" text="some text" />
```

TODO:

1. Above is minimal steps to create a custom xmpp element.

2. More attributes validation can be added to attrs section of each attr element. Seed JID attribute validation

```
-xml(message_custom,
      #elem{name = <<"message_c">>,
            xmlns = <<"urn:ns:message_c:0">> ,
            module = message_custom_module,
            result = {message_custom, '$xmlns', '$to', , '$from',
'$text'},
            attrs = [#attr{name = <<"xmlns">>,
                          #attr{name = <<"to">>,
                                required = true,
                                dec = {jid, decode, []},
                                enc = {jid, encode, []}},
                          #attr{name = <<"text">>, required = true},
                          #attr{name = <<"from">>,
                                required = true,
                                dec = {jid, decode, []},
                                enc = {jid, encode, []}}]
            })).
```

3. Form-Fields xdata can be customized using corresponding files \$form_name.cfg and \$form_name.xdata in specs folder.

4. More Complex nested structure can be create. Follow pubsub (search -xml(pubsub,) spec for more complex example in the xmpp_codec.spec file.

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For Using Above created Custom xmpp element :

Two ways:

1. Modify Dependencies of ejabberd to use your cloned xmpp repositories instead of provided one.
2. Let's say u want to use those Custom xmpp Element in your module named my_custom_module.
 - a. Add the generated files/modules (src/message_custom_module.erl) from above example to your ejabberd src directory.
 - b. copy the type and record defination generated in xmpp_codec.hrl (use git diff to get the highlighted changes.) and put it in your include/my_custom_module.hrl (naming as per convention, could be anything else also, but as per best procactices.) in the ejabberd repository.
 - c. In Your custom Module (my_custom_module.erl) include the


```
-include("my_custom_module.hrl") .
```
 - d. Register the codecs module generated src/message_custom_module.erl in the module.
 - i. To Register , In start(Host,Opts) of module add


```
xmpp:register_codec(message_custom_module)
```
 - ii. To unregister, In stop(Host) of module add


```
xmpp:unregister_codec(message_custom_module) .
```

Example:

1. Add message_custom_module.erl file generated in xmpp/src directory to ejabberd/src .
2. ejabberd/include/my_custom_module.hrl

%% paste type and record definitions from xmpp_codec.hrl

```
-record(message_custom, {xmlns = <<>> :: binary(),
                        to = <<>> :: binary(),
                        from = <<>> :: binary(),
                        text = <<>> :: binary()}).
```

```
-type message_custom() :: #message_custom{}
```

3. ejabberd/src/my_custom_module.erl

```
-module(my_custom_module).  
-behaviour(gen_mod).  
  
-include("my_custom_module.hrl").  
  
-export([start/2, stop/1, reload/3, depends/2, mod_options/1]).  
  
start(_Host, _Opts) ->  
    xmpp:register_codec(message_custom_module),  
    %% Other Configuration as per your module requirement  
    ok.  
stop(_Host) ->  
    xmpp:register_codec(message_custom_module),  
    %% Other Configuration as per your module requirement  
    ok.  
  
reload(Host, NewOpts, OldOpts) -> ok.  
  
depends(_Host, _Opts) ->  
    [].  
  
mod_options(_Host) -> [].  
  
%% Add Other handlers, hooks , Api Calls, Callbacks etc.
```