

## segmenttree.cpp (4) dynamicallocation

### Problem

Supports the operation of incrementing a paragraph into x units and finding the max of a segment. Use the launch level.

### Complexity

per query:  $O(\log n)$

memory:  $\min(2 * n, m \log n)$

(n is the number of elements to be managed, m is the number of queries)

This code by Nguyen Tien Trung Kien

```
#include <stdio.h>
#include <iostream>
#include <algorithm>
using namespace std;

struct node {
    int ll, rr, max, Lazy;
    * * Left, * Right;

    node (int _ll, int _rr, int _Max) {ll = _ll, rr = _rr; Max =
    _Max; }

    void diffuse () {
        if (ll != rr) {
            if (Left) = new node (ll, (ll + rr) / 2, Max);
            if (Right) Right = new node ((ll + rr) / 2 + 1, rr, Max);
        }
        if (Lazy) {
            Max += Lazy;
            if (Left) Left-> Lazy += Lazy;
            if (Right) Right-> Lazy += Lazy;
            Lazy = 0;
        }
    }

    void update (int L, int R, int X) {
        diffuse ();
        if (L > rr || R < ll) return;
        if (L <= ll && rr <= R) {Lazy += X; diffuse (); }
        else {
            Left-> update (L, R, X);
            Right-> update (L, R, X);
            Max = max (Left-> Max, Right-> Max);
        }
    }

    int max_range (int L, int R) {
        diffuse ();
        if (L > rr || R < ll) return -0x3c3c3c3c;
        if (L <= ll && rr <= R) return Max;
        else return max (Left-> max_range (L, R), Right-> max_range (L,
R));
    }
};
```

```
int n, m;
node * root;

main () {
    ios :: sync_with_stdio (false);
    cin >> n >> m;
    root = new node (1, n, 0);
    while (m --) {
        int x, y, z, ch;
        cin >> ch >> x >> y;
        if (ch == 1) cout << root-> max_range (x, y) << endl;
        else {cin >> z; root-> update (x, y, z); }
    }
}
```

**Comment**

The tree segment uses a dynamic range that can be used to solve for very large n items ( $n \leq 10^9$ ).

This code was used to submit a post on SPOJ.

**Refer**

<http://go.spoj.com/problems/QMAX2/>