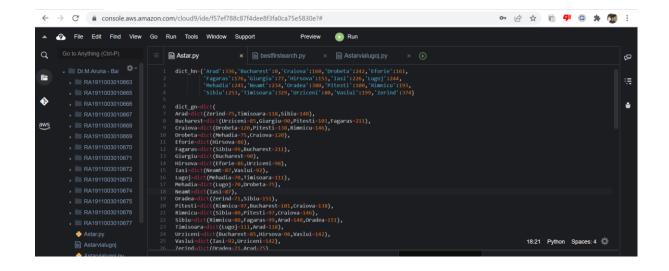
Expt 5: - Bast First Saarch & A*A19 for Real World Problems A Romaniano map is given we have to find the shortest path out Problem formulation: least path cost using A* and Best First Search Problem. * Path cost: - The sum of the cost from the initial to the final node. *Operators: - The mode to last and the paths (costs) are the operators in this problem * Initial State: oradea. O Neam t lasi Sibia 118-40 Timisora Pitesti Buchavest 86 Metadia 196 90. 138. 78 120 Craiova, aiurgiu. Eteril Dobreta Romanian Map Nodes.

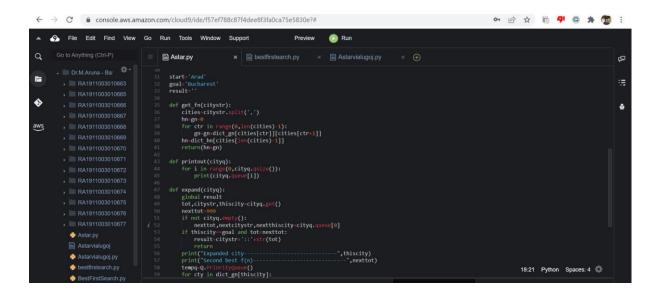
and the same of th	
Straight line Dis	tance to Bucharest
Avad	366
Buchavest [Goal]	0
Bac	160.
craiova.	242
Dobreta.	1000.161
eforie.	02:
Fagavas.	151
aiurgiu. Mirsova.	151.
Iasi	
lugoj beroli bromo	244.
mehadia.	291
Neamt.	380
orade a grand als	98.
Pitesti Rimica. Vileea.	193.
Sibla	
Timisoara	329
Orzic eni	199
	374
Zerind: 1021000 3000	379.

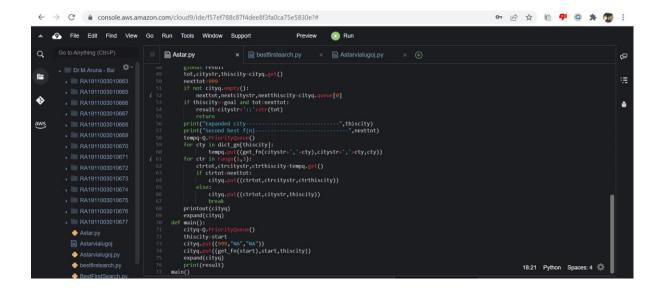
* Algorithm :-() Best First Search * Create a priority queue pqueue. * * Insert "start" in pqueue: pqueue. * Delete all elements, of pqueue one insert (search) byone * * If the element is goal. Exit. * Else, traverse neighbours and mark the noas examined. () A* Star ! -. * Create two.lists- Open and Closed. * Initialize he open list * Initialize . me closed list. * Put the starting node on me open. list. Cyou can leave its fatero). *- When the open list is not emply. Cifind the mode with re least for the open list; call it "q" () pop 9 off me open 1st. GJaenerate 9's 8 successors, and set their parents to 9.

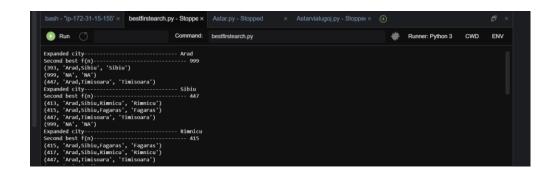
en for each successor.
co for each successor is the goal, stop search.
ci) if successor is gh. for successor.
ci) else, compare de la tolistance betallen.
successor. 9 = 9.9 + distance. between successor and 9.
successor from goal to
successor. h = distance from goal to
successor.
successor.f = successor.g + successor.h.
ciil. if a node auth the same position as.
successor is in the open list which has
a lower f. man successor, skip mis
successor, skip this successor
Successor, skip Successor, skip (iv) if a node win the same position as.
(iv) if a node win the same position has successor is in the closed list which has successor, skip this
(CCESSOT A
alouer J. was add free node 10
successor of clay loop).
open list. and (for loop). open list. and (for losed list. (v). push q on the closed list.
c) nush 9
goal state:
a Arad (418)
190 as eimma
80.00 Piers Bacharest

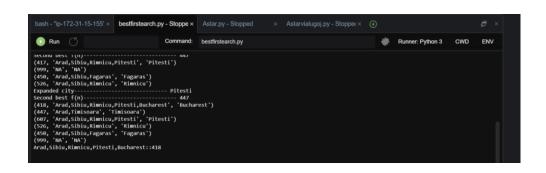
(366+0=366) Fimisoara (449 = 75+374) (447= 118+329) Grades Rifright C916= (671-220 Bixe sty 3007245 (raiova (526 = 366+160) (raioua) (Rimino Buchavest (616 (918= 2908 418+0). +160) (alculation of Distance from Avad to Bucharest

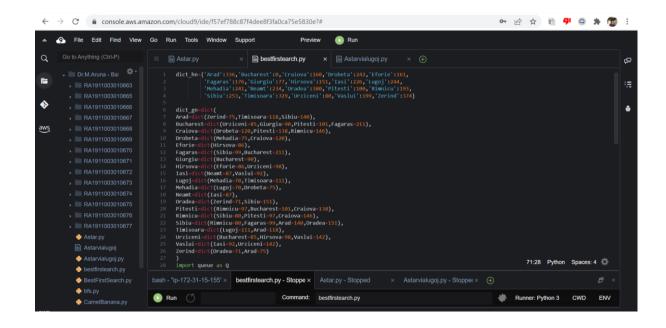


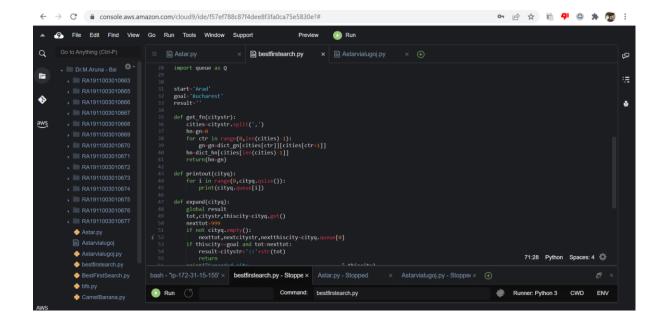


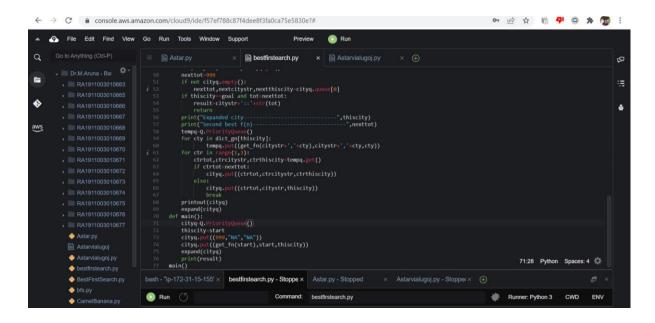


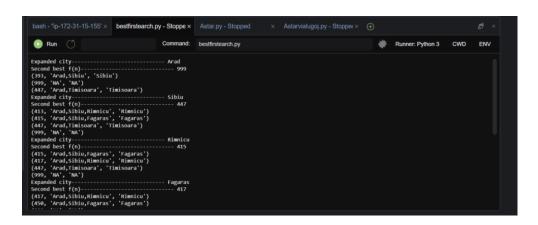












Result:-

A star and Best First Search was successfully implemented on the Romanian Map Problem