

facedetect.cpp

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1 // CPP program to detects face in a video
2
3 // Include required header files from OpenCV directory
4 #include "opencv2/objdetect.hpp"
5 #include "opencv2/highgui.hpp"
6 #include "opencv2/imgproc.hpp"
7 #include <iostream>
8
9 using namespace std;
10 using namespace cv;
11
12 // Function for Face Detection
13 void detectAndDraw( Mat& img, CascadeClassifier& cascade,
14                   CascadeClassifier& nestedCascade, double scale );
15 string cascadeName, nestedCascadeName;
16
17 int main( int argc, const char** argv )
18 {
19     // VideoCapture class for playing video for which faces to be detected
20     VideoCapture capture;
21     Mat frame, image;
22
23     // PreDefined trained XML classifiers with facial features
24     CascadeClassifier cascade, nestedCascade;
25     double scale=1;
26
27     // Load classifiers from "opencv/data/haarcascades" directory
28     nestedCascade.load( "../haarcascade_eye_tree_eyeglasses.xml" );
29
30     // Change path before execution
31     cascade.load( "../haarcascade_frontalcatface.xml" );
32
33     // Start Video..1) 0 for WebCam 2) "Path to Video" for a Local Video
34     capture.open(0);
35     if( capture.isOpened() )
36     {
37         // Capture frames from video and detect faces
38         cout << "Face Detection Started...." << endl;
39         while(1)
40         {
41             capture >> frame;
42             if( frame.empty() )
43                 break;
44             Mat frame1 = frame.clone();
45             detectAndDraw( frame1, cascade, nestedCascade, scale );
46             char c = (char)waitKey(10);
47
48             // Press q to exit from window
49             if( c == 27 || c == 'q' || c == 'Q' )
50                 break;
51         }
52     }
53     else

```

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54     cout<<"Could not Open Camera";
55     return 0;
56 }
57
58 void detectAndDraw( Mat& img, CascadeClassifier& cascade,
59                   CascadeClassifier& nestedCascade,
60                   double scale)
61 {
62     vector<Rect> faces, faces2;
63     Mat gray, smallImg;
64
65     cvtColor( img, gray, COLOR_BGR2GRAY ); // Convert to Gray Scale
66     double fx = 1 / scale;
67
68     // Resize the Grayscale Image
69     resize( gray, smallImg, Size(), fx, fx, INTER_LINEAR );
70     equalizeHist( smallImg, smallImg );
71
72     // Detect faces of different sizes using cascade classifier
73     cascade.detectMultiScale( smallImg, faces, 1.1, 2, 0|CASCADE_SCALE_IMAGE,
74                             Size(30, 30) );
75
76     // Draw circles around the faces
77     for ( size_t i = 0; i < faces.size(); i++ )
78     {
79         Rect r = faces[i];
80         Mat smallImgROI;
81         vector<Rect> nestedObjects;
82         Point center;
83         Scalar color = Scalar(255, 0, 0); // Color for Drawing tool
84         int radius;
85
86         double aspect_ratio = (double)r.width/r.height;
87         if( 0.75 < aspect_ratio && aspect_ratio < 1.3 )
88         {
89             center.x = cvRound((r.x + r.width*0.5)*scale);
90             center.y = cvRound((r.y + r.height*0.5)*scale);
91             radius = cvRound((r.width + r.height)*0.25*scale);
92             circle( img, center, radius, color, 3, 8, 0 );
93         }
94         else
95         {
96             // rectangle( img, cvPoint(cvRound(r.x*scale), cvRound(r.y*scale)),
97             cvPoint(cvRound((r.x + r.width-1)*scale), cvRound((r.y + r.height-1)*scale)), color,
98             3, 8, 0);
99             if( nestedCascade.empty() )
100                 continue;
101             smallImgROI = smallImg( r );
102
103             // Detection of eyes in the input image
104             nestedCascade.detectMultiScale( smallImgROI, nestedObjects, 1.1, 2,
105             0|CASCADE_SCALE_IMAGE, Size(30, 30) );
106
107             // Draw circles around eyes
108             for ( size_t j = 0; j < nestedObjects.size(); j++ )
109             {
110                 Rect nr = nestedObjects[j];
111                 center.x = cvRound((r.x + nr.x + nr.width*0.5)*scale);
```

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107         center.y = cvRound((r.y + nr.y + nr.height*0.5)*scale);
108         radius = cvRound((nr.width + nr.height)*0.25*scale);
109         circle( img, center, radius, color, 3, 8, 0 );
110     }
111 }
112
113 // Show Processed Image with detected faces
114 imshow( "Face Detection", img );
115 }
116
```