

Image Mosaicing with Bi-Linear Transformation

CODE

```
In [1]: # import the necessary packages
import cv2
import numpy as np
import sys
import json
import argparse
```

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In [2]: def savePick():
    global pick
    data = {}
    data["pick"] = pick
    with open('result.json', 'w') as outfile:
        json.dump(data, outfile)

def loadPick():
    global pick
    with open('result.json') as file:
        data = json.load(file)

    pick = data["pick"]
    print(pick)
```

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In [8]: def combine():
    global result, imageC, imageL, imageR, pick
    (h,w) = imageC.shape[:2]

    cng = cv2.cvtColor(result, cv2.COLOR_BGR2GRAY)
    th, mask_c = cv2.threshold(cng, 1, 255, cv2.THRESH_BINARY)
    mask_c = mask_c / 255
    # right
    src_pnts = np.empty([4,2], np.float32)
    dst_pnts = np.empty([4,2], np.float32)
    for i in range(4):
        src_pnts[i][0] = float(pick[0][i][0])
        src_pnts[i][1] = float(pick[0][i][1])
        dst_pnts[i][0] = float(pick[1][i][0]+w)
        dst_pnts[i][1] = float(pick[1][i][1]+h)
    M = cv2.getPerspectiveTransform(src_pnts, dst_pnts)
    rn = cv2.warpPerspective(imageR, M, (w*3,h*3))
    rng = cv2.cvtColor(rn, cv2.COLOR_BGR2GRAY)
    th, mask_r = cv2.threshold(rng, 1, 255, cv2.THRESH_BINARY)
    #cv2.imwrite("mask_r.png", mask_r)
    mask_r = mask_r / 255

    # left
    src_pnts1 = np.empty([4,2], np.float32)
    dst_pnts1 = np.empty([4,2], np.float32)
    for i in range(0,4):
        src_pnts1[i][0] = float(pick[2][i][0])
        src_pnts1[i][1] = float(pick[2][i][1])
        dst_pnts1[i][0] = float(pick[3][i][0]+w)
        dst_pnts1[i][1] = float(pick[3][i][1]+h)
    # left image appears upper left corner, but it still works in blending.
    #M = np.identity(3)
    M = cv2.getPerspectiveTransform(src_pnts1, dst_pnts1)
    ln = cv2.warpPerspective(imageL, M, (w*3,h*3))
    lng = cv2.cvtColor(ln, cv2.COLOR_BGR2GRAY)
    th, mask_l = cv2.threshold(lng, 1, 255, cv2.THRESH_BINARY)
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mask_l = mask_l / 255
#cv2.imwrite("mask_L.png", mask_L)

# alpha blending
# mask element: number of pictures at that coordinate
mask = np.array(mask_c + mask_l + mask_r, float)

# alpha blending weight
ag = np.full(mask.shape, 0.0, dtype=float)
# weight: 1.0 / (num of picture)
ag = 1.0 / np.maximum(1, mask) # avoid 0 division

# generate result image from 3 images + alpha weight
result[:, :, 0] = result[:, :, 0]*ag[:, :] + ln[:, :, 0]*ag[:, :] + rn[:, :, 0]*ag[:, :]
result[:, :, 1] = result[:, :, 1]*ag[:, :] + ln[:, :, 1]*ag[:, :] + rn[:, :, 1]*ag[:, :]
result[:, :, 2] = result[:, :, 2]*ag[:, :] + ln[:, :, 2]*ag[:, :] + rn[:, :, 2]*ag[:, :]

cv2.imwrite("result_wall.jpg", result)
cv2.imshow("result", result)

```

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In [9]: '''
pick 4 points from right image (red point)
'''
def right_click(event, x, y, flags, param):
    if event == cv2.EVENT_LBUTTONDOWN:
        mousePick(x, y, 0)

'''
pick 4 points from center (correspond to right, red point)
'''
def center_click_r(event, x, y, flags, param):
    if event == cv2.EVENT_LBUTTONDOWN:
        mousePick(x, y, 1)

'''

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pick 4 points from left (blue point)
'''
def left_click(event, x, y, flags, param):
    if event == cv2.EVENT_LBUTTONDOWN:
        # add your code to select 4 points
        mousePick(x, y, 2)

'''
pick 4 points from center (correspond to left, blue point)
'''
def center_click_l(event, x, y, flags, param):
    if event == cv2.EVENT_LBUTTONDOWN:
        # add your code to select 4 points
        mousePick(x, y, 3)

```

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In [10]: def mousePick(x, y, idx):
    global rn, cn, ln, imageR, imageC, imageL, pick
    if idx == 0:
        src = imageR
        dst = rn
        wn = "right"
    elif idx == 1:
        src = imageC
        dst = cn
        wn = "center"
    elif idx == 2:
        src = imageL
        dst = ln
        wn = "left"
    elif idx == 3:
        src = imageC
        dst = cn
        wn = "center"

```

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# you need to add idx 2, 3 cases

#print(idx, x, y)
pick[idx].append((x,y))
dst = src.copy()
# red BGR color in OpenCV, you need to set to blue on left side
col = (0, 0, 255)
col1 = (255, 0, 0)
# place circle on the picked point and text its serial (0-3)
for i in range(len(pick[idx])):
    if (idx == 0 or idx == 1):
        dst = cv2.circle(dst, pick[idx][i], 5, col, 2)
        dst = cv2.putText(dst, str(i), (pick[idx][i][0]+10, pick[idx][i][1]-10),
                           cv2.FONT_HERSHEY_SIMPLEX, 1, col, 1)
    elif (idx == 2 or idx == 3):
        dst = cv2.circle(dst, pick[idx][i], 5, col1, 2)
        dst = cv2.putText(dst, str(i), (pick[idx][i][0]+10, pick[idx][i][1]-10),
                           cv2.FONT_HERSHEY_SIMPLEX, 1, col1, 1)
# please make sure when idx == 3, you need to show red color circle in dst
# this example erases red circle

cv2.imshow(wn, dst)
# to make sure image is updated
cv2.waitKey(1)
if len(pick[idx]) >= 4:
    print('Is it OK? (y/n)')
    i = input()
    if i == 'y' or i == 'Y':
        if idx >= 3:
            savePick()
            combine()
            #print('center 4 points')
            #cv2.setMouseCallback("center", center_click_l)
        elif idx == 0:
            print('center 4 points')
            cv2.setMouseCallback("center", center_click_r)

```

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elif idx == 1:
    # only taking care of right and center, you need to replace 2 lines to start
    # picking left and center correspondence
    # you need to add pick code
    print('left 4 points')
    cv2.setMouseCallback("left", left_click)
elif idx == 2:
    print('center 4 points')
    cv2.setMouseCallback("center", center_click_l)
else:
    pick[idx] = []
    dst = src.copy()
    cv2.imshow(wn, dst)

```

```

In [11]: parser = argparse.ArgumentParser(description='Combine 3 images')
parser.add_argument('-d', '--data', type=int, help='Dataset index', default=0)
args, unknown = parser.parse_known_args()
dataset = args.data

```

```

if dataset == 0:
    imageL = cv2.imread("wall-left.png")
    imageC = cv2.imread("wall-center.png")
    imageR = cv2.imread("wall-right.png")
elif dataset == 1:
    imageL = cv2.imread("door-left.jpg")
    imageC = cv2.imread("door-center.jpg")
    imageR = cv2.imread("door-right.jpg")
elif dataset == 2:
    imageL = cv2.imread("house-left.jpg")
    imageC = cv2.imread("house-center.jpg")
    imageR = cv2.imread("house-right.jpg")

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else:
    imageL = cv2.imread("pittsburgh-left.jpg")
    imageC = cv2.imread("pittsburgh-center.jpg")
    imageR = cv2.imread("pittsburgh-right.jpg")

    result = cv2.copyMakeBorder(imageC, imageC.shape[0], imageC.shape[0], imageC.shape[1], imageC.shape[1],
                                borderType=cv2.BORDER_CONSTANT, value=[0,0,0])

    print(imageL.shape, imageC.shape, imageR.shape, result.shape)

(942, 1152, 3) (940, 973, 3) (1505, 1781, 3) (2820, 2919, 3)

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```

In [*]: cv2.namedWindow("left", cv2.WINDOW_NORMAL)
cv2.namedWindow("center", cv2.WINDOW_NORMAL)
cv2.namedWindow("right", cv2.WINDOW_NORMAL)
cv2.namedWindow("result", cv2.WINDOW_NORMAL)

ln = imageL.copy()
cn = imageC.copy()
rn = imageR.copy()

cv2.imshow("left", ln)
cv2.imshow("center", cn)
cv2.imshow("right", rn)
cv2.imshow("result", result)

pick = []
pick.append([])
pick.append([])
pick.append([])
pick.append([])

```

```

print('use saved points? (y/n)')
i = input()
if i == 'y' or i == 'Y':
    loadPick()
    combine()
else:
    print("right 4 points")
    cv2.setMouseCallback("right", right_click)

cv2.waitKey()

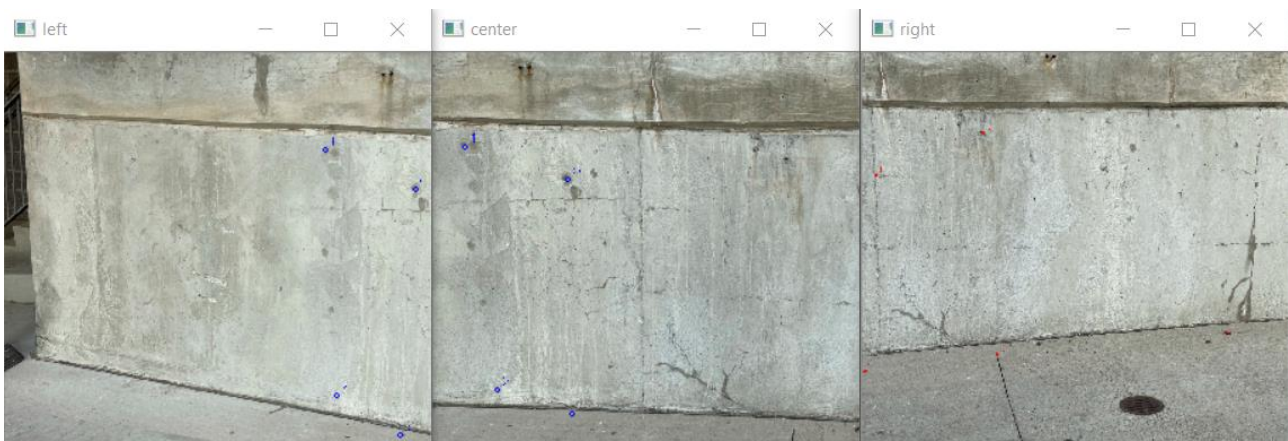
# close all open windows
cv2.destroyAllWindows()

use saved points? (y/n)
n
right 4 points
Is it OK? (y/n)
y
center 4 points
Is it OK? (y/n)
y
left 4 points
Is it OK? (y/n)
y
center 4 points
Is it OK? (y/n)
y

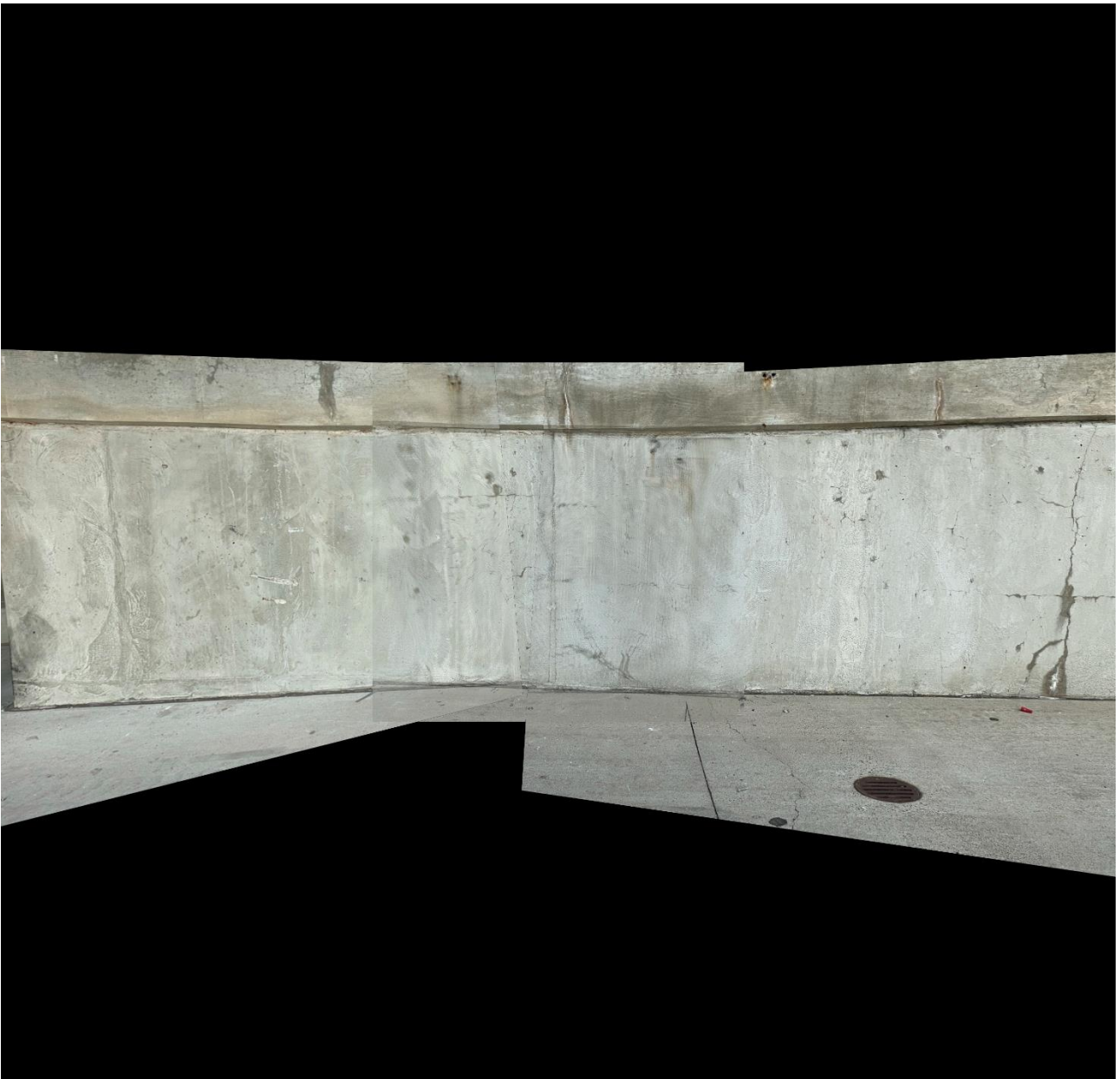
```

OUTPUT:

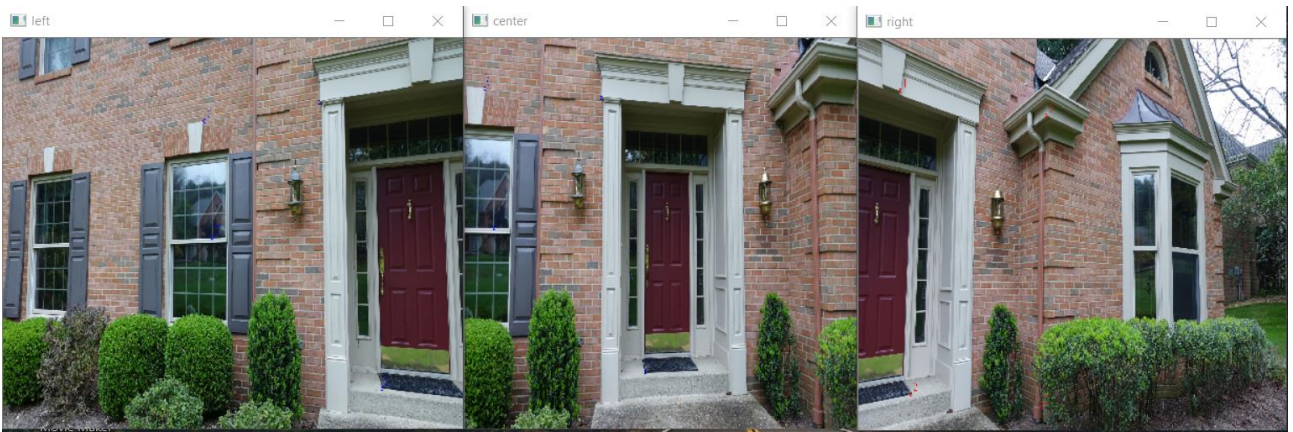
WALL Point Selection:



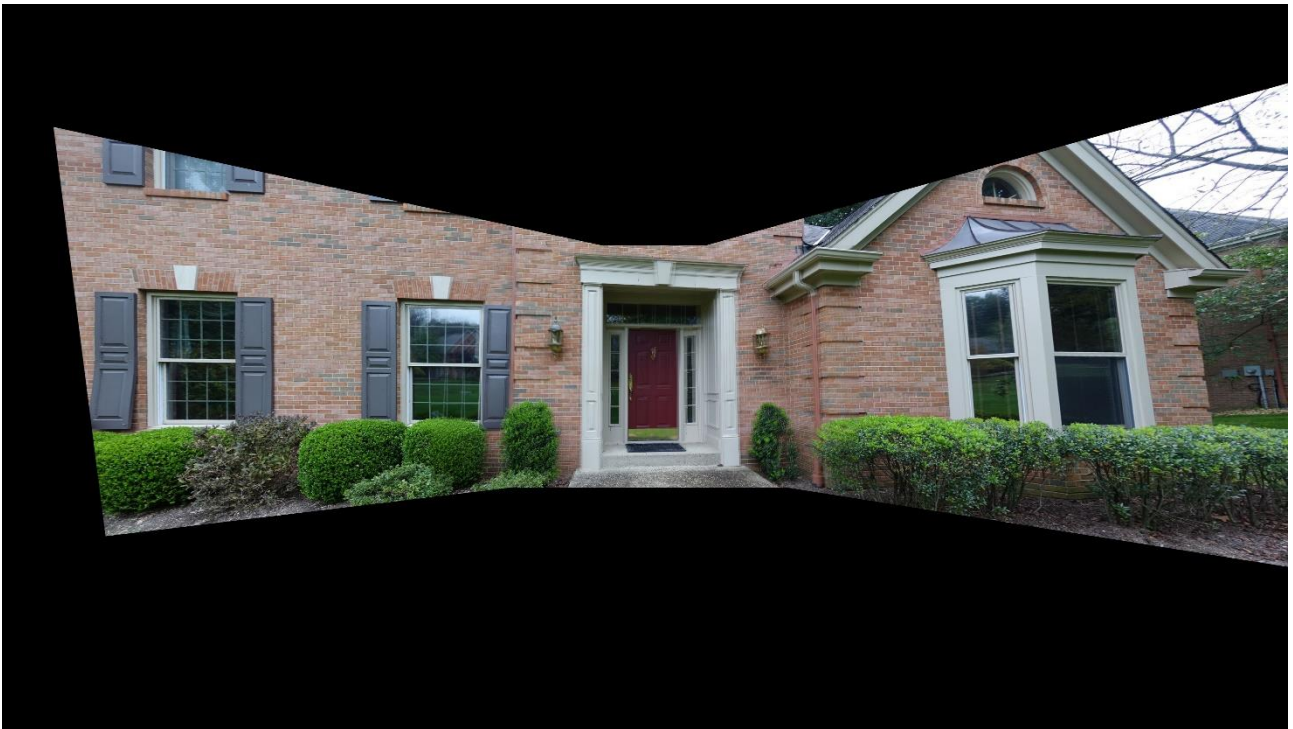
Wall Output Image:



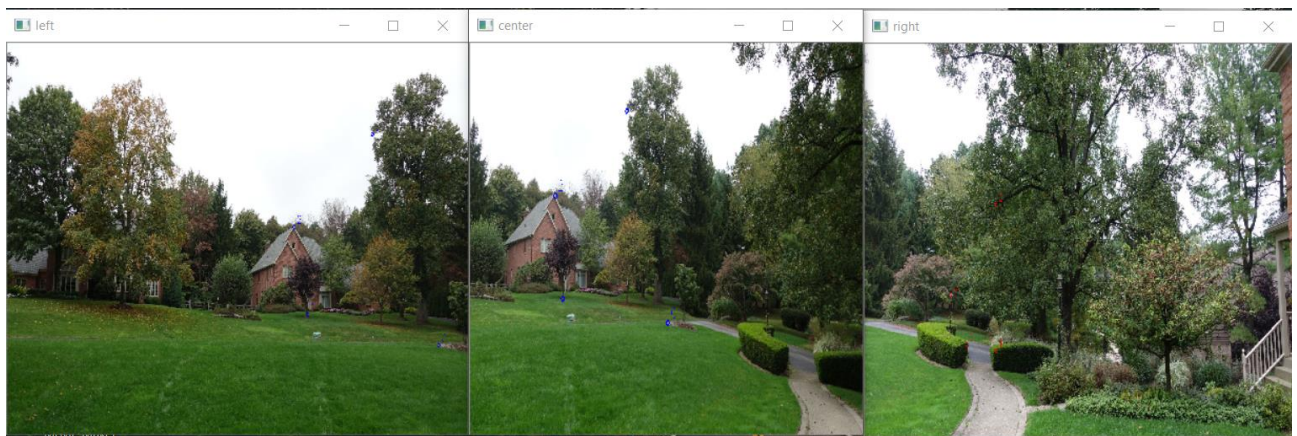
DOOR Point Selection:



Door Output:



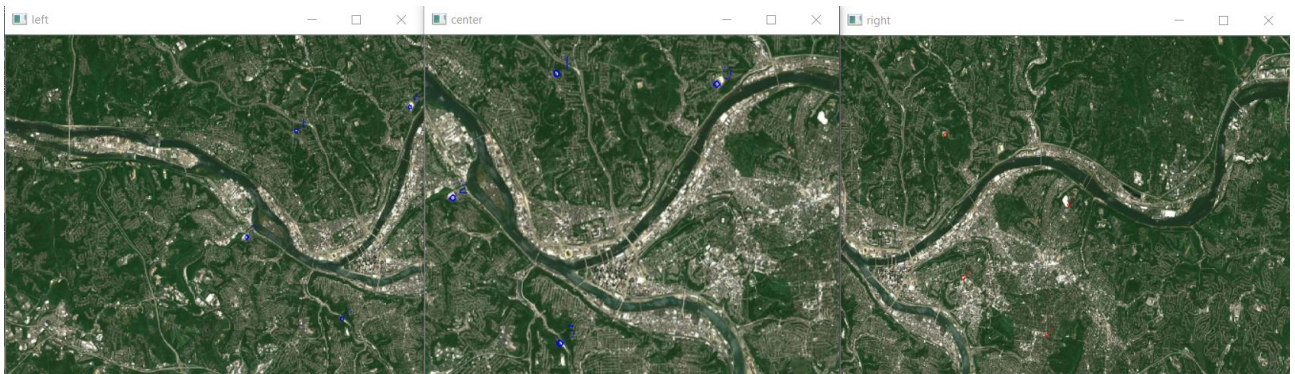
HOUSE Points Selection:



House OUTPUT:



PITTSBURGH Points Selection:



PITTSBURGH Output:



OPERATING SYSTEM: Windows 10

IDE Used: Jupyter Notebook

Number of Hours Spent: 5 Hours
