

Summary

Energetic Mechanical Engineer who can work across mechanical and electrical/electronic systems with ease. Aims to contribute and collaborate in a technical and creative capacity to the process of creating products to solve complex human needs.

Education

MS | DECEMBER 2016 | NORTHWESTERN UNIVERSITY | Major: Engineering Design and Innovation | GPA 3.875/4  
BS | JUNE 2014 | VELLORE INSTITUTE OF TECHNOLOGY | Major: Mechanical Engineering, GPA 8/10

Experience

MECHANICAL DESIGN ENGINEER INTERN | HLB LLC  
June 2016-August 2016

- Created new product for client using HCD process
- Performed engineering analysis on electro-mechanical product
- Generated novel Intellectual Property (patent pending) for client
- Performed CFD simulations to test performance of fluid subsystem
- Rapid prototyped SLA parts developed in SolidWorks
- Performed tests on prototypes to validate designs
- Created complex 15-part assembly for fabrication.
- Iterated on CAD models to create parts for Manufacture and Assembly
- Worked with offshore development partners for part sourcing and manufacture

FABLAB TECHNICIAN | CEPT UNIVERSITY  
October 2014-July 2015

- Ran an open access digital fabrication lab as a technician
- Instructed users on digital fabrication methods and design methodologies (Laser cutting, CNC milling, Electronics design, 3D scanning, CAD, programming, 2D plotting,)
- Assisted startup companies with design and fabrication of prototypes in a technical capacity (CAD, Dimensioning, design for fabrication)

MECHANICAL DESIGN CONTRACTOR | UNITY ENGINEERS  
June 2014-July 2015

- Designed and fabricated a model aircraft using a novel fuselage design.
- Calculated Lift/Drag characteristics of different airfoils/wings
- Created BOM for prototype build
- Modeled aircraft using SolidWorks
- Fabricated airframe from XPS foam using a CNC router

Relevant Projects

FLEX | EDI MASTER'S THESIS  
September 2016

*Designed an electro mechanical device with simple GUI to gamify stretching exercises for musicians*

- Integrated complex electronic, mechanical, and digital systems
- Conducted Human Centered Design research
- Created rapid prototypes to validate design directions
- Designed and prototyped an electromechanical system using load cells, linear actuators, an Arduino, and a Processing environment GUI.
- Designed variable-angle hardware platform for interactive device
- Iterated on Prototype with two rounds of user testing

HUMAN CENTERED DESIGN WITH P&G  
October 2015

*Project sponsored by Procter & Gamble. Involved conducting several rounds of consumer research, Rapid prototyping, user testing and validation. Delivered a new CPG concept to client.*

- Conducted Need-finding via in-home contextual interviews, on-site user testing and surveys
- Generated and prototyped several CAD models for rapid prototyping (SLA,FDM) using SolidWorks
- Created UI/UX prototypes using Adobe creative suite
- P&G has acquired the Intellectual property of the project from us

SENIOR DESIGN PROJECT | SHOCK-ABSORBING BUMPER  
November 2015

*Designed a shock absorbing bumper for low-speed automobile collisions.*

- Designed a mechanism inspired by scissor lifts to absorb impact energy from a low speed collision.
- Simulated mechanism in MSC ADAMS, modeled it in SolidWorks.
- Performed analytical calculations using MATLAB and verified them against simulation results from MSC ADAMS

Skills & Abilities

- |   |                                  |
|---|----------------------------------|
| • CAD (Solidworks/NX)   | • GD&T                           |
| • Digital Fabrication (Laser Cutting, 3D Printing, CNC Milling) | • CAM (Vectrix, NX)              |
| • Mechanism Design  | • FEA/CFD (ANSYS,SolidWorks)     |
| • Design for Manufacturing and Assembly                         | • Human centered Design          |
|   | • Excellent Communication Skills |

Languages

- |   |          |                     |
|---|----------|---------------------|
| • PCB Design (Eagle CAD)                                      | English  | Native/Professional |
| • Electronics Programming (Arduino IDE/C/C++)                 | Gujarati | Fluent              |
| • Electronics Production (Soldering, Debugging, Board Layout) | Hindi    | Fluent              |
|   | French   | Basic               |