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% Problem 5: Image Interpolation: Nearest Neighbor and Bilinear Interpolation
clear all;
input image = imread('einstein.tif'); % reading the original image. This image is 8 \checkmark
bits/pixel gray-scale
% image.
size of image = size(input image); % It will simply calculate the size of the image.
downsampling factor = 3; % we are just defining the downsampling factor. It is as per\checkmark
given in the problem
% statement.
% Downsampling the image in horizontal and vertical directions
downsampled image d3 = input image((downsampling factor+1)/2:downsampling factor:end, \checkmark
    (downsampling factor+1)/2:downsampling factor:end); % it will downsample the image ✓
by a factor of D in
\% horizontal and vertical directions, where the top-left sample should be at the oldsymbol{arkappa}
location of ((D+1)/2, (D+1)/2)
% in the original image.
% upsampling
upsampled image d3 = zeros(size of image); % It will simply upsample the image. ✓
Upsampling of the downsampled
\$ image to have exactly the size of the original image by filling zeros in the missing m{arkappa}
pixels.
p = 1; % initializing the value of p.
for i = (downsampling factor+1)/2:downsampling factor:size of image % for loop as per ✓
the given condition.
    q = 1; % initializing the value of q.
    for j = (downsampling factor+1)/2:downsampling factor:size of image
    upsampled image d3(i,j) = downsampled image <math>d3(p,q); % for loop as per the given \checkmark
condition.
        q = q + 1; % incrementing the value of q.
    end % end for loop.
    p = p + 1; % incrementing the value of q.
end % end for loop.
% Convolution with block shape for D=3
block filter d3 = [1 \ 1 \ 1]; % creating the block filter of shape and size D.
block conv image d3 = upsampled image d3; % the block convolutional filter shold be of \checkmark
the same size as of the
% upsampled image.
for i = 1:size of image % for loop condition
block conv image d3(i,:) = conv(block conv image d3(i,:), block filter d3, 'same'); % <
Here, the convolutions
% of the rows of the matrix. convolution operation for rows.
end % for loop ends
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for j = 1:size of image % for loop condition
block conv image d3(:,j) = conv(block conv image d3(:,j), block filter d3.', 'same'); % 🗸
Here, the convolutions
% of the rows of the matrix. convolution operation for columns.
end % for loop ends
% Convolution with triangle shape for D=3
triangle filter d3 = (1/3) * [1 2 3 2 1]; % defining the filter as per the given \checkmark
problem.
triangle_conv_image_d3 = upsampled_image d3; % the block convolutional filter shold be 2
of the same size as of the
% upsampled image.
for i = 1:size of image % for loop condition
    triangle conv image d3(i,:) = conv(triangle conv image d3(i,:), ✓
triangle filter d3,'same'); % Here, the
    % convolutions of the rows of the matrix. convolution operation for rows.
end % for loop ends
for j = 1:size of image % for loop condition
    triangle_conv_image_d3(:,j) = conv(triangle conv image d3(:,j), 
triangle filter d3.', 'same'); % Here, the
    % convolutions of the rows of the matrix. convolution operation for columns.
end % for loop ends
% Figure plotting for D=3
figure; % figure creates figure graphics objects. figure objects are the individual \checkmark
windows on the screen
% in which MATLAB displays graphical output.
subplot(2,2,1); % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the
% position specified by p. Here, m=n=2, p=1.
imshow(input image); % It will display the gray-scale image in the figure.
title('Original image'); % It will add the specified title for the current plot.
subplot(2,2,2); % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the
% position specified by p. Here, m=n=p=2.
imshow(uint8(upsampled image d3)); % It will display the gray-scale image in the figure ✓
and
\$ it will convert each and every pixel value of the input image into the range of 0 to {m \ell}'
255.
title('Upsampled image (D=3)'); % It will add the specified title for the current plot.
subplot(2,2,3); % subplot(m, n, p) divides the current figure into an m-by-n grid and ✓
creates axes in the
% position specified by p. Here, m=n=2, p=3.
imshow(uint8(block conv image d3)); % It will display the gray-scale image in the ✓
figure and
% it will convert each and every pixel value of the input image into the range of 0 to \checkmark
title('Interpolated image using Nearest Neighbour (D=3)'); % It will add the specified ✓
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title for the current plot.
subplot(2,2,4); % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the
% position specified by p. Here, m=n=2, p=4.
imshow(uint8(triangle conv image d3)); % It will display the gray-scale image in the ✓
figure and
st it will convert each and every pixel value of the input image into the range of 0 tooldsymbol{arkappa}
255.
title('Image using Bilinear interpolation (D=3)'); % It will add the specified title
for the current plot.
% D = 7
downsampling factor = 7; % we are just defining the downsampling factor. It is as per \checkmark
given in the problem
% statement.
%Downsampling the image in horizontal and vertical directions
downsampled image d7 = input image((downsampling factor+1)/2:downsampling factor:end, \checkmark
    (downsampling factor+1)/2:downsampling factor:end); % it will downsample the image ✓
by a factor of D in
% horizontal and vertical directions, where the top-left sample should be at the m{arksigma}
location of ((D+1)/2, (D+1)/2)
% in the original image.
%upsampling
upsampled image d7 = zeros(size of image); % It will simply upsample the image. ✓
Upsampling of the downsampled
% image to have exactly the size of the original image by filling zeros in
% the missing pixels.
p = 1; % initializing the value of p.
for i = (downsampling factor+1)/2:downsampling factor:size of image % for loop as per ✓
the given condition.
    q = 1; % initializing the value of q.
    for j = (downsampling factor+1)/2:downsampling factor:size of image
    upsampled image d7(i,j) = downsampled image <math>d7(p,q); % for loop as per the given \checkmark
condition.
        q = q + 1; % incrementing the value of q.
    end % end for loop.
    p = p + 1; % incrementing the value of q.
end % end for loop.
% Convolution with block shape for D=7
block filter d7 = [1 1 1 1 1 1]; % defining the filter as per the given problem.
block convoluted image d7 = upsampled image d7; % the block convolutional filter shold \checkmark
be of the same size as
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% of the upsampled image.
for i = 1:size of image % for loop condition
block convoluted image d7(i,:) = conv(block convoluted image <math>d7(i,:), block filter d7, \checkmark
'same'); % Here, the
    % convolutions of the rows of the matrix. convolution operation for rows.
end % for loop ends
for j = 1:size of image % for loop condition
block convoluted image d7(:,j) = conv(block convoluted image <math>d7(:,j), \checkmark
block filter d7.', 'same'); % Here, the
    % convolutions of the rows of the matrix. convolution operation for columns.
end % for loop ends
% Convolution with triangle shape for D=7
triangle filter d7 = (1/7) * [1 2 3 4 5 6 7 5 4 3 2 1]; % defining the filter as per \checkmark
the given problem.
triangle convoluted image d7 = upsampled image d7; % the block convolutional filter \checkmark
shold be of the same size
% as of the upsampled image.
for i = 1:size of image % for loop condition
    triangle convoluted image d7(i,:) = conv(triangle convoluted image <math>d7(i,:), \checkmark
triangle filter d7, 'same');
    % Here, the
    % convolutions of the rows of the matrix. convolution operation for rows.
end % for loop ends
for j = 1:size of image % for loop condition
    triangle convoluted image d7(:,j) = conv(triangle convoluted image <math>d7(:,j), \checkmark
triangle filter d7.', 'same');
    % Here, the
    % convolutions of the rows of the matrix. convolution operation for columns.
end % for loop ends
% Figure plotting for D=7
figure; % figure creates figure graphics objects. figure objects are the individual ✓
windows on the screen
% in which MATLAB displays graphical output.
subplot(2,2,1); % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the
% position specified by p. Here, m=n=2, p=1.
imshow(input image); % It will display the gray-scale image in the figure.
title('Original image'); % It will add the specified title for the current plot.
subplot(2,2,2); % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the
% position specified by p. Here, m=n=p=2.
imshow(uint8(upsampled image d7)); % It will display the gray-scale image in the figure \checkmark
and
% it will convert each and every pixel value of the input image into the range of 0 to \checkmark
title('Upsampled image (D=7)'); % It will add the specified title for the current plot.
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- $\operatorname{subplot}(2,2,3)$ ; %  $\operatorname{subplot}(m,\ n,\ p)$  divides the current figure into an m-by-n grid and  $\mathbf{k}'$  creates axes in the
- % position specified by p. Here, m=n=2, p=3.
- imshow(uint8(block\_convoluted\_image\_d7)); % It will display the gray-scale image in the 

  figure and
- % it will convert each and every pixel value of the input image into the range of 0 to  $\checkmark$  255.
- title('Interpolated image using Nearest Neighbour (D=7)'); % It will add the specified  $\checkmark$  title for the current plot.
- subplot(2,2,4); % subplot(m, n, p) divides the current figure into an m-by-n grid and  $\checkmark$  creates axes in the
- % position specified by p. Here, m=n=2, p=4.
- imshow(uint8(triangle\_convoluted\_image\_d7)); % It will display the gray-scale image in  $\checkmark$  the figure and
- % it will convert each and every pixel value of the input image into the range of 0 to  $\checkmark$  255.
- title('Image using Bilinear interpolation (D=7)'); % It will add the specified title  $\checkmark$  for the current plot.