

Image Processing and Visual Communications

Perceptual Image Quality Assessment and Processing

Zhou Wang

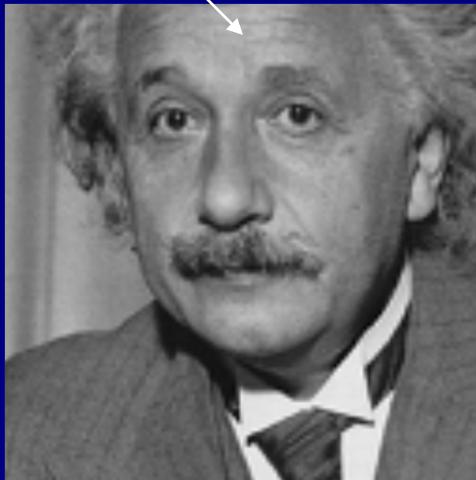
Dept. of Electrical and Computer Engineering
University of Waterloo

Outline

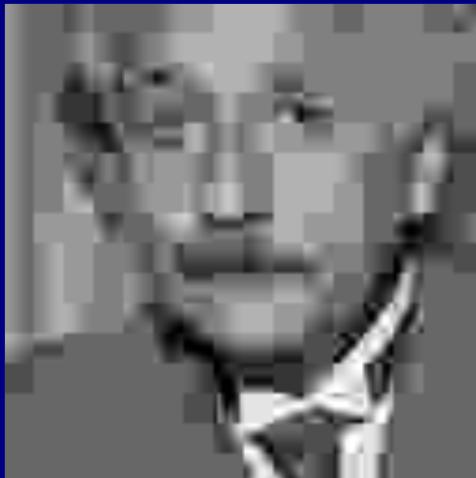
- Why “Perceptual”?
 - Motivation
 - Overview
- Perceptual Image Quality Assessment
 - What’s wrong with mean squared error?
 - Error visibility methods
 - Structural Similarity methods
- Perceptual Image Processing
 - Image compression
 - Image denoising
- Real-World Challenges

Motivation

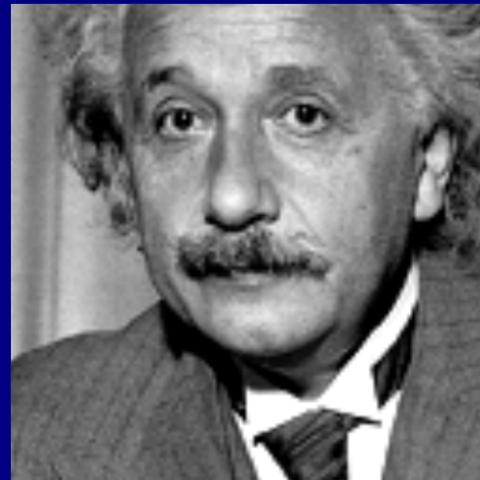
original Image



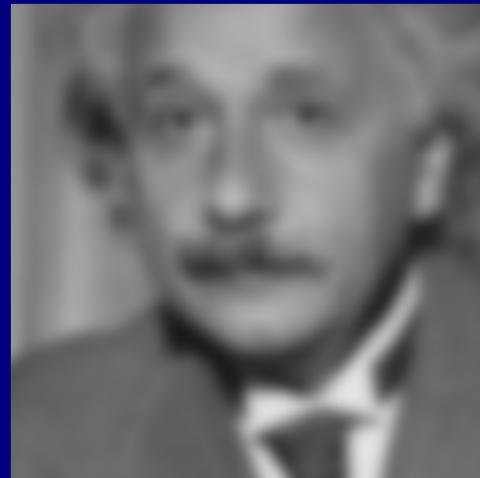
MSE=0, MSSIM=1



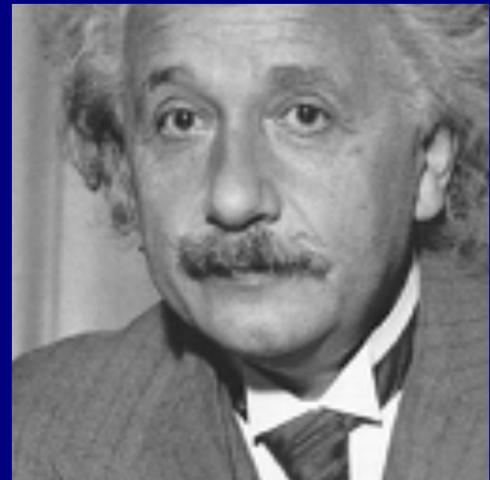
MSE=309, MSSIM=0.580



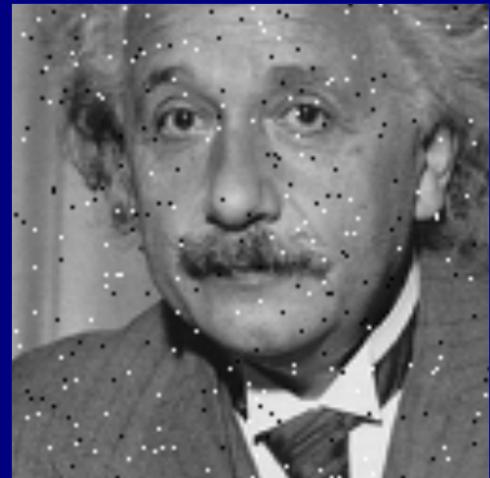
MSE=309, MSSIM=0.928



MSE=308, MSSIM=0.641



MSE=309, MSSIM=0.987



MSE=309, MSSIM=0.730

Perceptual Image Processing Overview

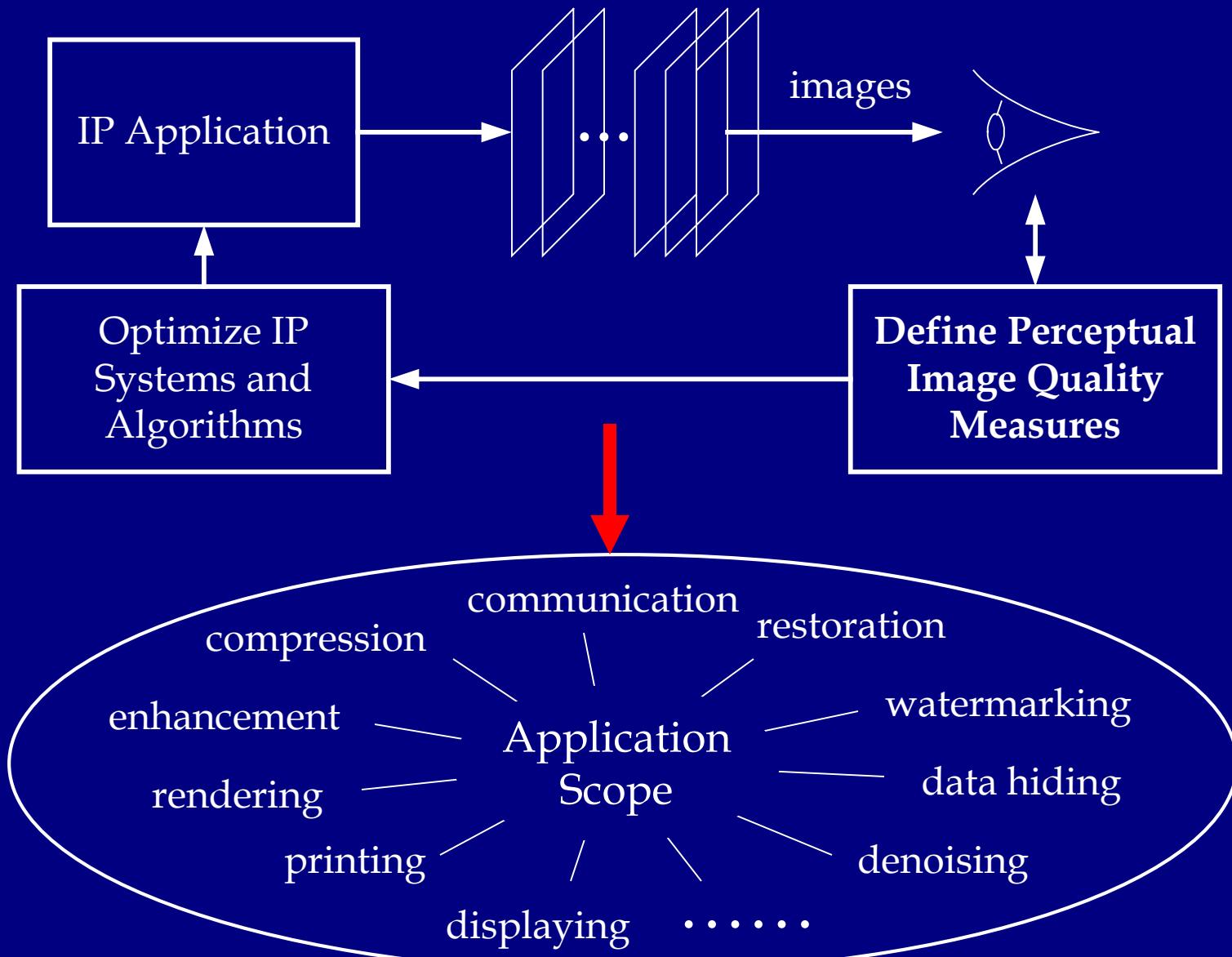


Image Quality Assessment: Classifications

	Full-reference (FR)	Reduced-reference (RR)	No-reference (NR)
Application-specific	Many	Some	Many
General-purpose	Many	Some	Many

Widely used: MSE and PSNR

- **Availability of Reference:**
 - Full-Reference (FR): reference (original) image available
 - No-Reference (NR): reference image not available
 - Reduced-Reference (RR): reference image partially available
- **Application Scope**
 - General-purpose vs. application-specific

What's Wrong with Mean Squared Error? (1)

- Minkowski Metric (MSE as a special case)

$$\begin{array}{ccc} \text{image } x & \xrightarrow{\hspace{1cm}} & \left[\sum_i |x_i - y_i|^p \right]^{1/p} \\ \text{image } y & \xrightarrow{\hspace{1cm}} & E \end{array}$$

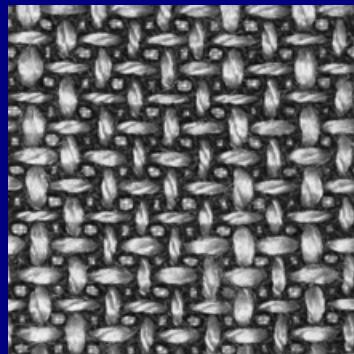
- Advantages
 - Easy to compute
 - Easy to optimize, especially when $p = 2$
 - Clear physical meaning: energy
- What's the problem?

What's Wrong with Mean Squared Error? (2)

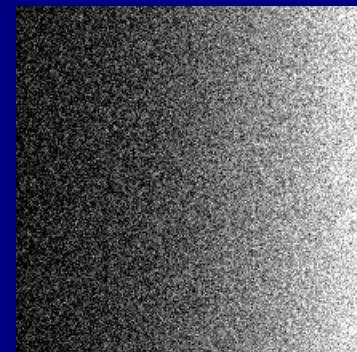
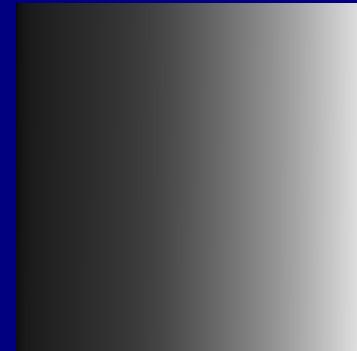
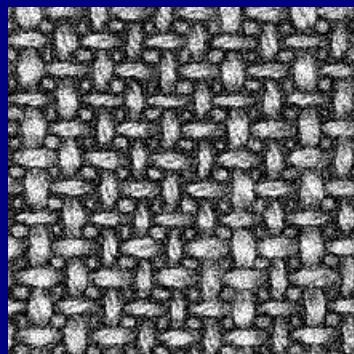
$$E = \left[\sum_i |x_i - y_i|^p \right]^{1/p}$$

Don't care about ordering

Same Minkowski Metric!



— reordering —→



MSE = 1600, MSSIM = 0.6373

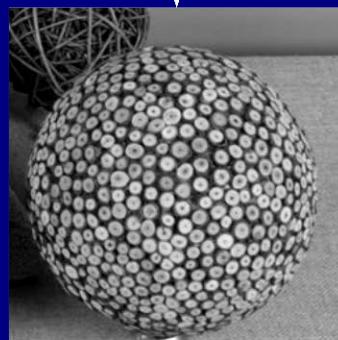
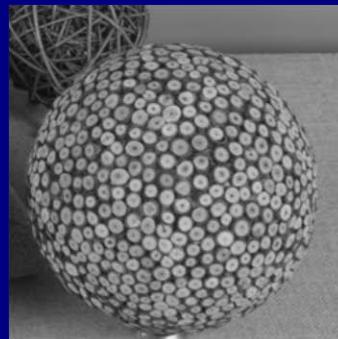
MSE = 1600, MSSIM = 0.0420

What's Wrong with Mean Squared Error? (3)

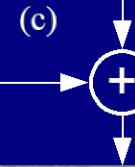
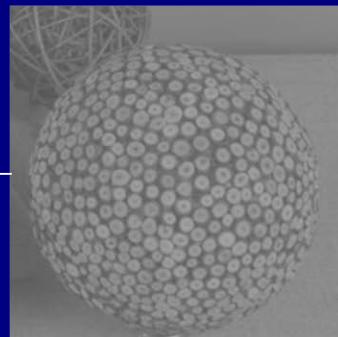
$$E = \left[\sum_i |x_i - y_i|^p \right]^{1/p}$$

Care about signal difference **only**,
not the underlying signals

Same Minkowski Metric!



fully correlated

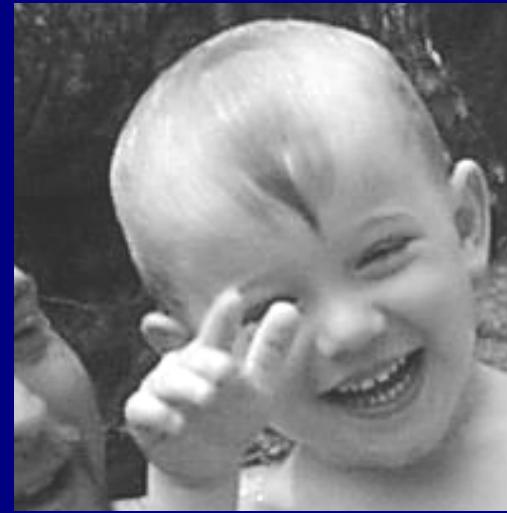


What's Wrong with Mean Squared Error? (4)

$$E = \left[\sum_i |x_i - y_i|^p \right]^{1/p}$$

Don't care about the sign

Same Minkowski Metric!



MSE = 900

MSSIM =
0.9329



+ 30
+ (rand sign)* 30



MSE = 900

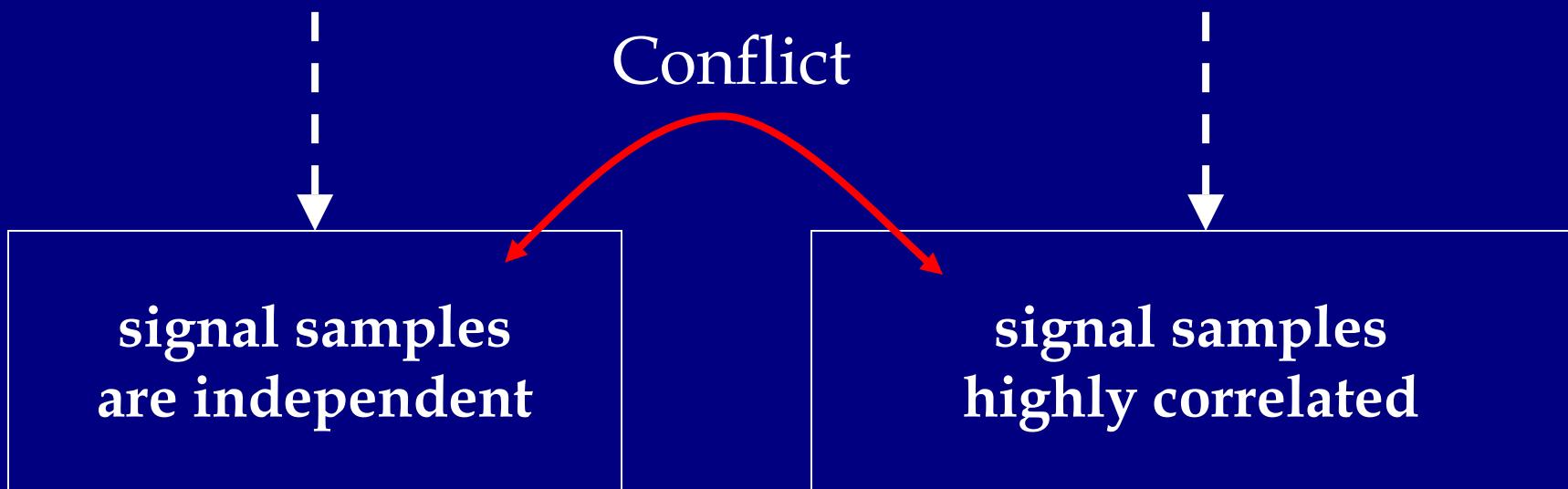
MSSIM =
0.2470

What's Wrong with Mean Squared Error? (5)

- Minkowski Metric
- Natural Images

$$E = \left[\sum_i |x_i - y_i|^p \right]^{1/p}$$

highly structured



What's Wrong with Mean Squared Error? (6)

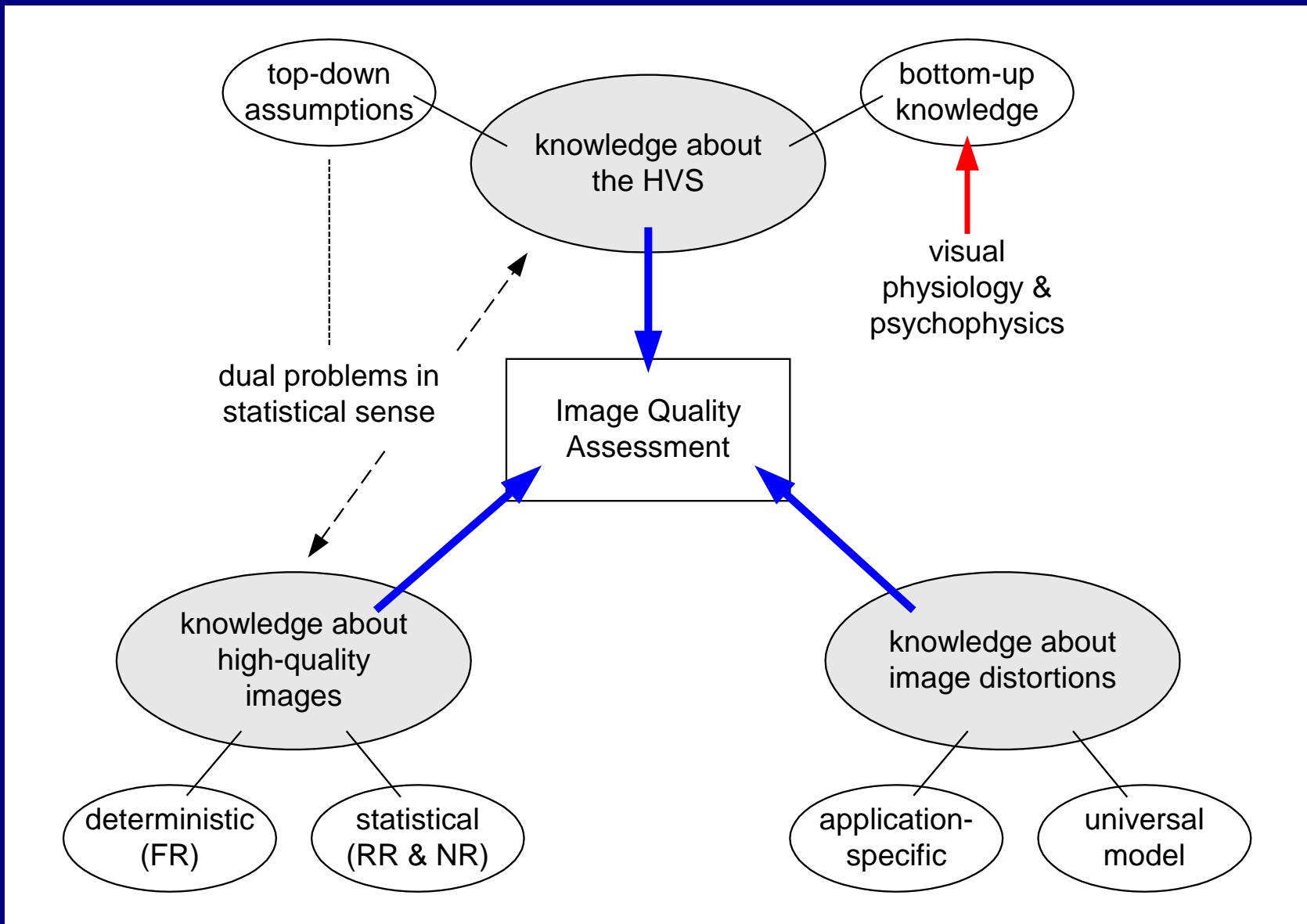
- Possible solution:

$$\begin{array}{ccc} \text{image } x & \xrightarrow{\quad} & \left[\sum_i |x_i - y_i|^p \right]^{1/p} \\ \text{image } y & \xrightarrow{\quad} & \end{array} \quad E$$

$$\begin{array}{ccc} \text{image } x & \xrightarrow{\quad} & T(x) \\ \text{image } y & \xrightarrow{\quad} & T(y) \\ & \xrightarrow{\quad} & \left[\sum_i |T(x)_i - T(y)_i|^p \right]^{1/p} \end{array} \quad E$$

Make $T(x)$ and $T(y)$ independent, at least decorrelated

Overview: Source of Knowledge for IQA



Error Visibility Method: Idea

distorted signal = reference signal + error signal

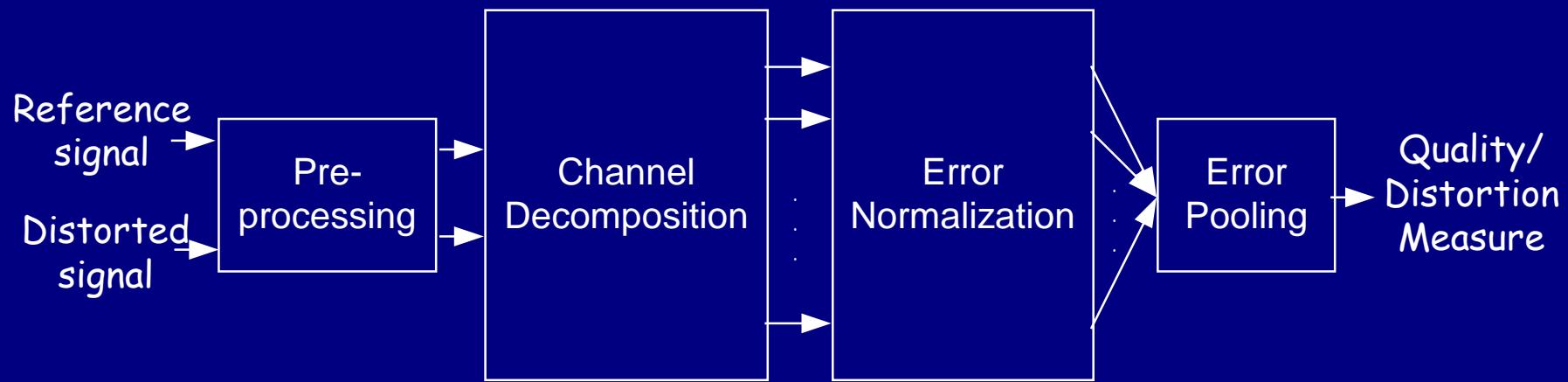


Quantify **error signal** perceptually

- **Representative work**

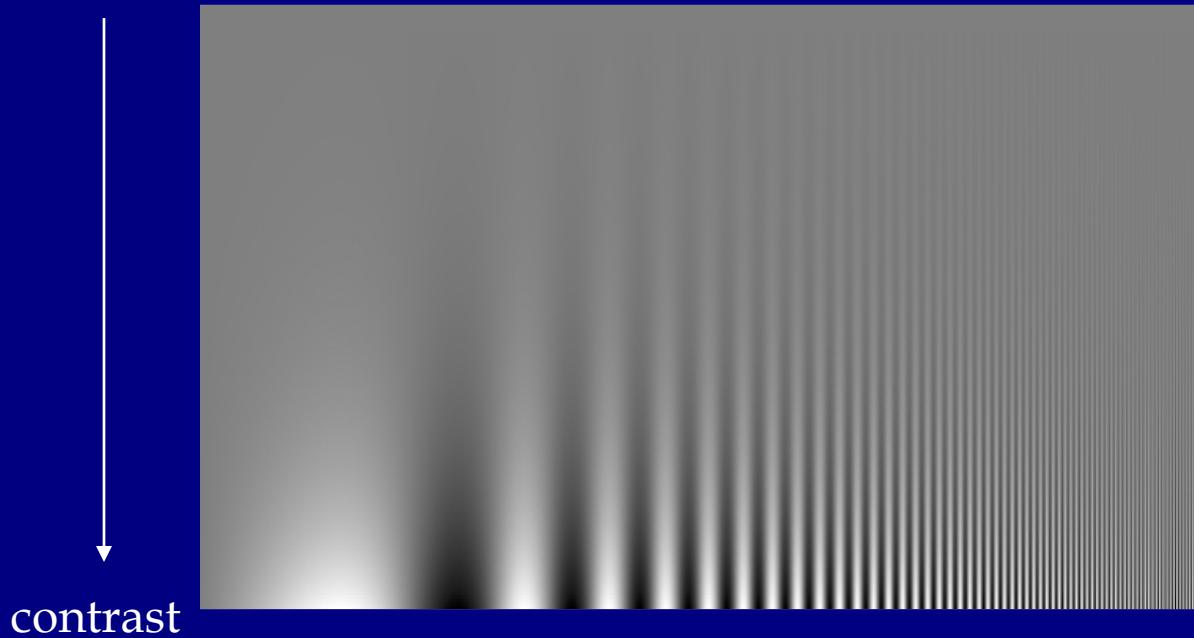
- Frequency weighting (pioneering work) [Mannos & Sakrison '74]
- Sarnoff model [Lubin '93]
- Visible difference predictor [Daly '93]
- Perceptual image distortion [Teo & Heeger '94]
- DCT-based method [Watson '93]
- Wavelet-based method [Safranek '89, Watson *et al.* '97]
-

Error Visibility Method: Framework

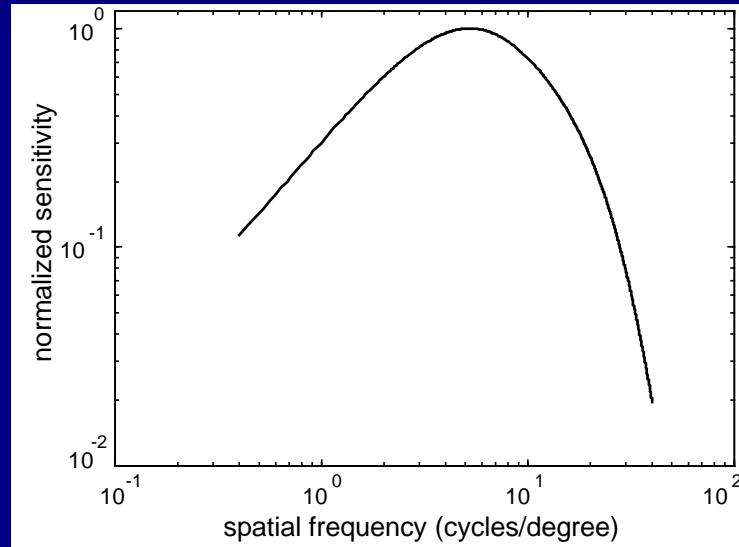


- Goal: simulate relevant early HVS components
 - Structures motivated by **physiology**
 - Parameters determined by **psychophysics**

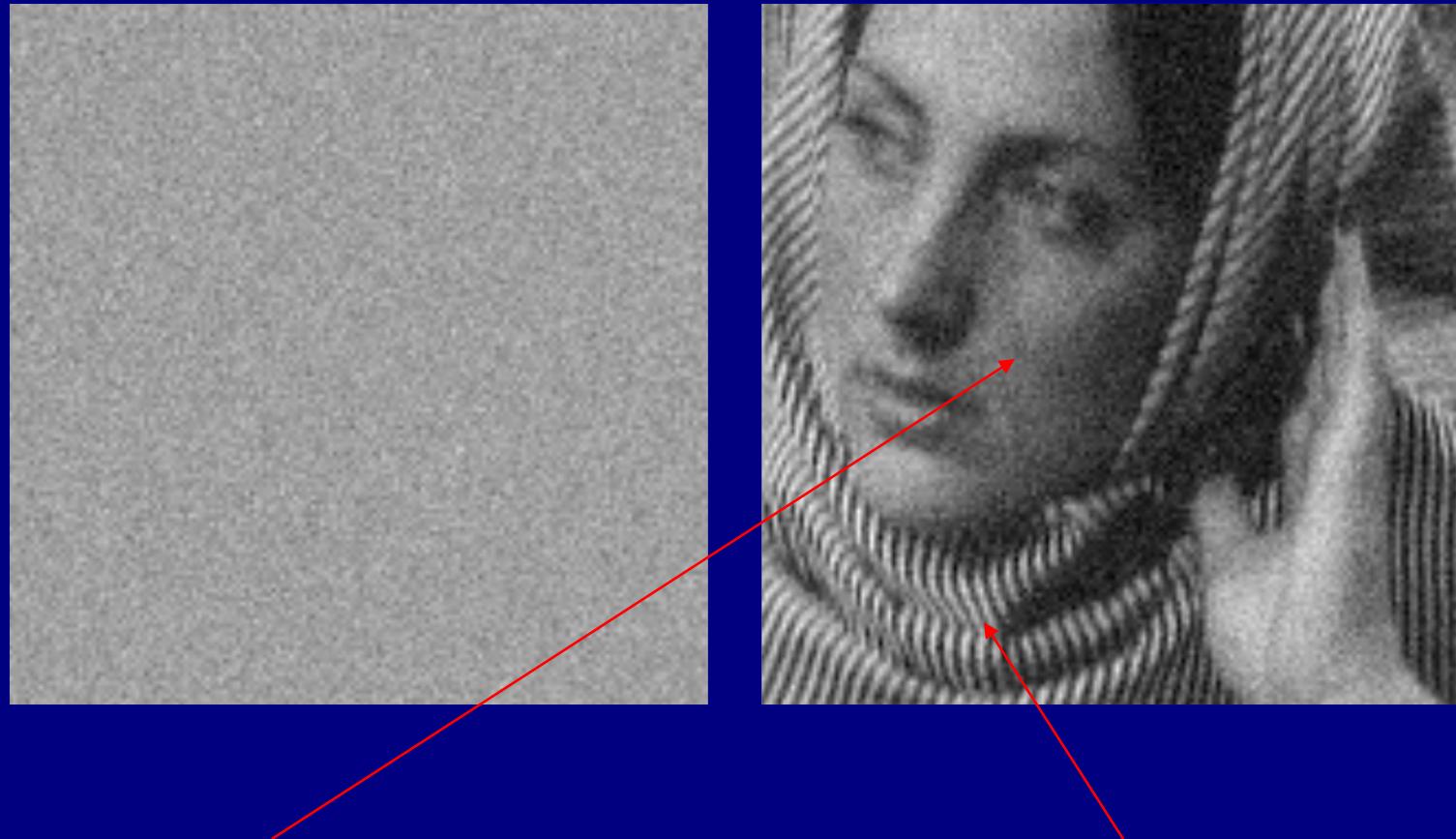
Contrast Sensitivity Function



Campbell-Robson
CSF chart



Masking



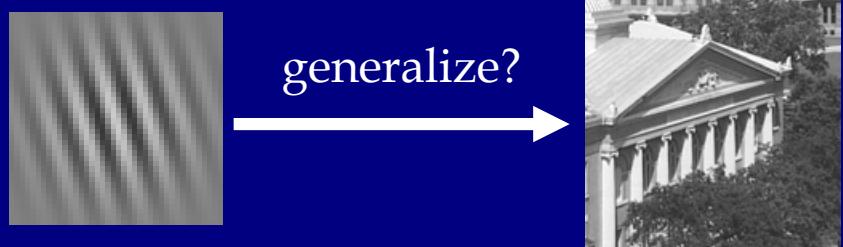
highly visible
weak masking

hardly visible
strong masking

Error Visibility Method: Difficulties

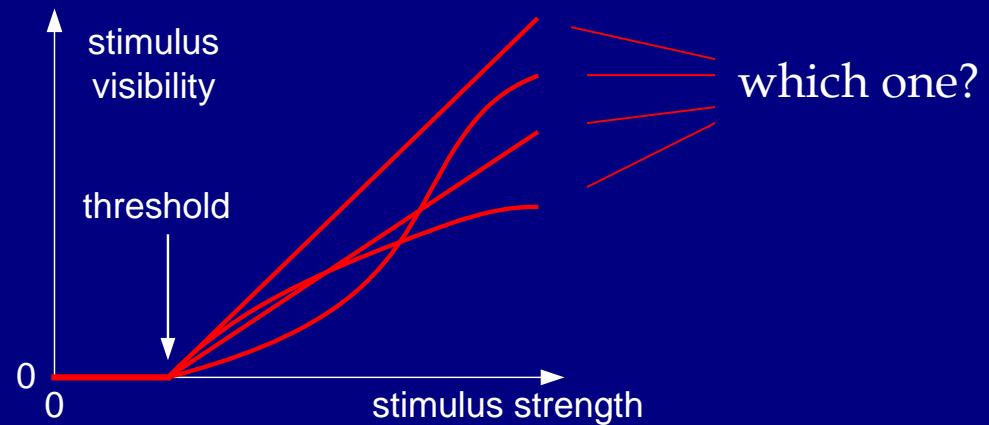
- **Natural image complexity problem**

- Based on simple-pattern psychophysics



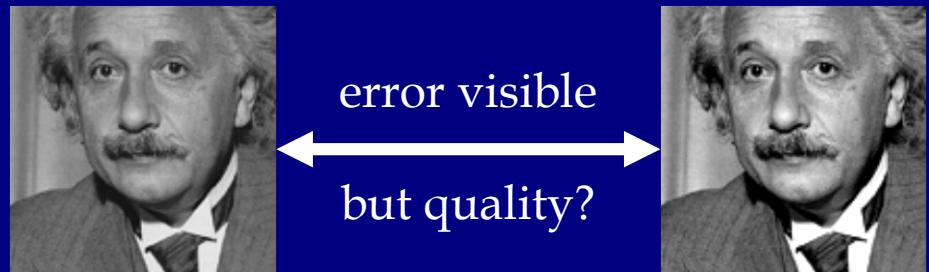
- **Suprathreshold problem**

- Based on threshold psychophysics



- **Quality definition problem**

- Error visibility = quality ?



Structural Similarity Methods: Idea

Purpose of vision: extract structural information



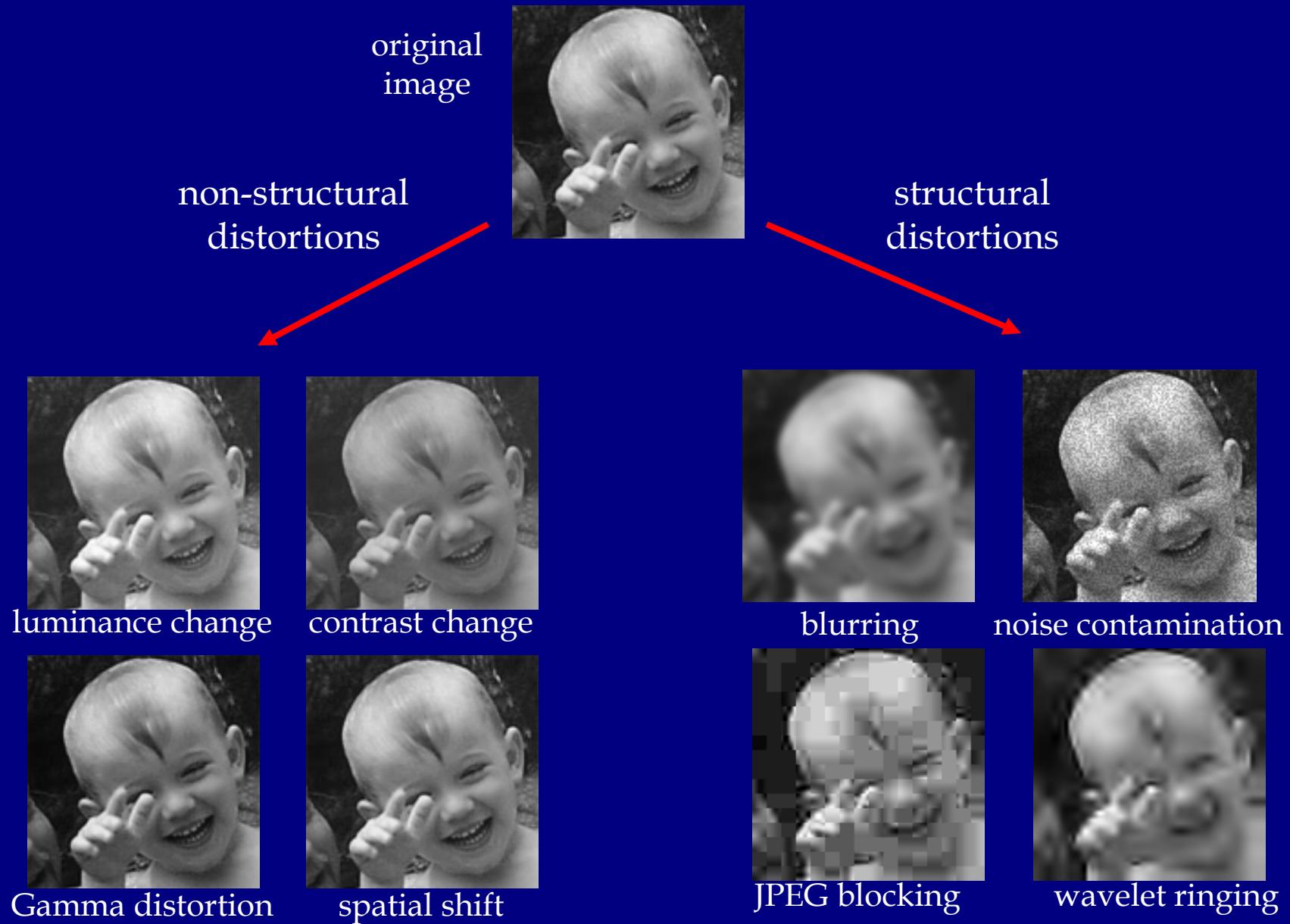
Quantify **structural distortion**

- **Questions:**

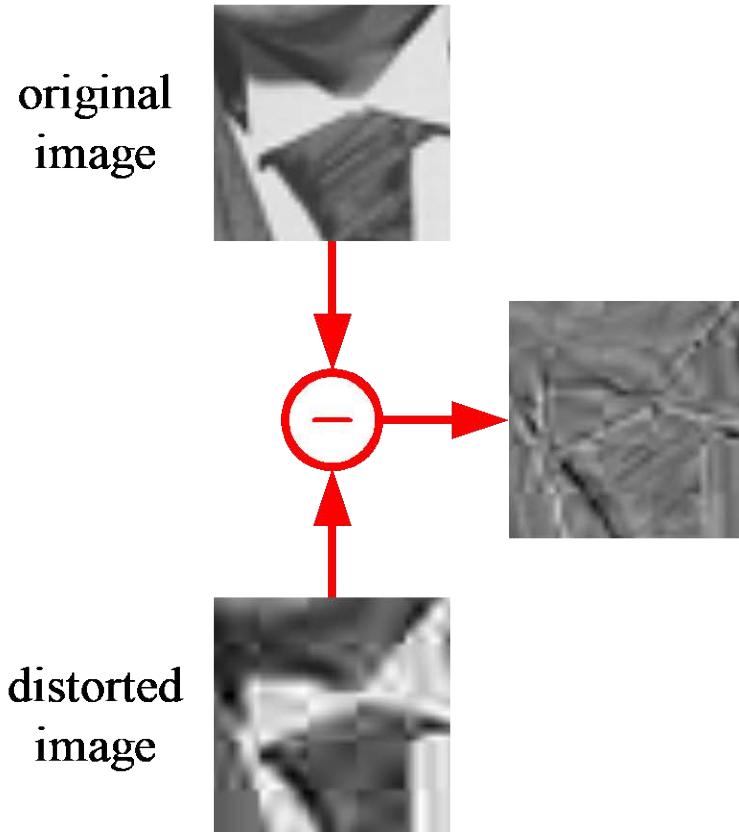
How to define structural/nonstructural distortions?

How to separate structural/nonstructural distortions?

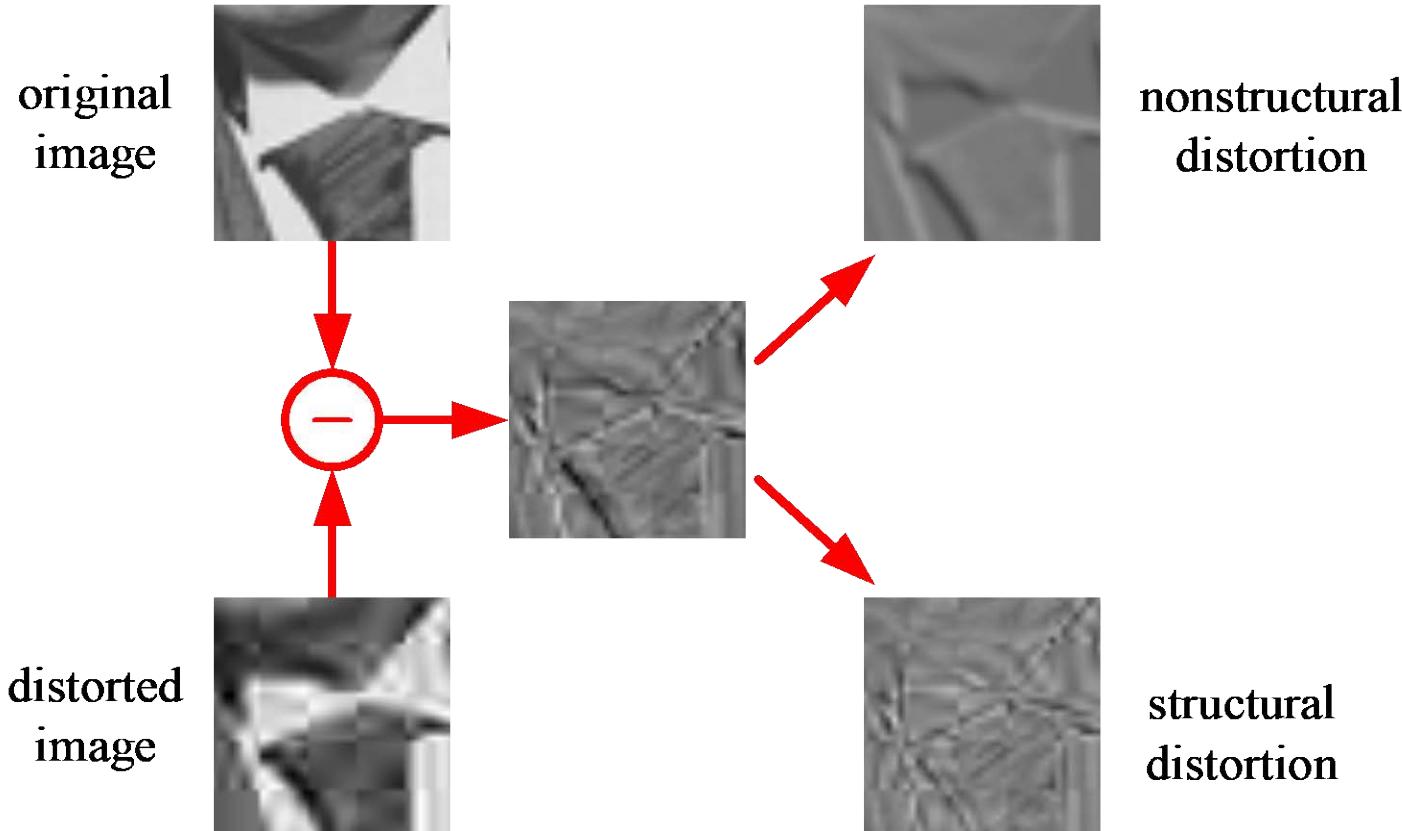
What are Structural/Non-Structural Distortions?



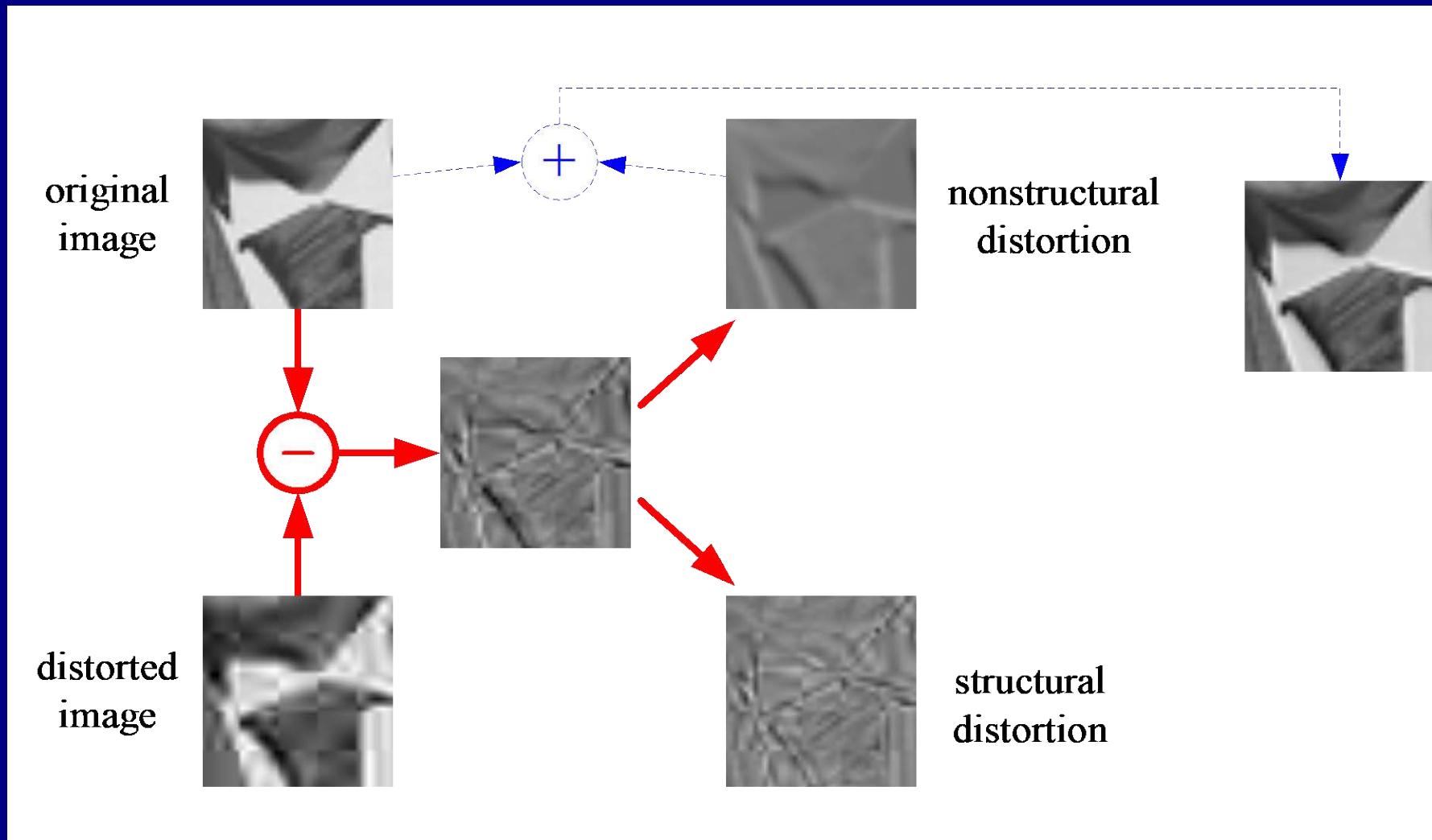
Separation of Structural/Non-Structural Distortions



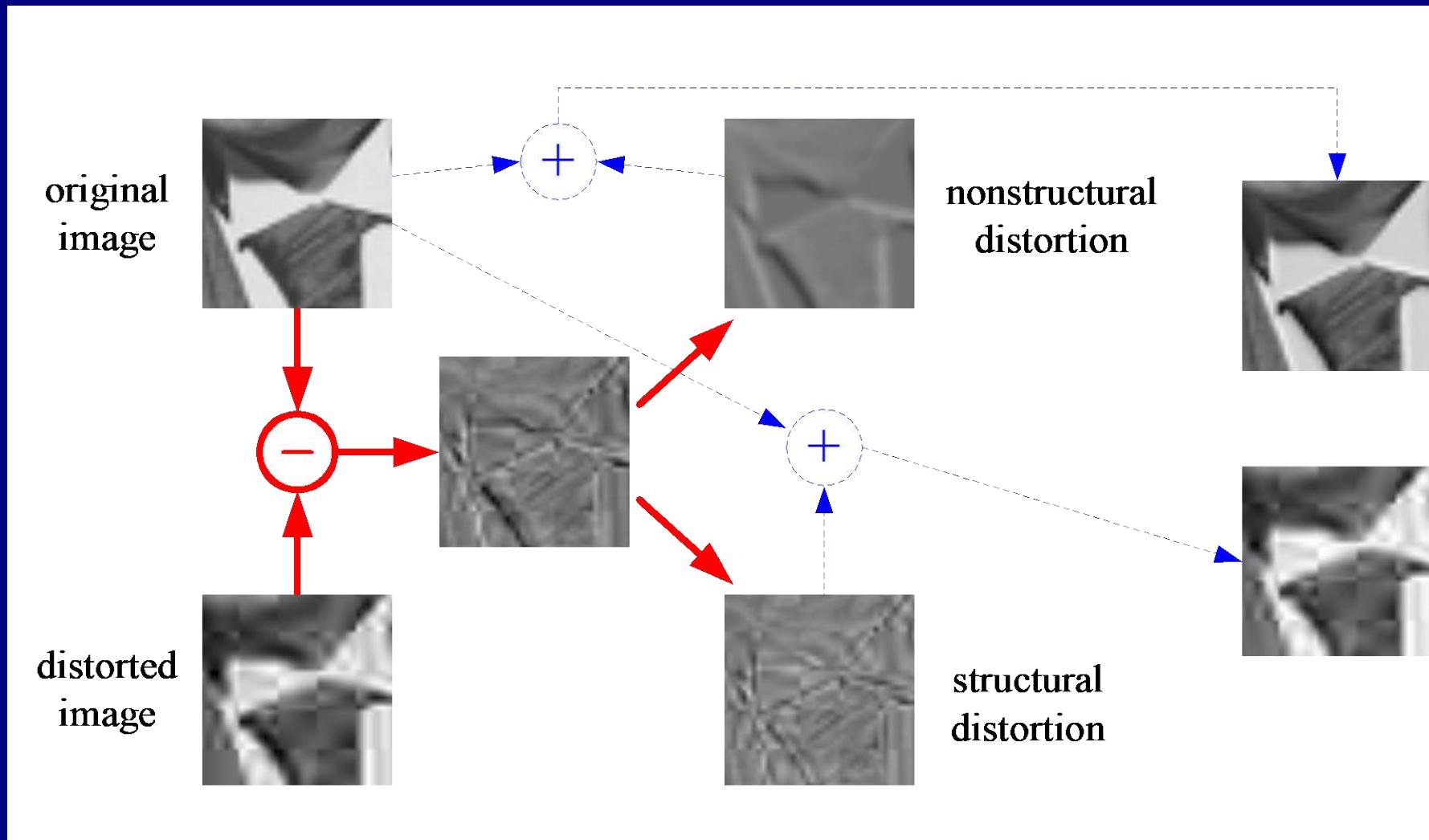
Separation of Structural/Non-Structural Distortions



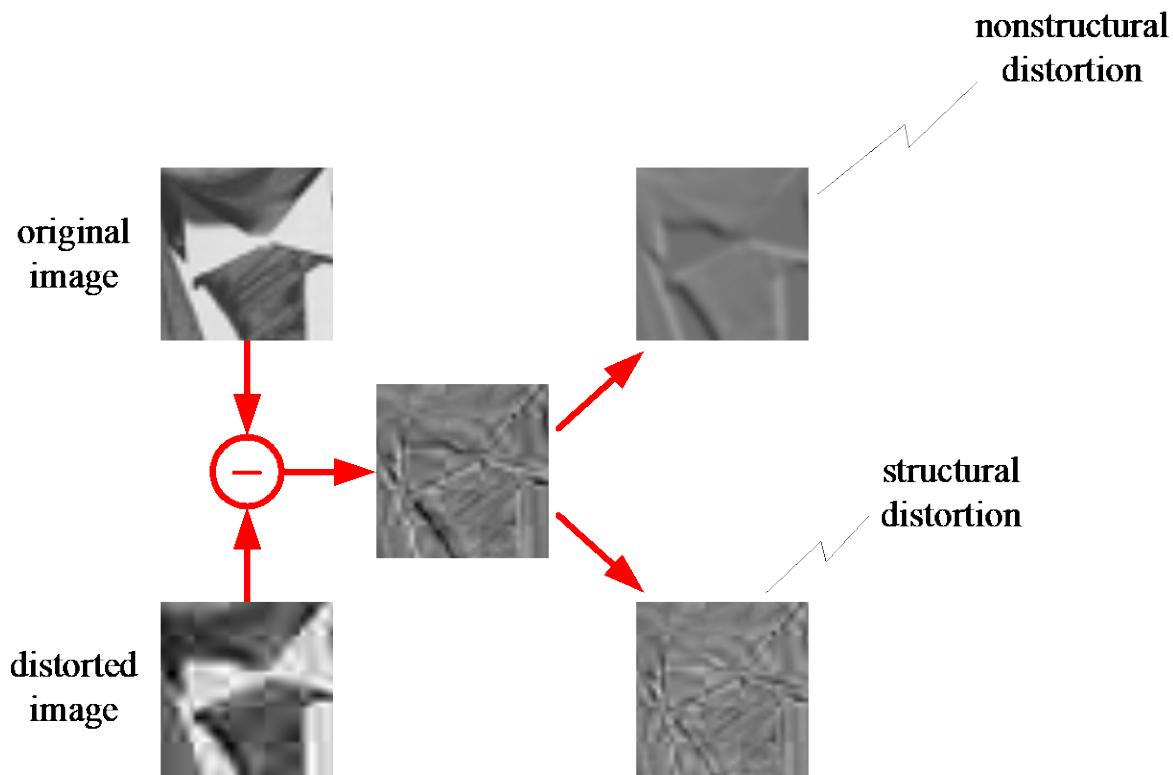
Separation of Structural/Non-Structural Distortions



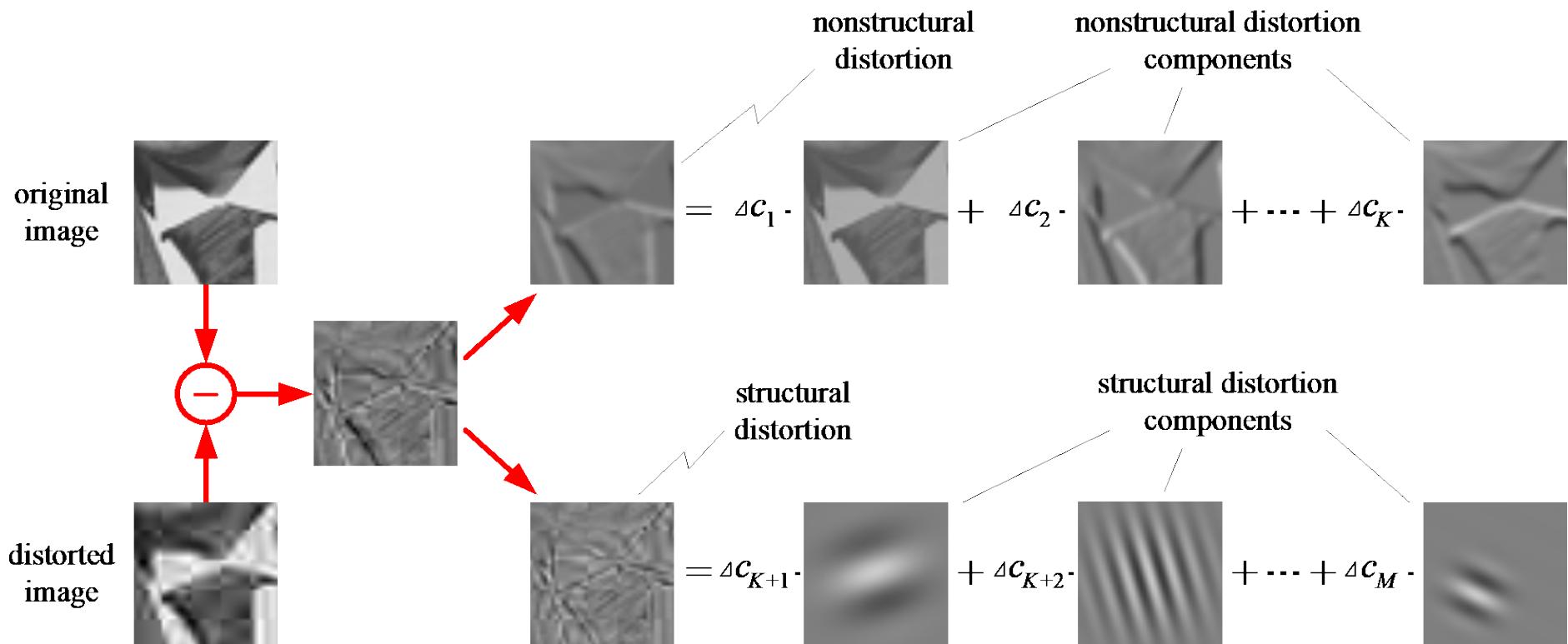
Separation of Structural/Non-Structural Distortions



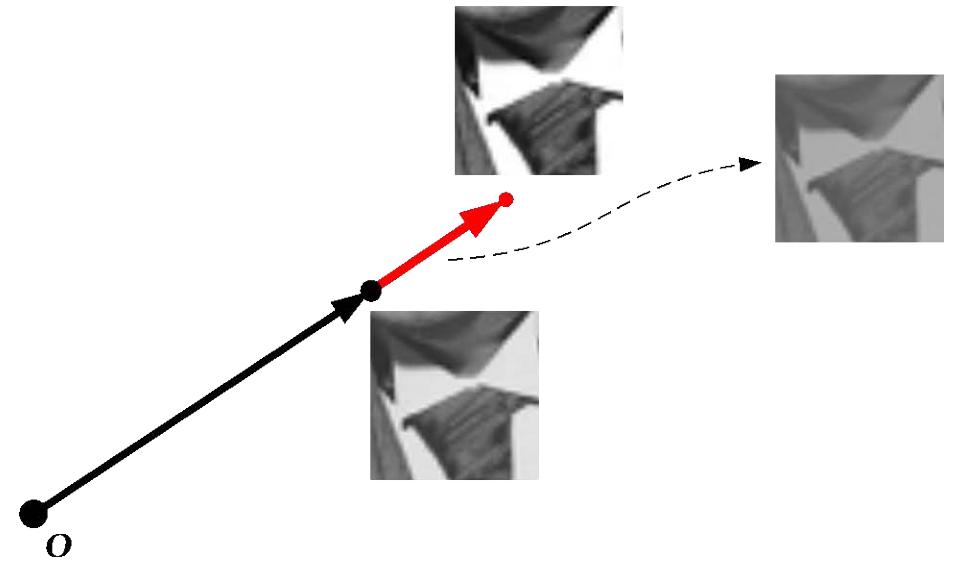
Adaptive Linear System



Adaptive Linear System

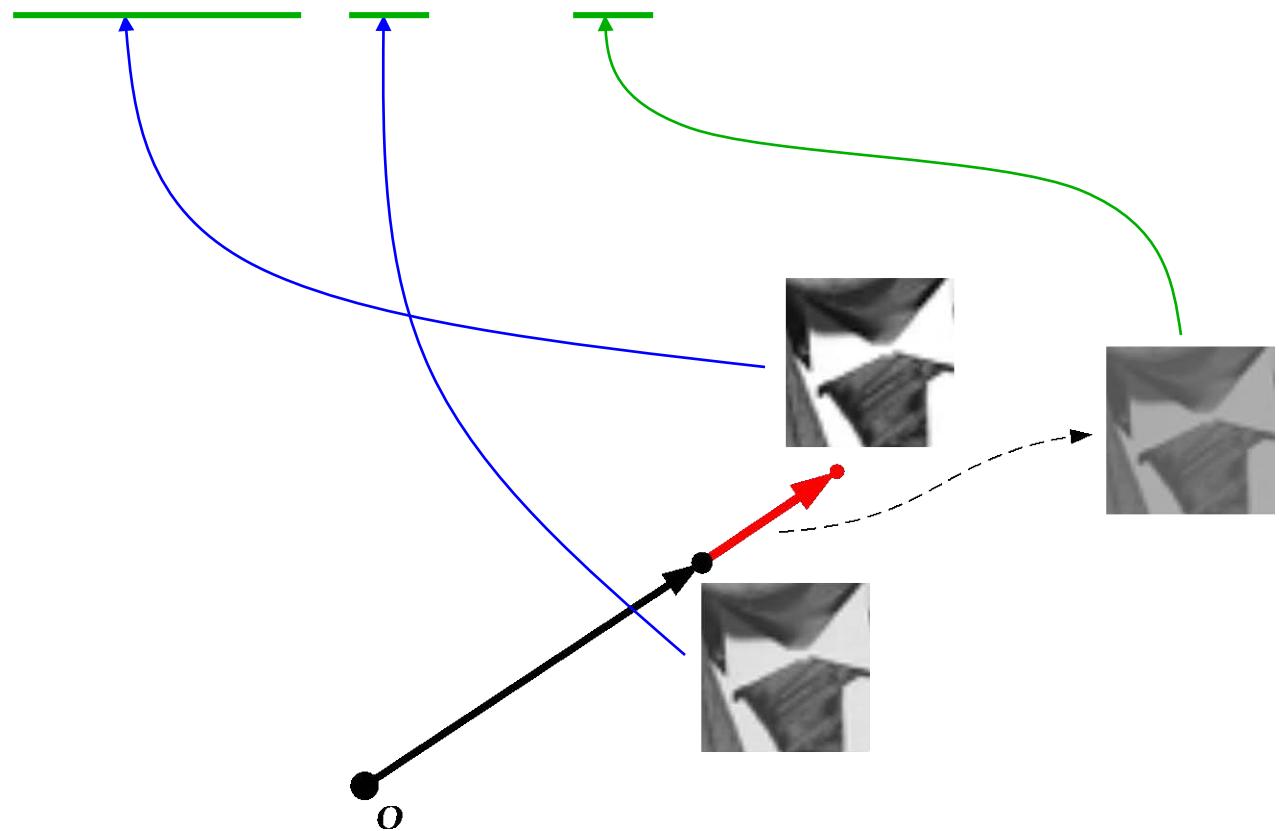


Intuition: Geometry in the Image Space

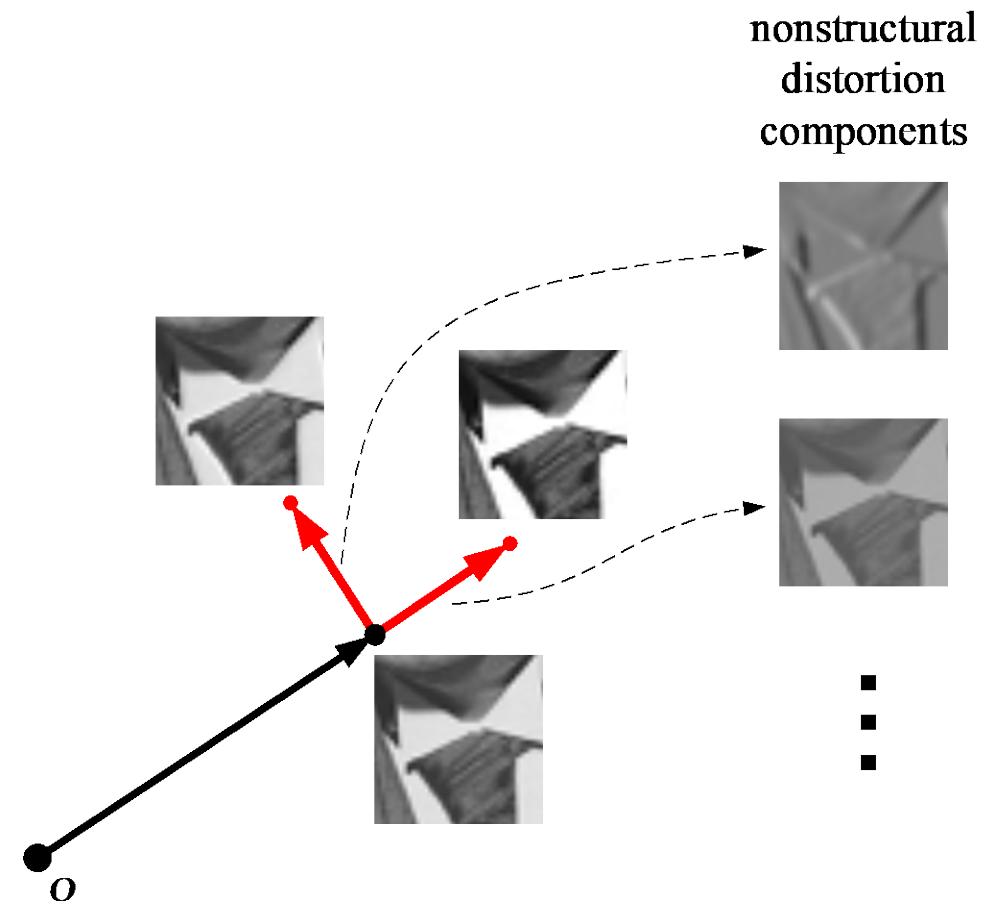


Intuition: Geometry in the Image Space

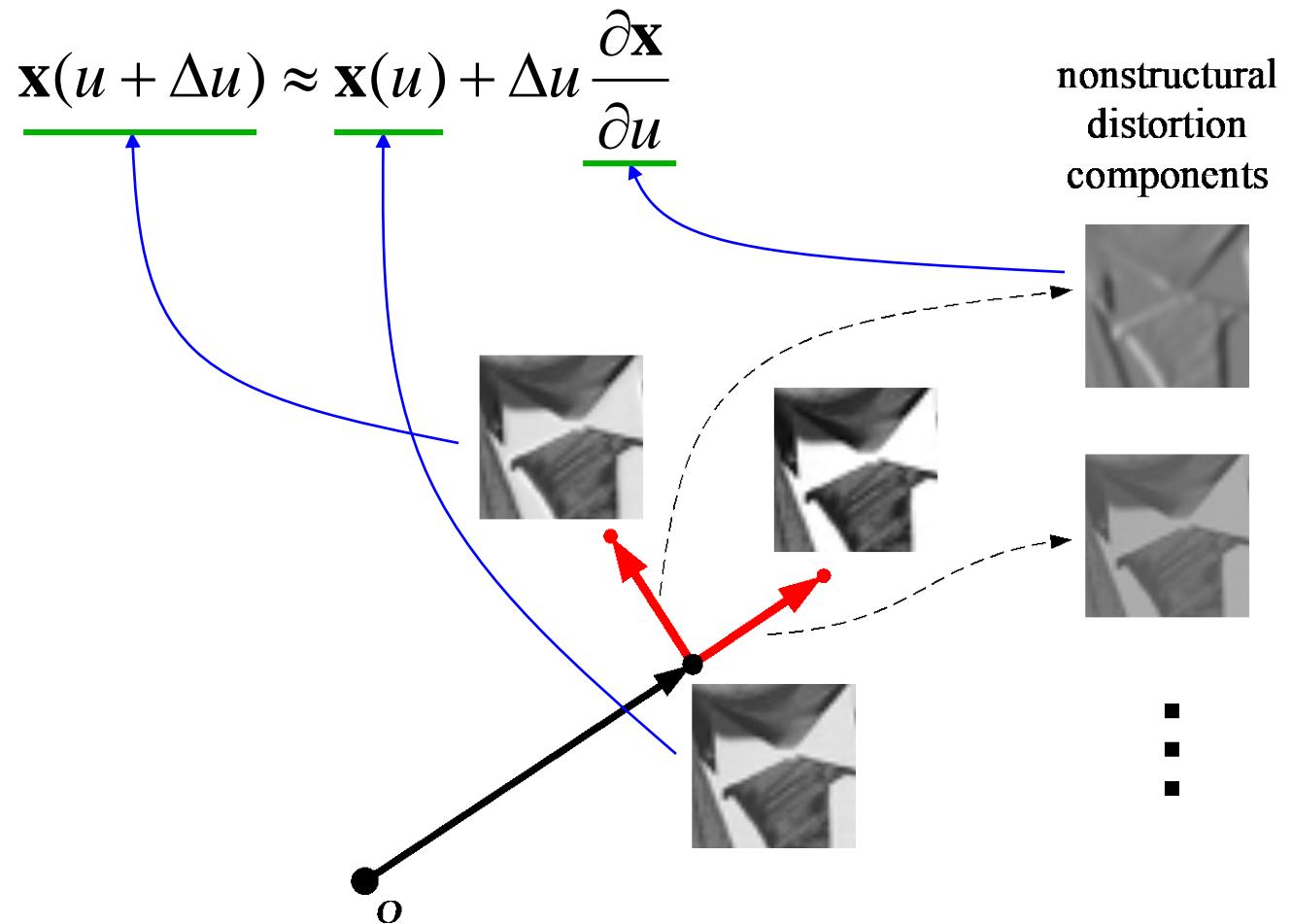
$$(1 + \Delta C) \cdot \mathbf{x} = \mathbf{x} + \Delta C \cdot \mathbf{x}$$



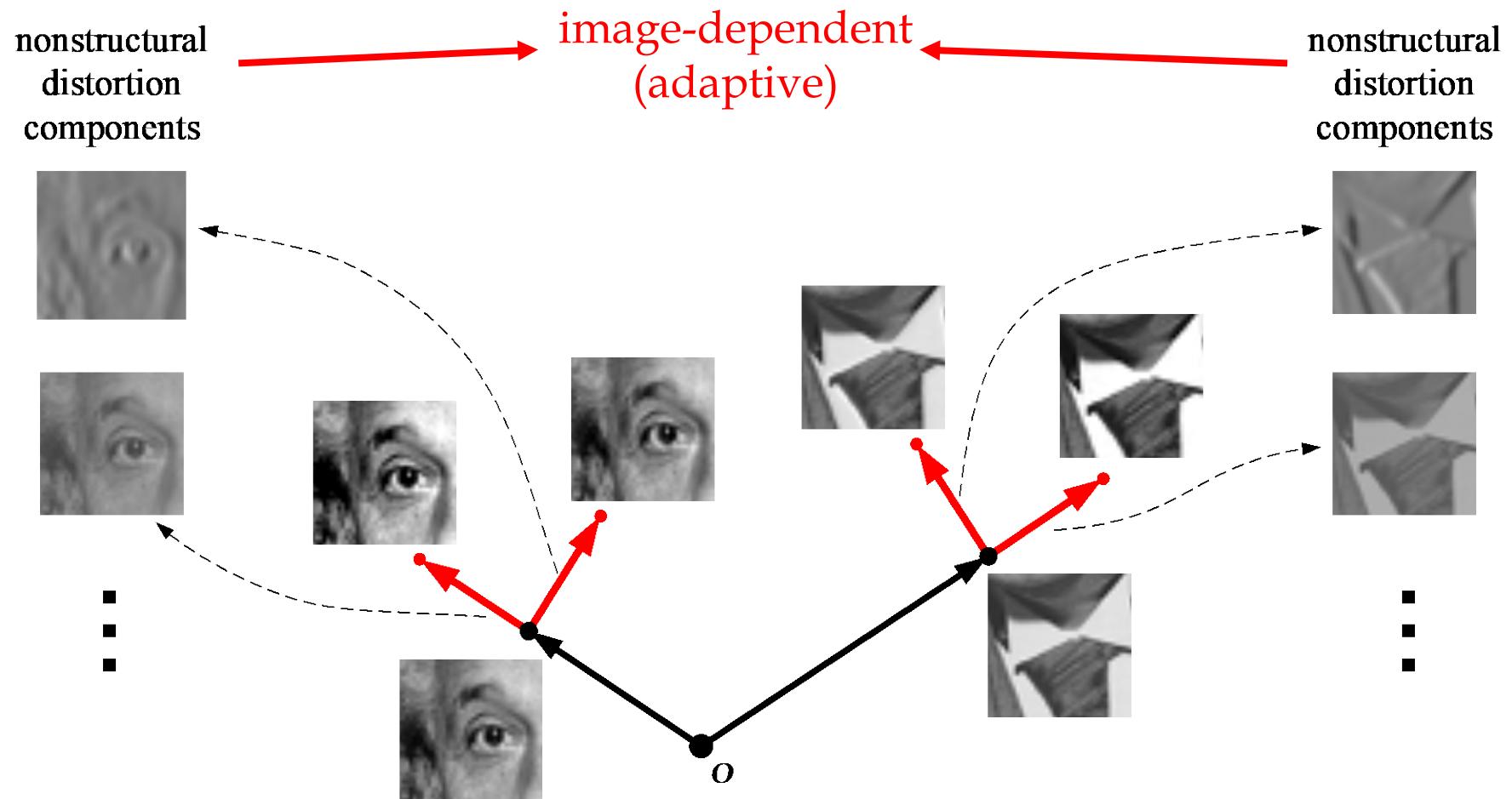
Intuition: Geometry in the Image Space



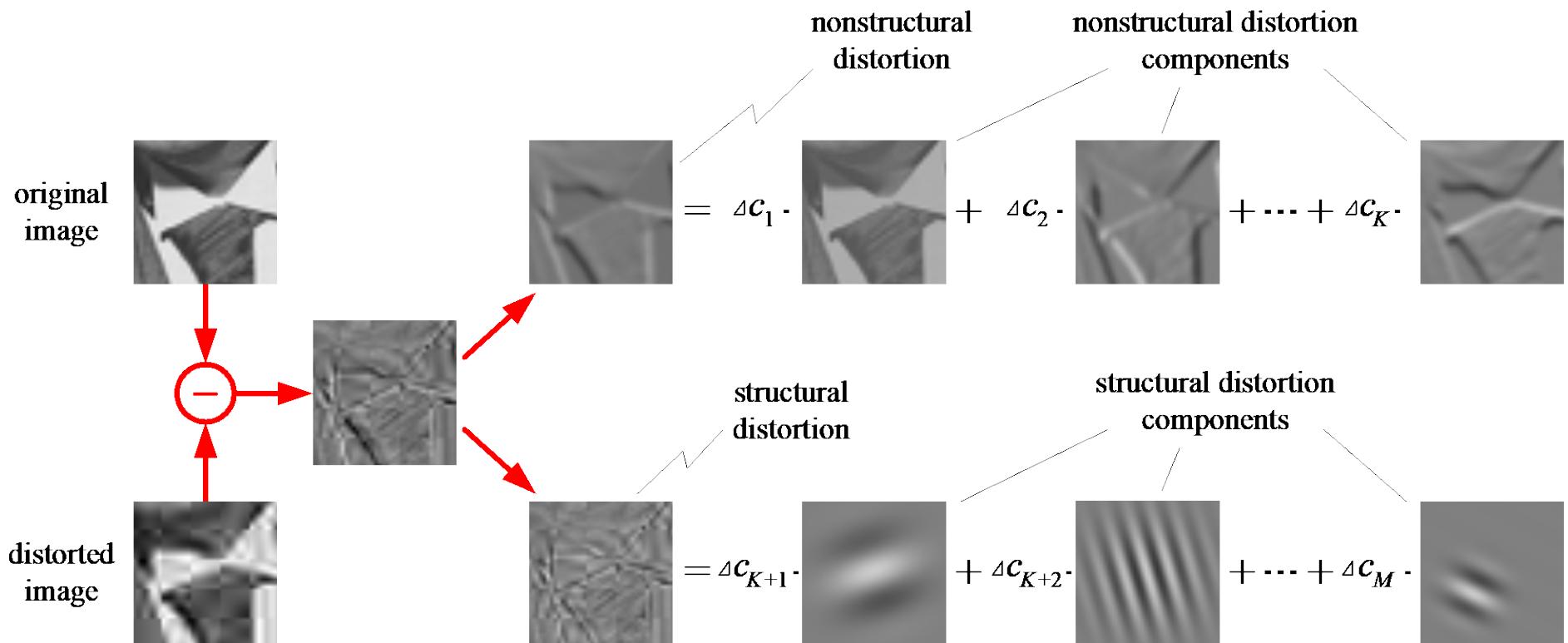
Intuition: Geometry in the Image Space



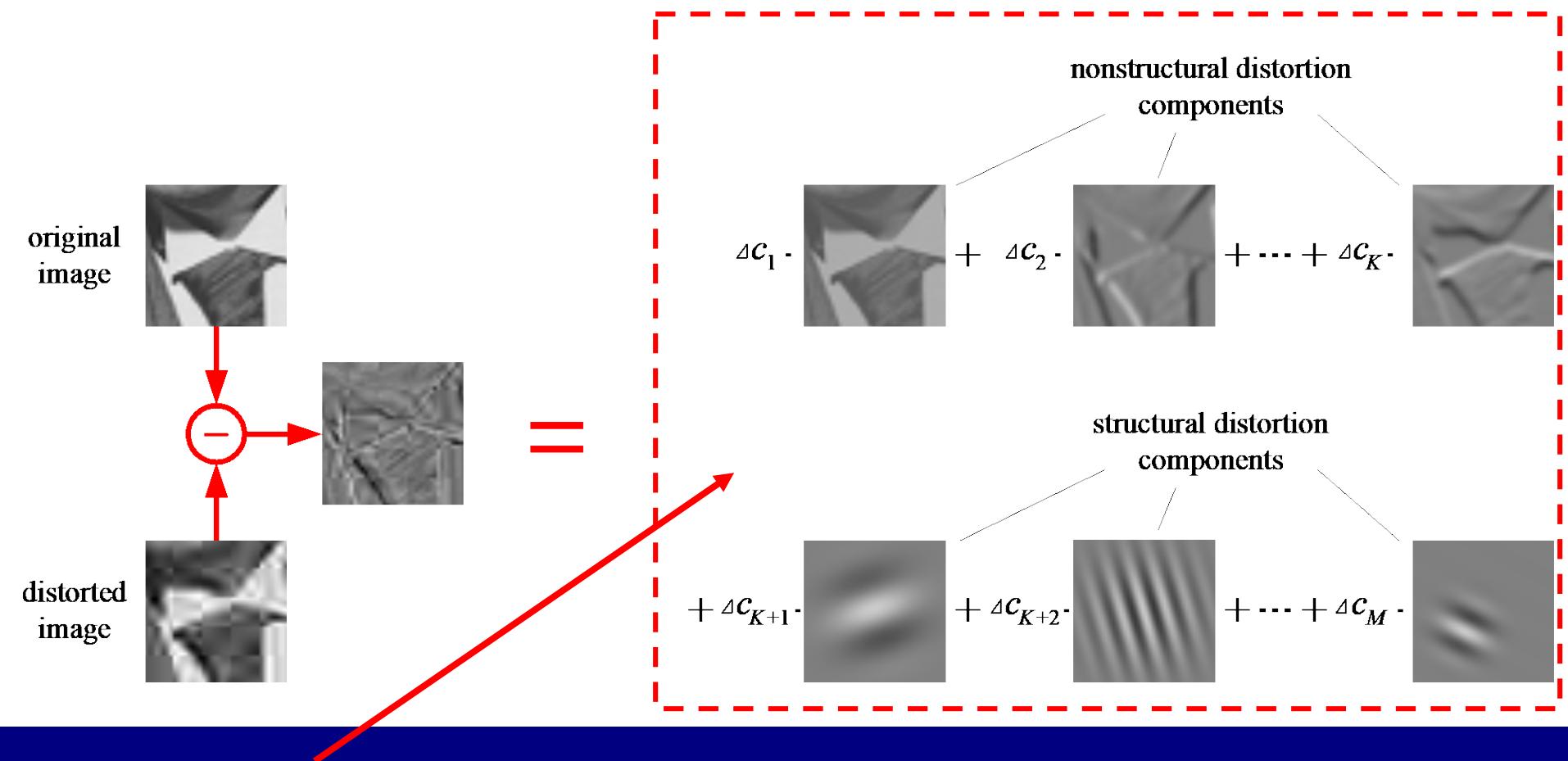
Intuition: Geometry in the Image Space



Adaptive Linear System



Adaptive Linear System



overcomplete, adaptive basis in the space of all images

Adaptive Linear System

$$\Delta \mathbf{x} = \Delta c_1 \mathbf{l}_1 + \Delta c_2 \mathbf{l}_2 + \cdots + \Delta c_K \mathbf{l}_K + \Delta c_{K+1} \mathbf{l}_{K+1} + \Delta c_{K+2} \mathbf{l}_{K+2} + \cdots + \Delta c_M \mathbf{l}_M$$

The diagram illustrates the decomposition of a vector $\Delta \mathbf{x}$ into a sum of adaptive linear components. On the left, a grayscale image patch is shown with a red arrow pointing upwards, labeled $\Delta \mathbf{x}$. This is followed by two horizontal equals signs ($=$). To the right of the first equals sign is a dashed red rectangle containing a sum of terms: $\Delta c_1 \cdot$ [image patch] $+ \Delta c_2 \cdot$ [image patch] $+ \cdots + \Delta c_K \cdot$ [image patch]. To the right of the second equals sign is another dashed red rectangle containing a similar sum: $+ \Delta c_{K+1} \cdot$ [image patch] $+ \Delta c_{K+2} \cdot$ [image patch] $+ \cdots + \Delta c_M \cdot$ [image patch]. The image patches show various textures and patterns, representing the basis functions \mathbf{l}_i .

Adaptive Linear System

$$\Delta \mathbf{x} = \Delta c_1 \mathbf{l}_1 + \Delta c_2 \mathbf{l}_2 + \cdots + \Delta c_K \mathbf{l}_K \\ + \Delta c_{K+1} \mathbf{l}_{K+1} + \Delta c_{K+2} \mathbf{l}_{K+2} + \cdots + \Delta c_M \mathbf{l}_M$$

For each \mathbf{l}_i , define a weighting factor w_i

$$\mathbf{W} = \text{diag}\{w_1, w_2, \dots, w_M\}$$



$$\Delta \mathbf{x} = \mathbf{L} \Delta \mathbf{c}$$

Adaptive Linear System

$$\Delta \mathbf{x} = \Delta c_1 \mathbf{l}_1 + \Delta c_2 \mathbf{l}_2 + \cdots + \Delta c_K \mathbf{l}_K + \Delta c_{K+1} \mathbf{l}_{K+1} + \Delta c_{K+2} \mathbf{l}_{K+2} + \cdots + \Delta c_M \mathbf{l}_M$$

For each \mathbf{l}_i , define a weighting factor w_i

$$\mathbf{W} = \text{diag}\{w_1, w_2, \dots, w_M\}$$

Find $\min_{\Delta \mathbf{c}} \|\mathbf{W} \Delta \mathbf{c}\|^2$ such that $\Delta \mathbf{x} = \mathbf{L} \Delta \mathbf{c}$

$$D = \|\mathbf{W}^{-1} \mathbf{L}^T (\mathbf{L} \mathbf{W}^{-2} \mathbf{L}^T)^{-1} \Delta \mathbf{x}\|^2$$

Adaptive Linear System

- Direct solution:

$$D = \left\| \mathbf{W}^{-1} \mathbf{L}^T (\mathbf{L} \mathbf{W}^{-2} \mathbf{L}^T)^{-1} \Delta \mathbf{x} \right\|^2$$

- Simplified solution:

Split into adaptive and non-adaptive parts:

$$\mathbf{L} = [\mathbf{A} \quad \mathbf{B}] \quad \Delta \mathbf{c} = [\Delta \mathbf{c}_A^T \quad \Delta \mathbf{c}_B^T]^T \quad \mathbf{W} = \text{diag}\{\mathbf{W}_A, \mathbf{W}_B\}$$

New solution:

$$\boxed{\begin{aligned} \mathbf{G} &= \mathbf{B}^{-T} \mathbf{W}_B^2 \mathbf{B}^{-1} \\ \Delta \mathbf{c}_A &= (\mathbf{W}_A^2 + \mathbf{A}^T \mathbf{G} \mathbf{A})^{-1} \mathbf{A}^T \mathbf{G} \Delta \mathbf{x} \\ D &= \left\| \mathbf{W}_A \Delta \mathbf{c}_A \right\|^2 + \left\| \mathbf{W}_B \mathbf{B}^{-1} (\Delta \mathbf{x} - \mathbf{A} \Delta \mathbf{c}_A) \right\|^2 \end{aligned}}$$

- Relationship to existing methods:

differential optical flow estimation
tangent distance

special cases of
the framework

....

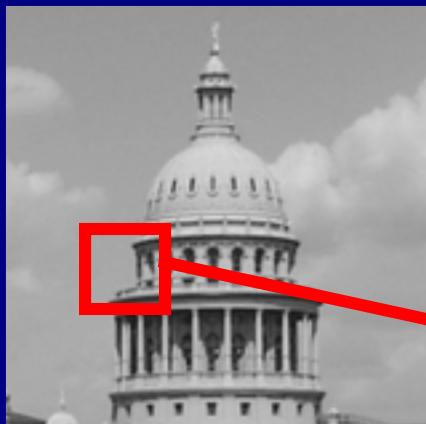
Structural Similarity (SSIM) Index

$$S(\mathbf{x}, \mathbf{y}) = \frac{(2\mu_x\mu_y + C_1)(2\sigma_{xy} + C_2)}{(\mu_x^2 + \mu_y^2 + C_1)(\sigma_x^2 + \sigma_y^2 + C_2)}$$

[Wang & Bovik, *IEEE Signal Proc. Letters*, '02]

[Wang *et al.*, *IEEE Trans. Image Proc.*, '04]

original image



distorted image



distortion/similarity
measure within
sliding window

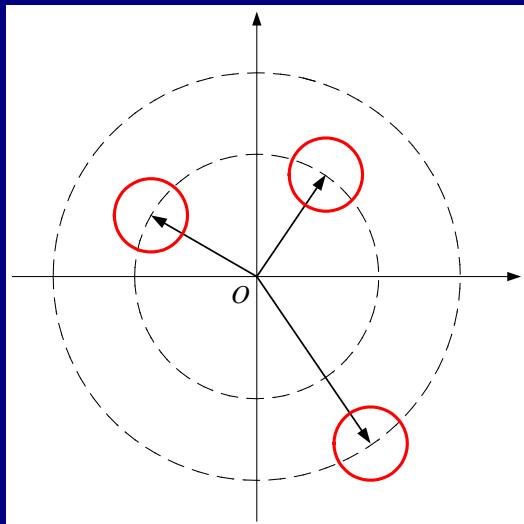
quality map



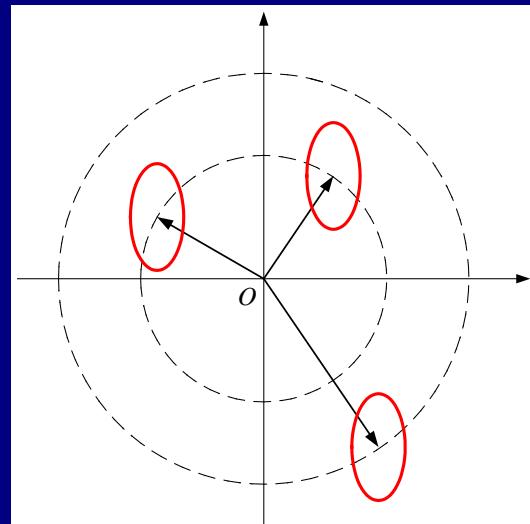
pooling

quality score

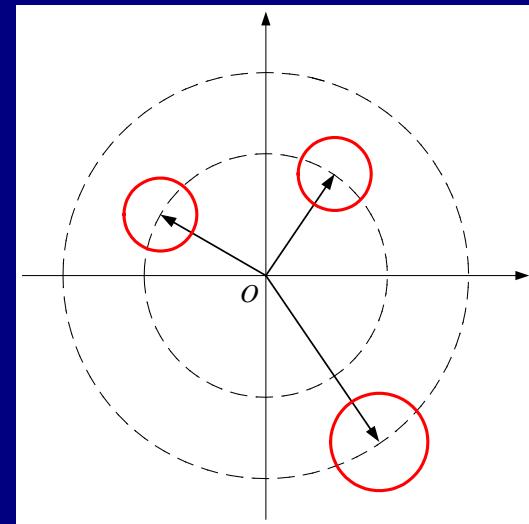
Model Comparison: Distortion Level Sets



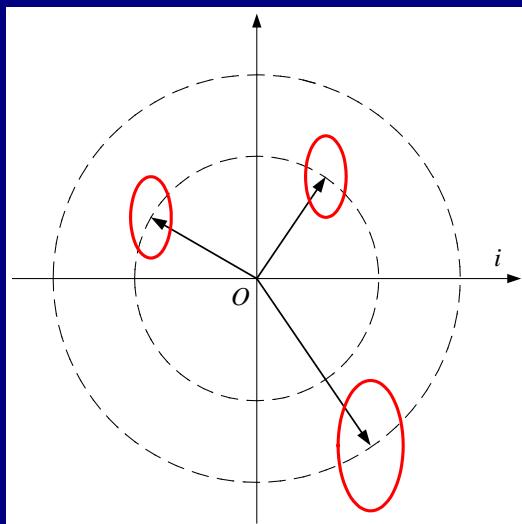
Minkowski (MSE)



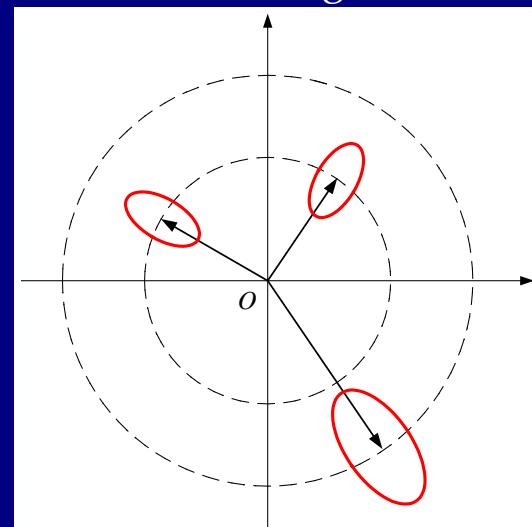
component-weighted



magnitude-weighted



magnitude and component-weighted



proposed adaptive system

Gaussian
noise
corrupted
image



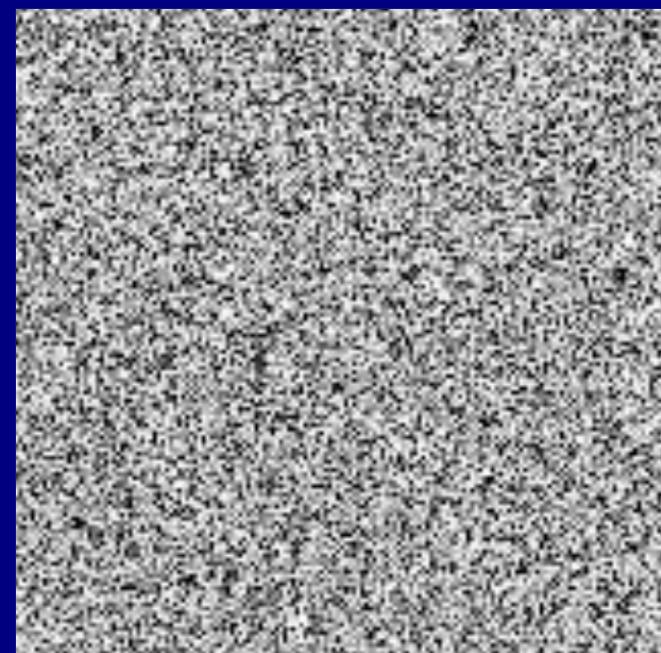
original
image



SSIM index
map



absolute
error map



JPEG2000
compressed
image



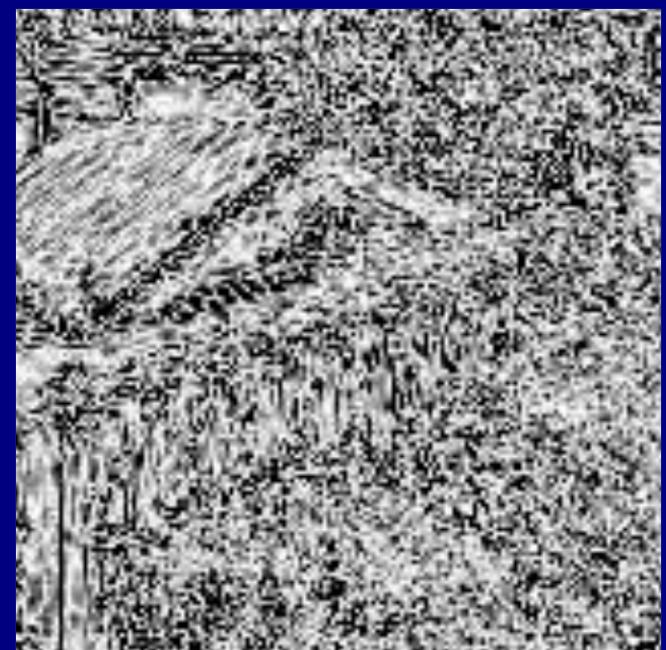
original
image



SSIM index
map



absolute
error map



JPEG
compressed
image



original
image



SSIM index
map

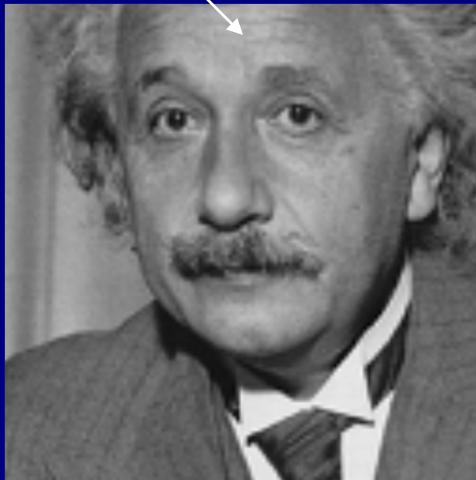


absolute
error map

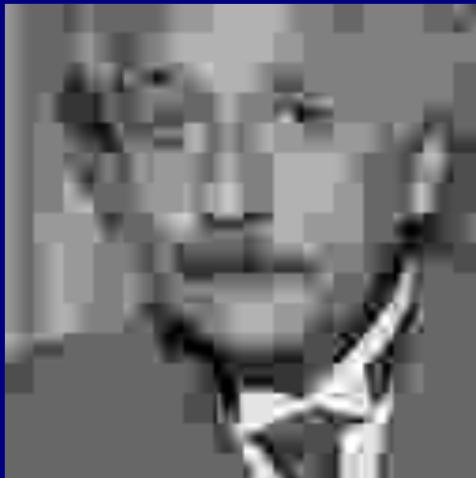


Motivation

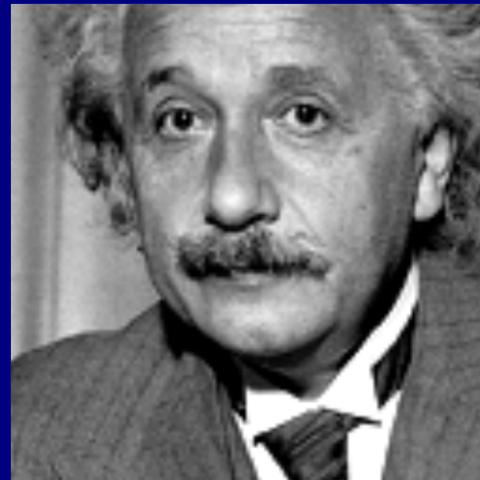
original Image



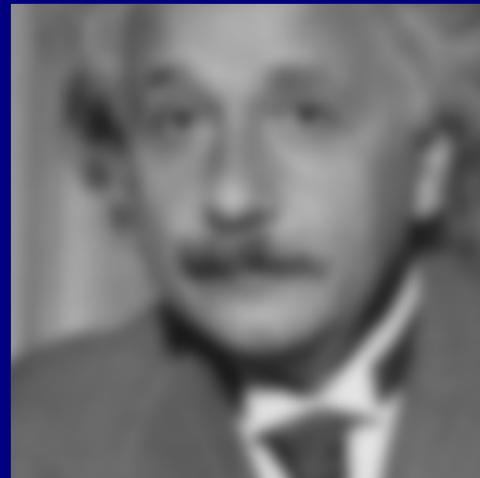
MSE=0, MSSIM=1



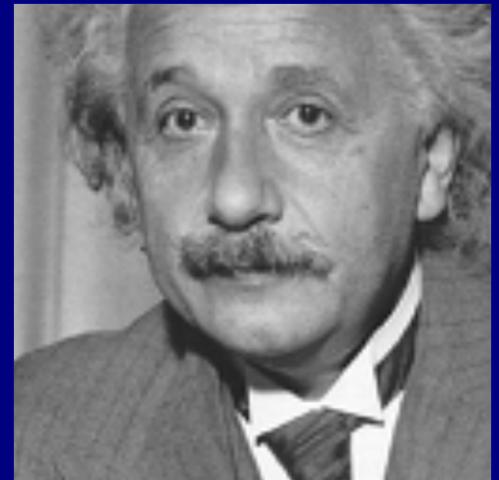
MSE=309, MSSIM=0.580



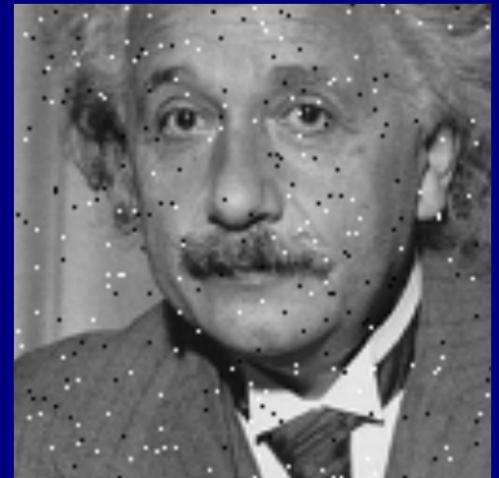
MSE=309, MSSIM=0.928



MSE=308, MSSIM=0.641

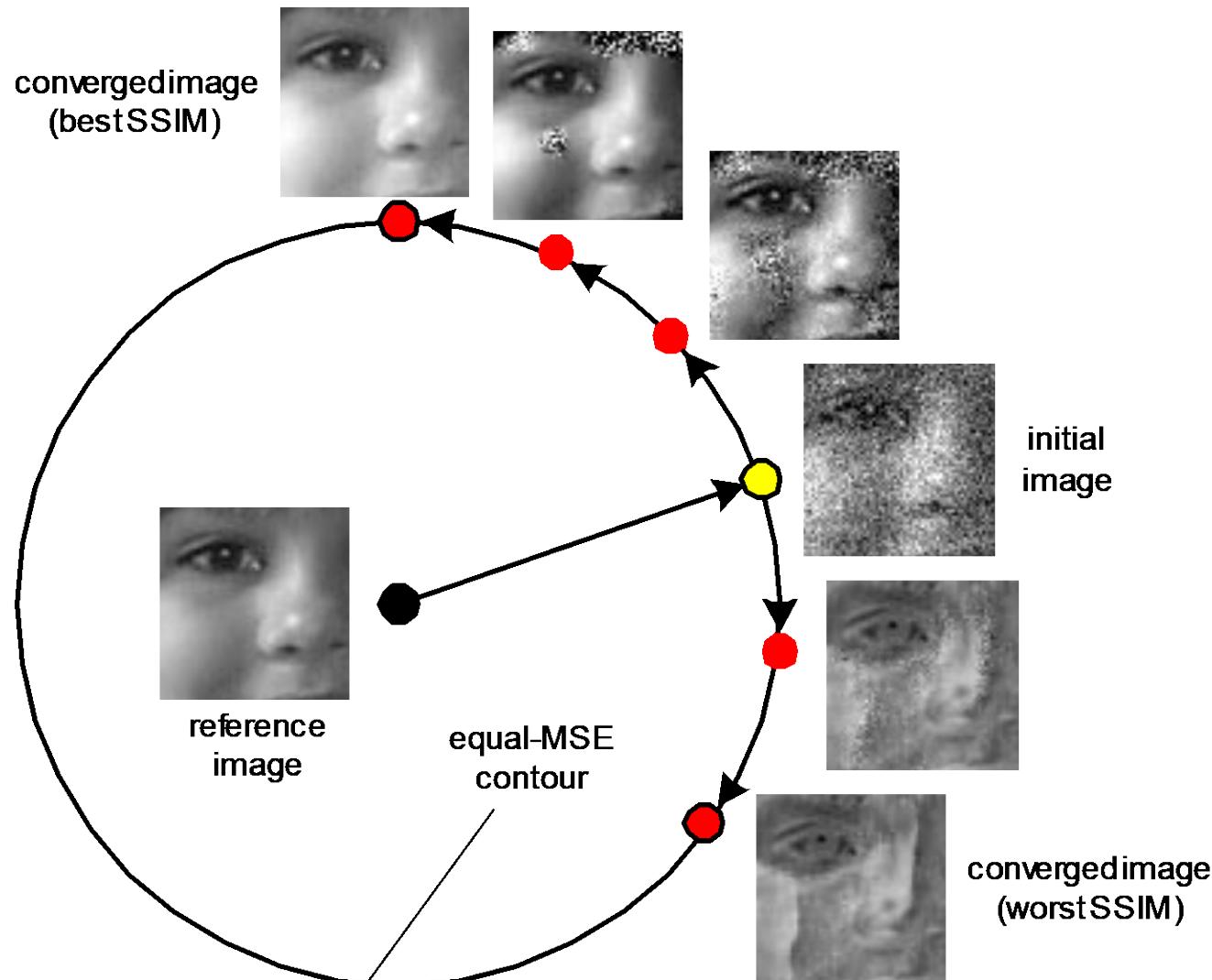


MSE=309, MSSIM=0.987

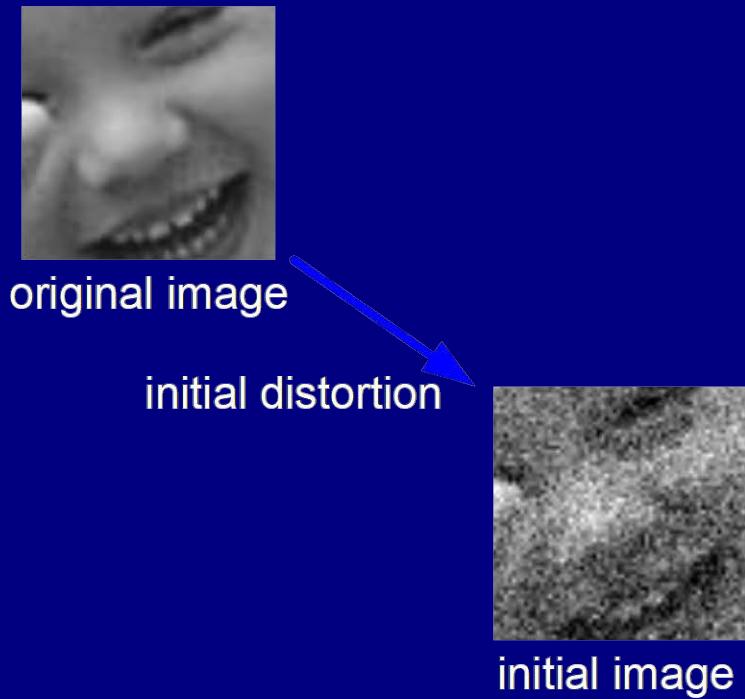


MSE=309, MSSIM=0.730

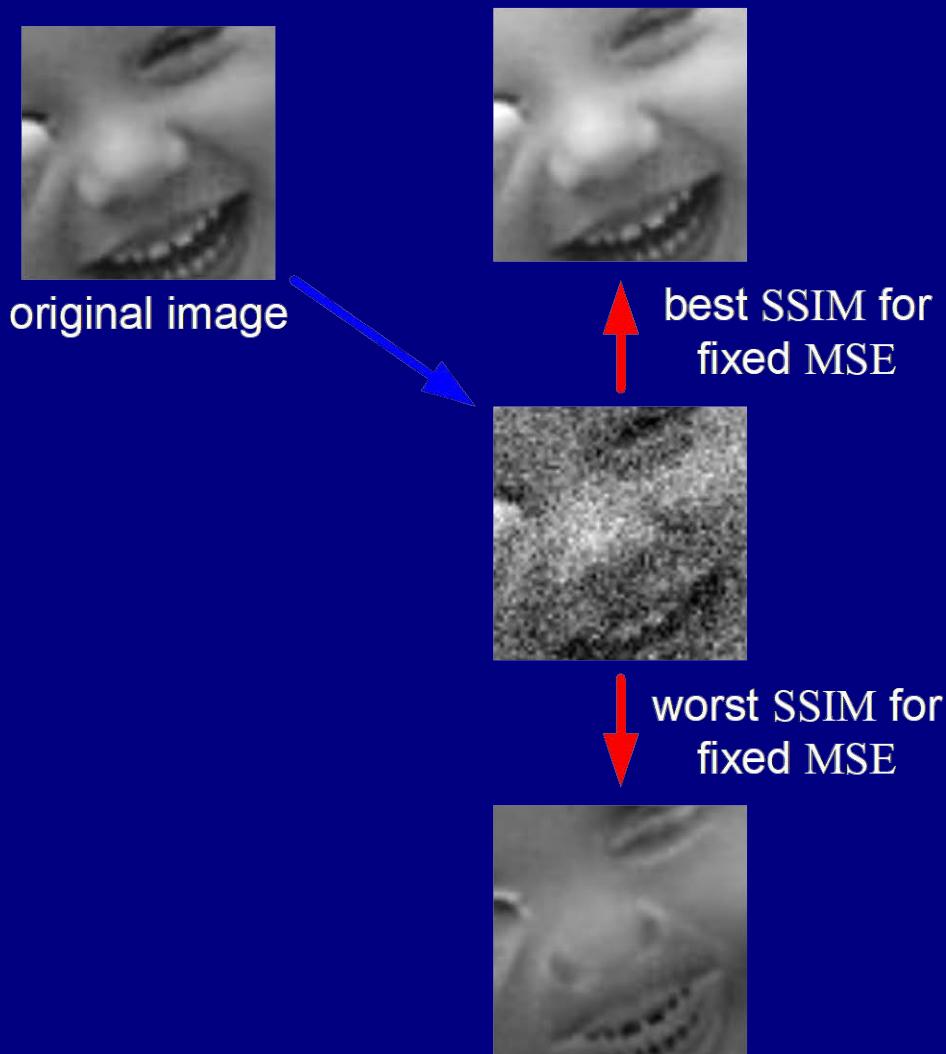
MAD Competition: MSE vs. SSIM



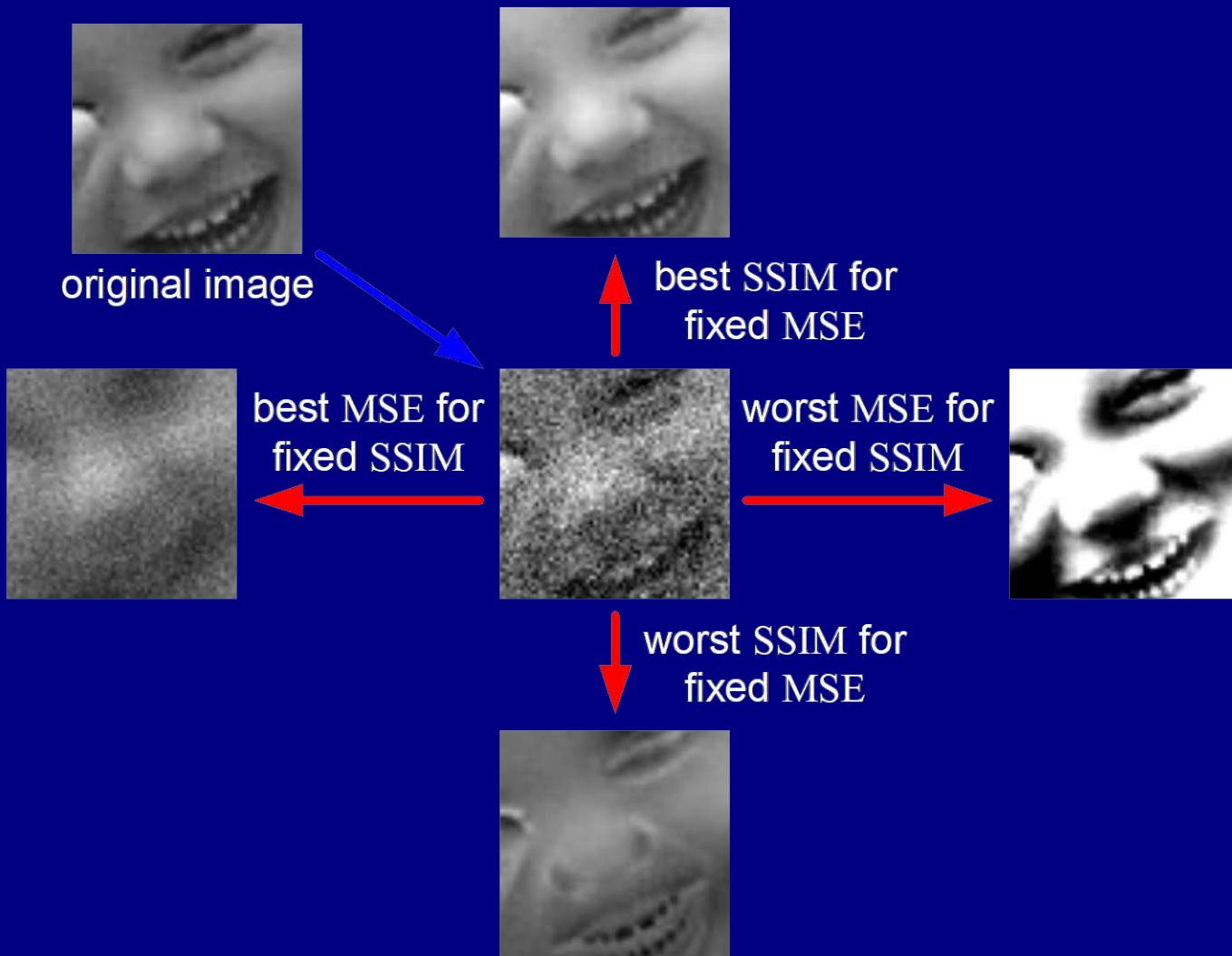
MAD Competition: MSE vs. SSIM



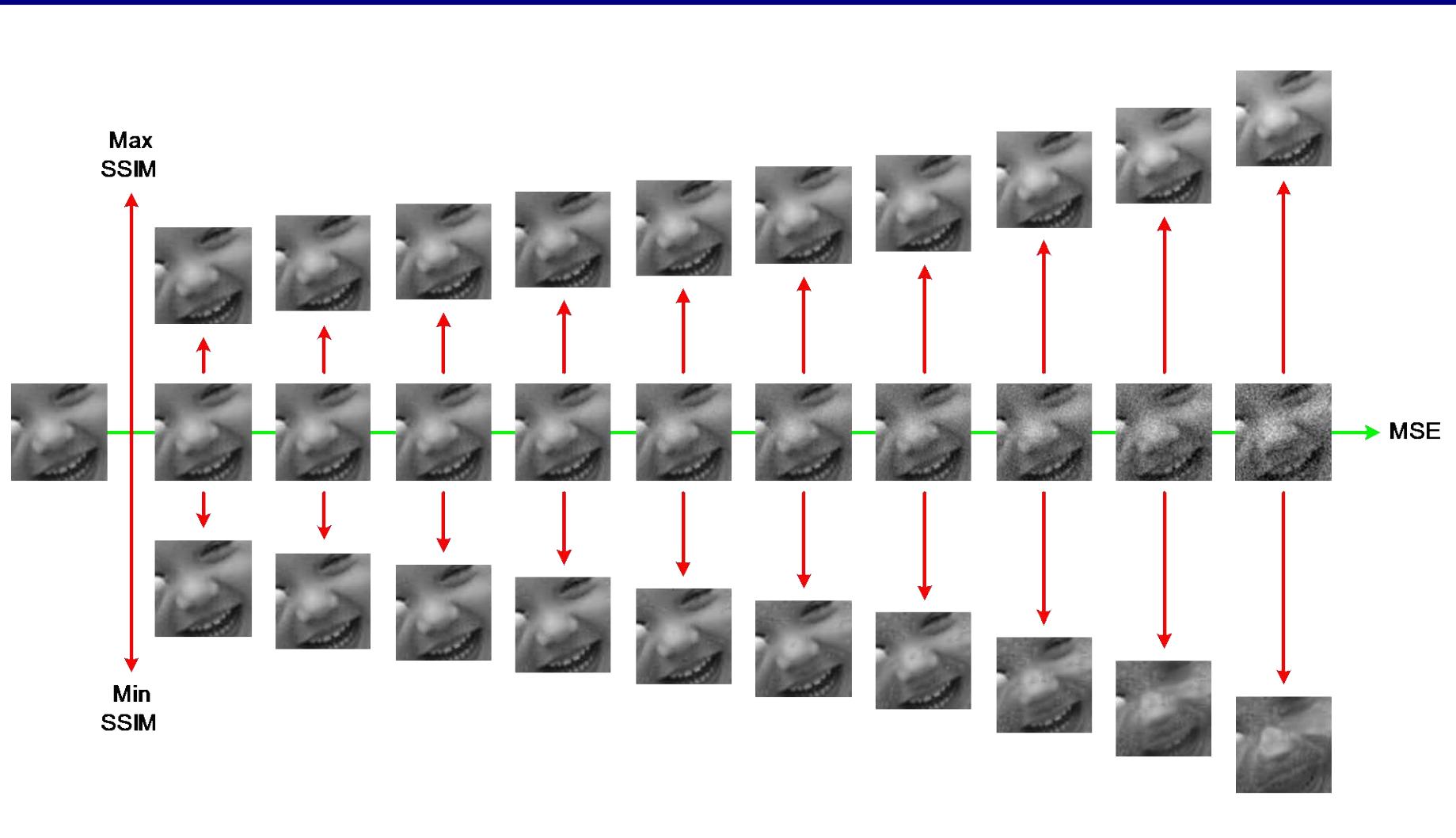
MAD Competition: MSE vs. SSIM



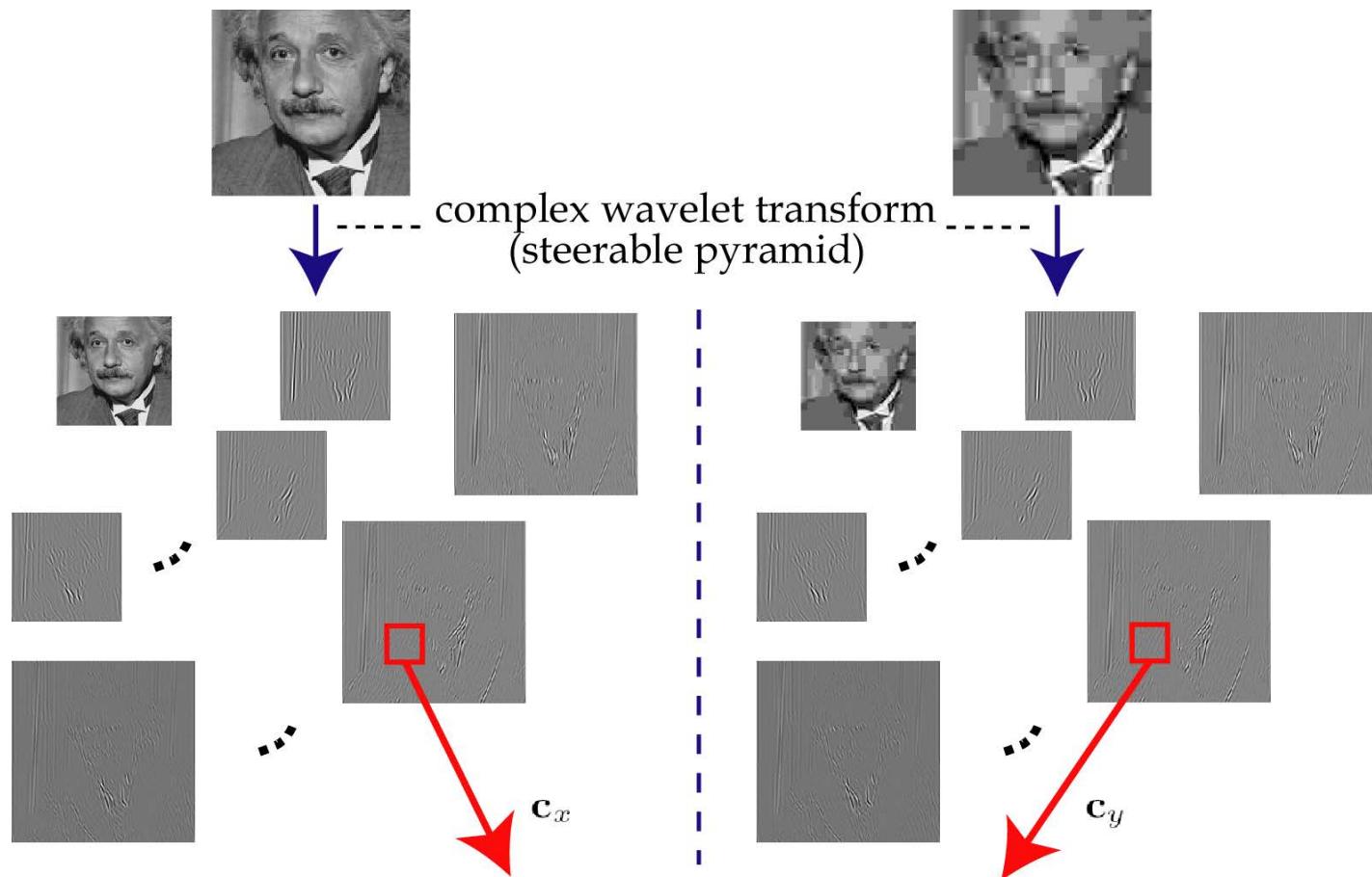
MAD Competition: MSE vs. SSIM



MAD Competition: MSE vs. SSIM



Extension: Complex Wavelet SSIM



$$\tilde{S}(\mathbf{c}_x, \mathbf{c}_y) = \frac{2 \sum_{i=1}^N |c_{x,i}| |c_{y,i}| + K}{\sum_{i=1}^N |c_{x,i}|^2 + \sum_{i=1}^N |c_{y,i}|^2 + K} \cdot \frac{2 |\sum_{i=1}^N c_{x,i} c_{y,i}^*| + K}{2 \sum_{i=1}^N |c_{x,i} c_{y,i}^*| + K}$$

Image Matching without Registration

Standard patterns: 10 images



Database: 2430 images



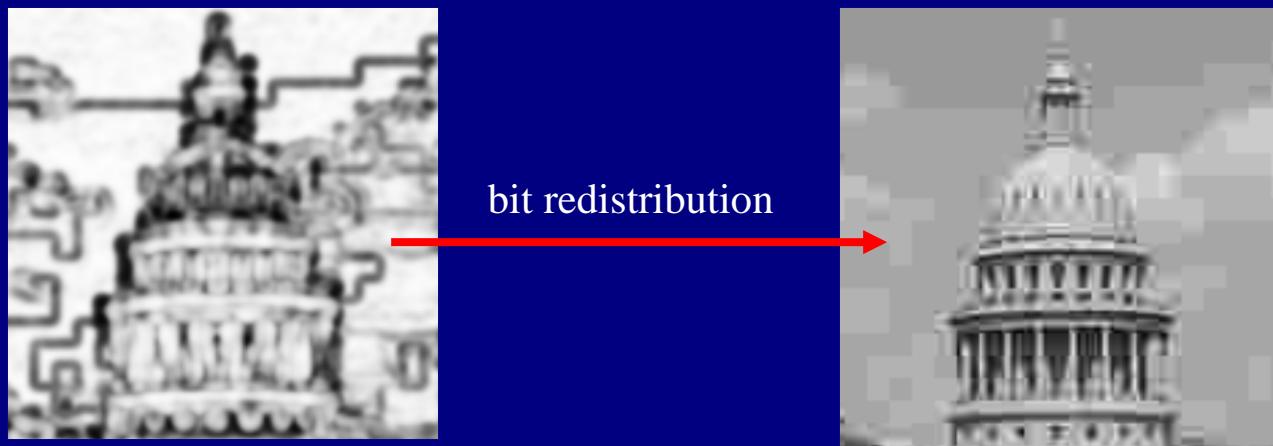
Correct Recognition Rate:

MSE: 59.6%

Complex wavelet SSIM: 97.7%

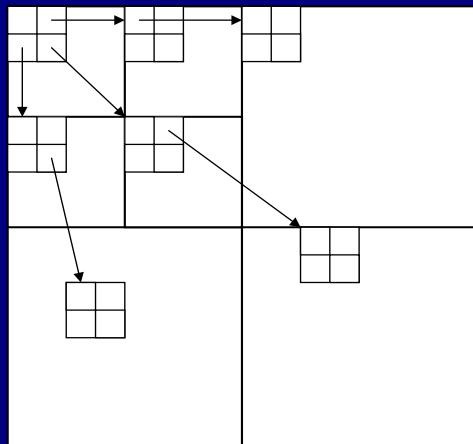
Perceptual Image Compression

- **General Idea**
 - Transform image signal into “perceptually uniform” space
- **Implementations**
 - Perceptual weighting + uniform quantization
 - Equivalently, *perceptually adaptive* quantization
 - Net effect: bit redistribution, perceptually

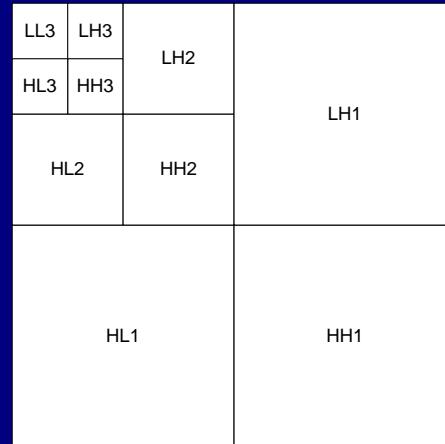


Perceptual Image Compression

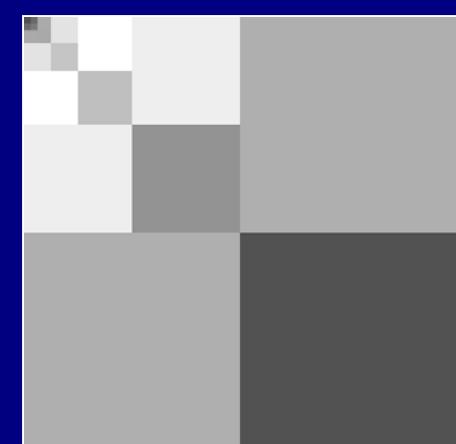
- Frequency Weighting
 - JPEG quantization table; JPEG2000 subband weighting



wavelet tree



wavelet subbands



subband weighting

- Masking
 - JPEG2000 neighborhood/self masking

Perceptual Image Denoising

Goal: estimate random variable (vector) x

Given observation $y = x + n$, find estimator $\hat{x}(y)$, such that

Bayes Least Square (BLS)

$$\hat{x}_{BLS} = \arg \min_{\hat{x}} E[(x - \hat{x})^2 | y]$$



Solution: $\hat{x}_{BLS} = E[x | y]$

Bayes Max SSIM (BMS)

$$\hat{x}_{BMS} = \arg \max_{\hat{x}} E[SSIM(x, \hat{x}) | y]$$



What's the solution?

Perceptual Image Denoising

original
image



noisy
image



least-square
denoised
image



max-SSIM
denoised
image



[Channappayya
& Bovik '06]

Other Perceptually-Inspired IP System Design

- **Video Compression**
 - Quantizer design
 - Rate control: macro-block, frame, and group-of-pictures levels
- **Image Restoration**
- **Image Enhancement**
- **High Dynamic Range Image Compression**
- **Image Interpolation and Inpainting**
- **Image Halftoning**
- **Image (texture) Segmentation and Classification**
- **Image (texture) Synthesis**
-

Real-World Challenges

- **Example: Video Distribution Industry**
 - Poor video quality: No. 1 reason why viewers stop watching
66% viewers abandon a video when playback quality is poor,
more than too many ads (62%) or multiple pauses (51%)
[Limelight Networks, Dec. 2015]
- **Reality**
 - Real VQA restricted to lab environment or small-scale testing
 - QoS factors (bitrate, packet loss, ...) used in network
 - Pseudo QoE measure (rebuffering, ...) used at end user devices
 - True QoE assessment is limited (at hosting server) or missing (at end user devices)

Real-World Challenges

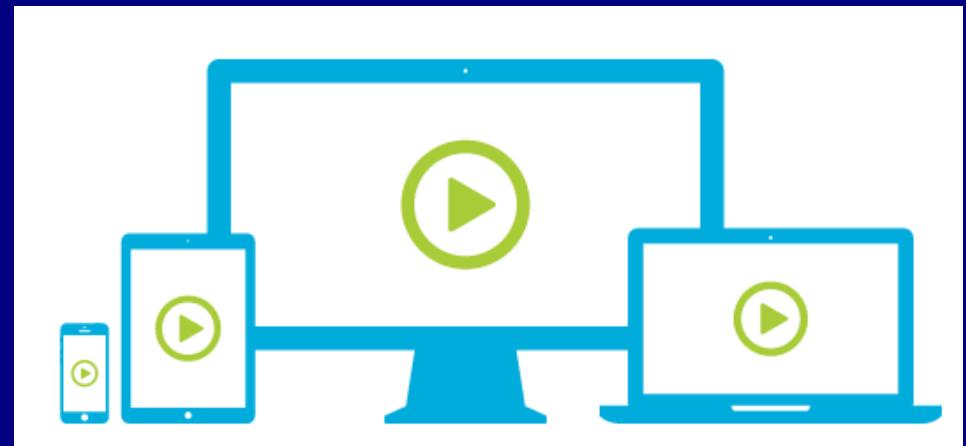
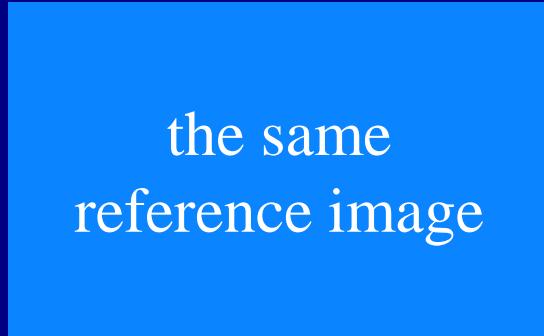
- **Accuracy**
 - High correlation with human opinions
- **Complexity**
 - Faster than real-time and low implementation/storage cost
- **Ease**
 - Easy-to-understand and easy-to-use

Real-World Challenges

- Cross-Device Assessment

reference

test images (shown on different devices)



Real-World Challenges

- Cross-Resolution Assessment

reference

test images
(scaled & transcoded)



IQA?



Real-World Challenges

- Cross-Resolution Assessment

reference



test images (interpolated)



IQA?



Real-World Challenges

- Cross-Dynamic Range Assessment

reference



HDR
Image

test images (tone mapped)



IQA?



Real-World Challenges

- Multi-Exposure Fusion

reference



test image (fused)



IQA?

Real-World Challenges

- Color-to-Gray Conversion

reference



test images



IQA?

