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% Problem 4 - Image Deblurring by Frequency Domain Inverse Filter Design.
clear all;
% functionality of a particular functions.
% fft2() - It will return the two-dimensional fourier transform of a
% matrix using the fast fourier trtansform.
% fftshift() - It will rearrange a Fourier transform x by shifting the
% zero-frequency component to the center of the array.
% ifft2() - It will return the two-dimensional inverse fourier transform of a
% matrix using the fast fourier transform.
% mesh() - It will create a 3D surface that has a sloid edge colors and no face colors.
input image = double(imread("text.tif")); % reading the original image. This image is 8 ✓
bits/pixel gray-scale
size of filter = 21; % We are simply defining the filter size and it is used further in \checkmark
the below code.
standard deviation = 1; % We are defining the value of standard deviation as per the \checkmark
given problem.
[vector col, vector row] = meshgrid(-floor(size of filter/2):floor(size of filter/2), -✓
    floor(size of filter/2):floor(size of filter/2)); % It will return 2-D grid ✓
coordinates based on the
st coordinates in vectors. This basically means that we are using the cropped image of m{arkappa}
the central part, so that
% input image and the output image, bith has the same size.
gaussian filter = \exp(-(\text{vector col.}^2 + \text{vector row.}^2))/(2*\text{standard deviation}^2))/\checkmark
(2*pi*standard deviation^2);
% Here, we are just
\$ normilizing the gaussian filter such that the sum of all the coefficients will bem{arksigma}
equal to 1. This is given in
% the problem statement. We are just normalizing the gaussian filter.
blurring filter = gaussian filter./sum(gaussian filter(:)); % created a blurring filter ✓
which will be used
% to give blurring effect to an image.
blurred image = conv2(input image, blurring filter, 'same'); % we applied 2D ✓
convolution between the original
\$ input image and the gaussian filter to get a blurred image as a resulting image.oldsymbol{arkappa}
Hence, we have applied
% conv2() function on the input image.
% Frequency domain of the gaussian filter.
gaussian filter freq domain = fft2(blurring filter); % Here, we are applying 2D-DFT to \checkmark
the spatial domain
\$ Gaussian filter to obtain frequency domain gaussian filter. Hence, we have applied oldsymbol{arepsilon}
fft2() function on the
% blurred image.
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%Inverse Gaussian Filter
freq domain inverse gaussian filter = 1./gaussian filter freq domain; % Here, we have \checkmark
created a frequency
st domain inverse gaussian filter by simply taking reciprocal value of each and everyoldsymbolarksim}
pixel value of frequency
\$ domain Gaussian filter coefficients. The '.'indicates that we have taken all the m{arksigma}
values from the image matrix.
deblurring spatial domain inverse filter = real(ifft2 ✓
(freq domain inverse gaussian filter)); % Here, as per the
\$ problem statement we have applied the inverse 2D-DFT to generate spatial domainm{arksigma}
inverse gaussian filter. For
% this we have implemented ifft2() method.
% convolution between the blurred image and the deblurred image obtained from spatial \checkmark
domain inverse filter.
deblurred image = conv2(blurred image, deblurring spatial domain inverse filter, ✓
'same'); % we applied 2D
st convolution between the spatial domain gaussian filtered image and the spatial domain m{arkappa}
inverse gaussian filter
\$ to get a spatial domain blurred image as a resulting image. Hence, we have applied oldsymbolarksymbolarksymbol L
conv2() function on the
% input image.
% Intensity transformation and DC shift for corresponding images.
original image fft = fft2(input image); % Here, we are applying 2D-DFT to the input \checkmark
image to obtain
% fourier transformed image. Hence, we have applied fft2() function on the input arksim \prime
original image intensity transform = log(1 + abs(original image fft)); % Apply log ✓
transform on the 2ddft
% image and make it log shifted image.
original image frequency = fftshift(original image intensity transform./ ...
    max(original image intensity transform(:))); % DC shift for the corresponding ✓
images.
blurred image fft = fft2(blurred image); % Here, we are applying 2D-DFT to the blurred \checkmark
image to obtain
% fourier transformed image. Hence, we have applied fft2() function on the blurred arksim \prime
blurred image intensity transform = log(1 + abs(blurred image fft)); % Apply log ✓
transform on the 2ddft
% image and make it log shifted image.
blurred image frequency = fftshift(blurred image intensity transform./max ✓
(blurred image intensity transform(:)));
% DC shift for the corresponding images.
deblurred image fft = fft2(deblurred image); % Here, we are applying 2D-DFT to the \checkmark
deblurred image to obtain
% fourier transformed image. Hence, we have applied fft2() function on the deblurred \checkmark
image.
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creates axes in the

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deblurred image intensity transform = log(1 + abs(deblurred image fft)); % Apply log ✓
transform on the 2ddft
% image and make it log shifted image.
deblurred image frequency = fftshift(deblurred image intensity transform./ ...
    max(deblurred image intensity transform(:))); % DC shift for the corresponding ✓
images.
% Plot for images and figures
figure % figure creates figure graphics objects. figure objects are the individual \checkmark
windows on the screen
% in which MATLAB displays graphical output.
subplot(2,3,1); % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the
% position specified by p. Here, m=2, n=3, p=1.
imshow(uint8(input image)); % It will display the gray-scale image in the figure and
st it will convert each and every pixel value of the input image into the range of 0 tooldsymbol{arkappa}
255.
title('Original Text Image'); % It will add the specified title for the current plot.
subplot(2,3,2); % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the
% position specified by p. Here, m=2, n=3, p=2.
imshow(uint8(blurred image)); % It will display the gray-scale image in the figure and
st it will convert each and every pixel value of the input image into the range of 0 tom{arkappa}
255.
title('Blurred Text Image'); % It will add the specified title for the current plot.
subplot(2,3,3); % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the
% position specified by p. Here, m=2, n=p=3.
imshow(uint8(deblurred image)); % It will display the gray-scale image in the figure ✓
st it will convert each and every pixel value of the input image into the range of 0 toarksim
title('Deblurred Text Image'); % It will add the specified title for the current plot.
subplot(2,3,4); % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the
% position specified by p. Here, m=2, n=3, p=4.
imshow(original image frequency, []); % It will display the gray-scale image in the ✓
figure and
st it will convert each and every pixel value of the input image into the range of 0 tooldsymbolarksim
title('Original Image Frequency'); % It will add the specified title for the current \checkmark
plot.
subplot(2,3,5); % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
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% position specified by p. Here, m=2, n=3, p=5.
imshow(blurred image frequency,[]); % It will display the gray-scale image in the ∠
figure and
st it will convert each and every pixel value of the input image into the range of 0 tooldsymbolarksim
255.
title('Blurred Image Frequency'); % It will add the specified title for the current ✓
plot.
subplot(2,3,6); % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the
% position specified by p. Here, m=2, n=3, p=6.
imshow(deblurred image frequency,[]); % It will display the gray-scale image in the \checkmark
figure and
st it will convert each and every pixel value of the input image into the range of 0 tom{arkappa}
title('Deblurred Image Frequency'); % It will add the specified title for the current 
plot.
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figure % figure creates figure graphics objects. figure objects are the individual 🗹
windows on the screen
% in which MATLAB displays graphical output.
subplot(2,2,1); % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the
% position specified by p. Here, m=n=2, p=1.
mesh(blurring filter); % It will create a 3D surface that has a sloid edge colors and \checkmark
no face colors.
title('Spatial domain Gaussian Blur Filter'); % It will add the specified title for the
current plot.
subplot(2,2,2); % subplot(m, n, p) divides the current figure into an m-by-n grid and ✓
creates axes in the
% position specified by p. Here, m=n=p=2.
mesh(abs(fftshift(fft2(blurring filter)))); % It will create a 3D surface that has a ✓
sloid edge colors and no
% face colors.
title('Magnitude of Fourier Domain GBF'); % It will add the specified title for the
current plot.
subplot(2,2,3); % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the
% position specified by p. Here, m=n=2, p=3.
mesh (deblurring spatial domain inverse filter); \% It will create a 3D surface that has \checkmark
a sloid edge colors and no
% face colors.
title('Spatial domain Gaussian Deblur Filter'); % It will add the specified title for \checkmark
the current plot.
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 $\operatorname{subplot}(2,2,4)$ ; %  $\operatorname{subplot}(m,\ n,\ p)$  divides the current figure into an m-by-n grid and  $\mathbf{k}'$  creates axes in the

% position specified by p. Here, m=n=2, p=4.

mesh(abs(fftshift(freq\_domain\_inverse\_gaussian\_filter))); % It will create a 3D surface  $\checkmark$  that has a sloid edge colors and

% no face colors.

title('Magnitude of Fourier Domain GDF'); % It will add the specified title for the  $\checkmark$  current plot.