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% Problem 1: Extraction Bitplanes from Image and Image Reconstruction from
% Bitplanes.
clear all;
%----Part 1 : Read the original image :slope.tif', which is an 8 bits/pixel gray scale \checkmark
slope image = imread('slope.tif'); % reading the image from an external source with the \checkmark
help of imread funciton.
%----Part 2 : Extract its 8 bitplanes as 8 binary images. storing image
%information in new variable
converted slope image = double(slope image); % converting each pixel of the image in \checkmark
double.
% extracting all bit one by one from 1st to 8th in variable from bitplane 1 tooldsymbolarksim
bitplane 8 respectively.
% We are converting all the images into binary format. That is why we have
% used mod here.
bit plane 8 = mod(converted slope image, 2); % Least Significant Bitplane
bit plane 7 = mod(floor(converted slope image/2), 2);
bit plane 6 = mod(floor(converted slope image/4), 2);
bit plane 5 = mod(floor(converted slope image/8),2);
bit plane 4 = mod(floor(converted slope image/16),2);
bit plane 3 = mod(floor(converted slope image/32),2);
bit plane 2 = mod(floor(converted slope image/64),2);
bit plane 1 = mod(floor(converted slope image/128),2); % Most Significant Bitplane
%imshow(a)
%----Part 3 : Reconstruct 8 versions of the original image.
% Reconstructing the image using the most significant (upper) bitplane only.
reconstructed_image_1 = (2 * (2 * (2 * (2 * (2 * (2 * (2 * bit_plane_1)))))); % 128 *
reconstructed image 1 = uint8(reconstructed image 1); % It will convert each and every ✓
pixel value of reconstructed image 1 into the range of 0 to 255.
%reconstructing the image using upper 2 bitplanes only
reconstructed image 2 = (2 * (2 * (2 * (2 * (2 * (2 * bit plane 1 + \checkmark)
bit plane 2))))))); % 128 * bitplane1 + 64 * bitplane2
reconstructed image 2 = uint8(reconstructed image 2); % It will convert each and every ✓
pixel value of reconstructed image 2 into the range of 0 to 255.
%reconstructing the image using upper 3 bitplanes only
reconstructed image 3 = (2 * (2 * (2 * (2 * (2 * (2 * bit plane 1 + bit plane 2) + \checkmark
bit plane 3)))))); % 128 * bitplane1 + 64 * bitplane2 + 32 * bitplane3
reconstructed image 3 = uint8(reconstructed image 3); % It will convert each and every ✓
pixel value of reconstructed image 3 into the range of 0 to 255.
%reconstructing the image using upper 4 bitplanes only
reconstructed image 4 = (2 * (2 * (2 * (2 * (2 * (2 * bit plane 1 + bit plane 2) + \checkmark
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bit plane 3) + bit plane 4))))); % 128 * bitplane1 + 64 * bitplane2 + 32 * bitplane3 + ∠
16 * bitplane4
reconstructed image 4 = uint8(reconstructed image 4); % It will convert each and every ✓
pixel value of reconstructed image 4 into the range of 0 to 255.
%reconstructing the image using upper 5 bitplanes only
reconstructed image 5 = (2 * (2 * (2 * (2 * (2 * (2 * bit_plane_1 + bit_plane_2) + \checkmark)
bit plane 3) + bit plane 4) + bit plane 5) ))); % 128 * bitplane1 + 64 * bitplane2 + 32 ✓
* bitplane3 + 16 * bitplane4 + 8 * bitplane5
reconstructed image 5 = uint8(reconstructed image 5); % It will convert each and every ✓
pixel value of reconstructed image 5 into the range of 0 to 255.
%reconstructing the image using upper 6 bitplanes only
reconstructed image 6 = (2 * (2 * (2 * (2 * (2 * (2 * bit plane 1 + bit plane 2) + \checkmark
bit plane 3) + bit plane 4) + bit plane 5) + bit plane 6) )); % 128 * bitplane1 + 64 * ✔
bitplane2 + 32 * bitplane3 + 16 * bitplane4 + 8 * bitplane5 + 4 * bitplane6
reconstructed image 6 = uint8(reconstructed image 6); % It will convert each and every ✓
pixel value of reconstructed image 6 into the range of 0 to 255.
%reconstructing the image using upper 7 bitplanes only
reconstructed image 7 = (2 * (2 * (2 * (2 * (2 * (2 * bit plane 1 + bit plane 2) + \checkmark
bit plane 3) + bit plane 4) + bit plane 5) + bit plane 6) + bit plane 7) ); % 128 *\checkmark
bitplane1 + 64 * bitplane2 + 32 * bitplane3 + 16 * bitplane4 + 8 * bitplane5 + 4 * ✔
bitplane6 + 2 * bitplane7
reconstructed image 7 = uint8(reconstructed image 7); % It will convert each and every \checkmark
pixel value of reconstructed image 7 into the range of 0 to 255.
%reconstructing the image using upper 8 bitplanes only
reconstructed image 8 = (2 * (2 * (2 * (2 * (2 * (2 * bit plane 1 + bit plane 2) + \checkmark
bit plane 3) + bit plane 4) + bit plane 5) + bit plane 6) + bit plane 7) + \checkmark
bit plane 8); % 128 * bitplane1 + 64 * bitplane2 + 32 * bitplane3 + 16 * bitplane4 + 8 ✔
* bitplane5 + 4 * bitplane6 + 2 * bitplane7 + 1 * bitplane8
reconstructed image 8 = uint8(reconstructed image 8); % It will convert each and every ✓
pixel value of reconstructed image 8 into the range of 0 to 255.
%----Part 4: Create 4 figures, each with 4 sub-figures of 2x2 layout
% In Figure 1, show the upper 4 bitplanes in 4 sub-figures.
figure; % figure creates figure graphics objects. figure objects are the individual ∠
windows on the screen in which MATLAB displays graphical output.
subplot(2,2,1) % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the position specified by p. Here, m=n=2, p=1.
imshow(bit plane 1) % It will display the gray-scale image in the figure.
title('Bitplane 1 image') % It will add the specified title for the current plot.
subplot(2,2,2) % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the position specified by p. Here, m=n=p=2.
imshow(bit plane 2) % It will display the gray-scale image in the figure.
title('Bitplane 2 image') % It will add the specified title for the current plot.
subplot(2,2,3) % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the position specified by p. Here, m=n=2, p=3.
imshow(bit plane 3) % It will display the gray-scale image in the figure.
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subplot(2,2,4) % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the position specified by p. Here, m=n=2, p=4.
imshow(bit plane 4) % It will display the gray-scale image in the figure.
title('Bitplane 4 image') % It will add the specified title for the current plot.
% In Figure 2, show the lower 4 bitplanes in 4 sub-figures.
figure; % figure creates figure graphics objects. figure objects are the individual ✓
windows on the screen in which MATLAB displays graphical output.
subplot(2,2,1) % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the position specified by p. Here, m=n=2, p=1.
imshow(bit plane 5) % It will display the gray-scale image in the figure.
title('Bitplane 5 image') % It will add the specified title for the current plot.
subplot(2,2,2) % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the position specified by p. Here, m=n=p=2.
imshow(bit plane 6) % It will display the gray-scale image in the figure.
title('Bitplane 6 image') % It will add the specified title for the current plot.
subplot(2,2,3) % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the position specified by p. Here, m=n=2, p=3.
imshow(bit plane 7) % It will display the gray-scale image in the figure.
title('Bitplane 7 image') % It will add the specified title for the current plot.
subplot(2,2,4) % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the position specified by p. Here, m=n=2, p=4.
imshow(bit plane 8) % It will display the gray-scale image in the figure.
title('Bitplane 8 image') % It will add the specified title for the current plot.
\% Figure 3, show the first 4 reconstructed images in 4 sub-figures, corresponding to m{arksigma}
using the upper 1, 2, 3, and 4 bitplanes, respectively.
figure; % figure creates figure graphics objects. figure objects are the individual \( \mathbf{L} \)
windows on the screen in which MATLAB displays graphical output.
subplot(2,2,1) % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the position specified by p. Here, m=n=2, p=1.
imshow(reconstructed image 1) % It will display the gray-scale image in the figure.
title('Reconstructed Image using bitplane 1') % It will add the specified title for the \checkmark
current plot.
subplot(2,2,2) % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the position specified by p. Here, m=n=p=2.
imshow(reconstructed image 2) % It will display the gray-scale image in the figure.
title('Reconstructed Image using bitplanes 1-2') % It will add the specified title for 
the current plot.
subplot(2,2,3) % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the position specified by p. Here, m=n=2, p=3.
imshow(reconstructed image 3) % It will display the gray-scale image in the figure.
title('Reconstructed Image using bitplanes 1-3') % It will add the specified title for \checkmark
the current plot.
subplot(2,2,4) % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark
creates axes in the position specified by p. Here, m=n=2, p=4.
imshow(reconstructed image 4) % It will display the gray-scale image in the figure.
title('Reconstructed Image using bitplanes 1-4') % It will add the specified title for \checkmark
the current plot.
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title('Bitplane 3 image') % It will add the specified title for the current plot.

% In Figure 4, show the remaining 4 reconstructed images in 4 sub-figures, \checkmark corresponding to using the upper 5, 6, 7 and 8 bitplanes, respectively.

figure; % figure creates figure graphics objects. figure objects are the individual \checkmark windows on the screen in which MATLAB displays graphical output.

subplot(2,2,1) % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark creates axes in the position specified by p. Here, m=n=2, p=1.

imshow(reconstructed_image_5) % It will display the gray-scale image in the figure. title('Reconstructed Image using bitplanes 1-5') % It will add the specified title for \checkmark the current plot.

subplot(2,2,2) % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark creates axes in the position specified by p. Here, m=n=p=2.

imshow(reconstructed_image_6) % It will display the gray-scale image in the figure. title('Reconstructed Image using bitplanes 1-6') % It will add the specified title for \checkmark the current plot.

subplot(2,2,3) % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark creates axes in the position specified by p. Here, m=n=2, p=3.

imshow(reconstructed_image_7) % It will display the gray-scale image in the figure. title('Reconstructed Image using bitplanes 1-7') % It will add the specified title for \checkmark the current plot.

subplot(2,2,4) % subplot(m, n, p) divides the current figure into an m-by-n grid and \checkmark creates axes in the position specified by p. Here, m=n=2, p=4.

imshow(reconstructed_image_8) % It will display the gray-scale image in the figure. title('Reconstructed Image using bitplanes 1-8') % It will add the specified title for \checkmark the current plot.