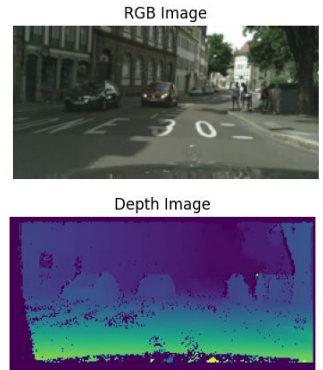


Multi Modal Segmentation

-Khushin, Parth Patel

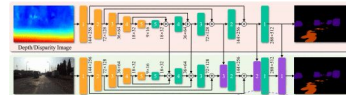
Problem Statement

- Multi-modal data involves information from various sensors or data sources (e.g., RGB images, depth maps, thermal images, LiDAR).
- For autonomous vehicles, these data sources offer different perspectives of the environment.
- Issue: Struggles in detecting obstacles accurately when multi-modal data is inconsistent.
- Multi-modal fusion networks like FuseNet outperform single-modal networks but struggle when one modality (e.g., depth) is missing or degraded.
- Degradation often occurs due to environmental factors like shadows, glares, or limited depth sensing range, leading to poor segmentation performance.



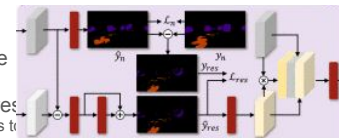
Proposed Solution

- To address the issue, create a network with two connected streams:
 - First stream: encoder-decoder for analyzing depth image.
 - Second stream: encoder-decoder for handling RGB image, with Residual-Guided Fusion (RGF) modules in the decoder.
- Combine the depth stream's decoder output with the RGF modules in the RGB stream.
- The RGB stream will provide the segmentation mask by effectively using both depth and RGB images.
- Purpose of RGF module: Quantify missing features between RGB features and ground truth, addressing performance degradation due to inconsistencies between data types.
- In contrast to Iconseg's 5-stage encoder-decoder, our model uses a more compact 3-stage encoder and 3-stage decoder.
- Unlike Iconseg, which fuses outputs from the last three decoder stages, our model fuses only the output from the final decoder stage into the RGF module.



The RGF Module

- The RGF module takes two inputs: RGB feature maps (dark grey) and depth feature maps (light grey).
- RGB feature maps produce an RGB predicted mask \hat{y} using a convolutional layer.
- A residual mask y_{res} is generated through element-wise subtraction between \hat{y} and the ground truth y , representing the missing features of the RGB feature map.
- Next, complementary features are extracted for the missing features:
 - Element-wise subtraction is performed between RGB and depth feature maps to compute their difference.
 - The difference is adjusted to the number of classes using a 1×1 convolution.
 - A residual unit with a 3×3 convolution generates the predicted residual mask \hat{y}_{hat_res} , guided by y_{res} .
 - The adjusted result is fused with the RGB feature maps via element-wise multiplication.
 - The adjusted result, fusion result, and RGB feature maps are concatenated along the channel dimension.

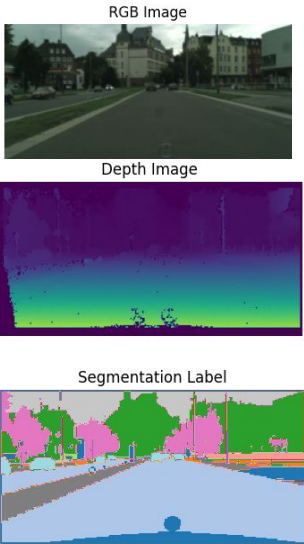


Encoder Decoder Structure

- Encoder
 - 2 Convolution layers 3x3 filters
 - Max Pooling 2x2
- Decoder
 - Upsampling layer
 - Concat with skip connection
 - 2 convolution layers 3x3 filters

Dataset

- The dataset used is a preprocessed version of the CityScapes dataset, sourced from the work "End-to-end Multi-task Learning with Attention."
- It includes three types of images:
 - RGB image: standard color image.
 - Depth image: encodes depth information for each pixel.
 - Label image: serves as the segmentation mask.
- The dataset contains 20 classes for semantic segmentation, with each image having a resolution of 128x256 pixels.
- The dataset is divided into three subsets:
 - Training set: 2,380 images.
 - Validation set: 500 images.
 - Test set: 595 images.
- The dataset has a significant class imbalance, with some classes being much rarer than others.

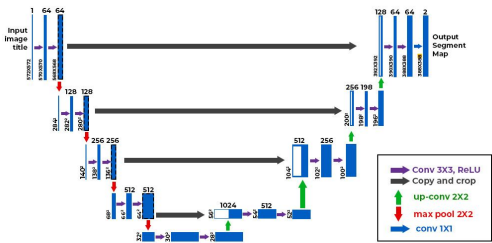


Imbalance

Class Number(original)	Class Number(after offset)	Dataset occurrence(%)
-1	0	12.24624249
0	1	32.44301035
1	2	5.309801676
2	3	20.04192705
5	6	1.079105409
7	8	0.4747958143
8	9	13.95592954
9	10	1.010260361
10	11	3.545020608
11	12	1.033653452
12	13	0.1201418067
13	14	6.146646708
18	19	0.3574544442
3	4	0.0598603577
4	5	0.7466766614
6	7	0.1800101144
17	18	0.08927545628
14	15	0.2416210014
15	16	0.2122253931
16	17	0.2093416102

Models

- We will analyze 3 different models
 - Regular UNET(as designed in the hw)
 - Multi Modal UNET with depth perception
 - Multi Modal UNET with RGF
- Parameters for each
 - Regular UNET: 7,760,724 params
 - Multi Modal UNET: 3,815,284 params
 - Multi Modal UNET with RGF: 3,858,112 params



Our Model Running



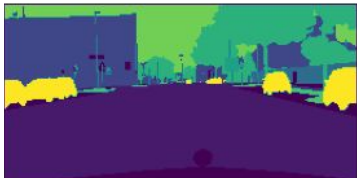
Results

Regular UNET(mean IoU= 0.2014)				Multi-modal UNET (mean IoU= 0. 0.228)				Multi-modal UNET w RGF (mean IoU= 0.21)			
Class	precision	recall	f1-score	Class	precision	recall	f1-score	Class	precision	recall	f1-score
0	0.91	0.99	0.72	0	0.93	0.61	0.73	0	0.97	0.64	0.77
1	0.82	0.95	0.88	1	0.87	0.95	0.91	1	0.91	0.94	0.93
2	0.44	0.42	0.43	2	0.56	0.55	0.57	2	0.6	0.67	0.63
3	0.7	0.77	0.73	3	0.68	0.9	0.78	3	0.78	0.85	0.81
4	0	0	0	4	0	0	0	4	0.07	0	0
5	0	0	0	5	0.06	0	0	5	0	0	0
6	0	0	0	6	0.47	0	0	6	0.33	0	0
7	0	0	0	7	0	0	0	7	0	0	0
8	0	0	0	8	0	0	0	8	0	0	0
9	0.68	0.77	0.72	9	0.79	0.73	0.76	9	0.69	0.86	0.77
10	0	0	0	10	0.24	0.04	0.07	10	0.42	0.07	0.11
11	0.81	0.92	0.86	11	0.86	0.89	0.89	11	0.86	0.94	0.9
12	0	0	0	12	0.34	0.17	0.22	12	0.35	0.48	0.4
13	0	0	0	13	0	0	0	13	0	0	0
14	0.59	0.79	0.68	14	0.62	0.84	0.72	14	0.67	0.88	0.76
15	0	0	0	15	0	0	0	15	0	0	0
16	0	0	0	16	0	0	0	16	0.1	0	0.01
17	0	0	0	17	0	0	0	17	0	0	0
18	0	0	0	18	0	0	0	18	0	0	0
19	0	0	0	19	0	0	0	19	0.09	0.02	0.03
accuracy	0.74	0.74	0.74	accuracy	0.77	0.77	0.77	accuracy	0.8	0.8	0.8

Results(cont.) IMG w/o shadow

RGB Image

True Mask

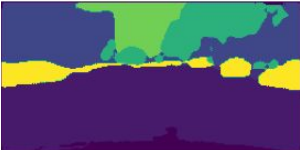


Regular UNET

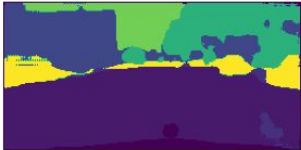
Multi-modal UNET

Multi-modal UNET w RGF

Predicted Mask



Predicted Mask



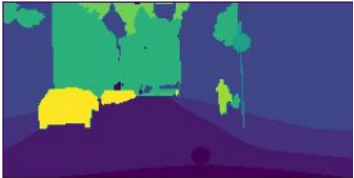
Predicted Mask



Results(cont.) IMG w shadow

RGB Image

True Mask

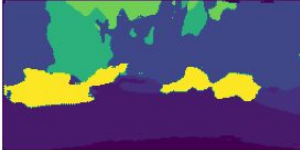


Regular UNET

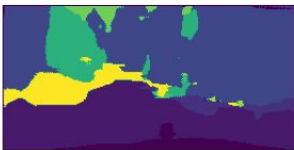
Multi-modal UNET

Multi-modal UNET w RGF

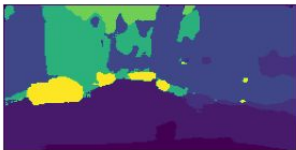
Predicted Mask



Predicted Mask



Predicted Mask



Conclusion

- RGF-Enhanced Network: Improves segmentation in shadowed regions compared to baseline UNet and standard multimodal models.
- Performance and Efficiency: Achieves higher accuracy in shadow detection without a substantial increase in model size.
- Further Improvements: Increasing network depth, adding more RGF modules, and training for more than 10 epochs could unlock additional potential.