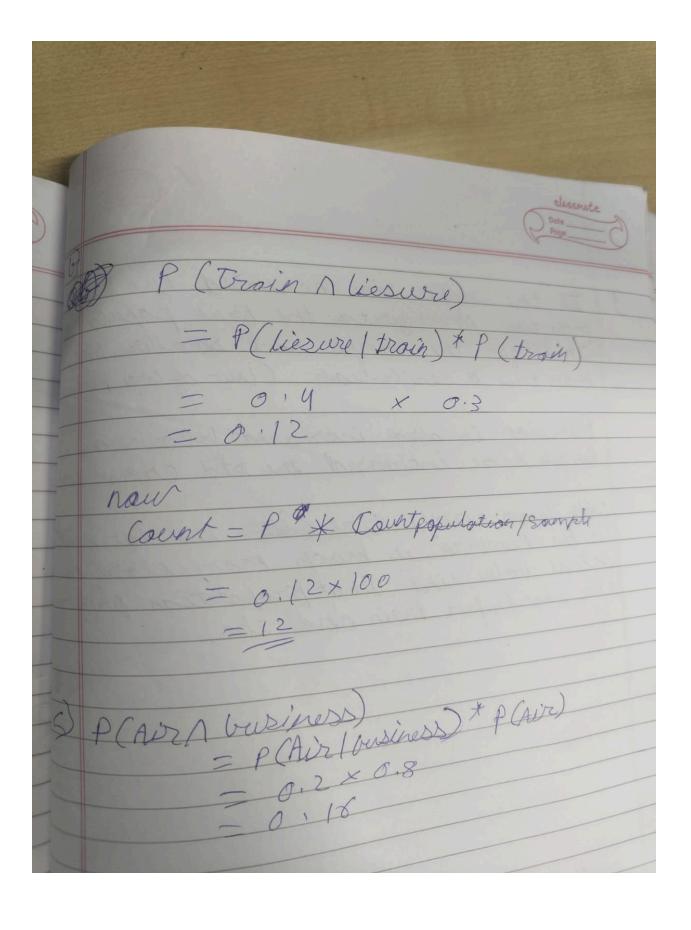
Artificial Intelligence Assignment 3

Parth Sandeep Rastogi, 2022352

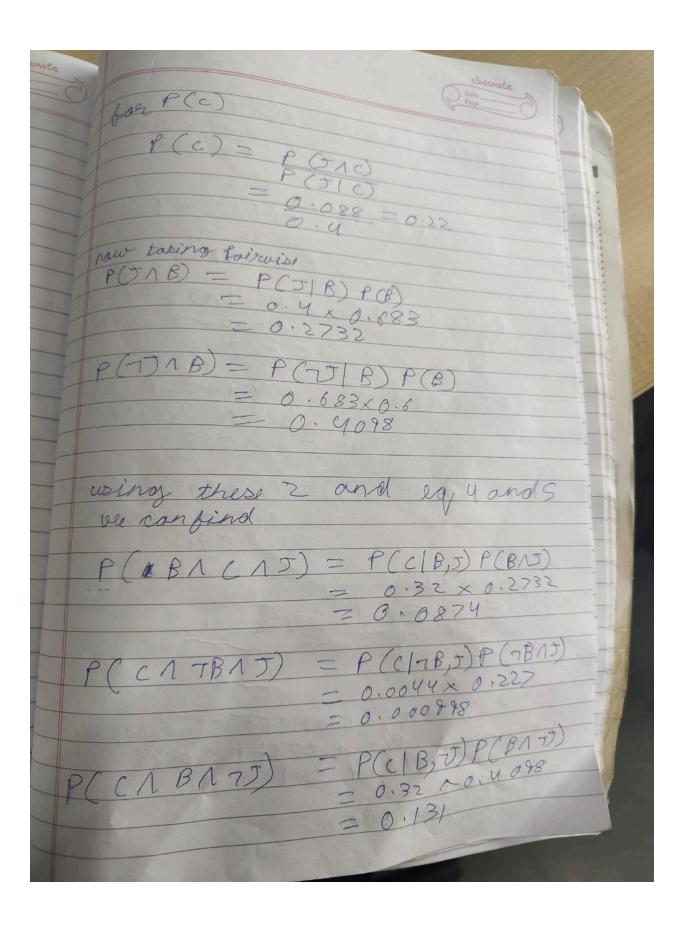
Section A) Theory Q 1)

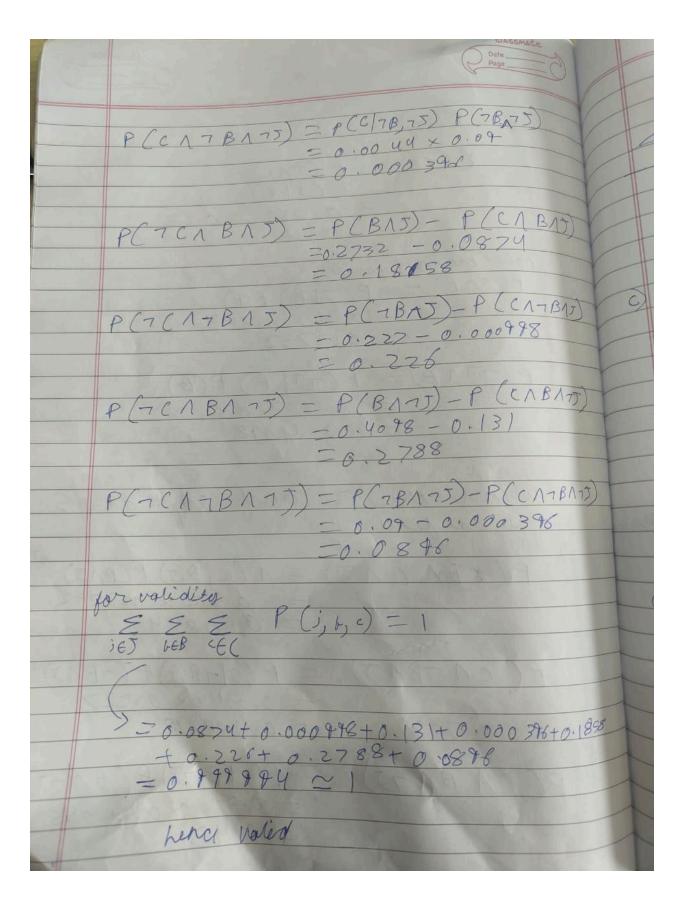
			· classmet
			Classmite Date Page
Q10	Direct	Regiction	Gibbs
	Prordomly Select any polist prom dataset	we first propose o distributionard Somple using it and reject them would on the root distribution	Marpour chain method that iteratively asket possed on CPT
Storth	unvioued extinct, Of thepopulation purconneter sonit is good at extingting general probabilit line travel node travel purpo	specific partner small select of data that we selecting	Toist probability and complise alistribia What for lierury What travel made would you prefer
Wolines	continue on histly complish relations	to many compites done that gets pregented	being iteratily and confronted it willer in



If the sample size increased the sample proportion converges to the true population proportion converges to the size smaller bias sought size smaller bias for large numbers) from true distribution Erection is also increased because as Sample size increased the stal crevor decrease with larger semple Size Gits the estimation in the numbers is much more close to actual value sike what proposition prujur air what prefer train and etc.

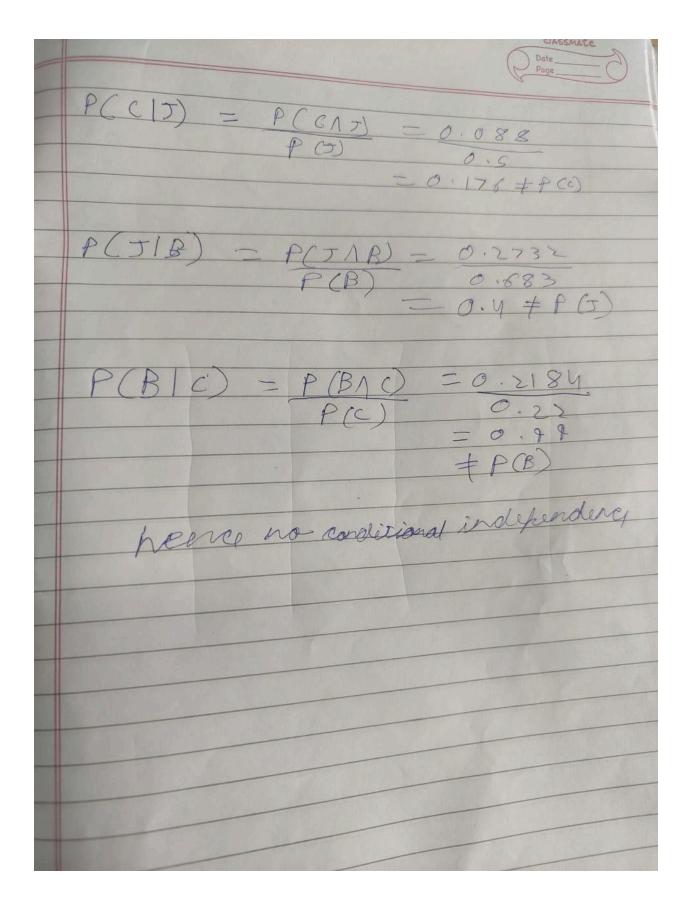
Q2)	
	Page
Q Q	2
	a) & Variables
	J 2 access Journal
	B > read book C > Jo to book club
	The state of the s
	1) P (5 UB) = 0.91 2) P (77 IB) = 0.4
	2) P(5 B) = 0.4 and P(15 B) = 0.6 3) P(1B,5) = 0.32 and P(1B,75) = 0.32
4	(4) P() / 7 D) = 0. 22/
	$5) P(7) \wedge 7B) = 0.09$ $6) P(7.17B) = 0.716$
	7) P(C / T) = 0.088
	8) P(CVT) = 0.831
	9) P(J(C) = 0.4
	10) P(J) = 0.5 11) P(e 7B, J) = 0.0044
	P(C(7B,75) = 0.0044
-	
F (L)	for P(a)
1 0/	000 1(0)
	$P(\neg B) = P(J \land \neg B)$
	P () (1B)
	$\frac{0.555}{0.512} = 0.317$
	P(B)=1 n(n)=
	P(B)=1-P(-1B)=0.623



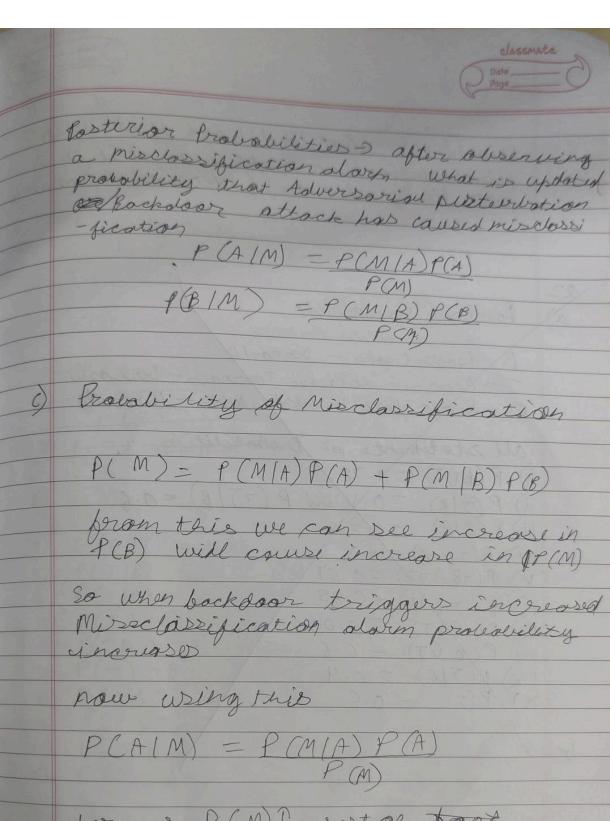


9	Second validity suffice that a probability should be mo C B J P T T T O 0874 T F T O 000988 T F F O 000988 T F F O 000396	gell Toint Erabobility toby
0	F	
d	por conditional independent $P(B(C,T) = P(B)) = P(C)$ $P(C B,T) = P(C)$ $P(T B,C) = P(T)$	dence
77		

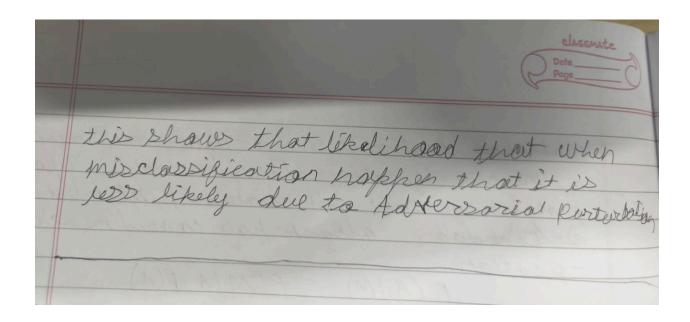
P(BIC, J) 0.0874 = 0.993 + PB B,J) = 0.32 + P(c) = P(JAPAC) PBAC = PGABACY PCBACAJ)+P(BAY = 0.0874 (0.0874+0.13) =0.019 + PG



@3 a) Problem Formulation A - adversarial partir botises oftock B -> backdoor setlack M -> Misclassification Alarm Given A and B are independent P(A N B) = P(A) P(B) Given their initial condition liblihood of adversarial perturbations cowing the misclospification is = P(AIM) Boyssian Network 6) Prior Probabilities > P(A), P(B), P(M) liblihood probabilities & P(M(A), P(M/B) Rostvior Probabilities -> P(A|M), P(BIN Prior - Initial probability of an event Ciklihood > Probability that Misclassificat alarm has mong the A on B (Separate occurred



here as P(M) Trest of foct Probrowility remain some Then P(A I M) decreases showing that

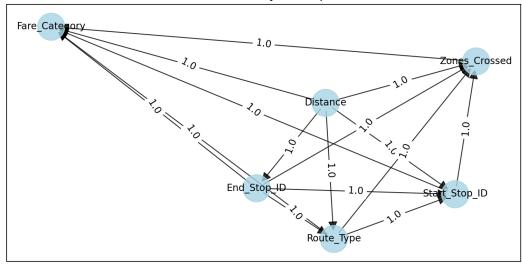


Section B) Bayesian network

Task 1) The structure includes dependencies between all possible feature pairs.

Basic plot

bnlearn Directed Acyclic Graph (DAG)



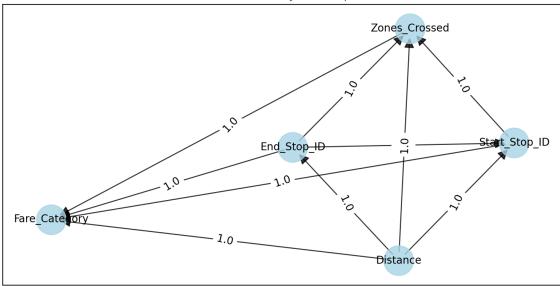
Task 2)
Pruned_network : -

Pruning was applied to the model using the Chi-square independence test with a p-value threshold of 0.05. This statistical method evaluates the independence of variables, and edges or nodes with weak associations (p > 0.05) were removed. As a result, the pruning process eliminated 5 edges and the node route type, simplifying the model structure.

This pruning improves the model's efficiency by reducing the complexity of computations during inference, as fewer edges and nodes mean fewer operations. For inference, the original model required 52 seconds, while the pruned model achieved the same task in 50 seconds, demonstrating a measurable improvement in runtime efficiency without compromising accuracy.

[bnlearn] >5 edges are removed with P-value > 0.05 based on chi_square

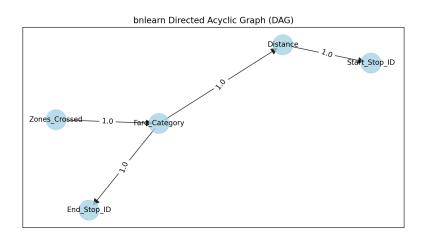
bnlearn Directed Acyclic Graph (DAG)



Task 3)

The Bayesian Network was optimized using a hill-climbing algorithm, which iteratively searches for the best structure by removing, or reversing edges to maximize a given evaluation function. This optimization reduced the number of edges to just 4 from 15, significantly simplifying the network structure.

The reduced complexity had a profound impact on performance. The evaluation time dropped dramatically from 52 seconds to merely 1.5 seconds, showing the effectiveness of the hill-climbing approach in achieving a simpler and more efficient model without sacrificing its predictive capabilities.



Section C) HMM model

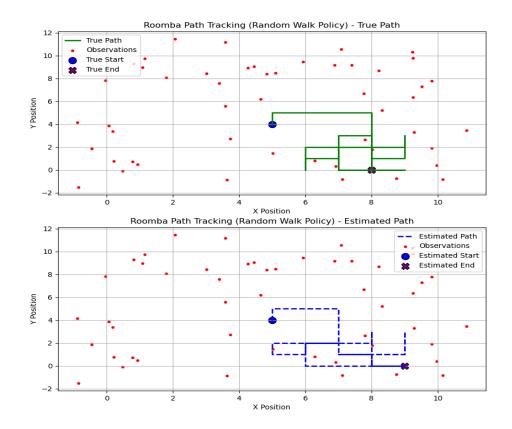
Seed 42)

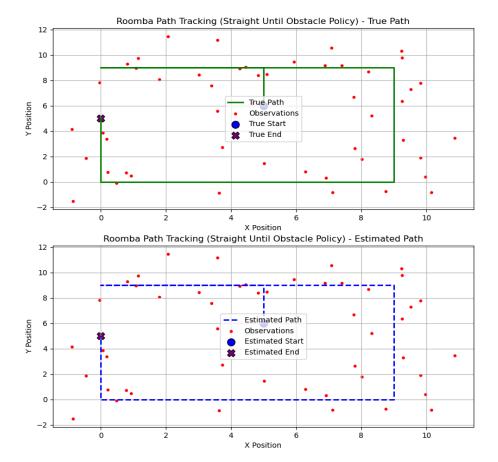
Processing policy: random_walk

Tracking accuracy for random walk policy: 62.00%

Processing policy: straight_until_obstacle

Tracking accuracy for straight until obstacle policy: 100.00%





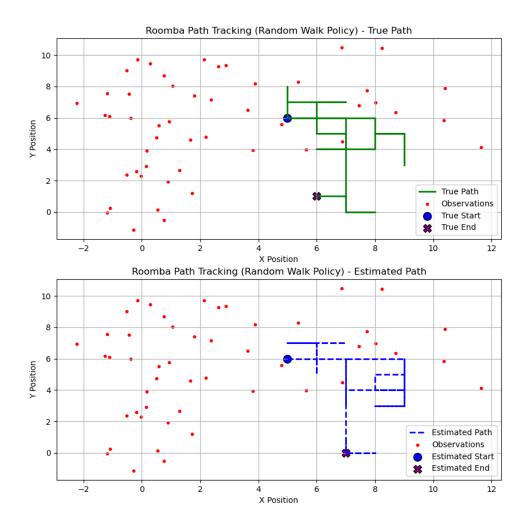
Seed 60)

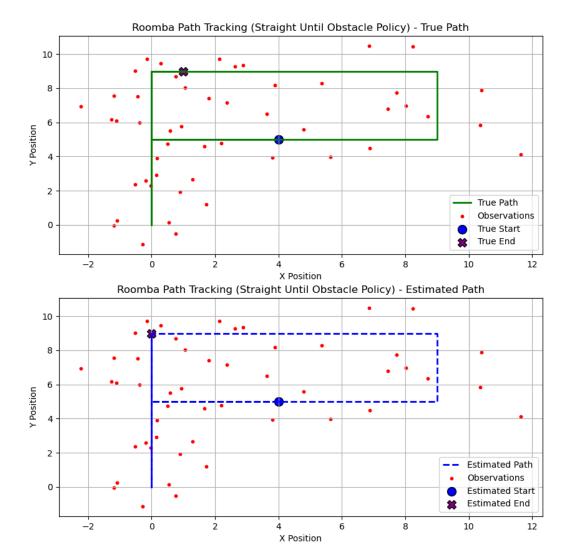
Processing policy: random_walk

Tracking accuracy for random walk policy: 70.00%

Processing policy: straight_until_obstacle

Tracking accuracy for straight until obstacle policy: 90.00%





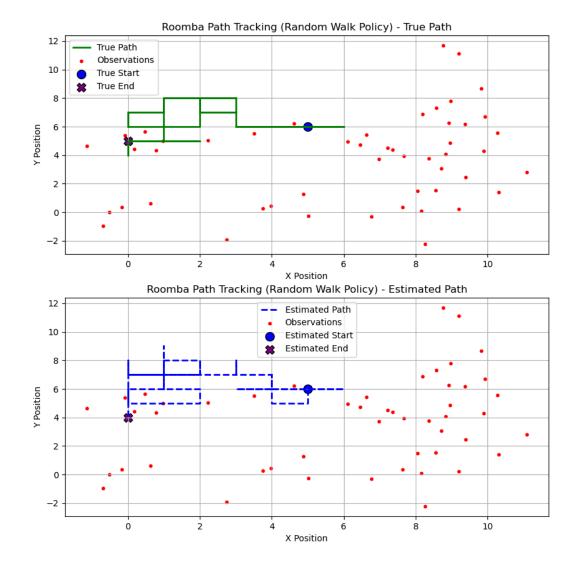
Seed 111) Processing policy: random_walk

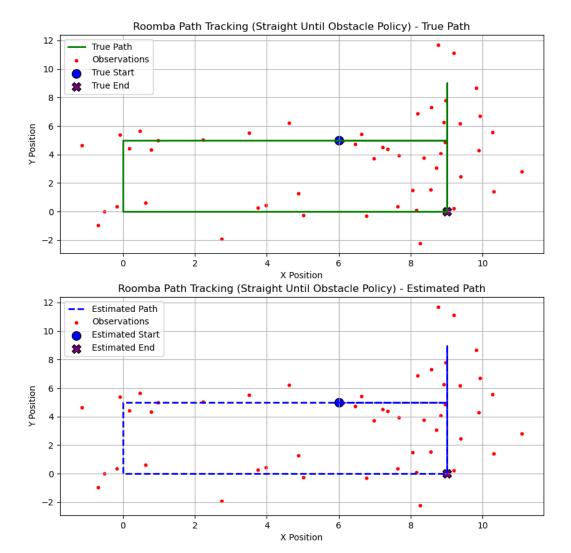
Tracking accuracy for random walk policy: 42.00%

Processing policy: straight_until_obstacle

Tracking accuracy for straight until obstacle policy: 100.00%

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Straight until obstacle strategy consistently demonstrates better tracing accuracy compared to random walk across all seeds due to its systematic and efficient approach. By following a direct path until encountering an obstacle, this method minimizes unnecessary movements and reduces deviations, leading to improved accuracy. In contrast, the random walk approach introduces significant variability and inefficiency through its stochastic nature, resulting in less reliable tracing performance. This highlights the advantage of a structured strategy in achieving consistent and accurate outcomes.