

Assignment 6: Weighted Interval Scheduling

Weighted Interval Scheduling is a generalization of interval scheduling where a value is assigned to each task and the goal is to maximize the total value of the set of compatible tasks. In this situation the greedy algorithm for the unweighted interval scheduling problem no longer guarantees an optimal solution. (**You should find a counter example to convince yourself this is true.**) Your assignment is to develop a Dynamic Programming algorithm to solve the Weighted Interval Scheduling problem. As usual the main steps in developing a solution to the problem are to:

- A. Specify the function that represents the quantity to be optimized.** In this case let ValWIS (arguments specify the problem size) represent the maximum total value of a Weighted Interval Scheduling problem of the given size specified by the argument(s).
- B. Derive the recurrence relation** that describes ValWIS (*arguments*) in terms of smaller problem instances. Don't forget to specify the base case(s).
- C. The specification of the table** that you would use in a bottom up programmatic solution. Specify the dimensions of the table and what each entry in the table represents.
- D. The pseudo code of the algorithm** for filling in the table that you would use in a bottom up programmatic solution. That is convert the recurrence relation (part B.) to an **iterative** algorithm.
- E. The pseudo code of the algorithm** for tracing back through the table to find the set of compatible tasks that gives the maximum total value.
- F. The closed form solution** of the complexity of filling in the table.

Submit two files to Canvas:

1. A pdf file containing typed answers to the above questions, clearly labeling the answers **A.**, **B.**, etc. Do not use unnecessary white space or page breaks. Putting the answers on different pages only makes it more difficult to grade. Simply separate the different answers by a single line. They should all be written as clearly and concisely as possible.
2. A Java class file **WgtIntScheduler.java**. The class **WgtIntScheduler** should contain a public method -- **public static int[] getOptSet (int[] stime, int[] ftime, int[] weight)**
 - The arguments represent the start times, finish times, and weights of jobs 1 .. n – indexed from 0 to n-1 in the arrays. The return array contains only **idnumbers** of the intervals for the optimal solution. Note the **idnumbers** are (**1+ index of the job in the input array**). In test case 1 below **job 3** starts at time 2, ends at time 6 and has weight 5. Note that the input jobs may not be in any particular order. Thus if your algorithm requires the jobs to be ordered you must sort the jobs appropriately keeping track of their idnumbers.

getOptSet returns the jobs that make up the optimal set **in increasing order of their idnumbers**.

Input arrays – test case 1

```
{4, 3, 2, 10, 7}           // start times for jobs 1, 2, 3, 4, 5
{7, 10, 6, 13, 9}         // finish times for jobs 1, 2, 3, 4, 5
{6, 6, 5, 2, 8}           // weights for jobs 1, 2, 3, 4, 5
```

Returns: array of size three, containing 1, 4, 5

Input arrays – test case 2

```
{3, 3, 1, 10, 8}           // start times for jobs 1, 2, 3, 4, 5
{7, 10, 4, 13, 11}         // finish times for jobs 1, 2, 3, 4, 5
{6, 9, 5, 8, 10}           // weights for jobs 1, 2, 3, 4, 5
```

Returns: array of size two, containing 2, 4