# <u>IT314 Lab6</u>

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#### Task 1:

Use Case: "Process Sale"

<u>Description</u>: This use case describes how a cashier processes a customer's purchase transaction in a Point-of-Sale (POS) system. The process includes scanning items, applying discounts, calculating total costs, accepting payment, and issuing a receipt.

## Actors:

Primary Actor: Cashier

Secondary Actors: Customer, Inventory System, Payment Gateway

## **Preconditions:**

- The cashier is logged into the POS system.
- The items are available in stock.
- The system is connected to the payment gateway.

## Postconditions:

- The sale is recorded in the system.
- The inventory is updated to reflect the sold items.
- The customer is issued a receipt.

## Basic Flow:

- 1. The cashier initiates the sale by scanning the customer's items.
- 2. The system retrieves the price and description of each item from the inventory database.
  - 3. The cashier can apply any discounts or promotions if applicable.
  - 4. The system calculates the total price, including taxes.
  - 5. The cashier selects the payment method (cash, card, mobile payment).
- 6. The customer provides payment, which is processed through the payment gateway.
- 7. Upon successful payment, the system confirms the sale and prints the receipt for the customer.
  - 8. The system updates the inventory to reflect the sold items.

#### Alternative Flows:

- If an item is out of stock, the system notifies the cashier, who informs the customer.
- If the payment is declined, the system prompts the cashier to retry or choose a different payment method.

# Use Case: "Handle Return"

Description: This use case describes how a cashier processes a customer's request to return previously purchased items. The process includes verifying the original purchase, refunding the payment, and updating the inventory.

## Actors:

Primary Actor: Cashier

Secondary Actors: Customer, Inventory System, Payment Gateway

## Preconditions:

- The cashier is logged into the POS system.
- The customer has a valid receipt for the item being returned.
- The item is eligible for return according to store policies.

#### Postconditions:

- The item is returned to the inventory.
- The refund is processed.
- A return receipt is issued to the customer.

#### **Basic Flow:**

- 1. The customer presents the item and receipt to the cashier for return.
- 2. The cashier scans the receipt to retrieve the details of the original sale.
- 3. The system verifies that the item is eligible for return (e.g., within the return window).
  - 4. The cashier inspects the item for condition and eligibility.
  - 5. If the return is approved, the system calculates the refund amount.
- 6. The cashier processes the refund via the original payment method (cash, card, etc.).
  - 7. The system updates the inventory to reflect the returned item.
  - 8. A return receipt is printed and provided to the customer.

## **Alternative Flows:**

- If the item is not eligible for return (e.g., outside the return window, damaged), the system notifies the cashier, who informs the customer.
- If the original payment method is unavailable (e.g., expired card), the cashier may offer store credit.

#### Task 2:

## **Entity Objects:**

- <u>Item</u>: Represents individual products that are scanned, sold, or returned. Attributes include price, description, stock level, and item ID.
- <u>Sale</u>: Represents a complete sale transaction, including items sold, total price, and payment method.
- Return: Represents the return transaction, detailing the returned items, original sale, and refund.
- Receipt: Represents the record of the transaction given to the customer (for both sales and returns).
- <u>Payment:</u> Represents the method of payment (cash, card, mobile payment) and includes details like payment amount and status.
- <u>Inventory</u>: Represents the stock levels of items and is updated after sales or returns.
- <u>Customer</u>: Represents the customer involved in the transaction, including loyalty details if applicable.

# **Boundary Objects:**

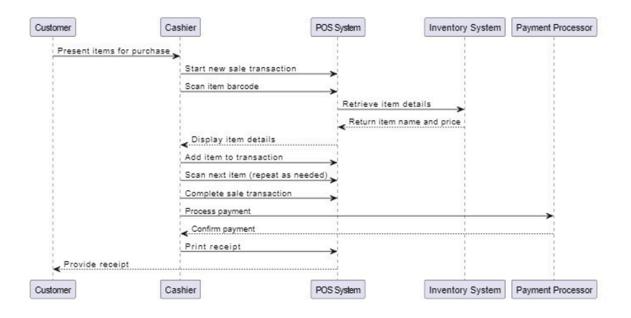
- <u>POS Interface</u>: The interface the cashier interacts with to process sales and returns, scan items, and handle payments.
- <u>Scanner</u>: The physical or digital scanner used to input item information into the system.
- Receipt Printer: The device that prints the sales or return receipt for the customer.
- <u>Payment Gateway Interface</u>: The system interface responsible for processing payment (e.g., verifying credit card transactions).
- <u>Customer Display</u>: A display that shows the transaction details (e.g., items scanned, total amount) to the customer in real-time.

## **Control Objects:**

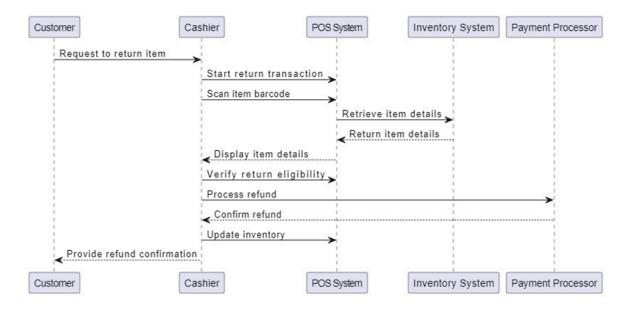
- <u>Sale Controller</u>: Manages the workflow for processing a sale, including scanning items, applying discounts, calculating totals, and handling payment.
- <u>Return Controller</u>: Manages the workflow for processing a return, including verifying the original sale, inspecting the item, and processing the refund.
- <u>Inventory Manager</u>: Ensures the inventory is updated when an item is sold or returned.
- <u>Discount Controller</u>: Handles applying promotions, discounts, or loyalty points during a sale.
- <u>Payment Processor</u>: Manages interactions with the payment gateway, including validating and confirming payment.

### **Sequence Diagram**

#### **Process Sales:**

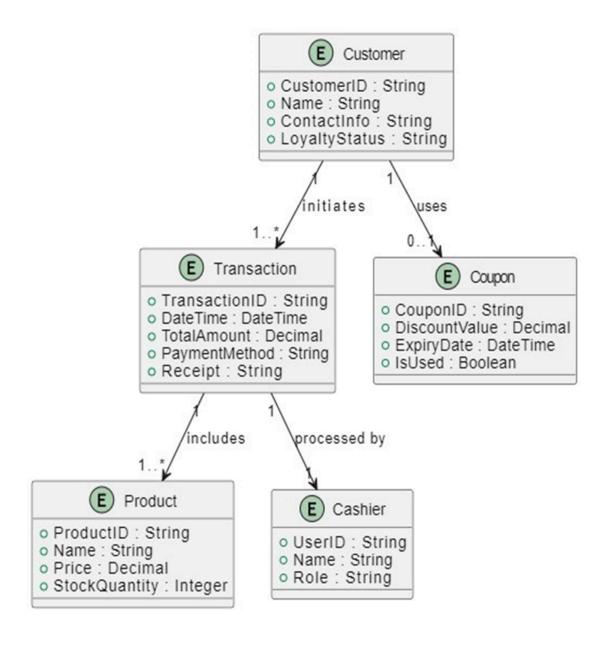


## **Handle Returns:**

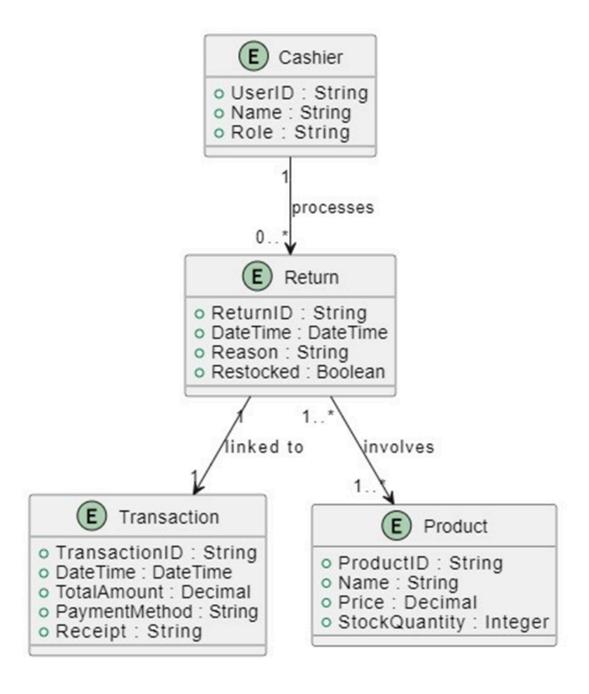


## **Analysis Domain Model**

**Process Sales:** 

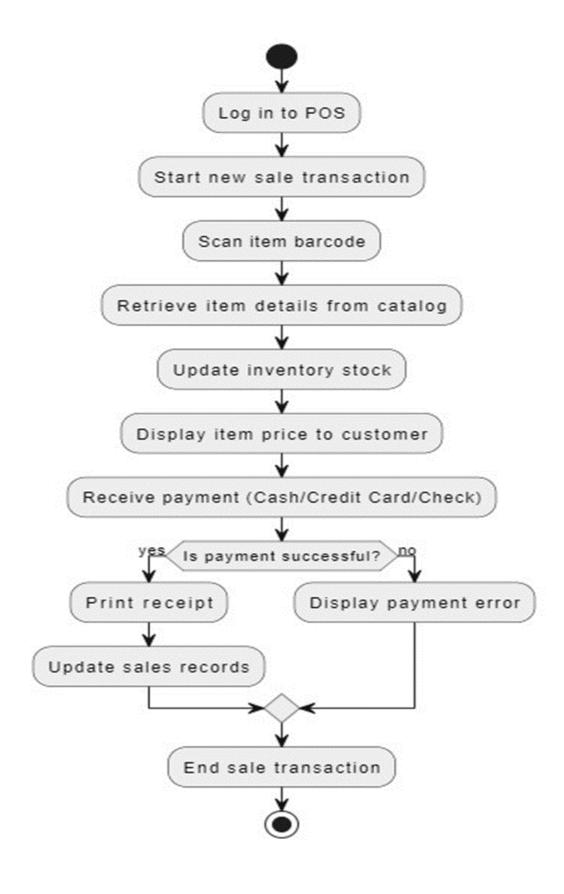


#### Handle Returns:



# **Activity Diagram**

**Process Sales:** 



## **Handle Returns:**

