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Number format:

$$N_B = N_X + N_Y = [d_{S_B-1}d_{S_B-2} \dots d_3d_2d_1d_0] + 0.[p_1p_2p_3p_4 \dots p_{T_B-2}p_{T_B-1}p_{T_B}]$$

$$N_B = [d_{S_B-1}d_{S_B-2} \dots d_3d_2d_1d_0.p_1p_2p_3p_4 \dots p_{T_B-2}p_{T_B-1}p_{T_B}]$$

In algebraic form, the number  $N$  is:

$$N_X = [d_{S_B-1}d_{S_B-2} \dots d_3d_2d_1d_0]$$

$$N_X = d_{S_B-1}(B)^{S_B-1} + d_{S_B-2}(B)^{S_B-2} + \dots + d_3(B)^3 + d_2(B)^2 + d_1(B)^1 + d_0(B)^0$$

$$N_Y = 0.[p_1p_2p_3p_4 \dots p_{T_B-2}p_{T_B-1}p_{T_B}]$$

$$N_Y = p_1(B^{-1})^1 + p_2(B^{-1})^2 + p_3(B^{-1})^3 + \dots + p_{T_B-2}(B^{-1})^{T_B-2} + p_{T_B-1}(B^{-1})^{T_B-1} + p_{T_B}(B^{-1})^{T_B}$$

More details about the meaning of the sequences of symbols that were used:

Note: Any blue text is a computation done in decimal.

$x = 0, 1, 2, 3, \dots, (S_B - 2), (S_B - 1)$	Pick any single value for $x$ in the list of numbers $0, 1, 2, 3, \dots, (S_B - 2), (S_B - 1)$ .
$y = 1, 2, 3, \dots, (T_B - 2), (T_B - 1), T_B$	Pick any single value for $y$ in the list of numbers $1, 2, 3, \dots, (T_B - 2), (T_B - 1), T_B$ . In general, if you see an equal sign and commas used in this way, the meaning is choose one number in the list of numbers separated by commas and then assign that number as the value of the variable on the left side of the equation.
$[d_{S_B-1}d_{S_B-2} \dots d_3d_2d_1d_0]$	Denotes the concatenation of the digits $d_{S_B-1}, d_{S_B-2}, \dots, d_3, d_2, d_1, d_0$ in the order specified by that sequence enclosed by the brackets. (In general, a bracket used in that manner denotes the concatenation of the sequence of symbols or digits inside it)
$B$	Base used in expressing $N_B$ . A counting number or whole number.
$N_X = [d_{S_B-1}d_{S_B-2} \dots d_3d_2d_1d_0]$	Part of $N_B$ that is a whole number in which these are true: either $N_X = 0$ or $N_X \geq 1$ . The “whole part” of the number $N_B$ .
$d_x$	A digit in $N_B$ that is: - Used in $N_X$ - At a position $x = 0, 1, 2, 3, \dots, (S_B - 2), (S_B - 1)$ to the left, away from the decimal point of $N_B$ - A whole number in which these are true: $0 \leq d_x \leq (B - 1)$
$N_Y = [0.p_1p_2p_3p_4 \dots p_{T_B-2}p_{T_B-1}p_{T_B}]$	Part of $N_B$ that is a rational number in which these are true: $0 < N_Y < 1$ . The “fractional part” of the number $N_B$ .
$p_y$	A digit in $N_B$ that is: - Used in $N_Y$ - At a position $y = 1, 2, 3, \dots, (T_B - 2), (T_B - 1), T_B$ to the right, away from the decimal point of $N_B$ - A whole number in which these are true: $0 \leq p_y \leq (B - 1)$

Example usage:

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$$343.1415_{10}$$

$$d_2 = 3 \quad d_1 = 4 \quad d_0 = 3 \quad p_1 = 1 \quad p_2 = 4 \quad p_3 = 1 \quad p_4 = 5 \quad B = 10$$

$$B_I = \text{initial base} \quad B_F = \text{final base}$$

### **CONVERTING A NUMBER BETWEEN A BASE THAT IS A POWER OF 2 AND BASE 10**

$\{2, 8, 16\} \rightarrow 10$  : Convert  $N$  from  $B_I = 2, 8, 16$  to  $B_F = 10$

Number  $N$  in the initial base or  $N_{B_I}$ :

$$N_{B_I} = [d_{S_{B-1}} d_{S_{B-2}} \dots d_3 d_2 d_1 d_0 \cdot p_1 p_2 p_3 p_4 \dots p_{T_{B-2}} p_{T_{B-1}} p_{T_B}]$$

<p>If <math>B_I = 2</math>, then:</p> $d_x = 0, 1$ $p_y = 0, 1$	<p>If <math>B_I = 8</math>, then:</p> $d_x = 0, 1, 2, 3, \dots, 7$ $p_y = 0, 1, 2, 3, \dots, 7$	<p>If <math>B_I = 16</math>, then:</p> $d_x = 0, 1, 2, 3, \dots, a, b, c, d, e, f$ $p_y = 0, 1, 2, 3, \dots, a, b, c, d, e, f$ $a = 10 \quad b = 11 \quad c = 12 \quad d = 13 \quad e = 14 \quad f = 15$
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Number  $N$  in the final base or  $N_{B_F}$ :

$$N_X = d_{S_{B-1}}(B)^{S_{B-1}} + d_{S_{B-2}}(B)^{S_{B-2}} + \dots + d_3(B)^3 + d_2(B)^2 + d_1(B)^1 + d_0(B)^0$$

$$N_Y = p_1(B^{-1})^1 + p_2(B^{-1})^2 + p_3(B^{-1})^3 + \dots + p_{T_{B-2}}(B^{-1})^{T_{B-2}} + p_{T_{B-1}}(B^{-1})^{T_{B-1}} + p_{T_B}(B^{-1})^{T_B}$$

$$N_{B_F} = N_X + N_Y$$

In general, this works for any number with a whole number base that you want to convert to base 10. Just change  $B_I$  into any whole number that you want. (What if you are an alien who is only familiar with the base-8 system or you were only taught to compute in base-8?)

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$10 \rightarrow \{2, 8, 16\}$  : Convert  $N$  from  $B_I = 10$  to  $B_F = 2, 8, 16$  (This method actually applies for any  $B_I, B_F$ )

Number  $N$  in the initial base or  $N_{B_I}$ :

$$N_{10} = [d_{S_B-1}d_{S_B-2} \dots d_3d_2d_1d_0.p_1p_2p_3p_4 \dots p_{T_B-2}p_{T_B-1}p_{T_B}]$$

$$d_x = 0, 1, 2, 3, \dots, 9 \quad p_y = 0, 1, 2, 3, \dots, 9$$

Number  $N$  in the final base or  $N_{B_F}$ :

Note: If you have  $A = a \text{ sequence of symbols}$ , and  $A$  contains an asterisk (\*), then you have a set of texts similar to A in which in place of that asterisk in  $A$  is a symbol that varies at a regular pattern for each of the texts in the set of texts similar to A.

Note: Extending the definition in page 1, this means that  $N_{X,L0}$  is the whole part of  $(N_X)(B_F)^{-1}$ , while  $N_{Y,L0}$  is the fractional part of  $(N_X)(B_F)^{-1}$ . In  $N_{L0}$ , the  $L$  indicates that it is a digit to the left of the decimal point. In  $N_{R0}$ , the  $R$  indicates that it is a digit to the right of the decimal point. See how this pattern is applied in the texts below:

Whole part of  $N_{B_F}$  is a sequence of digits  $N_{L*}$  (see explanation in page 9)

$(N_X)(B_F)^{-1} = N_{X,L0} + N_{Y,L0}$ $(N_{X,L0})(B_F)^{-1} = N_{X,L1} + N_{Y,L1}$ $(N_{X,L1})(B_F)^{-1} = N_{X,L2} + N_{Y,L2}$ $(N_{X,L2})(B_F)^{-1} = N_{X,L3} + N_{Y,L3}$ $\dots = \dots$ <p>Stop if you get <math>N_{X,L*} = 0</math></p>	$N_{L0} = (N_{Y,L0})(B_F)$ $N_{L1} = (N_{Y,L1})(B_F)$ $N_{L2} = (N_{Y,L2})(B_F)$ $N_{L3} = (N_{Y,L3})(B_F)$ $\dots = \dots$ <p>Remember to convert the computed decimal numbers here into their corresponding equivalent digit. For example, if <math>B_F = 16</math> and you got a digit <math>N_{L*} = 13</math>, then in the sequence <math>[\dots N_{L3}N_{L2}N_{L1}N_{L0}]</math>, put <math>N_{L*} = d</math>.</p> <p>In the text below, <math>N_{L*}</math> became black because we converted that decimal number from our computation into a corresponding digit used in base <math>B_F</math>.</p>
Whole number part of $N_{B_F}$	$[\dots N_{L3}N_{L2}N_{L1}N_{L0}]$

Fractional part of  $N_{B_F}$  is a sequence of digits  $N_{R*}$  (see explanation in page 9)

$(N_Y)(B_F) = N_{X,R1} + N_{Y,R1}$ $(N_{Y,R1})(B_F) = N_{X,R2} + N_{Y,R2}$ $(N_{Y,R2})(B_F) = N_{X,R3} + N_{Y,R3}$ $(N_{Y,R3})(B_F) = N_{X,R4} + N_{Y,R4}$ $\dots = \dots$ <p>Stop if you get <math>N_{Y,R*} = 0</math></p>	$N_{R1} = N_{X,R1}$ $N_{R2} = N_{X,R2}$ $N_{R3} = N_{X,R3}$ $N_{R4} = N_{X,R4}$ $\dots = \dots$ <p>Remember to convert the computed decimal numbers here into their corresponding equivalent digit. For example, if <math>B_F = 16</math> and you got a digit <math>N_{R*} = 12</math>, then in the sequence <math>[0.N_{R1}N_{R2}N_{R3}N_{R4} \dots]</math>, put <math>N_{R*} = c</math>.</p> <p>In the text below, <math>N_{R*}</math> became black because we converted that decimal number from our computation into a corresponding digit used in base <math>B_F</math>.</p>
Fractional number part of $N_{B_F}$	$[0.N_{R1}N_{R2}N_{R3}N_{R4} \dots]$

$$N_{B_F} = [\dots N_{L3}N_{L2}N_{L1}N_{L0}.N_{R1}N_{R2}N_{R3}N_{R4} \dots]$$

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### CONVERT $N$ FROM $B_I = 2^m$ TO $B_F = 2^n$

Where  $m, n$  are whole numbers selected in the set 1, 2, 3, ...

CASE 1	CASE 2	CASE 3	CASE 4
$m < n$ $m \neq 2$ $n \neq 2$	$m > n$ $m \neq 2$ $n \neq 2$	$m \neq n$ , $n = 2$	$m \neq n$ , $m = 2$

Number  $N$  in the initial base or  $N_{B_I}$ :

$$N_{B_I} = [d_{S_B-1}d_{S_B-2} \dots d_3d_2d_1d_0.p_1p_2p_3p_4 \dots p_{T_B-2}p_{T_B-1}p_{T_B}]$$

$$d_x = 0, 1, \dots, (2^m - 3), (2^m - 2), (2^m - 1) \quad p_y = 0, 1, \dots, (2^m - 3), (2^m - 2), (2^m - 1)$$

Note: In the previous line, the symbols are black because those are just decimal numbers that represent a digit used in the base  $2^m$ .

In  $N_{B_I}$ , there are  $S_B$  digits used in its whole part and  $T_B$  digits used in its fractional part. The subscript  $I$  was omitted because these symbols are just recycled, no further editing done so that the symbols are familiar throughout this e-note.

$$N_{B_I} = N_X + N_Y$$

$$N_X = [d_{S_B-1}d_{S_B-2} \dots d_3d_2d_1d_0]$$

$$N_X = d_{S_B-1}(2^m)^{S_B-1} + d_{S_B-2}(2^m)^{S_B-2} + \dots + d_3(2^m)^3 + d_2(2^m)^2 + d_1(2^m)^1 + d_0(2^m)^0$$

$$N_Y = 0.[p_1p_2p_3p_4 \dots p_{T_B-2}p_{T_B-1}p_{T_B}]$$

$$N_Y = p_1(2^{-m})^1 + p_2(2^{-m})^2 + p_3(2^{-m})^3 + \dots + p_{T_B-2}(2^{-m})^{T_B-2} + p_{T_B-1}(2^{-m})^{T_B-1} + p_{T_B}(2^{-m})^{T_B}$$

$$N_{B_I} = \sum_{x=0}^{S_B-1} d_x(2^m)^x + \sum_{y=1}^{T_B} p_y(2^{-m})^y$$

Since  $d_x$  and  $p_y$  can be expressed in base-2 as sequences both with length  $m$  bits, we can transform each of those digits into their corresponding polynomial equivalent. The polynomial  $D_x$  corresponds to the digit  $d_x$ . The polynomial  $P_y$  corresponds to the digit  $p_y$ .

Both  $D_x, P_y$  are polynomials evaluated at  $2^m$  with  $m$  monomial terms. For both  $D_x$  and  $P_y$ , the coefficient for each of their terms is either 1 or 0.

$d_x \equiv [d_{x,m-1}d_{x,m-2}d_{x,m-3} \dots d_{x,2}d_{x,1}d_{x,0}] = \langle d_x \rangle$	$d_{x,*}$ is a bit. A bit is either 1 or 0. $\langle d_x \rangle$ is a subsequence made of $m$ bits. $\langle d_x \rangle$ is the number $d_x$ expressed in base 2.
$p_y \equiv [p_{y,m-1}p_{y,m-2}p_{y,m-3} \dots p_{y,2}p_{y,1}p_{y,0}] = \langle p_y \rangle$	$p_{y,*}$ is a bit. A bit is either 1 or 0. $\langle p_y \rangle$ is a subsequence made of $m$ bits. $\langle p_y \rangle$ is the number $p_y$ expressed in base 2.

$$D_x = d_{x,m-1}(2)^{m-1} + d_{x,m-2}(2)^{m-2} + d_{x,m-3}(2)^{m-3} + \dots + d_{x,2}(2)^2 + d_{x,1}(2)^1 + d_{x,0}(2)^0$$

$$P_y = p_{y,m-1}(2)^{m-1} + p_{y,m-2}(2)^{m-2} + p_{y,m-3}(2)^{m-3} + \dots + p_{y,2}(2)^2 + p_{y,1}(2)^1 + p_{y,0}(2)^0$$

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$$\begin{aligned}
\langle\langle N_{B_I} \rangle\rangle &= \sum_{x=0}^{S_B-1} D_x (2^m)^x + \sum_{y=1}^{T_B} P_y (2^{-m})^y \\
&= d_{x,m-1} (2)^{mx+m-1} + d_{x,m-2} (2)^{mx+m-2} + d_{x,m-3} (2)^{mx+m-3} + \dots + d_{x,2} (2)^{mx+2} + d_{x,1} (2)^{mx+1} + d_{x,0} (2)^{mx+0} \\
&= p_{y,m-1} (2)^{-ym+m-1} + p_{y,m-2} (2)^{-ym+m-2} + p_{y,m-3} (2)^{-ym+m-3} + \dots + p_{y,2} (2)^{-ym+2} + p_{y,1} (2)^{-ym+1} + p_{y,0} (2)^{-ym+0}
\end{aligned}$$

Observations about  $\langle\langle N_{B_I} \rangle\rangle$ :

Notice that  $\langle\langle N_{B_I} \rangle\rangle$  is in the form of a polynomial evaluated at 2. There are  $m(S_B + T_B)$  monomial terms in  $\langle\langle N_{B_I} \rangle\rangle$ .

The powers of 2 in  $\langle\langle N_{B_I} \rangle\rangle$  is in the interval of the integers  $[-mT_B, mS_B]$ .

For every whole number  $\theta$  in which  $-mT_B \leq \theta \leq mS_B$  is true, there is one corresponding monomial term in  $\langle\langle N_{B_I} \rangle\rangle$  that has a factor of  $2^\theta$ .

For every monomial term in  $\langle\langle N_{B_I} \rangle\rangle$ , the factor  $2^\theta$  is always multiplied to either 1 or 0. This means that  $\langle\langle N_{B_I} \rangle\rangle$  is the algebraic form of the **number  $N_{B_I}$  in base 2**.

Define  $\langle N_{B_I} \rangle$ :

Observe that  $\langle N_{B_I} \rangle$  is a sequence of  $m(S_B + T_B)$  bits (either 1 or 0) or a concatenation of  $(S_B + T_B)$  subsequences of  $m$  bits. Specifically

$$\begin{aligned}
\langle N_{B_I} \rangle &= [\langle d_{S_B-1} \rangle \langle d_{S_B-2} \rangle \langle d_{S_B-3} \rangle \dots \langle d_2 \rangle \langle d_1 \rangle \langle d_0 \rangle || \langle p_1 \rangle \langle p_2 \rangle \langle p_3 \rangle \dots \langle p_{T_B-2} \rangle \langle p_{T_B-1} \rangle \langle p_{T_B} \rangle] \\
&= [d_{S_B-1,m-1} d_{S_B-1,m-2} d_{S_B-1,m-3} \dots d_{0,2} d_{0,1} d_{0,0} || p_{1,m-1} p_{1,m-2} p_{1,m-3} \dots p_{T_B,2} p_{T_B,1} p_{T_B,0}]
\end{aligned}$$

The symbol  $||$  was used to separate the whole part and fractional part of  $\langle N_{B_I} \rangle$ .

In  $\langle N_{B_I} \rangle$  above, we locate each bit using a subscript or coordinate.

If the bit is in the left part,  $(x, \beta_1)$  is its coordinate, and we can see this in the subscript of  $d_{x,\beta_1}$ . See that the bit  $d_{x,\beta_1}$  is inside  $\langle d_x \rangle$ .

The whole number  $x$  is chosen in the interval  $0 \leq x \leq (S_B - 1)$ .

The whole number  $\beta_1$  is chosen in the interval  $0 \leq \beta_1 \leq (m - 1)$ .

If the bit is in the right part,  $(y, \beta_0)$  is its coordinate, and we can see this in the subscript of  $p_{y,\beta_0}$ . See that the bit  $p_{y,\beta_0}$  is inside  $\langle p_y \rangle$ .

The whole number  $y$  is chosen in the interval  $1 \leq y \leq T_B$ .

The whole number  $\beta_0$  is chosen in the interval  $0 \leq \beta_0 \leq (m - 1)$ .

Remember that each of those bits with coordinate  $(x, \beta_1)$  or  $(y, \beta_0)$  mentioned above correspond to:

- A single number  $\theta$  in the interval of integers  $-mT_B \leq \theta \leq mS_B$

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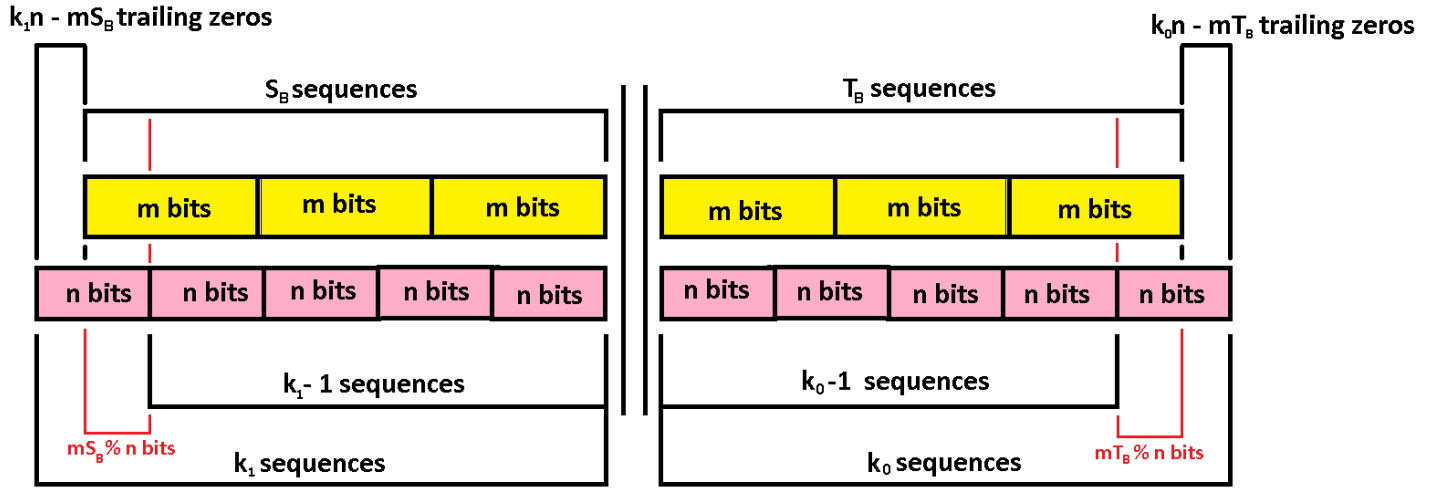
- A single monomial term in  $\langle\langle N_{B_I} \rangle\rangle$ .

We can then think in terms of these correspondences so that we avoid having to think with the individual monomial terms of  $\langle N_{B_I} \rangle$ . In the following steps, imagine how  $\langle\langle N_{B_I} \rangle\rangle$  is affected by re-arranging bits in  $\langle N_{B_I} \rangle$ .

Solving these equations below, we can count how many sequences of  $n$  bits can be used to express  $\langle N_{B_I} \rangle$

The symbol  $\%$  denotes the modulo operation

In  $\langle N_{B_I} \rangle$ , let us say that  $mS_B$  bits to the left of  $||$  can be composed from a concatenation of  $k_1$  sequences of  $n$  bits in which the single left-most sequence of  $n$  bits at the end have  $(k_1n - mS_B)$  trailing zeros. Those zeros are added because sometimes, there are not enough bits in the sequence of  $mS_B$  bits to make the left-most sequence of  $n$  bits. This is visualized by the following diagram:



If $(mS_B \% n) \neq 0$ , then:	If $(mT_B \% n) \neq 0$ , then:
For bits to the left of $  $ :	For bits to the right of $  $ :
$mS_B = (k_1 - 1)n + (mS_B \% n)$ $k_1 = \frac{mS_B - (mS_B \% n)}{n} + 1$	$mT_B = (k_0 - 1)n + (mT_B \% n)$ $k_0 = \frac{mT_B - (mT_B \% n)}{n} + 1$

If $(mS_B \% n) = 0$ , then:	If $(mT_B \% n) = 0$ , then:
For bits to the left of $  $ :	For bits to the right of $  $ :
$mS_B = k_1n$ $k_1 = \frac{mS_B}{n}$	$mT_B = k_0n$ $k_0 = \frac{mT_B}{n}$

$[Z_L]$	A sequence of $(k_1n - mS_B)$ trailing zeros
$[Z_R]$	A sequence of $(k_0n - mT_B)$ trailing zeros

Below, the sequence  $\langle N_{B_I} \rangle$  was transformed into a concatenation of  $n(k_1 + k_0)$  bits.

$$\langle N_{B_I} \rangle = [Z_L d_{S_B-1,m-1} d_{S_B-1,m-2} d_{S_B-1,m-3} \dots d_{0,2} d_{0,1} d_{0,0} || p_{1,m-1} p_{1,m-2} p_{1,m-3} \dots p_{T_B,2} p_{T_B,1} p_{T_B,0} Z_R]$$

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Re-indexed  $\langle N_{B_I} \rangle$  is defined below as  $\llbracket N_{B_I} \rrbracket$ :

$$\llbracket N_{B_I} \rrbracket = [\langle H_{k_1-1} \rangle \langle H_{k_1-2} \rangle \langle H_{k_1-3} \rangle \dots \langle H_2 \rangle \langle H_1 \rangle \langle H_0 \rangle || \langle G_1 \rangle \langle G_2 \rangle \langle G_3 \rangle \dots \langle G_{k_0-2} \rangle \langle G_{k_0-1} \rangle \langle G_{k_0} \rangle]$$

$H_{x_R, \alpha_1}$ is a bit at position $\alpha_1$ inside the subsequence $\langle H_{x_R} \rangle = [H_{x_R, n-1} H_{x_R, n-2} H_{x_R, n-3} \dots H_{x_R, 2} H_{x_R, 1} H_{x_R, 0}]$ Select $\alpha_1$ in $0 \leq \alpha_1 \leq (n-1)$ Select $x_R$ in $0 \leq x_R \leq (k_1-1)$	$G_{y_R, \alpha_0}$ is a bit at position $\alpha_0$ inside the subsequence $\langle G_{y_R} \rangle = [G_{y_R, 0} G_{x_R, 1} G_{y_R, 2} \dots G_{y_R, n-3} G_{y_R, n-2} G_{y_R, n-1}]$ Select $\alpha_0$ in $0 \leq \alpha_0 \leq (n-1)$ Select $y_R$ in $1 \leq y_R \leq k_0$
To re-index digits to the left of $\langle N_{B_I} \rangle$ we use these equations  If $[Z_L]$ exists and $(mS_B \% n) \neq 0$ : $H_{x_R, \alpha_1} = d_{x, \beta_1}$ if we have $x_R$ and $\alpha_1$ in which: ➤ If $0 \leq x_R \leq (k_1-2)$ , then $0 \leq \alpha_1 \leq (n-1)$ ➤ If $x_R = (k_1-1)$ , then $0 \leq \alpha_1 \leq ((mS_B \% n) - 1)$ $H_{x_R, \alpha_1} = 0$ if we have $x_R$ and $\alpha_1$ in which: ➤ If $x_R = (k_1-1)$ , then $(mS_B \% n) \leq \alpha_1 \leq (n-1)$  If $[Z_L]$ does not exist and $(mS_B \% n) = 0$ : $H_{x_R, \alpha_1} = d_{x, \beta_1}$ if we have $x_R$ and $\alpha_1$ in which: ➤ $0 \leq x_R \leq (k_1-1)$ and $0 \leq \alpha_1 \leq (n-1)$	To re-index digits to the right of $\langle N_{B_I} \rangle$ we use these equations  If $[Z_R]$ exists and $(mT_B \% n) \neq 0$ : $G_{y_R, \alpha_0} = p_{y, \beta_0}$ if we have $y_R$ and $\alpha_0$ in which: ➤ If $1 \leq y_R \leq (k_0-1)$ , then $0 \leq \alpha_0 \leq (n-1)$ ➤ If $y_R = k_0$ , then $0 \leq \alpha_0 \leq ((mT_B \% n) - 1)$ $G_{x_R, \alpha_0} = 0$ if we have $y_R$ and $\alpha_0$ in which: ➤ If $y_R = k_0$ , then $(mT_B \% n) \leq \alpha_0 \leq (n-1)$  If $[Z_R]$ does not exist and $(mT_B \% n) = 0$ : $G_{y_R, \alpha_0} = p_{y, \beta_0}$ if we have $y_R$ and $\alpha_0$ in which: ➤ $1 \leq y_R \leq k_0$ and $0 \leq \alpha_0 \leq (n-1)$

### Finding the coordinates $(x_R, \alpha_1)$ and $(y_R, \alpha_0)$ that correspond to the coordinates $(x, \beta_1)$ and $(y, \beta_0)$

First convert the coordinates or subscripts as absolute distances from the separator  $||$ :

- For  $(x, \beta_1)$  with  $0 \leq x \leq (S_B - 1)$  and  $0 \leq \beta_1 \leq (m - 1)$ :  $|x, \beta_1| = 1 + \beta_1 + mx$
- For  $(y, \beta_0)$  with  $1 \leq y \leq T_B$  and  $0 \leq \beta_0 \leq (m - 1)$ :  $|y, \beta_0| = 1 + \beta_0 + m(y - 1)$

These formulas convert the coordinates of the original bits from  $\langle N_{B_I} \rangle$  to coordinates in  $\llbracket N_{B_I} \rrbracket$

Table U:

If $( x, \beta_1  \% n) \neq 0$ or	If $( y, \beta_0  \% n) \neq 0$ :
$\alpha_1 = ( x, \beta_1  \% n) - 1$ $x_R = K_L - 1$ $ x, \beta_1  = (K_L - 1)n + (\alpha_1 + 1)$ $K_L = \frac{ x, \beta_1  - (\alpha_1 + 1)}{n} + 1$	$\alpha_0 = ( y, \beta_0  \% n) - 1$ $ y, \beta_0  = (y_R - 1)n + (\alpha_0 + 1)$ $y_R = \frac{ y, \beta_0  - (\alpha_0 + 1)}{n} + 1$

Table U+1:

If $( x, \beta_1  \% n) = 0$ :	If $( y, \beta_0  \% n) = 0$ :
$x_R = K_L - 1$ $ x, \beta_1  = K_L n$ $K_L = \frac{ x, \beta_1 }{n}$ $\alpha_1 = n - 1$	$ y, \beta_0  = y_R n$ $y_R = \frac{ y, \beta_0 }{n}$ $\alpha_0 = n - 1$

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For any value of  $(|x, \beta_1| \% n) = 0, 1, 2, 3, \dots (n - 1)$  and  $(|y, \beta_0| \% n) = 0, 1, 2, 3, \dots (n - 1)$ , we can also use these equations. The function used here,  $mod(*)$  is inspired from desmos

$$\alpha_1 = mod((mod(|x, \beta_1|, n) - 1), n)$$

$$\alpha_0 = mod((mod(|y, \beta_0|, n) - 1), n)$$

How I got those formulas? Take for example about finding the corresponding  $\alpha_1$  for  $|y, \beta_0|$ :

$S_1(mod( x, \beta_1 , n)) = mod( x, \beta_1 , n)$	<p>Graph that identity function <math>S_1</math> from <math>mod( x, \beta_1 , n)</math> to <math>S_1(mod( x, \beta_1 , n))</math></p> <p>The domain and range of <math>S_1</math> are both <math>[0, n - 1]</math>. Horizontal axis is <math>mod( x, \beta_1 , n)</math> Vertical axis is <math>S_1(mod( x, \beta_1 , n))</math></p>
$S_0(mod( x, \beta_1 , n)) = S_1(mod( x, \beta_1 , n)) - 1$ $= mod( x, \beta_1 , n) - 1$	<p>Graph that function <math>S_0</math> from <math>mod( x, \beta_1 , n)</math> to <math>S_0(mod( x, \beta_1 , n))</math></p> <p>The domain of <math>S_0</math> is <math>[0, n - 1]</math> The range of <math>S_0</math> is <math>[-1, n - 2]</math> Horizontal axis is <math>mod( x, \beta_1 , n)</math> Vertical axis is <math>S_0(mod( x, \beta_1 , n))</math></p> <p>What happened here is that the graph of <math>S_1</math> vertically shifted down by 1 unit.</p>
$S(mod( x, \beta_1 , n)) = S_1(S_0(mod( x, \beta_1 , n)))$ $= mod((mod( x, \beta_1 , n) - 1), n)$ $\alpha_1 = mod((mod( x, \beta_1 , n) - 1), n)$	<p>Graph that function <math>S_1</math> from <math>mod( x, \beta_1 , n)</math> to <math>S(mod( x, \beta_1 , n))</math></p> <p>The domain and range of <math>S</math> are both <math>[0, n - 1]</math>. Horizontal axis is <math>mod( x, \beta_1 , n)</math> Vertical axis is <math>S(mod( x, \beta_1 , n))</math></p> <p>What happened here is that the graph of <math>S_1</math> vertically shifted down by 1 unit but at 0 in the domain, the corresponds to <math>n - 1</math> in the range. The points in the graph are <math>(0, n - 1), (1, 0), (2, 1), (3, 2), \dots, (n - 3, n - 4), (n - 2, n - 3), (n - 1, n - 2)</math></p>

Observe that the graph of the function  $S$  exactly visualizes the conditions specified in Table U and U+1 to get  $\alpha_1$

In  $\llbracket N_{B_I} \rrbracket$ , converting every subsequence  $\langle H_{x_R} \rangle$  and  $\langle G_{y_R} \rangle$  into their equivalent digit in base  $2^n$ ,  $\llbracket N_{B_I} \rrbracket$  becomes  $N_{B_F}$ . Explanation of why that is true is at page 14.

$$\llbracket N_{B_I} \rrbracket = [\langle H_{k_1-1} \rangle \langle H_{k_1-2} \rangle \langle H_{k_1-3} \rangle \dots \langle H_2 \rangle \langle H_1 \rangle \langle H_0 \rangle | \langle G_1 \rangle \langle G_2 \rangle \langle G_3 \rangle \dots \langle G_{k_0-2} \rangle \langle G_{k_0-1} \rangle \langle G_{k_0} \rangle]$$



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### Explanation behind the processes in page 3

For the **whole part of  $N_{B_F}$** , consider this diagram below. They are bars with length  $N_X$

$B_F$	$B_F$	$B_F$	$B_F$	$B_F$	$B_F$	$B_F$	$B_F$	$N_0$
$(B_F)^2$	$(B_F)^2$	$(B_F)^2$	$(B_F)^2$	$(B_F)^2$	$(B_F)^2$	$N_1$	$N_0$	
$(B_F)^3$	$(B_F)^3$	$(B_F)^3$	$(B_F)^3$	$(B_F)^3$	$N_2$	$N_1$	$N_0$	
$(B_F)^4$	$(B_F)^4$	$(B_F)^4$	$(B_F)^4$	$N_3$	$N_2$	$N_1$	$N_0$	

The bars on the image represent the same number  $N_X$ , but cut in different ways. Each bar corresponds to the following equations:

In  $N_X$ , count how many  $(B_F)^0$  are in it by removing all  $(B_F)^1$ . There are  $N_{L0}$  pieces of  $(B_F)^0$ .

$$N_X = N_{X,L0}B_F + N_0 \quad N_{L0} = \text{mod}(N_X, B_F) \quad N_0 = N_{L0}$$

$$N_{Y,L0} = (B_F)^{-1} \text{mod}(N_X, (B_F)^1)$$

$$N_{L0}(B_F)^{-1} = N_{Y,L0} \quad (N_X)(B_F)^{-1} = N_{X,L0} + N_0(B_F)^{-1} \quad (N_X)(B_F)^{-1} = N_{X,L0} + N_{Y,L0}$$

In  $E_1$ , count how many  $(B_F)^1$  are in  $E_1$  by removing all  $(B_F)^2$ . There are  $N_{L1}$  pieces of  $(B_F)^1$ .

$$E_1 = N_X - N_{L0} = N_{X,L1}(B_F)^2 + N_1 \quad N_1 = N_{L1}B_F = \text{mod}(E_1, (B_F)^2)$$

$$N_{L1} = (B_F)^{-1} \text{mod}(E_1, (B_F)^2) \quad N_{Y,L1} = (B_F)^{-2} \text{mod}(E_1, (B_F)^2)$$

Scale down the number  $E_1$  by  $(B_F)^{-1}$

$$E_1(B_F)^{-1} = N_{X,L0} \quad E_1(B_F)^{-1} = N_{X,L1}(B_F) + N_{L1} \quad N_{X,L0} = N_{X,L1}(B_F) + N_{L1}$$

$$N_{X,L0}(B_F)^{-1} = N_{X,L1} + N_{L1}(B_F)^{-1} \quad N_{L1}(B_F)^{-1} = N_{Y,L1} \quad N_{X,L0}(B_F)^{-1} = N_{X,L1} + N_{Y,L1}$$

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In  $E_2$ , count how many  $(B_F)^2$  are in  $E_2$  by removing all  $(B_F)^3$ . There are  $N_{L2}$  pieces of  $(B_F)^2$ .

$$E_2 = N_X - N_{L0} - B_F N_{L1} = N_{X,L2}(B_F)^3 + N_2 \quad N_2 = N_{L2}(B_F)^2 = \text{mod}(E_2, (B_F)^3)$$

$$N_{L2} = (B_F)^{-2} \text{mod}(E_2, (B_F)^3) \quad N_{Y,L2} = (B_F)^{-3} \text{mod}(E_2, (B_F)^3)$$

Scale down the number  $E_2$  by  $(B_F)^{-2}$

$$E_2(B_F)^{-2} = N_{X,L1} \quad E_2(B_F)^{-2} = N_{X,L2}(B_F) + N_{L2} \quad N_{X,L1} = N_{X,L2}(B_F) + N_{L2}$$

$$N_{X,L1}(B_F)^{-1} = N_{X,L2} + N_{L2}(B_F)^{-1} \quad N_{L2}(B_F)^{-1} = N_{Y,L2} \quad N_{X,L1}(B_F)^{-1} = N_{X,L2} + N_{Y,L2}$$

In  $E_3$ , count how many  $(B_F)^3$  are in  $E_3$  by removing all  $(B_F)^4$ . There are  $N_{L3}$  pieces of  $(B_F)^3$ .

$$E_3 = N_X - N_{L0} - B_F N_{L1} - (B_F)^2 N_{L2} = N_{X,L3}(B_F)^4 + N_3 \quad N_3 = N_{L3}(B_F)^3 = \text{mod}(E_3, (B_F)^4)$$

$$N_{L3} = (B_F)^{-3} \text{mod}(E_3, (B_F)^4) \quad N_{Y,L3} = (B_F)^{-4} \text{mod}(E_3, (B_F)^4)$$

Scale down the number  $E_3$  by  $(B_F)^{-3}$

$$E_3(B_F)^{-3} = N_{X,L2} \quad E_3(B_F)^{-3} = N_{X,L3}(B_F) + N_{L3} \quad N_{X,L2} = N_{X,L3}(B_F) + N_{L3}$$

$$N_{X,L2}(B_F)^{-1} = N_{X,L3} + N_{L3}(B_F)^{-1} \quad N_{L3}(B_F)^{-1} = N_{Y,L3} \quad N_{X,L2}(B_F)^{-1} = N_{X,L3} + N_{Y,L3}$$

and so on...

For the **fractional part of  $N_{B_F}$** , consider this reasoning below:

If we compare what we do in the computations versus the polynomial form of the number  $N_Y$  in base  $B_F$ , you see that we are essentially isolating the digits in base  $B_F$  one by one, from the digit multiplied to  $(B_F)^{-1}$  to the digit multiplied to  $(B_F)^{-\infty}$ . Remember that in each of the equations below, those variables with subscript  $X$  represent the whole part of the number or expression on the left side of the equation, while those variables with subscript  $Y$  represent the fractional part of the number or expression on the left side of the equation.

$$(N_Y)(B_F) = N_{X,R1} + N_{Y,R1}$$

$$(N_{Y,R1})(B_F) = N_{X,R2} + N_{Y,R2}$$

$$(N_{Y,R2})(B_F) = N_{X,R3} + N_{Y,R3}$$

$$(N_{Y,R3})(B_F) = N_{X,R4} + N_{Y,R4}$$

$$\dots = \dots$$

$P_1 = N_Y B_F$ $N_{Y,R1} = (B_F)^0 \text{mod}(P_1, 1)$ $P_1 - N_{Y,R1} = N_{X,R1}$	$P_2 = N_{Y,R1} B_F$ $N_{Y,R2} = (B_F)^1 \text{mod}(P_1, (B_F)^{-1})$ $P_2 - N_{Y,R2} = N_{X,R2}$	$P_3 = N_{Y,R2} B_F$ $N_{Y,R3} = (B_F)^2 \text{mod}(P_1, (B_F)^{-2})$ $P_3 - N_{Y,R3} = N_{X,R3}$
$P_4 = N_{Y,R3} B_F$ $N_{Y,R4} = (B_F)^3 \text{mod}(P_1, (B_F)^{-3})$ $P_4 - N_{Y,R4} = N_{X,R4}$	$P_5 = N_{Y,R4} B_F$ $N_{Y,R5} = (B_F)^4 \text{mod}(P_1, (B_F)^{-4})$ $P_5 - N_{Y,R5} = N_{X,R5}$	And so on...

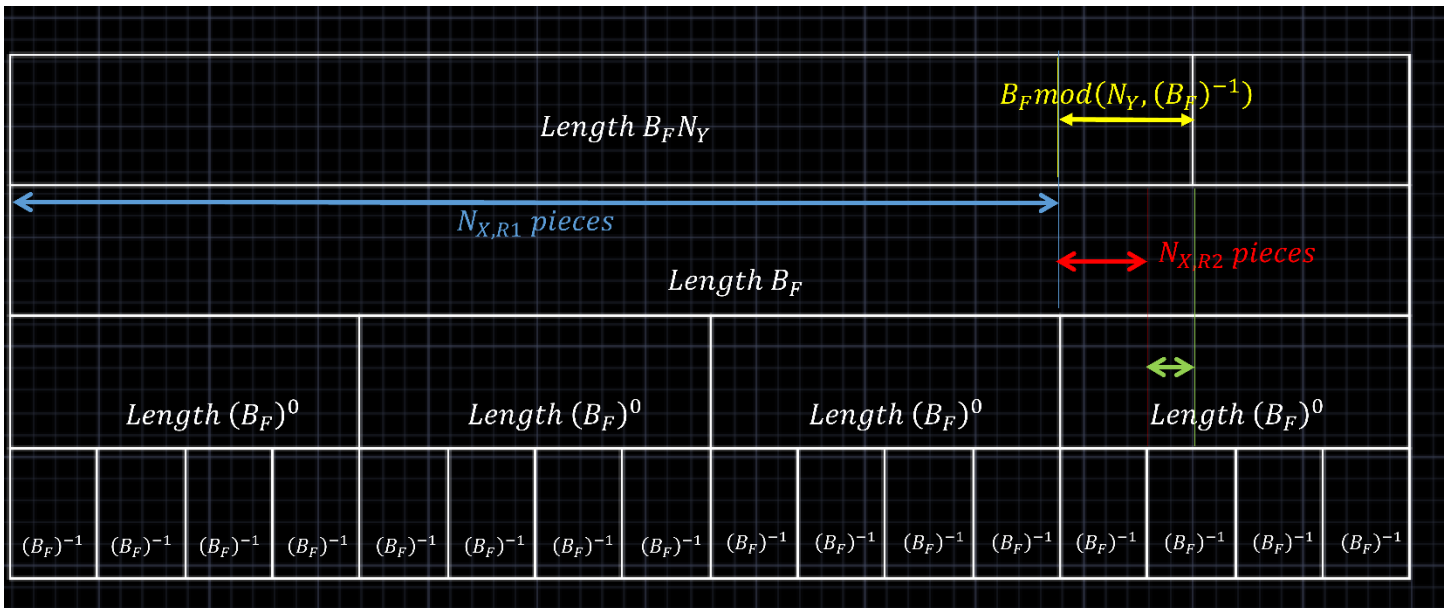
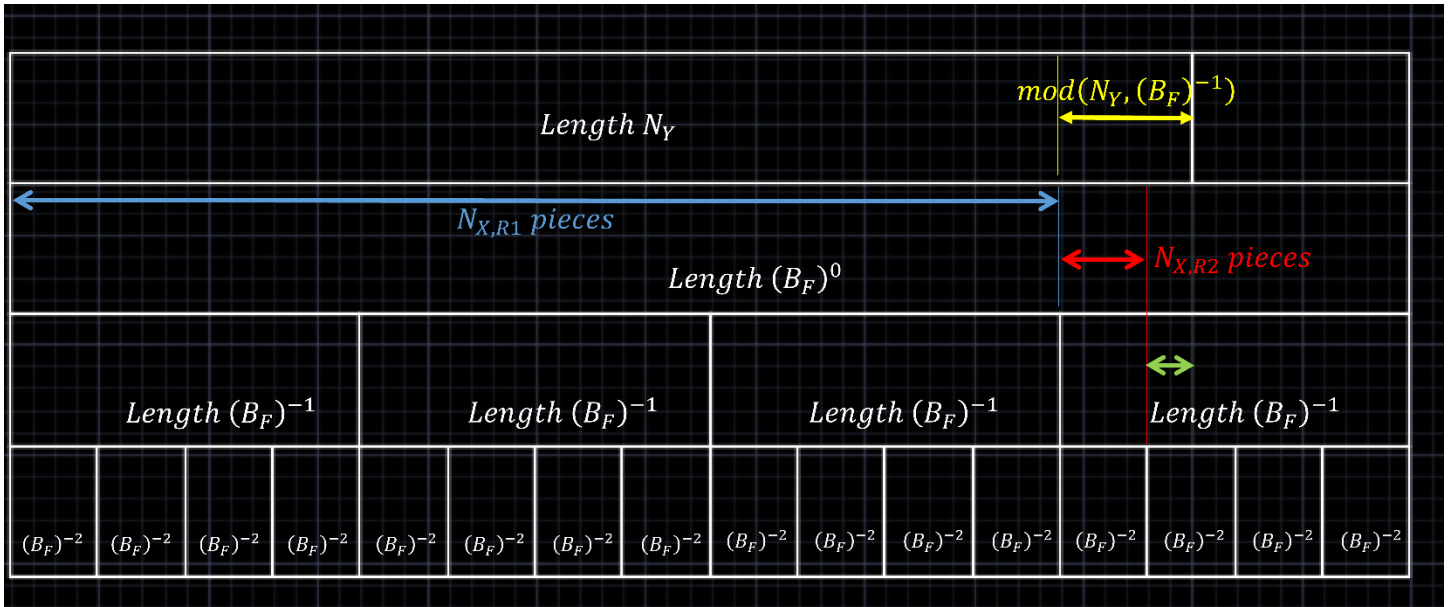
What if we remove the dependence on  $P_1$ ? What if we start by doing the modulo operation from  $(B_F)^{-1}$  instead of getting the fractional part of  $P_1$  first?

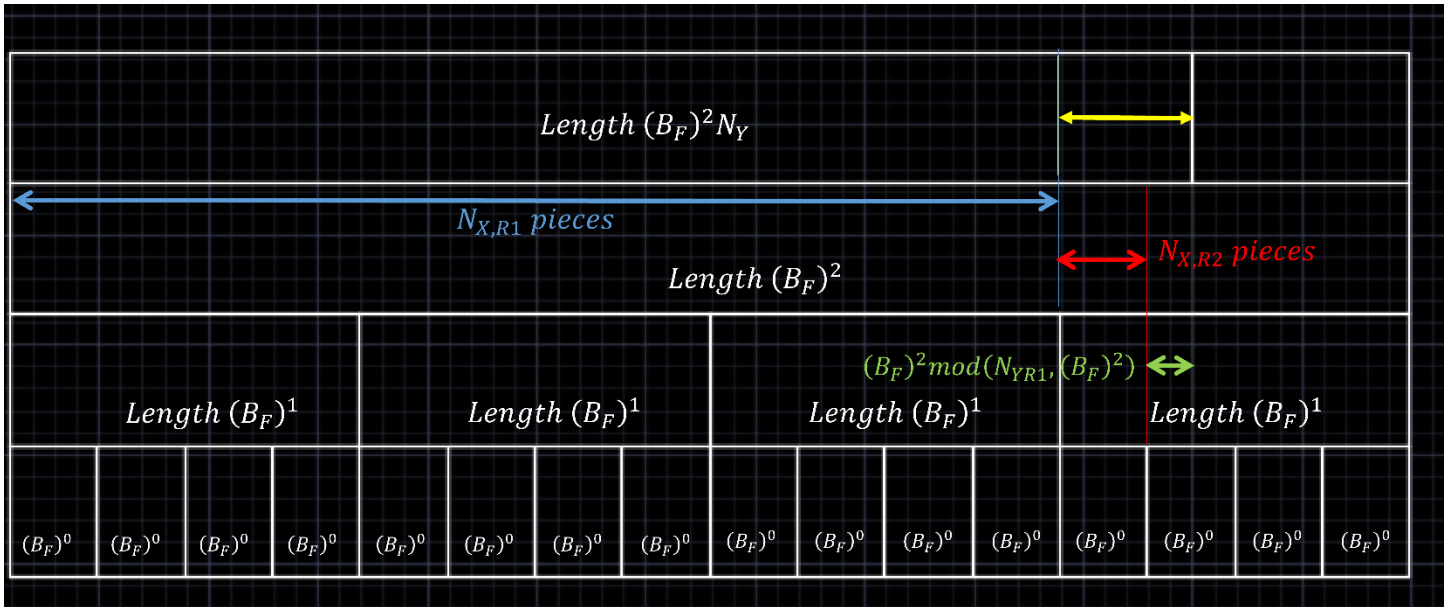
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$P_1 = N_Y B_F$ $N_{Y,R1} = (B_F)^1 \text{mod}(N_Y, (B_F)^{-1})$ $P_1 - N_{Y,R1} = N_{X,R1}$	$P_2 = N_{Y,R1} B_F$ $N_{Y,R2} = (B_F)^2 \text{mod}(N_Y, (B_F)^{-2})$ $P_2 - N_{Y,R2} = N_{X,R2}$	$P_3 = N_{Y,R2} B_F$ $N_{Y,R3} = (B_F)^3 \text{mod}(N_Y, (B_F)^{-3})$ $P_3 - N_{Y,R3} = N_{X,R3}$
$P_4 = N_{Y,R3} B_F$ $N_{Y,R4} = (B_F)^4 \text{mod}(N_Y, (B_F)^{-4})$ $P_4 - N_{Y,R4} = N_{X,R4}$	$P_5 = N_{Y,R4} B_F$ $N_{Y,R5} = (B_F)^5 \text{mod}(N_Y, (B_F)^{-5})$ $P_5 - N_{Y,R5} = N_{X,R5}$	And so on...

In words, we can describe what is happening at the upper-right corner as follows. It uses the same intuition in reasoning about the whole part of  $N_{B_I}$ , but done “backwards”. Notice that we just reversed some signs on the powers used in the modulo equations. We have here some re-arrangement of the equations to count how many of each negative powers are present.

The intuition behind all this is “scaling”. This is illustrated in the following pages.





$$N_Y = N_{X,R1}(B_F)^{-1} + \text{mod}(N_Y, (B_F)^{-1})$$

$$(B_F)(N_Y) = N_{X,R1} + N_{Y,R1}$$

$$N_{Y,R1} = N_{X,R2}(B_F)^{-2} + \text{mod}(N_{Y,R1}, (B_F)^{-2})$$

$$N_{Y,R1}B_F B_F = N_{X,R2} + (B_F)^2 \text{mod}(N_{Y,R1}, (B_F)^{-2})$$

$$(N_{Y,R1})(B_F) = N_{X,R2} + (B_F)^2 \text{mod}(N_{Y,R1}, (B_F)^{-2})$$

$$(N_{Y,R1})(B_F) = N_{X,R2} + N_{Y,R2}$$

$$N_{Y,R2} = N_{X,R3}(B_F)^{-3} + \text{mod}(N_{Y,R2}, (B_F)^{-3})$$

$$N_{Y,R2}B_F B_F B_F = N_{X,R3} + (B_F)^3 \text{mod}(N_{Y,R2}, (B_F)^{-3})$$

$$(N_{Y,R2})(B_F) = N_{X,R3} + (B_F)^3 \text{mod}(N_{Y,R2}, (B_F)^{-3})$$

$$(N_{Y,R2})(B_F) = N_{X,R3} + N_{Y,R3}$$

$$N_{Y,R3} = N_{X,R4}(B_F)^{-4} + \text{mod}(N_{Y,R3}, (B_F)^{-4})$$

$$N_{Y,R3}B_F B_F B_F B_F = N_{X,R4} + (B_F)^4 \text{mod}(N_{Y,R3}, (B_F)^{-4})$$

$$(N_{Y,R3})(B_F) = N_{X,R4} + (B_F)^4 \text{mod}(N_{Y,R3}, (B_F)^{-4})$$

$$(N_{Y,R3})(B_F) = N_{X,R4} + N_{Y,R4}$$

$$\dots = \dots$$

And so on...

$$N_{Y,R1} = \text{mod}(N_Y, (B_F)^{-1}) = \text{mod}(B_F N_Y, (B_F)^0)$$

$$N_{Y,R1} = B_F N_{Y,R1}$$

$$N_{Y,R2} = \text{mod}(N_{Y,R1}, (B_F)^{-2})$$

$$N_{Y,R2} = (B_F)^2 \text{mod}(N_{Y,R1}, (B_F)^{-2})$$

$$N_{Y,R3} = \text{mod}(N_{Y,R2}, (B_F)^{-3})$$

$$N_{Y,R3} = (B_F)^3 \text{mod}(N_{Y,R2}, (B_F)^{-3})$$

$$N_{Y,R4} = \text{mod}(N_{Y,R3}, (B_F)^{-4})$$

$$N_{Y,R4} = (B_F)^4 \text{mod}(N_{Y,R3}, (B_F)^{-4})$$

And so on...

Key concept: Scaling does not change the counts of pieces

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Explanation behind why you can convert every subsequence in  $\llbracket N_{B_I} \rrbracket$  into a number in base  $B_F$  and so  $\llbracket N_{B_I} \rrbracket$  becomes  $N_{B_F}$ :

Let's say you started from the binary sequence  $\langle N_{B_I} \rangle$ , and you have  $B_F = 2^3$

In the polynomial form of  $\langle N_{B_I} \rangle$ : let's say that  $V_{num}$  stands for a bit in the position  $num$  in which  $num \geq 0$  if the bit is located to the left of the separator and  $num < 0$  if the bit is located to the right of the separator.  $V_{num}$  is multiplied to a number  $2^{num}$ :

In the polynomial form of the whole part of  $\langle N_{B_I} \rangle$ , you have this sequence of powers that have a bit multiplied to them.

$$(V_0)(2)^0 + (V_1)(2)^1 + (V_2)(2)^2 + (V_3)(2)^3 + (V_4)(2)^4 + (V_5)(2)^5 + (V_6)(2)^6 + (V_7)(2)^7 + \dots$$

That number can then be re-arranged as:

$$\begin{aligned} & ((V_0)(2)^0 + (V_1)(2)^1 + (V_2)(2)^2)(2^3)^0 + ((V_3)(2)^0 + (V_4)(2)^1 + (V_5)(2)^2)(2^3)^1 \\ & + ((V_6)(2)^0 + (V_7)(2)^1 + (V_8)(2)^2)(2^3)^2 + \dots \end{aligned}$$

In the polynomial form of the fractional part of  $\langle N_{B_I} \rangle$ , you have this sequence of powers that have a bit multiplied to them.

$$(V_{-1})(2)^{-1} + (V_{-2})(2)^{-2} + (V_{-3})(2)^{-3} + (V_{-4})(2)^{-4} + (V_{-5})(2)^{-5} + (V_{-6})(2)^{-6} + (V_{-7})(2)^{-7} + (V_{-8})(2)^{-8} + \dots$$

That number can then be re-arranged as:

$$\begin{aligned} & ((V_{-1})(2)^2 + (V_{-2})(2)^1 + (V_{-3})(2)^0)(2^3)^{-1} + ((V_{-4})(2)^2 + (V_{-5})(2)^1 + (V_{-6})(2)^0)(2^3)^{-2} \\ & + ((V_{-7})(2)^2 + (V_{-8})(2)^1 + (V_{-9})(2)^0)(2^3)^{-3} + \dots \end{aligned}$$

Those numbers in orange color, corresponding to a certain subsequence in  $\llbracket N_{B_I} \rrbracket$ , can then be converted into a number in base  $B_F$  because of the re-arrangements we did for powers of 2. Observe that those numbers in orange do not exceed  $B_F$ .