Sprint 2 Report

Product Name: Share Yourself Artists
Team Name: SYA Team Flutter
Sprint Completion Date: 11/4/18

Actions to STOP doing
- The team should stop "getting married to its ideas," such that if a plan or idea does not work out, it is okay to scrap the plan and move onto something more effective.

Actions to START doing
- The team needs to do more in depth peer reviews on code when it gets merged.
- The team needs to spend more time on documentation for style guides and README.md files.

Actions to KEEP doing
- The team should continue to have meetings at the current planned times. We have gotten used to convening in this schedule and have mostly been making good progress with it.
- The team should keep working with the Product Owner to get a good idea of what he wants done and how he wants our work to be allocated.

Work completed/not completed
- Completed:
  - **User Story 1**: As an artist or a business, I would like to be able to use my account to sign into the mobile application.
  - **User Story 2:** As a business, I would like to view and have curating power to all submissions made to my blog.
  - **User Story 3:** As an artist, I would like to be able to receive feedback from other users on my artwork.
  - **User Story 4:** As an artist, I would like to be able to upload artwork.
  - **User Story 6**: As a developer, I would like to complete the CRUD app from the previous sprint with test functionalities.
- Not completed:
  - **User Story 5**: As a business, I would like to update my profile when necessary.

Work completion rate
Total number of user stories completed: 5
Total number of estimated ideal work hours:
        2 hours/day * 5 days/week * 2 weeks * 4 team members = 80 hours

Total number of days during prior sprint: 14
Burn-up Chart:

Sprint 2 - Share Yourself Artists Team Flutter