Pool 2 Team Roster

Role	Responsibilities	Specific Additional Training Required?
Technical Architect	Team Leader. Had the authority and responsibility for completing the prototype on time. Accountable for the quality of the prototype. Responsible for architecting the prototype. Responsible for tracking tasks using a product and Sprint backlog, holding daily meetings, and ensuring communication flowed freely among team members and stakeholders.	None
Frontend Web Developer	Responsible for all front end prototype development using modern standards which included consuming a RESTful API, working in a Scrum team, using GitHub, working with open source solutions, and freely and openly communicating with other team members.	None
Backend Web Developer	Responsible for all backend prototype development using modern standards which included developing a RESTful API, working in a Scrum team, using GitHub and ElasticSearch, working with open source solutions, and freely and openly communicating with other team members.	None
DevOps Engineer	Architected the continuous	None

	integration and deployment. Responsible for deploying and configuring the prototype environment. Installed and managed open source monitoring tools. Utilized configuration management tools (Ansible) and containerization technologies (Docker).	