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| **Job Title** | Mobile/Web Application Developer | **Level of Position** | A2-A3 |
| **Section** | Content | **Department** | Software |
| **Work Location** | TTET | | |
| **Report to (Title of direct supervisor)** | Software Manager of Content group | | |

**Job Purpose (Summary Scope of Responsibility)**

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| We're looking for a creative and passionate web and mobile application developer who thinks outside the box for user centric and engagement as well as can push the limits at times of product release. You will be involved in every step of the development process, from brainstorming product ideas, to pushing applications to the store. You will also contribute to our existing portfolio of web and mobile applications and will help maintain these applications to ensure continuing of function flawlessly across new technology releases.  Work with the business domains to help shape the right questions  Develop predictive models and algorithms to support business decisions  Mine our large & growing volumes of data to find actionable insights to drive ongoing improvements   1. Responsible for design, development and deployment web and native applications across device platforms and operating systems, such as Android and iOS on PC and mobile devices to ensure the best user experience of the digital content services business. 2. Responsible for reporting project status, issues, and risks based on in-depth understanding of the application development lifecycle. 3. Responsible for leading small team and for evaluating and developing subordinates. |

**Key Responsibilities**

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| **Key Responsibilities** | **Key Objective** | **Key Performance Indicators** |
| **1. Plan (P) according to Contents Action Policy**   * Work with marketing team and manager to understand end-user requirements and use cases, then translate into a pragmatic and effective technical solution.   **2. Do (D) the Action items defined in Contents Action Policy**   * Iterative design, build prototypes and deploy apps to expose user engagement.   **3. Check (C) actual results and compare against the goals from the Plan**   * Keep monitoring schedule and propose solutions to overcome any occurring issue.   **4. Act (A) corrective actions**   * Improve product through writing unit tests, automation and performing code reviews. * Keep up to date on the latest industry trends in the mobile/web technologies | * Meet customer's requirement * Meet project objective | * Timely product commitment * Quality of work delivered * Quantity of work delivered |

**Subordinate’s Responsibilities**

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| **Position** | **Job Scope** |
| Lead Programmer | Lead team for user engagement and application development |
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**Working Relationship**

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| **Concerned Parties** | **Topics of contact** | **Frequency** |
| Management | Report | Regular |
|  |  |  |

**Key Competencies**

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| **Competencies** |
| • Web application development   * Mobile application development   • Leadership  • Problem Solving  • Coaching & Mentoring skill |

**Job Specification**

**Qualifications & Education Background**

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| * Bachelor's Degree or higher in Computer Engineering or related fields. * TOEIC's Score of 700 (min.), JLPT is a plus |

**Professional Experiences**

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| * Full stack web developer on both Front-end and Back-end environment for responsive/adaptive web design and development. * Strong HTML5, CSS3, JavaScript skills for Front-end web development * Strong NodeJS, Databases both SQL, NoSQL skills for Back-end development * Experience in MV\* frameworks development such as AngularJS, Ember.js, Backbone.js, etc. * Experience in cross-platform frameworks development such as PhoneGap, Titanium, Xamarin, etc. * Experience in native Android and iOS applications programming. * Strong Objective-C skills and inside-and-out knowledge of the iOS SDK. * Strong Java skills with extensive knowledge of the Android SDK. * Experiences in API and web service development. * Experience using and creating scalable web-based RESTful APIs. * Experience using WebSockets communication. * Experience with social media technologies integration. |

**Others**

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| * Ability to create wireframes as well as visual graphic components to expose user experience engagement. * Ability to work in intensive fast forward atmosphere and agile development model. * Ability to work as a team as well as independently. * Strong analytical and problem solving skills. * Spoken and written English, Japanese is a plus. |

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| **Prepared by** | **Approved by** | **Acknowledged by** |
| (……………………………………………….) | (……………………………………………….) | (……………………………………………….) |
| Date …………. /………. /……………… | Date …………. /………. /……………… | Date …………. /………. /……………… |